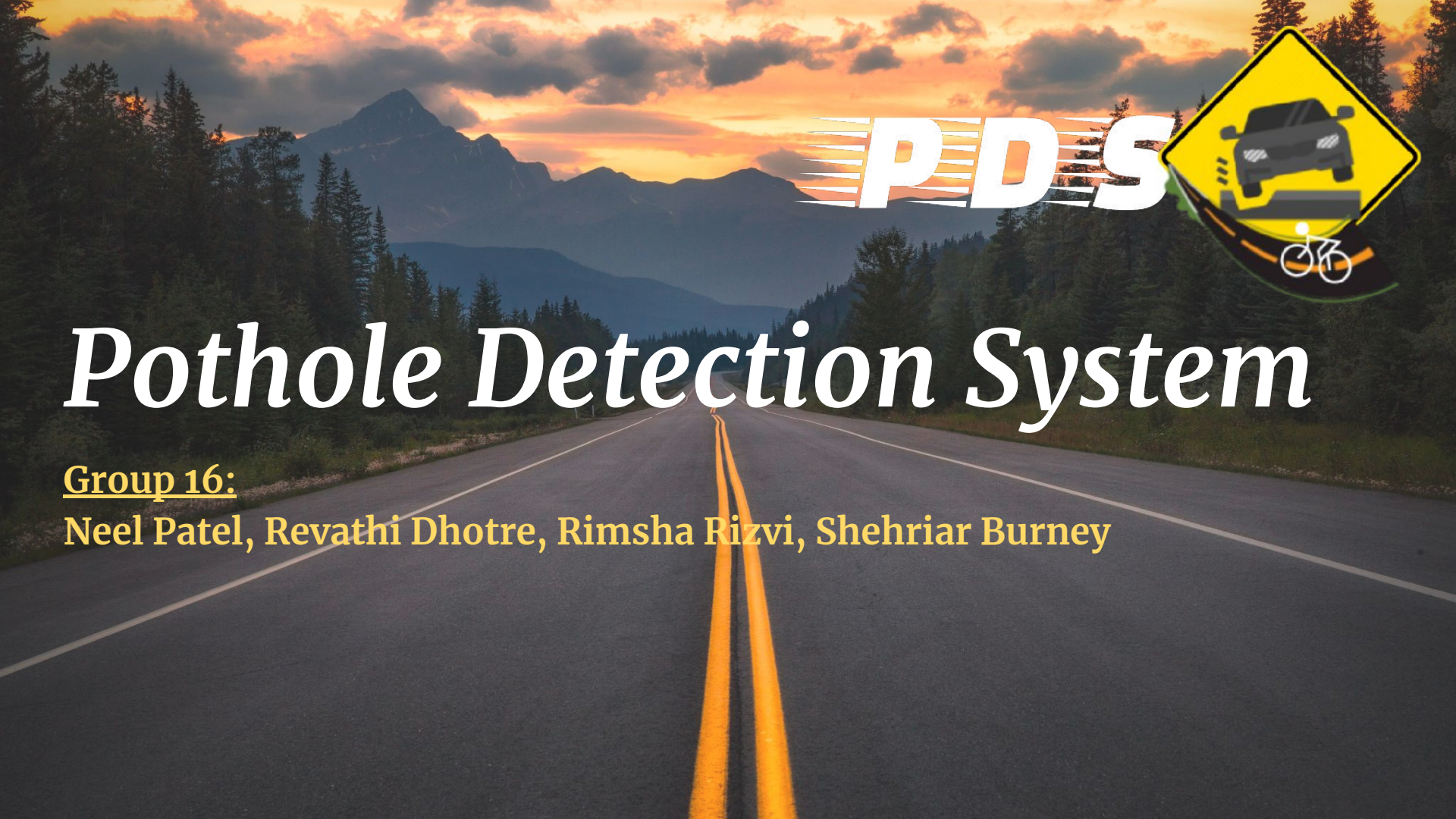

Pothole Detection System

Group 16:

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Purpose of the Application

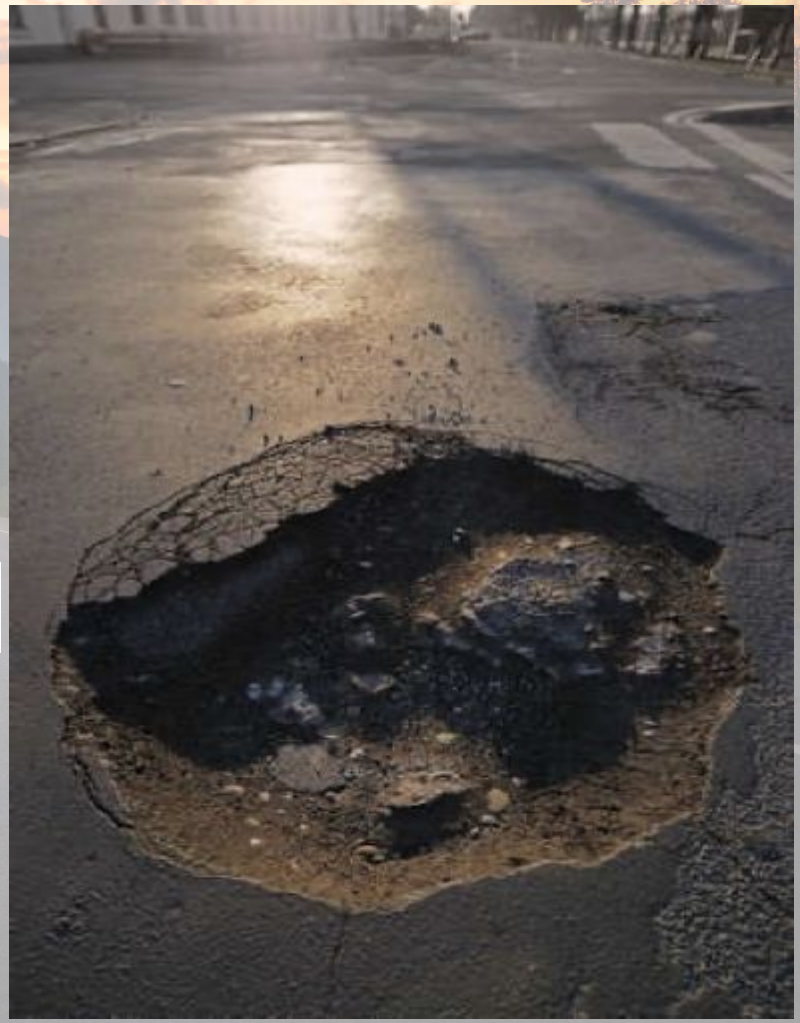
In response to the growing concerns over road safety due to potholes, our application serves a crucial role. It leverages technology to detect and report potholes, reducing vehicle damage and preventing accidents. By bridging the gap between citizens and government agencies, the system ensures timely and efficient pothole repairs, making roads safer and travel smoother for everyone.

Each year, almost one-third of all ***car accident*** fatalities are due to poor road conditions, and potholes are amongst the most common of those conditions. Potholes are ubiquitously found across streets, roads, and interstate highways, causing problems. There are usually no warning signs or markings to indicate a pothole, which makes them the menace of the roadways.

Chicago pothole reports up 59% so far this year, data shows

More than 17,000 potholes have been reported across Chicago, according to city data

Even a seemingly small pothole can produce a surprisingly great amount of damage. **According to AAA, American drivers spend nearly $3 billion a year fixing car damage caused by potholes.**



What is *PDS*?

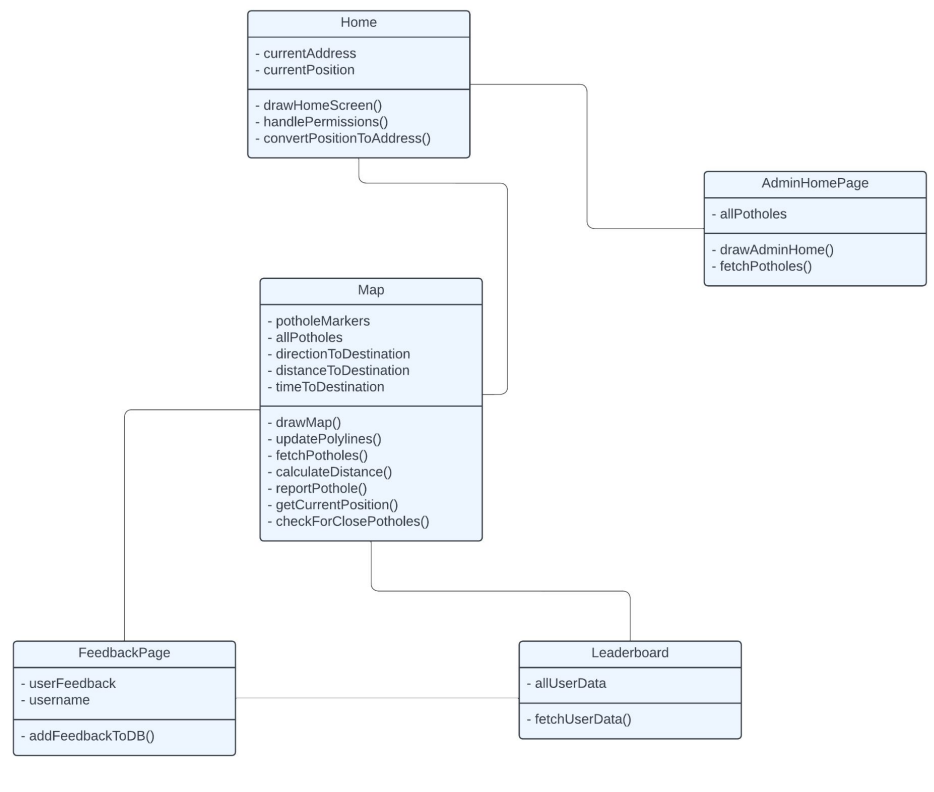
Empowering communities and authorities for safer, smoother roads with real-time pothole detection and reporting.

1. For Users: **Report & Navigate**: Easily report potholes and navigate around them using real-time updates through the Google Maps integration

2. For Governmental Officials: **Informed Decision-Making**: Access detailed reports on pothole locations and sizes, enabling efficient allocation of resources for road maintenance

3. Overall Effectiveness: **Enhanced Road Safety**: Significantly reduces vehicle damage and accidents caused by potholes, promoting safer travel for all

Solution Overview



Application Demonstration

https://youtu.be/C7Sl7JuKmVM

Dependencies Used

```
get: ^4.1.4
google_maps_flutter: ^2.5.0
geolocator: ^10.1.0
geocoding: ^2.1.0
flutter_typeahead: ^3.1.3
flutter_google_places: ^0.3.0
intl: ^0.18.1

cloud_firestore: ^4.9.3
firebase_core: ^2.17.0
firebase_auth: ^4.10.1
flutter_polyline_points: ^1.0.0
google_maps_webservice: ^0.0.19
http: ^0.13.6
test: any
mockito: ^5.4.3
```

Code Snippets

Reporting Pothole to the Database

```dart
// Adding the pothole information to the database.
Future<void> _addPotholeToDatabase(Position position, String size) async {
  try {
    await FirebaseFirestore.instance.collection('potholes').add({
      'latitude': position.latitude,
      'longitude': position.longitude,
      'size': size,
      'date_reported': DateFormat('yyyy-MM-dd HH:mm:ss').format(DateTime.now()),
      'reported_by': 'user_${Random().nextInt(9999)}'
    });
    ScaffoldMessenger.of(context).showSnackBar(SnackBar(content: Text('Pothole reported successfully!')));
  } catch (e) {
    ScaffoldMessenger.of(context).showSnackBar(SnackBar(content: Text('Error reporting pothole. Please try again.')));
  }
}
```

Retrieving current location and destination location. Calculating it's time & distance

```dart
Future<void> _afterBuild() async {
  await _getCurrentPosition();

  if (_currentPosition != null && destinationPosition != null) {
    List<LatLng> directionsCoordinates = await PolylineDirections.getPolylineCoordinates(
      _currentPosition!.latitude,
      _currentPosition!.longitude,
      destinationPosition!.latitude,
      destinationPosition!.longitude,
    );

    _updatePolylines(directionsCoordinates);

    double totalDistance = 0;
    for(var i = 0; i < polylineCoordinates.length-1; i++){
      totalDistance += calculateDistance(
          polylineCoordinates[i].latitude,
          polylineCoordinates[i].longitude,
          polylineCoordinates[i+1].latitude,
          polylineCoordinates[i+1].longitude);
    }
    distanceToDestinationKM = totalDistance;
    distanceToDestinationKM = double.parse((distanceToDestinationKM).toStringAsFixed(2));
    timeToDestination = (distanceToDestinationKM * 3).round();
  }
  _calculateTimeTaken();
}
```

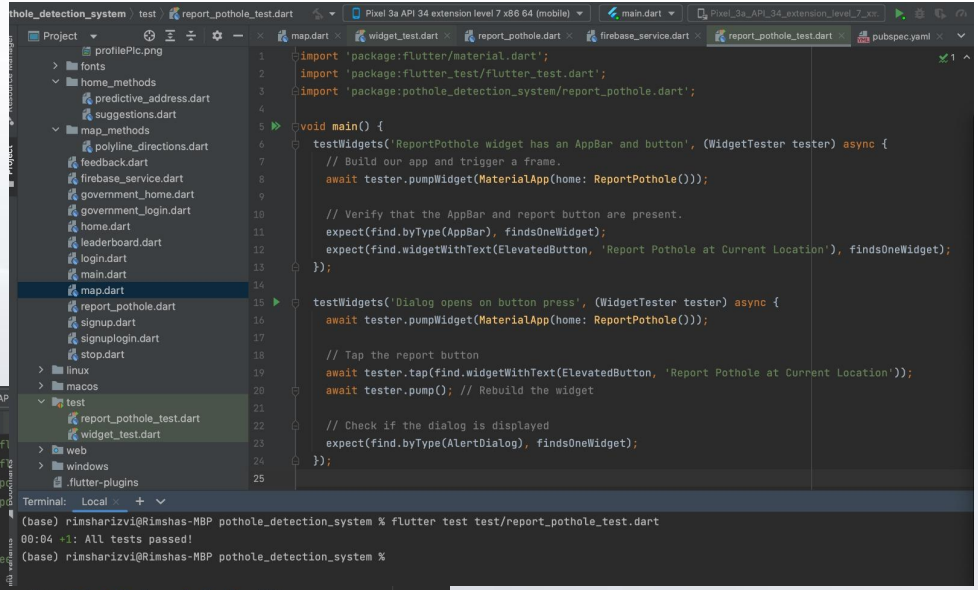
Retrieving pothole information from the database and showcasing it on the map

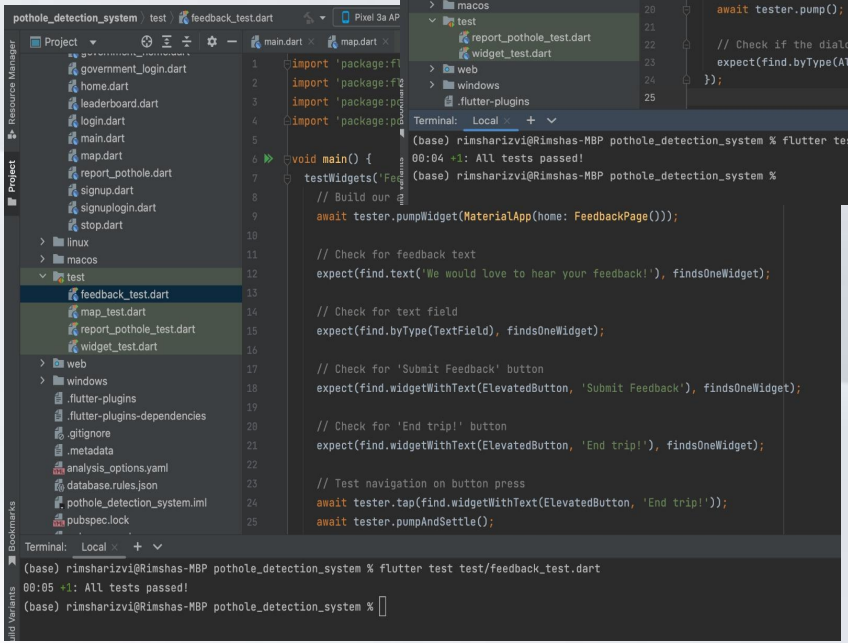
```dart
// Fetch the potholes from Firestore and create markers for them
void _fetchPotholes() {
  FirebaseService().getPotholesStream().listen((snapshot) {
    _circles.clear();

    for (var document in snapshot.docs) {
      final data = document.data() as Map<String, dynamic>;
      final potholeId = document.id;
      final lat = data['latitude'];
      final lon = data['longitude'];
      final size = data['size'];

      // Determine circle color based on size
      Color circleColor;
      if (size == "small") {
        circleColor = Colors.yellow;
      } else if (size == "medium") {
        circleColor = Colors.orange;
      } else {
        circleColor = Colors.red;
      }

      Circle circle = Circle(
        circleId: CircleId(potholeId),
        center: LatLng(lat, lon),
        radius: 2.0,
        fillColor: circleColor,
        strokeWidth: 1,
        strokeColor: Colors.black,
      );  // Circle
```

Unit Testing

Successfully Tested:

1. Widgets
2. UI
3. Buttons

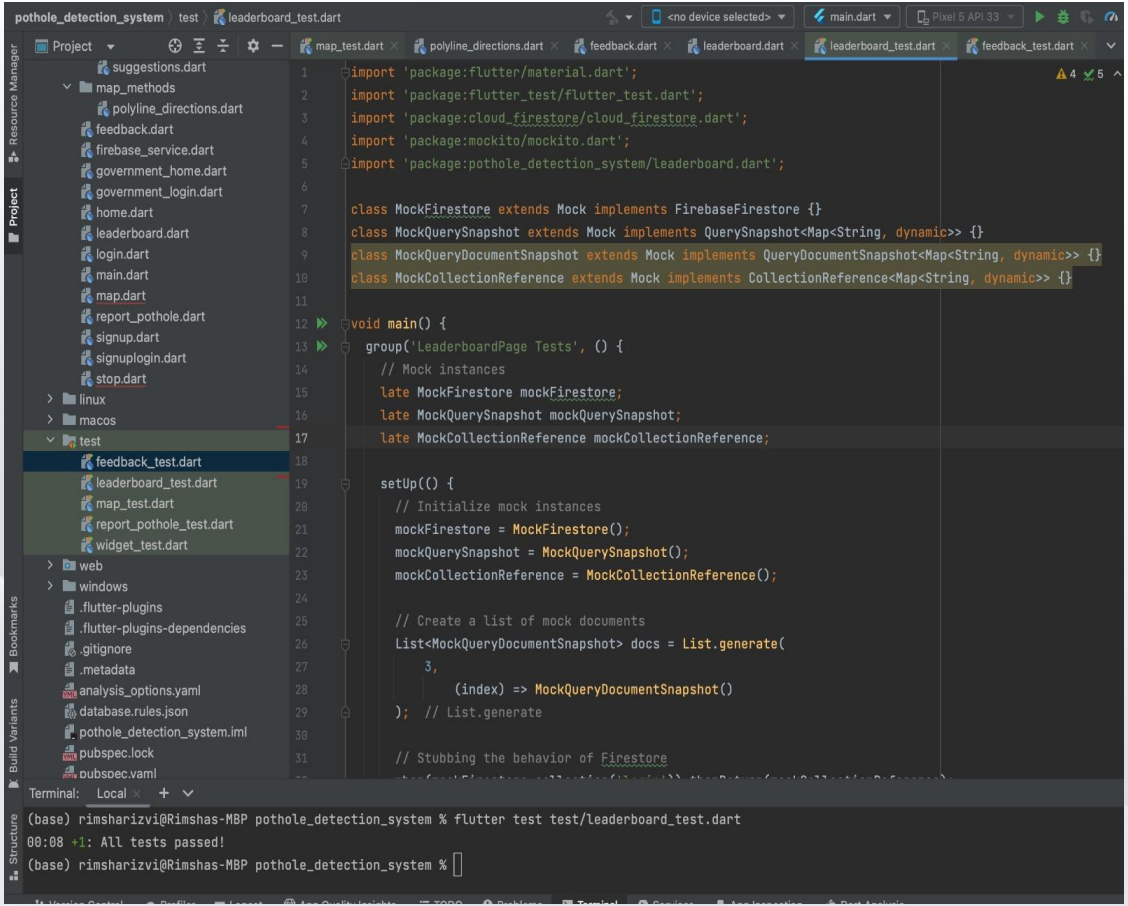




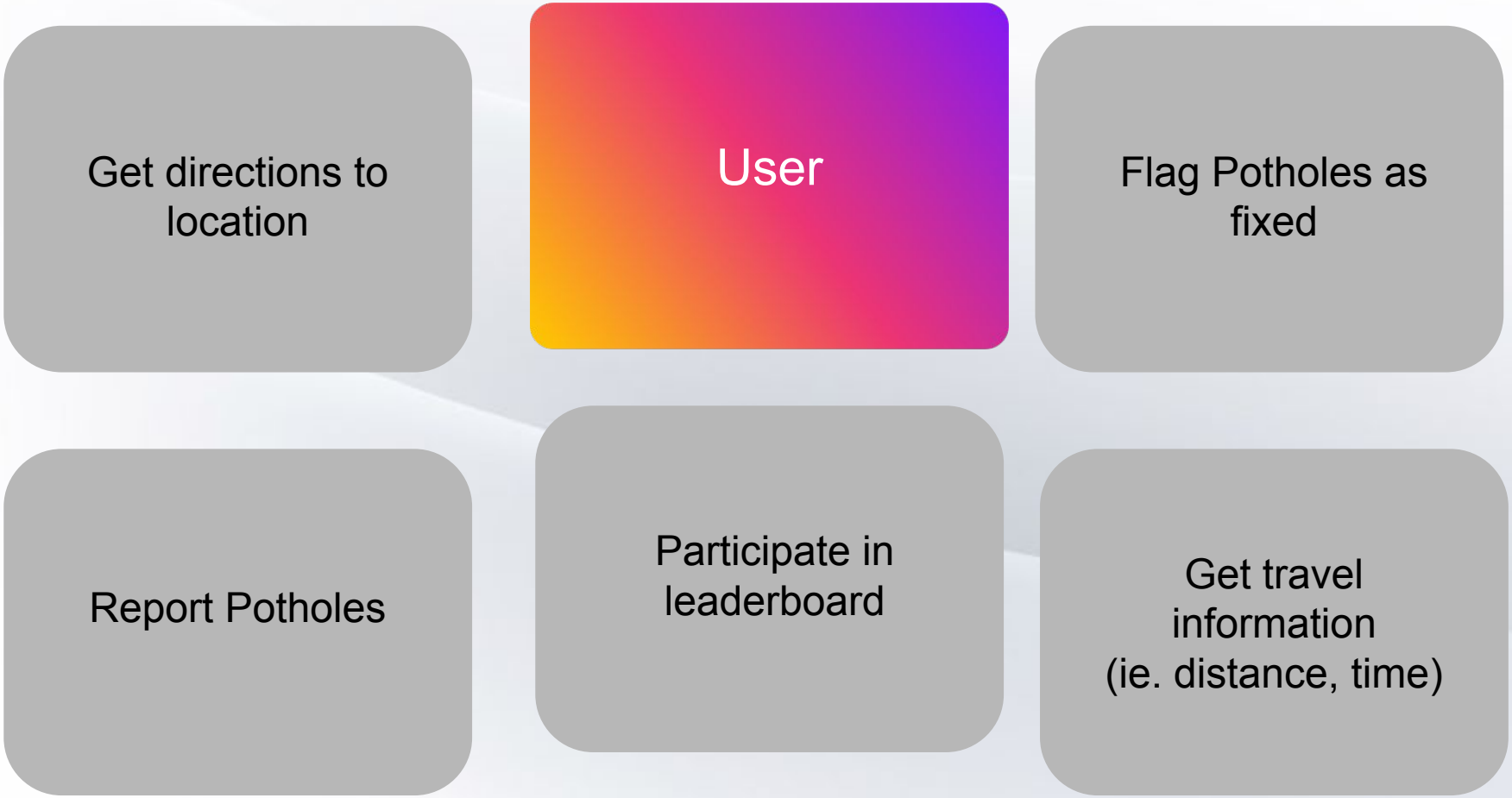
Unit Testing

Successfully Tested:

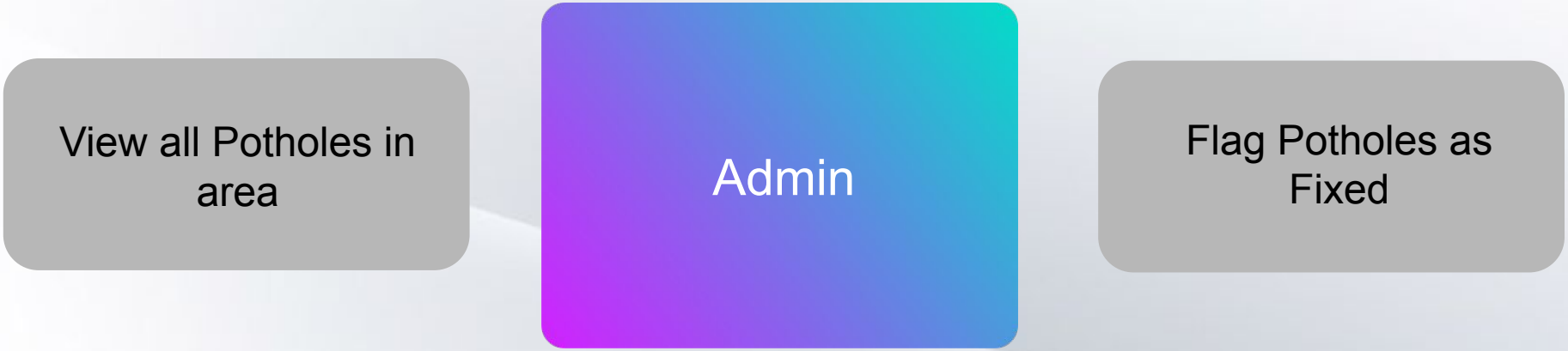
Firebase using mock data



User Features



User Features



Thank you.

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