



**PDS**



# *Pothole Detection System*

Group 16:

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# Purpose of the Application

In response to the growing concerns over road safety due to potholes, our application serves a crucial role. It leverages technology to detect and report potholes, reducing vehicle damage and preventing accidents. By bridging the gap between citizens and government agencies, the system ensures timely and efficient pothole repairs, making roads safer and travel smoother for everyone.

Each year, almost one-third of all **car accident** fatalities are due to poor road conditions, and potholes are amongst the most common of those conditions. Potholes are ubiquitously found across streets, roads, and interstate highways, causing problems. There are usually no warning signs or markings to indicate a pothole, which makes them the menace of the roadways.

## Chicago pothole reports up 59% so far this year, data shows

More than 17,000 potholes have been reported across Chicago, according to city data

Even a seemingly small pothole can produce a surprisingly great amount of damage. **According to AAA, American drivers spend nearly \$3 billion a year fixing car damage caused by potholes.**



# What is *PDS*?

Empowering communities and authorities for safer, smoother roads with real-time pothole detection and reporting.

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1.

For Users: **Report & Navigate**: Easily report potholes and navigate around them using real-time updates through the Google Maps integration

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2.

For Governmental Officials: **Informed Decision-Making**: Access detailed reports on pothole locations and sizes, enabling efficient allocation of resources for road maintenance

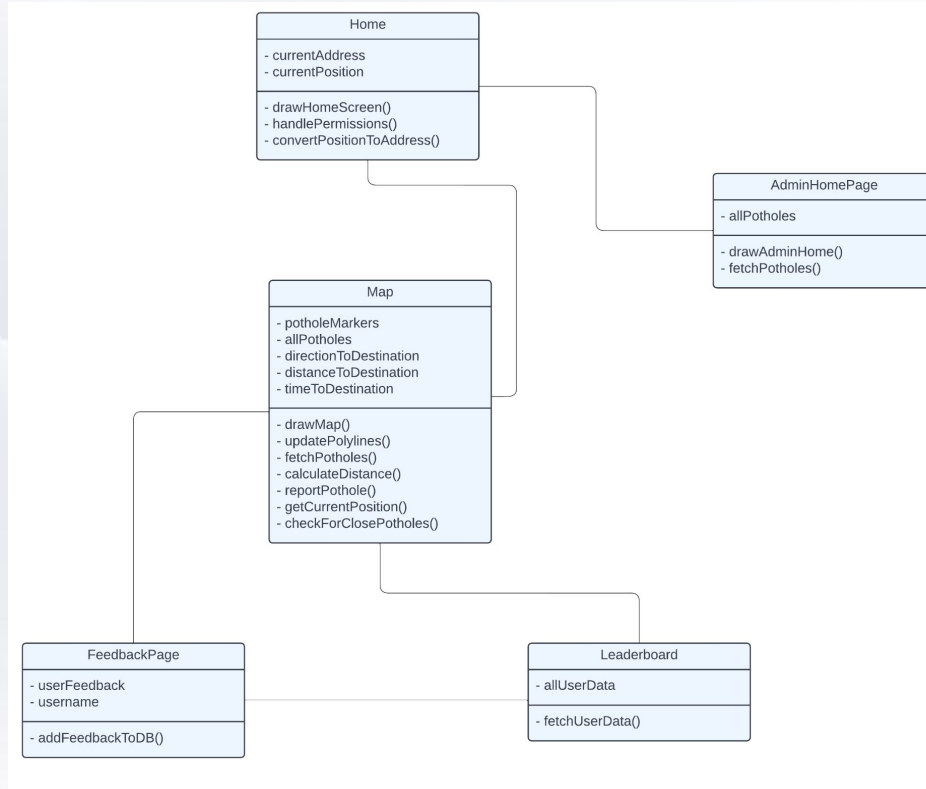
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3.

Overall Effectiveness: **Enhanced Road Safety**: Significantly reduces vehicle damage and accidents caused by potholes, promoting safer travel for all

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# Solution Overview



# Application Demonstration

<https://youtu.be/C7Sl7JuKmVM>

# Dependencies Used

```
get: ^4.1.4
google_maps_flutter: ^2.5.0
geolocator: ^10.1.0
geocoding: ^2.1.0
flutter_typeahead: ^3.1.3
flutter_google_places: ^0.3.0
intl: ^0.18.1

cloud_firestore: ^4.9.3
firebase_core: ^2.17.0
firebase_auth: ^4.10.1
flutter_polyline_points: ^1.0.0
google_maps_webservice: ^0.0.19
http: ^0.13.6
test: any
mockito: ^5.4.3
```



# Code Snippets

## Reporting Pothole to the Database

```
// Adding the pothole information to the database.
Future<void> _addPotholeToDatabase(Position position, String size) async {
  try {
    await FirebaseFirestore.instance.collection('potholes').add({
      'latitude': position.latitude,
      'longitude': position.longitude,
      'size': size,
      'date_reported': DateFormat('yyyy-MM-dd HH:mm:ss').format(DateTime.now()),
      'reported_by': 'user_${Random().nextInt(9999)}'
    });
    ScaffoldMessenger.of(context).showSnackBar(SnackBar(content: Text('Pothole reported successfully!')));
  } catch (e) {
    ScaffoldMessenger.of(context).showSnackBar(SnackBar(content: Text('Error reporting pothole. Please try again.')));
  }
}
```

Retrieving  
current location  
and destination  
location.  
Calculating it's  
time & distance

```
Future<void> _afterBuild() async {
  await _getCurrentPosition();

  if (_currentPosition != null && destinationPosition != null) {
    List<LatLng> directionsCoordinates = await PolylineDirections.getPolylineCoordinates(
      _currentPosition!.latitude,
      _currentPosition!.longitude,
      destinationPosition!.latitude,
      destinationPosition!.longitude,
    );

    _updatePolylines(directionsCoordinates);

    double totalDistance = 0;
    for(var i = 0; i < polylineCoordinates.length-1; i++){
      totalDistance += calculateDistance(
        polylineCoordinates[i].latitude,
        polylineCoordinates[i].longitude,
        polylineCoordinates[i+1].latitude,
        polylineCoordinates[i+1].longitude);
    }
    distanceToDestinationKM = totalDistance;
    distanceToDestinationKM = double.parse((distanceToDestinationKM).toStringAsFixed(2));
    timeToDestination = (distanceToDestinationKM * 3).round();
  }
  _calculateTimeTaken();
}
```

Retrieving pothole  
information from  
the database and  
showcasing it on  
the map

```
// Fetch the potholes from Firestore and create markers for them
void _fetchPotholes() {
  FirebaseFirestore.instance.collection('potholes').get().then((snapshot) {
    _circles.clear();

    for (var document in snapshot.docs) {
      final data = document.data() as Map<String, dynamic>;
      final potholeId = document.id;
      final lat = data['latitude'];
      final lon = data['longitude'];
      final size = data['size'];

      // Determine circle color based on size
      Color circleColor;
      if (size == "small") {
        circleColor = Colors.yellow;
      } else if (size == "medium") {
        circleColor = Colors.orange;
      } else {
        circleColor = Colors.red;
      }

      Circle circle = Circle(
        circleId: CircleId(potholeId),
        center: LatLng(lat, lon),
        radius: 2.0,
        fillColor: circleColor,
        strokeWidth: 1,
        strokeColor: Colors.black,
      ); // Circle
    }
  });
}
```

# Unit Testing

Successfully Tested:

1. Widgets
2. UI
3. Buttons

```
Project
├── fonts
│   └── home_methods
│       ├── predictive_address.dart
│       ├── suggestions.dart
│       └── map_methods
│           ├── polyline_directions.dart
│           ├── feedback.dart
│           ├── firebase_service.dart
│           ├── government_home.dart
│           ├── government_login.dart
│           ├── home.dart
│           ├── leaderboard.dart
│           ├── login.dart
│           ├── main.dart
│           ├── map.dart
│           ├── report_pothole.dart
│           ├── signup.dart
│           ├── signuplogin.dart
│           └── stop.dart
├── linux
├── macos
├── test
│   ├── feedback_test.dart
│   ├── map_test.dart
│   ├── report_pothole_test.dart
│   └── widget_test.dart
├── web
├── windows
├── .flutter-plugins
├── .flutter-plugins-dependencies
├── .gitignore
├── .metadata
├── analysis_options.yaml
├── database.rules.json
├── pothole_detection_system.iml
└── pubspec.lock
```

```
report_pothole_test.dart
1 import 'package:flutter/material.dart';
2 import 'package:flutter_test/flutter_test.dart';
3 import 'package:pothole_detection_system/report_pothole.dart';
4
5 void main() {
6   testWidgets('ReportPothole widget has an AppBar and button', (WidgetTester tester) async {
7     // Build our app and trigger a frame.
8     await tester.pumpWidget(MaterialApp(home: ReportPothole()));
9
10    // Verify that the AppBar and report button are present.
11    expect(find.byType(AppBar), findsOneWidget);
12    expect(find.widgetWithText(ElevatedButton, 'Report Pothole at Current Location'), findsOneWidget);
13  });
14
15   testWidgets('Dialog opens on button press', (WidgetTester tester) async {
16     await tester.pumpWidget(MaterialApp(home: ReportPothole()));
17
18     // Tap the report button
19     await tester.tap(find.widgetWithText(ElevatedButton, 'Report Pothole at Current Location'));
20     await tester.pump(); // Rebuild the widget
21
22     // Check if the dialog is displayed
23     expect(find.byType(AlertDialog), findsOneWidget);
24   });
25 }
```

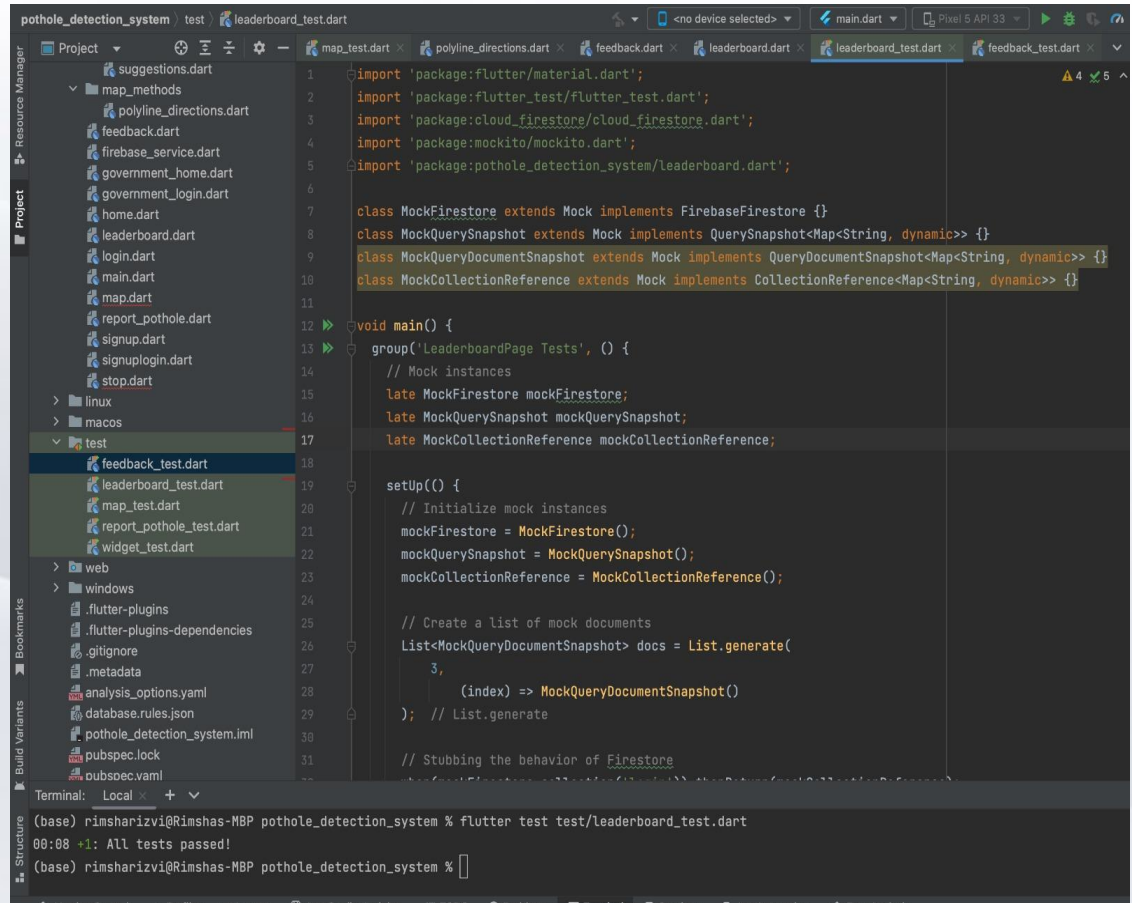
```
Terminal: Local
(base) rimsharizvi@Rimshas-MBP pothole_detection_system % flutter test test/report_pothole_test.dart
00:04 +1: All tests passed!
(base) rimsharizvi@Rimshas-MBP pothole_detection_system %
```



# Unit Testing

Successfully Tested:

Firebase using mock data



The screenshot shows an IDE with a project named 'pothole\_detection\_system'. The left sidebar displays a file explorer with a 'test' directory containing several test files, including 'leaderboard\_test.dart'. The main editor window shows the code for 'leaderboard\_test.dart'. The code imports necessary packages and defines mock classes for Firestore and QuerySnapshot. A 'main' function is defined, which groups tests under 'LeaderboardPage Tests'. The 'setUp' method initializes mock instances and creates a list of mock documents. The 'test' function stubs the behavior of the Firestore collection. The bottom terminal window shows the command 'flutter test test/leaderboard\_test.dart' being executed, resulting in 'All tests passed!'.

```
pothole_detection_system > test | leaderboard_test.dart

Project
  suggestions.dart
  map_methods
  polyline_directions.dart
  feedback.dart
  firebase_service.dart
  government_home.dart
  government_login.dart
  home.dart
  leaderboard.dart
  login.dart
  main.dart
  map.dart
  report_pothole.dart
  signup.dart
  signuplogin.dart
  stop.dart
  linux
  macos
  test
    feedback_test.dart
    leaderboard_test.dart
    map_test.dart
    report_pothole_test.dart
    widget_test.dart
  web
  windows
  .flutter-plugins
  .flutter-plugins-dependencies
  .gitignore
  .metadata
  analysis_options.yaml
  database.rules.json
  pothole_detection_system.iml
  pubspec.lock
  pubspec.yaml

Bookmarks

Build Variants

Structure
Terminal: Local x + v
(base) rimsharizvi@Rimshas-MBP pothole_detection_system % flutter test test/leaderboard_test.dart
00:08 +1: All tests passed!
(base) rimsharizvi@Rimshas-MBP pothole_detection_system %
```

# User Features

Get directions to  
location

User

Flag Potholes as  
fixed

Report Potholes

Participate in  
leaderboard

Get travel  
information  
(ie. distance, time)

# User Features

View all Potholes in  
area

Admin

Flag Potholes as  
Fixed



*Thank you.*

## *References (News Articles):*

<https://www.huesmanjonesandmiles.com/2022/05/potholes-cause-serious-car-accidents-injuries/#:~:text=Each%20year%2C%20almost%20one%2Dthird,and%20interstate%20highways%2C%20causing%20problems.>

<https://abc7chicago.com/city-of-chicago-pothole-claim-potholes-report-damage/12954160/>  
<https://quotewizard.com/news/pothole-damage-costs-us-drivers-3-billion-dollars-per-year>