#### Booleans/Signature

Let us start this section about search algorithms by presenting how to specify data structures without relying on a specific programming language. The method we introduce here is usually called **algebraic specification**.

Consider one of the simplest data structure you can imagine: the booleans. Let us call the following specification Bool. Here is its signature:

- Defined types
  - The type of the booleans is t.
- Constructors
  - True: t
  - False : t

## Booleans/Signature (continued)

 $T_{RUE}$  and  $F_{ALSE}$  are called constructors because they allow the construction of **values** of type t, i.e. booleans. This is why we write ": t" after these constructors.

For more excitement, let us add some usual **functions** whose arguments are booleans:

- Not:  $t \to t$ Expression Not(b) is the negation of b;
- AND: t × t → t
   Expression AND(b<sub>1</sub>, b<sub>2</sub>) is the conjunction of b<sub>1</sub> and b<sub>2</sub>;
- OR:  $t \times t \to t$ Expression OR $(b_1, b_2)$  is the disjunction of  $b_1$  and  $b_2$ .

#### Booleans/Equations

We can give mode information about the previous functions by means of **equations** (or **axioms**). A possible set of equations matching the signature is

```
NOT(TRUE) = FALSE

NOT(FALSE) = TRUE

AND(TRUE, TRUE) = TRUE

AND(TRUE, FALSE) = FALSE

AND(FALSE, TRUE) = FALSE

AND(FALSE, FALSE) = FALSE

\forall b_1, b_2 \quad OR(b_1, b_2) = NOT(AND(NOT(b_1), NOT(b_2)))
```

The signature and the equations make a **specification**.

### Booleans/Equations (cont)

We note something interesting in the last equation: it contains **variables**, here  $b_1$  and  $b_2$ . These variables must be of type t because they are arguments of function OR, whose type, as given by the signature, is  $t \times t \to t$ .

It is very important to notice also that these variables are bound to a **universal quantifier**,  $\forall$ , at the beginning of the equation. This means, in particular, that we can rename these variables because they are just names which are local to the equation. For instance

$$\forall u, v \quad Or(u, v) = Nor(And(Nor(u), Nor(v)))$$

would be equivalent.

### Booleans/Simplifying the equations

We can simplify these equations before going on.

First we can omit the quantifiers (but remember they are implicitly present).

Second we remark that it suffices that one argument of  $\rm AND$  is  $\rm FALSE$  to make the call equal to  $\rm FALSE.$  In other words

```
Not(True) = False
Not(False) = True
And(True, True) = True
And(x, False) = False
And(False, x) = False
Or(b_1, b_2) = Not(And(Not(b_1), Not(b_2)))
```

# Booleans/Simplifying the equations (cont)

In order to be 100% confident, we must check whether the set of new equations is **equivalent** to the first set.

$$\begin{cases} \text{And}(\text{True}, \text{False}) = \text{False} \\ \text{And}(\text{False}, \text{True}) = \text{False} \\ \text{And}(\text{False}, \text{False}) = \text{False} \end{cases} \overset{?}{\Longleftrightarrow} \begin{cases} \forall x & \text{And}(x, \text{False}) = \text{False} \\ \forall x & \text{And}(\text{False}, x) = \text{False} \end{cases}$$

The new system is equivalent to 
$$\begin{cases} & \operatorname{And}(\operatorname{True},\operatorname{False}) = \operatorname{False} \\ & \operatorname{And}(\operatorname{False},\operatorname{False}) = \operatorname{False} \\ & \operatorname{And}(\operatorname{False},\operatorname{True}) = \operatorname{False} \\ & \operatorname{And}(\operatorname{False},\operatorname{False}) = \operatorname{False} \end{cases}$$

So the answer is yes.