

```
#!/bin/bash
#####
# SHORTCUTS and HISTORY
#####

CTRL+A # move to beginning of line
CTRL+B # moves backward one character
CTRL+C # halts the current command
CTRL+D # deletes one character backward or logs out of current session, similar to exit
CTRL+E # moves to end of line
CTRL+F # moves forward one character
CTRL+G # aborts the current editing command and ring the terminal bell
CTRL+H # deletes one character under cursor (same as DELETE)
CTRL+J # same as RETURN
CTRL+K # deletes (kill) forward to end of line
CTRL+L # clears screen and redisplay the line
CTRL+M # same as RETURN
CTRL+N # next line in command history
CTRL+O # same as RETURN, then displays next line in history file
CTRL+P # previous line in command history
CTRL+Q # resumes suspended shell output
CTRL+R # searches backward
CTRL+S # searches forward or suspends shell output
CTRL+T # transposes two characters
CTRL+U # kills backward from point to the beginning of line
CTRL+V # makes the next character typed verbatim
CTRL+W # kills the word behind the cursor
CTRL+X # lists the possible filename completions of the current word
CTRL+Y # retrieves (yank) last item killed
CTRL+Z # stops the current command, resume with fg in the foreground or bg in the background

ALT+B # moves backward one word
ALT+D # deletes next word
ALT+F # moves forward one word
ALT+H # deletes one character backward
ALT+T # transposes two words
ALT+. # pastes last word from the last command. Pressing it repeatedly traverses through command history.
ALT+U # capitalizes every character from the current cursor position to the end of the word
ALT+L # uncapitalizes every character from the current cursor position to the end of the word
ALT+C # capitalizes the letter under the cursor. The cursor then moves to the end of the word.
ALT+R # reverts any changes to a command you've pulled from your history if you've edited it.
ALT+? # list possible completions to what is typed
ALT+^ # expand line to most recent match from history

CTRL+X then ( # start recording a keyboard macro
CTRL+X then ) # finish recording keyboard macro
CTRL+X then E # recall last recorded keyboard macro
CTRL+X then CTRL+E # invoke text editor (specified by $EDITOR) on current command line then execute results as shell commands

BACKSPACE # deletes one character backward
DELETE # deletes one character under cursor

history # shows command line history
!! # repeats the last command
!<n> # refers to command line 'n'
!<string> # refers to command starting with 'string'

exit # logs out of current session
```

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```
# BASH BASICS
#####

env # displays all environment variables

echo $SHELL # displays the shell you're using
echo $BASH_VERSION # displays bash version

bash # if you want to use bash (type exit to go back to your previously opened shell)
whereis bash # locates the binary, source and manual-page for a command
which bash # finds out which program is executed as 'bash' (default: /bin/bash, can change across environments)

clear # clears content on window (hide displayed lines)

#####
# FILE COMMANDS
#####

ls # lists your files in current directory, ls <dir> to print files in a specific directory
ls -l # lists your files in 'long format', which contains the exact size of the file, who owns the file and who has the right to look at it, and when it was last modified
ls -a # lists all files in 'long format', including hidden files (name beginning with '.')
ln -s <filename> <link> # creates symbolic link to file
readlink <filename> # shows where a symbolic links points to
tree # show directories and subdirectories in easily readable file tree
mc # terminal file explorer (alternative to ncd)
touch <filename> # creates or updates (edit) your file
mktemp -t <filename> # make a temp file in /tmp/ which is deleted at next boot (-d to make directory)
cat <filename> # prints file raw content (will not be interpreted)
any_command > <filename> # '>' is used to perform redirections, it will set any_command's stdout to file instead of "real stdout" (generally /dev/stdout)
more <filename> # shows the first part of a file (move with space and type q to quit)
head <filename> # outputs the first lines of file (default: 10 lines)
tail <filename> # outputs the last lines of file (useful with -f option) (default: 10 lines)
vim <filename> # opens a file in VIM (VI iMproved) text editor, will create it if it doesn't exist
mv <filename1> <dest> # moves a file to destination, behavior will change based on 'dest' type (dir: file is placed into dir; file: file will replace dest (tip: useful for renaming))
cp <filename1> <dest> # copies a file
rm <filename> # removes a file
find . -name <name> <type> # searches for a file or a directory in the current directory and all its sub-directories by its name
diff <filename1> <filename2> # compares files, and shows where they differ
wc <filename> # tells you how many lines, words and characters there are in a file. Use -lwc (lines, word, character) to ouput only 1 of those informations
sort <filename> # sorts the contents of a text file line by line in alphabetical order, use -n for numeric sort and -r for reversing order.
sort -t -k <filename> # sorts the contents on specific sort key field starting from 1, using the field separator t.
rev # reverse string characters (hello becomes olleh)
chmod -options <filename> # lets you change the read, write, and execute permissions on your files (more infos: SUID, GUID)
gzip <filename> # compresses files using gzip algorithm
gunzip <filename> # uncompresses files compressed by gzip
gzcat <filename> # lets you look at gzipped file without actually having to unzip it
gunzip it
lpr <filename> # prints the file
```

```
lpq                # checks out the printer queue
lprm <jobnumber>    # removes something from the printer queue
genscript          # converts plain text files into postscript for printing
and gives you some options for formatting
dvips <filename>    # prints .dvi files (i.e. files produced by LaTeX)
grep <pattern> <filenames> # looks for the string in the files
grep -r <pattern> <dir> # search recursively for pattern in directory
head -n file_name | tail +n # Print nth line from file.
head -y lines.txt | tail +x # want to display all the lines from x to y. This includes
the xth and yth lines.
```

```
sed 's/<pattern>/<replacement>/g' <filename> # replace pattern in file with replacement
value to std output the character after s (/) is the delimiter
sed -i 's/<pattern>/<replacement>/g' <filename> # replace pattern in file with
replacement value in place
echo "this" | sed 's/is/at/g' # replace pattern from input stream with replacement value
```

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DIRECTORY COMMANDS

```
#####
```

```
mkdir <dirname>    # makes a new directory
rmdir <dirname>    # remove an empty directory
rmdir -rf <dirname> # remove a non-empty directory
mv <dir1> <dir2>   # rename a directory from <dir1> to <dir2>
cd                # changes to home
cd ..             # changes to the parent directory
cd <dirname>      # changes directory
cp -r <dir1> <dir2> # copy <dir1> into <dir2> including sub-directories
pwd              # tells you where you currently are
cd ~             # changes to home.
cd -             # changes to previous working directory
```

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SSH, SYSTEM INFO & NETWORK COMMANDS

```
#####
```

```
ssh user@host      # connects to host as user
ssh -p <port> user@host # connects to host on specified port as user
ssh-copy-id user@host # adds your ssh key to host for user to enable a keyed or
passwordless login
```

```
whoami             # returns your username
su <user>          # switch to a different user
su -              # switch to root, likely needs to be sudo su -
sudo <command>     # execute command as the root user
passwd            # lets you change your password
quota -v          # shows what your disk quota is
date              # shows the current date and time
cal               # shows the month's calendar
uptime            # shows current uptime
w                 # displays whois online
finger <user>     # displays information about user
uname -a          # shows kernel information
man <command>     # shows the manual for specified command
info <command>    # shows another documentation system for the specific command
help             # shows documentation about built-in commands and functions
df               # shows disk usage
du <filename>     # shows the disk usage of the files and directories in filename
(du -s give only a total)
last <yourUsername> # lists your last logins
ps -u yourusername # lists your processes
kill <PID>         # kills the processes with the ID you gave
killall <processname> # kill all processes with the name
top               # displays your currently active processes
lsdf              # lists open files
bg                # lists stopped or background jobs ; resume a stopped job in the
```

```
background
fg                # brings the most recent job in the foreground
fg <job>          # brings job to the foreground
```

```
ping <host>        # pings host and outputs results
whois <domain>     # gets whois information for domain
dig <domain>       # gets DNS information for domain
dig -x <host>      # reverses lookup host
wget <file>        # downloads file
```

```
time <command>     # report time consumed by command execution
```

```
#####
```

VARIABLES

```
#####
```

```
varname=value      # defines a variable
varname=value command # defines a variable to be in the environment of a
particular subprocess
echo $varname       # checks a variable's value
echo $$            # prints process ID of the current shell
echo $!            # prints process ID of the most recently invoked background
job
echo $?            # displays the exit status of the last command
read <varname>      # reads a string from the input and assigns it to a variable
read -p "prompt" <varname> # same as above but outputs a prompt to ask user for value
column -t <filename> # display info in pretty columns (often used with pipe)
let <varname> = <equation> # performs mathematical calculation using operators like +,
-, *, /, %
export VARNAME=value # defines an environment variable (will be available in
subprocesses)
```

```
array[0]=valA      # how to define an array
array[1]=valB
array[2]=valC
array=([2]=valC [0]=valA [1]=valB) # another way
array=(valA valB valC) # and another
```

```
${array[i]}         # displays array's value for this index. If no index is
supplied, array element 0 is assumed
${#array[i]}        # to find out the length of any element in the array
${#array[@]}        # to find out how many values there are in the array
```

```
declare -a          # the variables are treated as arrays
declare -f          # uses function names only
declare -F          # displays function names without definitions
declare -i          # the variables are treated as integers
declare -r          # makes the variables read-only
declare -x          # marks the variables for export via the environment
```

```
${varname:-word}    # if varname exists and isn't null, return its value;
otherwise return word
${varname:word}      # if varname exists and isn't null, return its value;
otherwise return word
${varname:=word}     # if varname exists and isn't null, return its value;
otherwise set it word and then return its value
${varname:?message}   # if varname exists and isn't null, return its value;
otherwise print varname, followed by message and abort the current command or script
${varname:+word}     # if varname exists and isn't null, return word; otherwise
return null
${varname:offset:length} # performs substring expansion. It returns the substring of
$varname starting at offset and up to length characters
```

```
${variable#pattern} # if the pattern matches the beginning of the variable's
value, delete the shortest part that matches and return the rest
${variable##pattern} # if the pattern matches the beginning of the variable's
value, delete the longest part that matches and return the rest
```

```

${variable%pattern}      # if the pattern matches the end of the variable's value,
delete the shortest part that matches and return the rest
${variable%%pattern}     # if the pattern matches the end of the variable's value,
delete the longest part that matches and return the rest
${variable/pattern/string} # the longest match to pattern in variable is replaced by
string. Only the first match is replaced
${variable//pattern/string} # the longest match to pattern in variable is replaced by
string. All matches are replaced

```

```

${#varname}              # returns the length of the value of the variable as a
character string

```

```

*(patternlist)           # matches zero or more occurrences of the given patterns
+(patternlist)           # matches one or more occurrences of the given patterns
?(patternlist)           # matches zero or one occurrence of the given patterns
@(patternlist)           # matches exactly one of the given patterns
!(patternlist)           # matches anything except one of the given patterns

```

```

$(UNIX command)          # command substitution: runs the command and returns
standard output

```

```

#####
# FUNCTIONS
#####

```

```

# The function refers to passed arguments by position (as if they were positional
parameters), that is, $1, $2, and so forth.
# $# is equal to "$1" "$2"... "$N", where N is the number of positional parameters. $#
holds the number of positional parameters.

```

```

function funcname() {
    shell commands
}

```

```

unset -f funcname # deletes a function definition
declare -f         # displays all defined functions in your login session

```

```

#####
# FLOW CONTROLS
#####

```

```

statement1 && statement2 # and operator
statement1 || statement2 # or operator

```

```

-a      # and operator inside a test conditional expression
-o      # or operator inside a test conditional expression

```

```

# STRINGS

```

```

str1 == str2      # str1 matches str2
str1 != str2      # str1 does not match str2
str1 < str2        # str1 is less than str2 (alphabetically)
str1 > str2        # str1 is greater than str2 (alphabetically)
str1 \> str2       # str1 is sorted after str2
str1 \< str2       # str1 is sorted before str2
-n str1           # str1 is not null (has length greater than 0)
-z str1           # str1 is null (has length 0)

```

```

# FILES

```

```

-a file      # file exists or its compilation is successful
-d file      # file exists and is a directory
-e file      # file exists; same -a
-f file      # file exists and is a regular file (i.e., not a directory or

```

```

other special type of file)
-r file      # you have read permission
-s file      # file exists and is not empty
-w file      # your have write permission
-x file      # you have execute permission on file, or directory search
permission if it is a directory
-N file      # file was modified since it was last read
-O file      # you own file
-G file      # file's group ID matches yours (or one of yours, if you are in
multiple groups)
file1 -nt file2 # file1 is newer than file2
file1 -ot file2 # file1 is older than file2

```

```

# NUMBERS

```

```

-lt          # less than
-le          # less than or equal
-eq          # equal
-ge          # greater than or equal
-gt          # greater than
-ne          # not equal

```

```

if condition
then
    statements
[elif condition
    then statements...]
[else
    statements]
fi

```

```

for x in {1..10}
do
    statements
done

```

```

for name [in list]
do
    statements that can use $name
done

```

```

for (( initialisation ; ending condition ; update ))
do
    statements...
done

```

```

case expression in
    pattern1 )
        statements ;;
    pattern2 )
        statements ;;
esac

```

```

select name [in list]
do
    statements that can use $name
done

```

```

while condition; do
    statements
done

```

```

until condition; do
    statements
done

```

```

#####
# COMMAND-LINE PROCESSING CYCLE
#####

```

```
# The default order for command lookup is functions, followed by built-ins, with scripts
and executables last.
# There are three built-ins that you can use to override this order: `command`, `builtin`
and `enable`.
```

```
command # removes alias and function lookup. Only built-ins and commands found in the
search path are executed
builtin # looks up only built-in commands, ignoring functions and commands found in PATH
enable # enables and disables shell built-ins
```

```
eval # takes arguments and run them through the command-line processing steps all
over again
```

```
#####
# INPUT/OUTPUT REDIRECTORS
#####
```

```
cmd1|cmd2 # pipe; takes standard output of cmd1 as standard input to cmd2
< file # takes standard input from file
> file # directs standard output to file
>> file # directs standard output to file; append to file if it already exists
>|file # forces standard output to file even if noclobber is set
n>|file # forces output to file from file descriptor n even if noclobber is set
<> file # uses file as both standard input and standard output
n<>file # uses file as both input and output for file descriptor n
n>file # directs file descriptor n to file
n<file # takes file descriptor n from file
n>>file # directs file description n to file; append to file if it already exists
n>& # duplicates standard output to file descriptor n
n<& # duplicates standard input from file descriptor n
n>&m # file descriptor n is made to be a copy of the output file descriptor
n<&m # file descriptor n is made to be a copy of the input file descriptor
&>file # directs standard output and standard error to file
<&- # closes the standard input
>&- # closes the standard output
n>&- # closes the output from file descriptor n
n<&- # closes the input from file descriptor n
```

```
|tee <file># output command to both terminal and a file (-a to append to file)
```

```
#####
# PROCESS HANDLING
#####
```

```
# To suspend a job, type CTRL+Z while it is running. You can also suspend a job with
CTRL+Y.
# This is slightly different from CTRL+Z in that the process is only stopped when it
attempts to read input from terminal.
# Of course, to interrupt a job, type CTRL+C.
```

```
myCommand & # runs job in the background and prompts back the shell
```

```
jobs # lists all jobs (use with -l to see associated PID)
```

```
fg # brings a background job into the foreground
fg %+ # brings most recently invoked background job
fg %- # brings second most recently invoked background job
fg %N # brings job number N
fg %string # brings job whose command begins with string
fg %?string # brings job whose command contains string
```

```
kill -l # returns a list of all signals on the system, by name and number
kill PID # terminates process with specified PID
```

```
kill -s SIGKILL 4500 # sends a signal to force or terminate the process
kill -15 913 # Ending PID 913 process with signal 15 (TERM)
kill %1 # Where %1 is the number of job as read from 'jobs' command.
```

```
ps # prints a line of information about the current running login shell and any
processes running under it
ps -a # selects all processes with a tty except session leaders
```

```
trap cmd sig1 sig2 # executes a command when a signal is received by the script
trap "" sig1 sig2 # ignores that signals
trap - sig1 sig2 # resets the action taken when the signal is received to the default
```

```
disown <PID|JID> # removes the process from the list of jobs
```

```
wait # waits until all background jobs have finished
sleep <number> # wait # of seconds before continuing
```

```
pv # display progress bar for data handling commands. often used with
pipe like |pv
yes # give yes response everytime an input is requested from
script/process
```

```
#####
# TIPS & TRICKS
#####
```

```
# set an alias
cd; nano .bash_profile
> alias gentlenode='ssh admin@gentlenode.com -p 3404' # add your alias in .bash_profile

# to quickly go to a specific directory
cd; nano .bashrc
> shopt -s cdable_vars
> export websites="/Users/mac/Documents/websites"
```

```
source .bashrc
cd $websites
```

```
#####
# DEBUGGING SHELL PROGRAMS
#####
```

```
bash -n scriptname # don't run commands; check for syntax errors only
set -o noexec # alternative (set option in script)
```

```
bash -v scriptname # echo commands before running them
set -o verbose # alternative (set option in script)
```

```
bash -x scriptname # echo commands after command-line processing
set -o xtrace # alternative (set option in script)
```

```
trap 'echo $varname' EXIT # useful when you want to print out the values of variables at
the point that your script exits
```

```
function errtrap {
    es=$?
    echo "ERROR line $1: Command exited with status $es."
}
```

```
trap 'errtrap $LINENO' ERR # is run whenever a command in the surrounding script or
function exits with non-zero status
```

```
function dbgtrap {
    echo "badvar is $badvar"
}
```

```

trap dbgtrap DEBUG # causes the trap code to be executed before every statement in a
function or script
# ...section of code in which the problem occurs...
trap - DEBUG # turn off the DEBUG trap

```

```

function returntrap {
    echo "A return occurred"
}

```

```

trap returntrap RETURN # is executed each time a shell function or a script executed
with the . or source commands finishes executing

```

```

#####
# COLORS AND BACKGROUNDS
#####
# note: \e or \x1B also work instead of \033
# Reset
Color_Off='\033[0m' # Text Reset

```

```

# Regular Colors
Black='\033[0;30m' # Black
Red='\033[0;31m' # Red
Green='\033[0;32m' # Green
Yellow='\033[0;33m' # Yellow
Blue='\033[0;34m' # Blue
Purple='\033[0;35m' # Purple
Cyan='\033[0;36m' # Cyan
White='\033[0;97m' # White

```

```

# Additional colors
LGrey='\033[0;37m' # Ligth Gray
DGrey='\033[0;90m' # Dark Gray
LRed='\033[0;91m' # Ligth Red
LGreen='\033[0;92m' # Ligth Green
LYellow='\033[0;93m' # Ligth Yellow
LBlue='\033[0;94m' # Ligth Blue
LPurple='\033[0;95m' # Light Purple
LCyan='\033[0;96m' # Ligth Cyan

```

```

# Bold
BBlack='\033[1;30m' # Black
BRed='\033[1;31m' # Red
BGreen='\033[1;32m' # Green
BYellow='\033[1;33m' # Yellow
BBlue='\033[1;34m' # Blue
BPurple='\033[1;35m' # Purple
BCyan='\033[1;36m' # Cyan
BWhite='\033[1;37m' # White

```

```

# Underline
UBlack='\033[4;30m' # Black
URed='\033[4;31m' # Red
UGreen='\033[4;32m' # Green
UYellow='\033[4;33m' # Yellow
UBlue='\033[4;34m' # Blue
UPurple='\033[4;35m' # Purple
UCyan='\033[4;36m' # Cyan
UWhite='\033[4;37m' # White

```

```

# Background
On_Black='\033[40m' # Black
On_Red='\033[41m' # Red
On_Green='\033[42m' # Green
On_Yellow='\033[43m' # Yellow
On_Blue='\033[44m' # Blue
On_Purple='\033[45m' # Purple
On_Cyan='\033[46m' # Cyan

```

```
On_White='\033[47m' # White
```

```

# Example of usage
echo -e "${Green}This is GREEN text${Color_Off} and normal text"
echo -e "${Red}${On_White}This is Red test on White background${Color_Off}"
# option -e is mandatory, it enable interpretation of backslash escapes
printf "${Red} This is red \n"

```