

Fluent Mesh File Format

File Structure

- 1) Mesh Information
- 2) Nodes
- 3) Faces and connectivity
- 4) Cells
- 5) Zone Assignment

Comments

(0

Comments are indicated by open parenthesis followed directly by zero "(0"

)

Dimension

If 3D, the first non-comment line will be

(2 3)

Else, 2D will have

(2 2)

Nodes (Vertices)

(10 (id start_index_interior end_index_interior type) ← Information line

X y z

x y z

...

Xlast_interior Ylast_interior Zlast_interior

))

(10 (id start_index_boundary end_index_boundary type)(← Information line

X y z

x y z

...

Xlast_boundary Ylast_boundary Zlast_boundary

))

Faces and Connectivity

(13 (id start_index_{interior}(HEX) end_index_{interior}(HEX) type elemType)(← Information line

V1(HEX) V2(HEX) ... VN(HEX) C1(HEX) C2(HEX)

V1(HEX) V2(HEX) ... VN(HEX) C1(HEX) C2(HEX)

V1(HEX)_{last_interior} V2(HEX)_{last_interior} ... VN(HEX)_{last_interior} C1(HEX)_{last_interior} C2(HEX)_{last_interior}

))

(13 (id start_index_{boundary}(HEX) end_index_{boundary}(HEX) type elemType)(← Information line

V1(HEX) V2(HEX) ... VN(HEX) C1(HEX) C2(HEX)

V1(HEX) V2(HEX) ... VN(HEX) C1(HEX) C2(HEX)

V1(HEX)_{last_boundary} V2(HEX)_{last_boundary} ... VN(HEX)_{last_boundary} C1(HEX)_{last_boundary} C2(HEX)_{last_boundary}

))

Where “V” denotes vertices, “C” are cells and (HEX) indicates hexadecimal

In 2D, connectivity obeys the following

