

## Milestone 4 - Ryan Inghilterra - Cats

Precomputed tables

```
CREATE TABLE user_video AS  
SELECT  
    v.video_id,  
    u.user_id  
FROM video v CROSS JOIN users u;
```

the cost of maintenance for this table would be that it needs to be updated any time there is a new user or video added, removed, or updated.

New Query 5 with the precomputed table: user\_video

**PREPARE Q5 (int) AS**

```
WITH liked AS (  
    SELECT u.video_id, u.user_id, CAST(COALESCE(l.like_id,0) AS boolean) AS liked  
    FROM user_video u LEFT OUTER JOIN likes l  
    ON u.video_id = l.video_id  
    AND u.user_id = l.user_id  
    WHERE u.user_id != $1  
),  
    iliked AS (  
    SELECT u.video_id, u.user_id, CAST(COALESCE(l.like_id,0) AS boolean) AS iliked  
    FROM user_video u LEFT OUTER JOIN likes l  
    ON u.video_id = l.video_id  
    AND u.user_id = l.user_id  
    WHERE u.user_id = $1  
),  
    t1 AS (  
    SELECT $1 AS the_user, u.user_id AS other_user  
    from users u  
    WHERE u.user_id != $1  
),  
    t2 AS (  
    SELECT v.video_id, t1.the_user, t1.other_user  
    FROM video v CROSS JOIN t1  
),  
    t3 AS (  
    SELECT t2.video_id, t2.other_user, l.liked  
    FROM t2 FULL OUTER JOIN liked l  
    ON t2.video_id = l.video_id  
    AND t2.other_user = l.user_id  
),
```

```

t4 AS (
  SELECT t3.video_id, t3.other_user, t3.liked, l.liked, (t3.liked AND l.liked) AS
liked_by_both
  FROM t3 FULL OUTER JOIN iliked l
    ON t3.video_id = l.video_id
),
t5 AS (
  SELECT other_user, log(1 + SUM(CAST(liked_by_both as int))) AS lc_score
  FROM t4
  GROUP BY other_user
),
t6 AS (
  SELECT t3.video_id, t3.liked, SUM(t5.lc_score) AS rank
  FROM t3 FULL OUTER JOIN t5
    ON t3.other_user = t5.other_user
  GROUP BY t3.video_id, t3.liked
),
t7 AS (
  SELECT video_id, rank
  FROM t6
  WHERE liked = true
),
t8 AS (
  SELECT v.video_id, COALESCE(rank, 0) AS rank
  FROM video v LEFT OUTER JOIN t7
    ON v.video_id = t7.video_id
),
iwatched AS (
  SELECT u.video_id, u.user_id, CAST(COALESCE(w.watch_id,0) AS boolean) AS
iwatched
  FROM user_video u LEFT OUTER JOIN watch w
    ON u.video_id = w.video_id
    AND u.user_id = w.user_id
  WHERE u.user_id = $1
),
t9 AS (
  SELECT t8.video_id, t8.rank, l.liked, w.iwatched
  FROM t8 LEFT OUTER JOIN iliked l
    ON t8.video_id = l.video_id
  LEFT OUTER JOIN iwatched w
    ON t8.video_id = w.video_id
)
SELECT video_id as vid, rank FROM t9
ORDER BY iliked ASC, iwatched ASC, RANK DESC
LIMIT 10;

```

updated query 5 cost

**Limit (cost=10564712.67..10564712.70 rows=10 width=14) (actual time=5182.181..5182.182 rows=10 loops=1)**

original query 5 cost

**Limit (cost=33811219.61..33811219.64 rows=10 width=14) (actual time=6319.787..6319.789 rows=10 loops=1)**

**a large improvement in performance!** The sequential scan of from a cross join can be expensive. For example in user\_video, if there are 10,000 users and 10,000 videos, then the cross join is 10,000 x 10,000 rows which is an extremely large amount. So by moving user\_video from a CTE in the original query to a precomputed table, it speeds up my query 5 significantly.

After trying some different options of other precomputed tables and trying to add some different indices, I decide the performance benefits were not significant at all and that the maintenance cost would outweigh the improvement performance.

So overall I only decided to add the user\_video precomputed table, but this alone made a big performance difference