

Commission Prices

2D Artwork

Sketch

Portrait \$8
Upper Half \$10
Full Body \$12

Line Art

Portrait \$12
Upper Half \$14
Full Body \$16

Flat Colors

Portrait \$16
Upper Half \$18
Full Body \$20

Shading

Portrait \$20
Upper Half \$22
Full Body \$24

3D Models

Low Poly: \$150

Mid Poly: \$225

High Poly: \$300

Static Prop: \$30

Dynamic Prop: \$50

Kitbash Character: \$75

Kitbash Prop: \$75

VRChat Avatar Services

Full Avatar (From Scratch)
\$150 - \$300

Kitbashing
\$75

Custom Clothing:
\$30 - \$75

Custom Hairstyles
\$30 - \$75

Texturing
\$30 - \$75

Rigging
\$30 - \$75

FBT Optimization
\$30 - \$75

Additional Costs

Rush Order: +25%

Commercial Use: +50%

NSFW Content: +20%

Additional Edits: \$10

Commission Prices Competitive

2D Artwork

Sketch
Portrait \$20
Upper Half \$35
Full Body \$50

Line Art
Portrait \$30
Upper Half \$50
Full Body \$70

Flat Colors
Portrait \$40
Upper Half \$60
Full Body \$90

Shading
Portrait \$50
Upper Half \$80
Full Body \$120

3D Models

Low Poly (PS1-Style) \$200 - \$300	Mid Poly (Stylized/ Hand-Painted) \$350 - \$500	High Poly (Realistic/ Next-Gen) \$600 - \$1000+	Static Prop \$50 - \$100
Dynamic Prop (Rigged & Animated) \$100 - \$250	Kitbash Character \$150 - \$300	Kitbash Prop \$100 - \$200	

VRChat Avatar Services

Full Avatar (From Scratch) \$300 - \$1200	Kitbashing \$200 - \$400		
Custom Clothing \$50 - \$150	Custom Hairstyles \$50 - \$150	Texturing \$50 - \$200	
Rigging (Full Body Tracking, FBT Optimization) \$100 - \$300	General Optimization (Texture Atlas, Polygon Reduction) \$50 - \$200		

VRChat & Game Asset Conversion

Dynamic Bones/Phys Bones Setup

\$30 - \$100

Toggle Setups (Animated Props & Gestures)

\$50 - \$150

Custom Animations (Gestures, Emotes, Dances)

\$50 - \$200

Shader Adjustments

\$50 - \$150

Quest Conversion (Optimized for Oculus)

\$100 - \$300

Vtuber Conversion (VRM, ARKit, S Ranipal)

\$200 - \$500

Additional Costs***Rush Order: +50%******Commercial Use: +50%******NSFW Content: +25%******Extra Edits/Revisions: \$20 per edit***