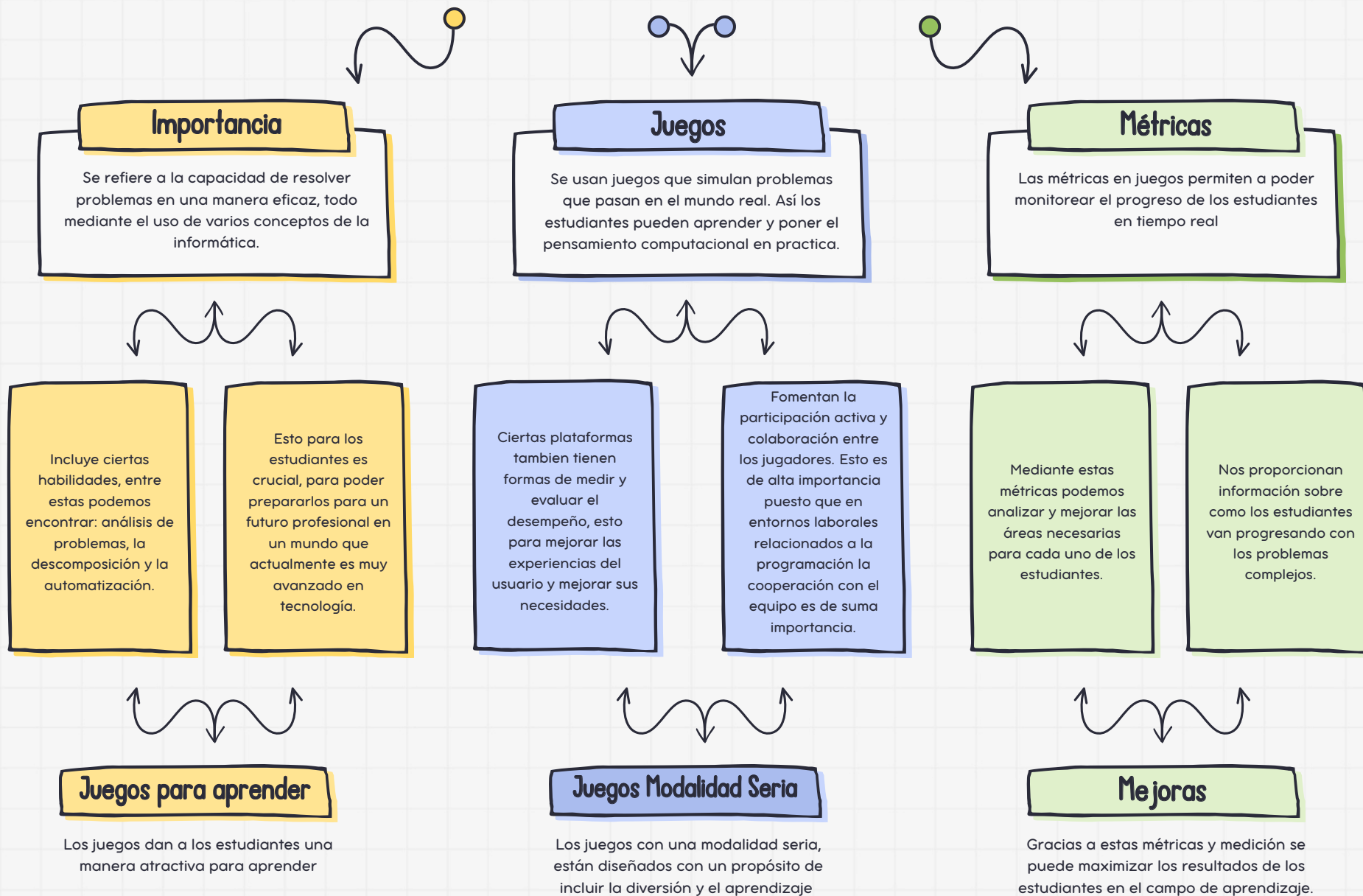
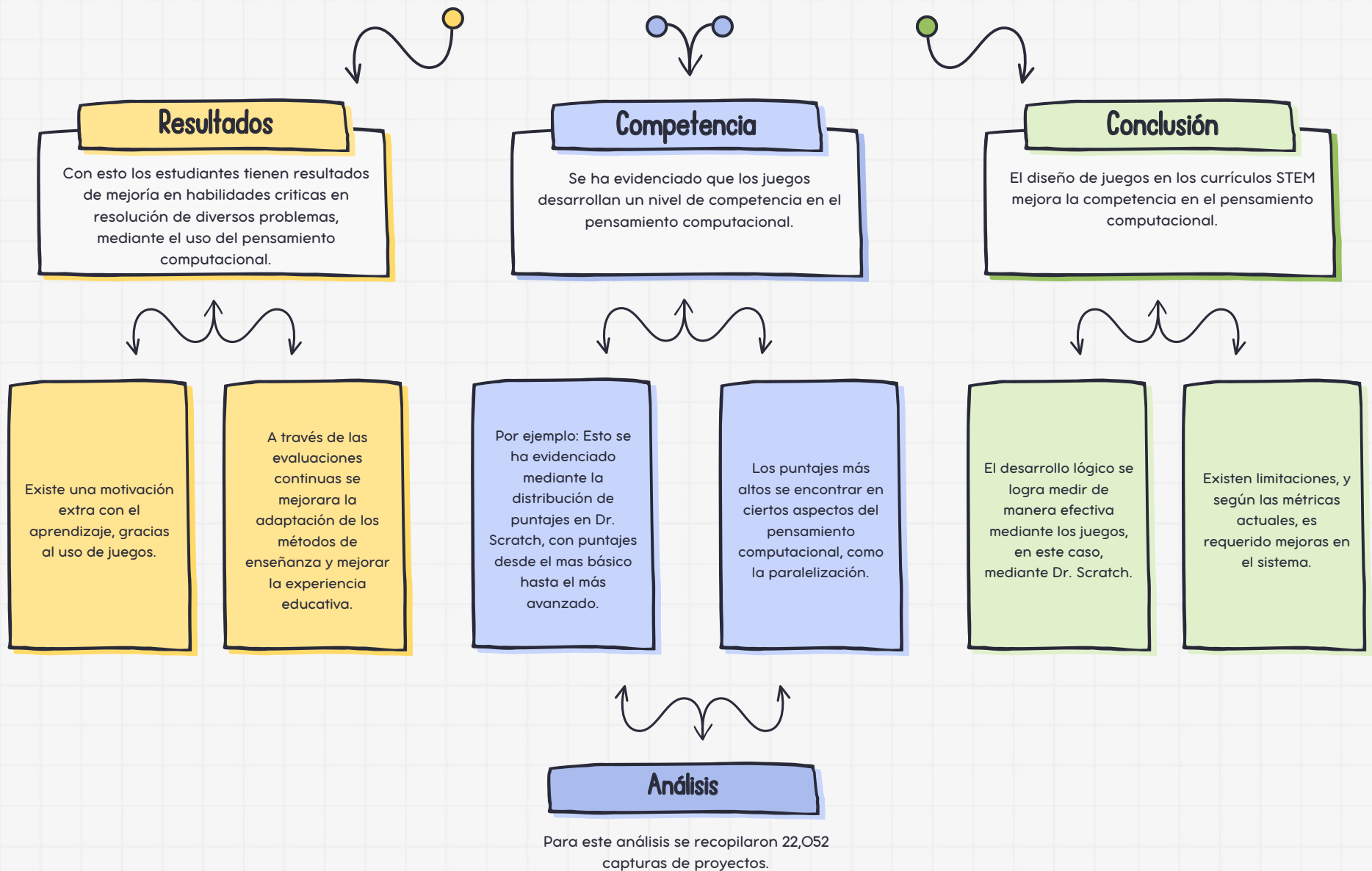


PENSAMIENTO COMPUTACIONAL



PENSAMIENTO COMPUTACIONAL



BIBLIOGRAFÍA

Troiano, G. M., Snodgrass, S., Argımak, E., Robles, G., Smith, G., Cassidy, M., Tucker-Raymond, E., Puttick, G., & Harteveld, C. (2019). Is my game OK Dr. Scratch?: Exploring programming and computational thinking development via metrics in student-designed serious games for STEM. Proceedings of the 18th ACM International Conference on Interaction Design and Children.