

## Experiment No. 6

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### Aim:

Implement Banker's Algorithm

### Program:

```
#include <stdio.h>
void main(){
    int n,m,i,j,k;
    printf("\n Enter total number of processes : ");
    scanf("%d", &n);
    printf("\n Enter total number of resources : ");
    scanf("%d", &m);
    int Alloc[n][m],Max[n][m],Need[n][m],Avail[m],Finish[n],Work[m],count=0,flag,seq[n],l=0;
    for(i = 0; i < n; i++){
        printf("\n Process %d\n", i);
        for(j = 0; j < m; j++){
            printf(" Allocation for resource %d : ", j+1 );
            scanf("%d", &Alloc[i][j]);
            printf(" Maximum for resource %d : ", j+1 );
            scanf("%d", &Max[i][j]);
        }
    }
    printf("\n Available Resources : \n");
    for (j = 0; j < m; j++){
        printf(" Resource %d : ", j+1);
        scanf("%d", &Avail[j]);
    }
    for(i = 0; i < n; i++){
        for (j = 0; j < m; j++){
            Need[i][j] = Max[i][j] - Alloc[i][j];
        }
    }
    printf("\n Allocation Matrix : \n");
    for(i = 0; i < n; i++){
        for (j = 0; j < m; j++){
            printf(" %d ",Alloc[i][j]);
        }
        printf("\n");
    }
    printf("\n Maximum Matrix : \n");
    for(i = 0; i < n; i++){
        for (j = 0; j < m; j++){
            printf(" %d ",Max[i][j]);
        }
        printf("\n");
    }
```

```

}
printf("\n Available Matrix : \n");
    for (j = 0; j < m; j++){
        printf(" %d ",Avail[j]);
    }

printf("\n\n Need Matrix : \n");
for(i = 0; i < n; i++){
    for (j = 0; j < m; j++){
        printf(" %d ",Need[i][j]);
    }
    printf("\n");
}
for(i=0;i<n;i++){
    Finish[i]=0;
}
for(j=0;j<m;j++){
    Work[j]=Avail[j];
}
for (k = 0; k < n; k++){
    for (i = 0; i < n; i++){
        if (Finish[i] == 0){
            flag = 0;
            for (j = 0; j < m; j++){
                if (Need[i][j] > Work[j]){
                    flag = 1;
                }
            }
            if (flag== 0 && Finish[i] == 0){
                for (j = 0; j < m; j++){
                    Work[j] += Alloc[i][j];
                }
                Finish[i] = 1;
                count++;
                seq[l]=i;
                l++;
            }
        }
    }
}
}
if(count==n){
    printf(" Safe Sequence : ");
    for(i=0;i<l;i++){
        printf(" P%d ",seq[i]);
    }
}
else{
    printf(" Deadlock Occurs ");
}
}

```

## Output:

```
D:\OS Lab\Day 6 Banker's Algorithm>BankersAlgorithm
```

```
Enter total number of processes : 5
```

```
Enter total number of resources : 3
```

```
Process 0
```

```
Allocation for resource 1 : 0
```

```
Maximum for resource 1 : 7
```

```
Allocation for resource 2 : 1
```

```
Maximum for resource 2 : 5
```

```
Allocation for resource 3 : 0
```

```
Maximum for resource 3 : 3
```

```
Process 1
```

```
Allocation for resource 1 : 2
```

```
Maximum for resource 1 : 3
```

```
Allocation for resource 2 : 0
```

```
Maximum for resource 2 : 2
```

```
Allocation for resource 3 : 0
```

```
Maximum for resource 3 : 2
```

```
Process 2
```

```
Allocation for resource 1 : 3
```

```
Maximum for resource 1 : 9
```

```
Allocation for resource 2 : 0
```

```
Maximum for resource 2 : 0
```

```
Allocation for resource 3 : 2
```

```
Maximum for resource 3 : 2
```

```
Process 3
```

```
Allocation for resource 1 : 2
```

```
Maximum for resource 1 : 2
```

```
Allocation for resource 2 : 1
```

```
Maximum for resource 2 : 2
```

```
Allocation for resource 3 : 1
```

```
Maximum for resource 3 : 2
```

```
Process 4
```

```
Allocation for resource 1 : 0
```

```
Maximum for resource 1 : 4
```

```
Allocation for resource 2 : 0
```

```
Maximum for resource 2 : 3
```

```
Allocation for resource 3 : 2
```

```
Maximum for resource 3 : 3
```

```
Available Resources :
```

```
Resource 1 : 3
```

```
Resource 2 : 3
```

```
Resource 3 : 2
```

```
Allocation Matrix :
```

```
0 1 0
```

```
2 0 0
```

```
3 0 2
```

```
2 1 1
```

```
0 0 2
```

Maximum Matrix :

7	5	3
3	2	2
9	0	2
2	2	2
4	3	3

Available Matrix :

3	3	2
---	---	---

Need Matrix :

7	4	3
1	2	2
6	0	0
0	1	1
4	3	1

Safe Sequence : P1 P3 P4 P0 P2

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Enter total number of processes : 5

Enter total number of resources : 1

Process 0

Allocation for resource 1 : 0

Maximum for resource 1 : 7

Process 1

Allocation for resource 1 : 2

Maximum for resource 1 : 3

Process 2

Allocation for resource 1 : 3

Maximum for resource 1 : 4

Process 3

Allocation for resource 1 : 2

Maximum for resource 1 : 13

Process 4

Allocation for resource 1 : 0

Maximum for resource 1 : 4

Available Resources :

Resource 1 : 3

Allocation Matrix :

0
2
3
2
0

Maximum Matrix :

7
3
4
13
4

Available Matrix :

3

Need Matrix :

7

1

1

11

4

Deadlock Occurs