

Answers to the quiz on Compilers

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29 November 2005

Question. Consider the following Lex regular expression and propose a transition diagram which allows the recognition of the same lexemes as `num`.

`num (\.[0-9]+|[\+\-]?[0-9]+(\.[0-9]+)?) (E[\+\-]?[0-9]+)?`

Answer.

Question. Consider the following Lex regular expression and propose a transition diagram which allows the recognition of the same lexemes as `id`.

`id` `[A-Za-z]([_]*[A-Za-z0-9])*`

Answer.

Question. Assume the following input buffer where `_` represents a blank character.

```
return__x+_ .5E2+y_0
```

Complete the following Lex skeleton

```
%{
#include<string.h>
char* keyword[] = {"else", "if", "return", "then"};
%}
num    (\.[0-9]+| [+ \-]?[0-9]+(\.[0-9]+)?)(E[+ \-]?[0-9]+)?
id     [A-Za-z]([_]*[A-Za-z0-9])*
```

```
%%
{num}  {

    }
{id}   {
```

```
}
```

```
%%
```

such that the array `keyword` is used¹ and that the output is

```
kwd<return>
id<x>
plus<>
num<.5E2>
plus<>
id<y_0>
```

Answer.

```
%{
#include<string.h>
char* keyword[] = {"else", "if", "return", "then"};
```

¹You may use the C function `int strcmp(const char *s1, const char *s2)` which returns 0 if the strings `s1` and `s2` are equal.

```

%}
num  (\.[0-9]+|[\+-]?[0-9]+(\.[0-9]+)?) (E[\+-]?[0-9]+)?
id   [A-Za-z]([_]*[A-Za-z0-9])*
ws   [ \n\t]+
%%
{num} { printf ("num<%s>\n",yytext); }
{id}  { int index = 0;
        while (index <= 3 && strcmp(keyword[index],yytext))
            index++;
        if (index == 4) printf("id<%s>\n",yytext);
        else printf("kwd<%s>\n",yytext);
    }
{ws}  {}
"+"   { printf ("plus<>\n"); }
%%

```

Question. Define the meaning of the pointers \uparrow , \uparrow and \uparrow presented in class and show how the input is analysed using the transition diagrams of the previous questions.

Answer. See handouts and previous answers.