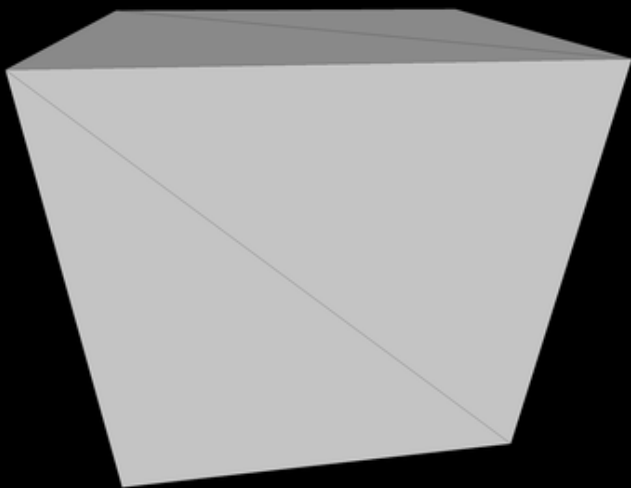


3D BVH: layer 0



Actual Model

