

## GFSR - Lewis , Payne 1973

Uses the same LFSR across all bits of the words : if the degree of the LFSR is  $n$  then the period is  $2^n - 1$ .

The initialization is problematic and slow especially in the original rng.

If we see the state as made by  $n$  vertical words then fill each row of bits one after the other with the LFSR skipping some outcomes after any row :

$$[\mathbf{w}_0, \mathbf{w}_1, \dots] = \begin{bmatrix} w_{0,0} & \dots & w_{0,n-1} \\ w_{1,0} & \dots & w_{1,n-1} \\ w_{2,0} & \dots & w_{2,n-1} \end{bmatrix}$$

In [2]: p:2

Out[2]: 2

In [3]: n:3

Out[3]: 3

In [4]: gf\_primitive\_poly(p,3)

Out[4]:  $x^3 + x + 1$

**Therefore a  $LFSR(3, 1 + x + x^3)$  will have maximal period**  
 $p^n - 1 = 2^3 - 1 = 8 - 1 = 7$

In [5]: seed:[1,0,1]

Out[5]: [1,0,1]

In [6]: lfsr:matrix([1,1,0],  
[0,0,1],  
[1,0,0])

Out[6]:  $\begin{pmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix}$

In [7]: for i:1 thru p^n do ( seed:mod(seed . lfsr,p), print(i,seed))

```
1 [ 0 1 0 ]
2 [ 0 0 1 ]
3 [ 1 0 0 ]
4 [ 1 1 0 ]
5 [ 1 1 1 ]
6 [ 0 1 1 ]
7 [ 1 0 1 ]
8 [ 0 1 0 ]
```

Out[7]: **done**

**Let's now build a GFSR with the same polynomial using numbers**  
 $0 \leq x \leq m : 2^3$

In [17]: m:2^3

Out[17]: 8

In [20]: `mseed:matrix([7,3,2])`

Out[20]: (7 3 2)

```
In [21]: for i:1 thru p^m-1 do ( mseed:mod(mseed . lfsr,m), print(i,mseed))
```

```
1 [ 1 7 3 ]
2 [ 4 1 7 ]
3 [ 3 4 1 ]
4 [ 4 3 4 ]
5 [ 0 4 3 ]
6 [ 3 0 4 ]
7 [ 7 3 0 ]
8 [ 7 7 3 ]
9 [ 2 7 7 ]
10 [ 1 2 7 ]
11 [ 0 1 2 ]
12 [ 2 0 1 ]
13 [ 3 2 0 ]
14 [ 3 3 2 ]
15 [ 5 3 3 ]
16 [ 0 5 3 ]
17 [ 3 0 5 ]
18 [ 0 3 0 ]
19 [ 0 0 3 ]
20 [ 3 0 0 ]
21 [ 3 3 0 ]
22 [ 3 3 3 ]
23 [ 6 3 3 ]
24 [ 1 6 3 ]
25 [ 4 1 6 ]
26 [ 2 4 1 ]
27 [ 3 2 4 ]
28 [ 7 3 2 ]
29 [ 1 7 3 ]
30 [ 4 1 7 ]
31 [ 3 4 1 ]
32 [ 4 3 4 ]
33 [ 0 4 3 ]
34 [ 3 0 4 ]
35 [ 7 3 0 ]
36 [ 7 7 3 ]
37 [ 2 7 7 ]
38 [ 1 2 7 ]
39 [ 0 1 2 ]
40 [ 2 0 1 ]
41 [ 3 2 0 ]
42 [ 3 3 2 ]
43 [ 5 3 3 ]
44 [ 0 5 3 ]
45 [ 3 0 5 ]
46 [ 0 3 0 ]
47 [ 0 0 3 ]
48 [ 3 0 0 ]
49 [ 3 3 0 ]
50 [ 3 3 3 ]
51 [ 6 3 3 ]
52 [ 1 6 3 ]
53 [ 4 1 6 ]
54 [ 2 4 1 ]
55 [ 3 2 4 ]
56 [ 7 3 2 ]
57 [ 1 7 3 ]
58 [ 4 1 7 ]
59 [ 3 4 1 ]
60 [ 4 3 4 ]
61 [ 0 4 3 ]
62 [ 3 0 4 ]
63 [ 7 3 0 ]
64 [ 7 7 3 ]
65 [ 2 7 7 ]
66 [ 1 2 7 ]
67 [ 0 1 2 ]
68 [ 2 0 1 ]
69 [ 3 2 0 ]
70 [ 3 3 2 ]
71 [ 5 3 3 ]
72 [ 0 5 3 ]
73 [ 3 0 5 ]
74 [ 0 3 0 ]
75 [ 0 0 3 ]
76 [ 3 0 0 ]
77 [ 3 3 0 ]
78 [ 3 3 3 ]
79 [ 6 3 3 ]
80 [ 1 2 7 ]
```

Out[21]: **done**

In [ ]: