

CandyStick()
AIManager faceRecognition
checkCommunication() outCheckResult(int checkResult) startFaceRecognition()

AIManager()
Image int InferenceResult int countCandy int countStick LegoControler legoCtr
Start() GetImage() InputImagetoAI(Image) recordData(InferenceResult,countCandy,countStick) legoAction(status)

LegoControler
decideAction(int status) candy() stick()