Riley Littlefield

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PROJECTS

AnkiClone - Full-stack, single-page flashcard app. Github

Languages/ Frameworks JavaScript, HTML, CSS, Rails, React, Flux, PostgreSQL, Canvas

- Frontend architected according to the flux pattern; information is moved through categorical cycles and is retrieved from the backend through a RESTful api.
- Smart deck review system that draws flashcards using a spaced repetition algorithm.
- User data displayed in custom graphs rendered in Canvas.js

Terminal Chess - Command line chess app. Github Languages Ruby

- Supports a computer player Al that chooses moves based on generated move trees.
- Utilizes class inheritance and Ruby modules to produce DRY, readable code.

Zombie Escape 2D browser game written in JavaScript. Github

Languages/ Libraries JavaScript, Canvas.js, Keymaster.js

- Sprite animation and zombie variety supported through object oriented design.
- Complex zombie chasing/ herding achieved through simplified boids (herding units).
- Moving characters animated through asynchronous callbacks.

SKILLS

Ruby, JavaScript, HTML, CSS, Rails, React.js, Flux, Node.js, Webpack, Canvas.js, PostgreSQL, Java, Processing, Mathematica, Google Maps API

EDUCATION

App Academy, New York NY

Apr 2016 - Jul 2016

- Coding bootcamp. Curriculum spans coding fundamentals (writing DRY/ readable code, pair programming, basic algorithms and complexity analysis) to fullstack development.
- Current admission rate is less than 3%.

Stetson University, DeLand FL - Mathematics

Aug 2011 - May 2015

BS - Mathematics, Minor - Physics, GPA: 3.9

Relevant Coursework

- Intro to Programming, Intro to Logic & Proof, Statistics & Probability, Calculus
- Honored with Undergraduate Research Award for work on Vertex Perfect Graphs

WORK HISTORY

WinBe English School, Narita Japan

Aug 2015 - Dec 2015

English Teacher: Instructed students ranging 2 - 15 years old in practical English.