Riley Eaton

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EDUCATION

The University of British Columbia

2024 - 2026

Master of Science in Computer Science; GPA: 4.20 on 4.33 scale

British Columbia, Canada

- Awarded the UBC Okanagan Graduate Research Scholarship in recognition of academic achievement
- Notable Graduate Coursework: Software Engineering, Modelling and Simulation, Computer Vision, Deep Learning, Data Wrangling for Medical Imaging

Trent University 2019 - 2023

Bachelor of Science Honours in Computer Science; GPA: 3.70 on 4.33 scale

Ontario, Canada

- Awarded Dean's Honour Roll
- Notable Coursework: Advanced Algorithms, Data Mining, Digital Logic, High-Performance Computing, Human-Computer Interaction, Comparative Programming Languages, Automata Theory, Operating Systems, Computer Crime and Forensics

Experience

Graduate Student, Software Engineering and Data Science

Sep 2024 – Present

BC Cancer

IBM

Kelowna, BC, Canada

- Research in medical imaging analysis for early detection of lung and breast cancer
- Focus on building pipelines to de-identify patient data for future ML model development

Solutions Architect, Data & AI

Jun 2023 – Aug 2024

Toronto, ON, Canada

- Delivered technical solutions (custom demos, proof of concepts, workshops, minimum viable products) to stakeholders from hands-on teams to C-suite executives
- Achieved over 450% of 2023 quota, recognized in IBM's top 1% for learning achievement and invited to IBM's Golden Circle in 2024
- Promoted to oversee expanded territory (Manitoba, Saskatchewan, Atlantic Canada, and Ontario), and mentor new-hires
- Managed IBM's Data Management, Data Fabric (governance, integration, etc.), and generative AI portfolios

Software Engineering Intern, Full-Stack

May 2020 - May 2023

IBM

Toronto, ON, Canada

- Began first full-time internship in summer of 2020 and subsequently **asked to return** for student-on-call positions and textbftwo additional summer internships
- Worked in an agile development environment to build automation and productivity tools for sales enablement
- · Maintained and enhanced existing projects while taking on larger solo projects each term
- The culmination of work from 2020 2022 resulted in an application that serves as IBM's new learning platform, adopted by 14,000+ sales professionals and 800+ sales executives worldwide

Undergraduate Grader, Computer Science

Jan 2022 – Apr 2022

Trent University

- Peterborough, ON, Canada
- Provided detailed, constructive feedback to help students improve coding practices, with individual help on request

PROJECTS

Avionics Team, SRAD Flight Computer | C++, Arduino, Git

Oct 2024 - Present

• Working with the Avionics team for the UBC Aerial Robotics and Rocketry Club

• Graded assignments for 200 undergraduate students in C# programming

- $\bullet \ \ {\rm Integrating \ pre-built \ flight \ computers \ into \ high-powered \ a \ rocket \ to \ control \ descent \ mechanisms \ for \ {\bf Launch \ Canada \ 2025}$
- Developing a custom flight computer from the ground-up using microcontrollers and prototyping platforms

Weather Web Application - SkySage | Python, JavaScript, RestAPIs, MySQL, GCP, Git

Nov 2024 – Dec 2024

- Final project for UBC SWE course to provide current weather and forecasted trends using LLMs
- Our 4 person team completed the project in 6 weeks, resulting in over 80 branches, 1,050 commits, 120 source code files totalling 17,000 lines of code
- Achieved a 99% final grade for the project

Interactive Shell - IntelliShell | C, Git

Sep 2024

- A unix shell written in C with all the standard shell features, augmented with generative AI in order to assist the user in learning how to use the commands effectively
- Invalid commands are passed to a large language model (LLM), which summarizes the error message to provides helpful tips
- $3^{\rm rd}$ place winner for the UBC AI for Social Good Hackathon

${\bf Reinforcement\ Learning\ Tutorial}\ |\ {\it Python}$

Oct 2019

- Developed a Q-learning program in Python for pathfinding in first-year university
- Created a tutorial video for educational purposes
- Using no ML libraries, the algorithm and underlying equations were implemented by hand

Proficiencies

Technical Skills: Software Engineering Methodologies, Avionics, Telemetry, Relational Databases, NoSQL Databases, Data Pipelines, Cloud Application Development, Deep Learning Techniques, MLOps, CI/CD, REST APIs, Backend Web Development Languages: Python, MATLAB, R, C, Arduino, C#, Java, JavaScript, HTML, CSS, PHP, SQL, MIPS Assembly, LaTeX Developer Tools: Git, Docker, GitHub Actions, .NET Framework, IBM Cloud, AWS, Jira, Trello, DICOM Standard Soft Skills: Agile Methodologies, Technical Sales, Client Relations, Public Speaking, Teaching, Mentorship, Adaptability