

LFSR Linear Feedback Shift Register

An LFSR has maximal period if its associated/connection polynomial is primitive.

In that case if n is the length of the LFSR, the period will be $2^n - 1$

In [1]: `p:2`

Out[1]: 2

In [2]: `n:4`

Out[2]: 4

A poly of degree m over \mathbb{Z}_p is primitive if its order is $p^m - 1$

Here $p = 2, n = 4$, therefore $p^n - 1 = 2^4 - 1 = 15$

In [3]: `f:gf_primitive_poly(p,n)`

Out[3]: $x^4 + x + 1$

In [4]: `modulus:2`

Out[4]: 2

In [5]: `gf_set_data(p,n)`

Out[5]: Structure [GF-DATA]

In [6]: `gf_order(f(x))`

Out[6]: 15

$f(x)$ is a primitive polynomial so we can expect a period of $2^4 - 1 = 15$ from its LFSR

In [7]: `modulus:2`

Out[7]: 2

In [8]: `seed:[0,1,0,1]`

Out[8]: [0, 1, 0, 1]

This matrix does exactly what a LFSR does: shifts right and replaces first bit with the xor of the taps

In [9]: `mlfsr:matrix([1,1,0,0],
[0,0,1,0],
[0,0,0,1],
[1,0,0,0])`

Out[9]:
$$\begin{pmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{pmatrix}$$

In [10]: `expand(charpoly(mlfsr,lambda))`

Out[10]: $\lambda^4 - \lambda^3 - 1$

In [11]: `gf_primitive_poly_p(%,p)`

Out[11]: **true**

In [14]: `for i:1 thru p^n-1 do (seed:seed . mlfsr, seed:mod(seed,2),print(i,seed))`

```
1 [ 0 1 1 0 ]
2 [ 0 0 1 1 ]
3 [ 1 0 0 1 ]
4 [ 0 1 0 0 ]
5 [ 0 0 1 0 ]
6 [ 0 0 0 1 ]
7 [ 1 0 0 0 ]
8 [ 1 1 0 0 ]
9 [ 1 1 1 0 ]
10 [ 1 1 1 1 ]
11 [ 0 1 1 1 ]
12 [ 1 0 1 1 ]
13 [ 0 1 0 1 ]
14 [ 1 0 1 0 ]
15 [ 1 1 0 1 ]
```

Out[14]: **done**

In [64]: `p:3`

Out[64]: 3

In [64]: `n:3`

Out[64]: 3

In [64]: `gf_primitive_poly(p,n)`

Out[64]: $x^3 + 2x + 1$

In [64]: `seed:[0,2,1]`

Out[64]: [0,2,1]

In [64]: `mlfsr:matrix([2,1,0],
[0,0,1],
[1,0,0])`

Out[64]: $\begin{pmatrix} 2 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix}$

In [64]: `expand(charpoly(mlfsr,lambda))`

Out[64]: $-\lambda^3 + 2\lambda^2 + 1$

In [64]: `gf_primitive_poly_p(%,p)`

Out[64]: **false**

```
In [64]: for i:1 thru p^n do ( seed:seed . mlfsr, seed:mod(seed,p),print(i,seed) )
```

```
1 [ 1  0  2 ]
2 [ 1  1  0 ]
3 [ 2  1  1 ]
4 [ 2  2  1 ]
5 [ 2  2  2 ]
6 [ 0  2  2 ]
7 [ 2  0  2 ]
8 [ 0  2  0 ]
9 [ 0  0  2 ]
10 [ 2  0  0 ]
11 [ 1  2  0 ]
12 [ 2  1  2 ]
13 [ 0  2  1 ]
14 [ 1  0  2 ]
15 [ 1  1  0 ]
16 [ 2  1  1 ]
17 [ 2  2  1 ]
18 [ 2  2  2 ]
19 [ 0  2  2 ]
20 [ 2  0  2 ]
21 [ 0  2  0 ]
22 [ 0  0  2 ]
23 [ 2  0  0 ]
24 [ 1  2  0 ]
25 [ 2  1  2 ]
26 [ 0  2  1 ]
27 [ 1  0  2 ]
```

Out[64]: **done**

```
In [ ]:
```