

## DAY 7

### Assignment 1: Constant Variable Declaration

**Objective:** Learn to declare and initialize constant variables.

**Write a program that declares a constant integer variable for the value of Pi (3.14) and prints it.**

**Ensure that any attempt to modify this variable results in a compile-time error.**

```
#include<stdio.h>

int main()
{
    const float pi=3.14;

    printf("001 pi is %f",pi);

    pi=34.0;

    printf("002 pi is %f ",pi);
}
```

### Assignment 2: Using const with Pointers

**Objective:** Understand how to use const with pointers to prevent modification of pointed values.

**Create a program that uses a pointer to a constant integer. Attempt to modify the value through the pointer and observe the compiler's response.**

```
#include<stdio.h>

const int a=80;// using global scope;

int main()
{

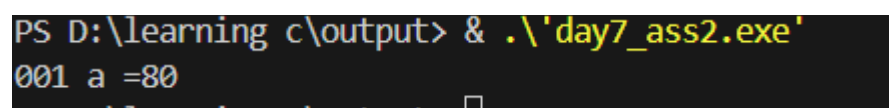
    printf("001 a =%d \n",a);

    int *p;

    p=&a;

    *p=180;

    printf("002 a=%d \n",a);
}
```



```
PS D:\learning c\output> & .\'day7_ass2.exe\'
001 a =80
```

```
uint8_t const *pdata = (uint8_t)0x4000000;
```

```
*pdata=800;
```

```
d:\learning c\day7_ass2.c:14:11: error: assignment of read-only location '*pdata'
    *pdata=800;
      ^
```

### Assignment 3: Constant Pointer

**Objective:** Learn about constant pointers and their usage.

**Write a program that declares a constant pointer to an integer and demonstrates that you cannot change the address stored in the pointer.**

```
#include<stdio.h>
```

```
#include<stdint.h>
```

```
int main()
```

```
{
```

```
    uint8_t *const pdata=(uint8_t*)0x400000;
```

```
    pdata=(uint8_t*)0x500000;
```

```
}
```

```
d:\learning c\day7_ass3.c:7:10: error: assignment of read-only variable 'pdata'
    pdata=(uint8_t*)0x500000;
      ^
```

### Assignment 4: Constant Pointer to Constant Value

**Objective:** Combine both constant pointers and constant values.

**Create a program that declares a constant pointer to a constant integer. Demonstrate that neither the pointer nor the value it points to can be changed.**

```
#include<stdio.h>
```

```
#include<stdint.h>
```

```
int main()
```

```
{
```

```

uint8_t const *const pdata=(uint8_t*)0x400000;

pdata=(uint8_t*)0x500000;

*pdata=90;

}

```

```

d:\learning c\day7_ass4.c:7:10: error: assignment of read-only variable 'pdata'
    pdata=(uint8_t*)0x500000;
    ^
d:\learning c\day7_ass4.c:8:11: error: assignment of read-only location '*pdata'
    *pdata=90;
    ^

```

### Assignment 5: Using const in Function Parameters

**Objective:** Understand how to use const with function parameters.

Write a function that takes a constant integer as an argument and prints its value. Attempting to modify this parameter inside the function should result in an error.

```

#include<stdio.h>

void value(const int num)
{
    printf("value of num is %d",num);
    num=num+1;
}

int main()
{
    int num=76;
    value(num);

}

```

```

d:\learning c\day7_ass5.c: In function 'value':
d:\learning c\day7_ass5.c:5:12: error: assignment of read-only parameter 'num'
    num=num+1;
    ^

```

### Assignment 6: Array of Constants

**Objective:** Learn how to declare and use arrays with const.

Create an array of constants representing days of the week. Print each day using a loop, ensuring that no modifications can be made to the array elements.

```
#include <stdio.h>
```

```
int main() {
```

```
    const char *daysOfWeek[] = {
```

```
        "Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday", "Saturday"
```

```
    };
```

```
    for (int i = 0; i < 7; i++) {
```

```
        printf("%s\n", daysOfWeek[i]);
```

```
    }
```

```
    daysOfWeek[0] = "Funday";
```

```
    return 0;
```

```
}
```

```
PS D:\learning c\output> cd 'd:\learning c\output'
PS D:\learning c\output> & .\'day7_ass6.exe'
Sunday
Monday
Tuesday
Wednesday
Thursday
Friday
Saturday
PS D:\learning c\output> █
```

### Assignment 7: Constant Expressions

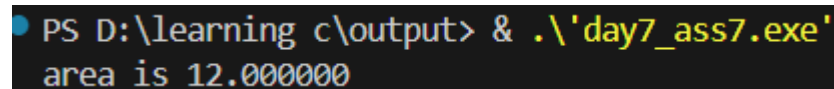
**Objective:** Understand how constants can be used in expressions.

**Write a program that uses constants in calculations, such as calculating the area of a circle using `const`.**

```
#include<stdio.h>

int main()
{
    const pi=3.14;
    float radius=2.0;
    float area=pi*radius*radius;
    printf("area is %f",area);

}
```

A terminal window with a black background and yellow text. The prompt is 'PS D:\learning c\output> & .\'day7\_ass7.exe\''. The output is 'area is 12.000000'.

```
PS D:\learning c\output> & .\'day7_ass7.exe\'
area is 12.000000
```

### Assignment 8: Constant Variables in Loops

**Objective:** Learn how constants can be used within loops for fixed iterations.

**Create a program that uses a constant variable to define the number of iterations in a loop, ensuring it cannot be modified during execution.**

```
#include<stdio.h>

int main()
{
    const int n=5;
    for(int i=0;i<n;i++)
    {
        printf("no.of iterations %d \n ",i+1);
    }
}
```

```
}  
}
```

```
PS D:\learning c\output> cd 'd:\learning c\output'  
PS D:\learning c\output> & .\'day7_ass8.exe'  
no.of iterations 1  
no.of iterations 2  
no.of iterations 3  
no.of iterations 4  
no.of iterations 5
```

### Assignment 9: Constant Global Variables

**Objective:** Explore global constants and their accessibility across functions.

**Write a program that declares a global constant variable and accesses it from multiple functions without modifying its value.**

```
#include<stdio.h>  
  
const int n=5;  
  
void num()  
{  
    printf("number is %d \n",n);  
}  
  
void area()  
{  
  
    printf("Area of square is %d * %d = %d \n", n, n, n * n);  
}  
  
int main()  
{  
    num();  
    area();  
}
```

```
PS D:\learning c\output> cd 'd:\learning c\output'
PS D:\learning c\output> & .\'day7_ass9.exe'
number is 5
Area of square is 5 * 5 = 25
PS D:\learning c\output> □
```

10.

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int main() {
```

```
    int prime[100];
```

```
    int count = 0;
```

```
    for (int n = 3; n < 100; n++) {
```

```
        int isPrime = 1;
```

```
        for (int i = 2; i <= sqrt(n); i++)
```

```
        {
```

```
            if (n % i == 0) {
```

```
                isPrime = 0;
```

```
                break;
```

```
            }
```

```
        }
```

```
        if (isPrime) {
```

```
            prime[count] = n;
```

```
            count++;
```

```
        }
```

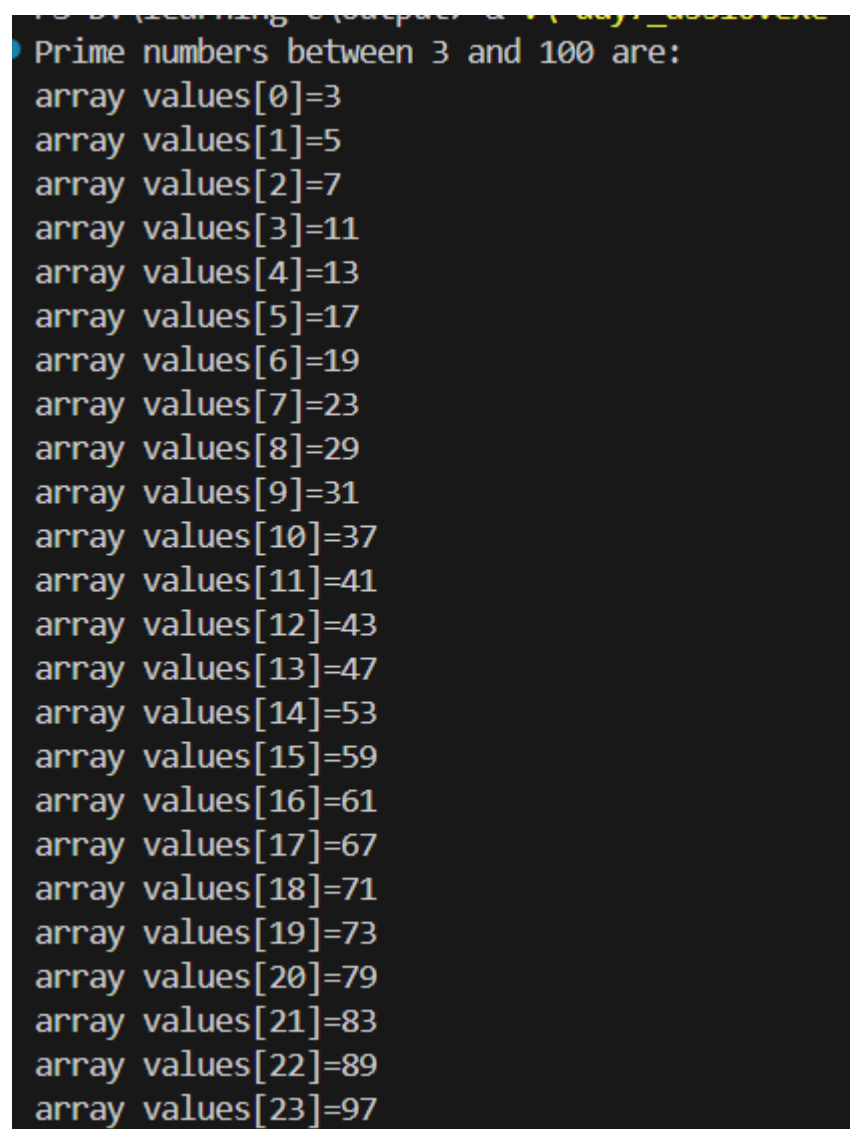
```
    }
```

```

printf("Prime numbers between 3 and 100 are:\n");
for (int i = 0; i < count; i++) {
    printf("array values[%i]=%i \n", i, prime[i]);
}
printf("\n");

return 0;
}

```



```

Prime numbers between 3 and 100 are:
array values[0]=3
array values[1]=5
array values[2]=7
array values[3]=11
array values[4]=13
array values[5]=17
array values[6]=19
array values[7]=23
array values[8]=29
array values[9]=31
array values[10]=37
array values[11]=41
array values[12]=43
array values[13]=47
array values[14]=53
array values[15]=59
array values[16]=61
array values[17]=67
array values[18]=71
array values[19]=73
array values[20]=79
array values[21]=83
array values[22]=89
array values[23]=97

```

11. /\*Create a program that reverses the elements of an array.

Prompt the user to enter values and print both the original and reversed arrays.\*/

```
#include<stdio.h>
```



```
int main()
{
    int a[5];
    int start=0;
    int end=4;
    printf("enter the elements");
    for( int i=0;i<5;i++)
    {
        scanf("%d",&a[i]);
    }
    int rev[5];
    while(start<end)
    {
        int temp=a[start];
        a[start]=a[end];
        a[end]=temp;
        start++;
        end--;
    }
    printf("reversed array \n");
    for(int i=0;i<5;i++)
    {
        printf("%d",a[i]);
    }
}
```

```

PS D:\learning c\output> cd 'd:\learning c\output'
PS D:\learning c\output> & .\'day7_ass11.exe'
enter the elements1
2
4
5
6
reversed array
65421
PS D:\learning c\output>

```

12. /\*Write a program that to find the maximum element in an array of integers.

The program should prompt the user for input and display the maximum value.\*/

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int a[5];
```

```
    int i;
```

```
    printf("enter the elements \n");
```

```
    for(i=0;i<5;i++)
```

```
    {
```

```
        scanf("%d",&a[i]);
```

```
    }
```

```
    int max=a[0];
```

```
    for(i=0;i<5;i++)
```

```
    {
```

```
        if(a[i]>=max)
```

```
        {
```

```
            max=a[i];
```

```
        }
```

```
    }
```

```
    printf("max value is %d",max);
```

```
}
```

```

PS D:\learning c\output> & .\'day7ass12.exe'
enter the elements
2
4
7
8
9
max value is 9
PS D:\learning c\output>

```

13. /\*Write a program that counts and displays how many times a specific integer appears in an array entered by the user.\*/

```
#include <stdio.h>
```

```
int main() {
```

```
    int a[5], count[5];
```

```
    int i, j;
```

```
    int n = 5;
```

```
    printf("Enter 5 elements: ");
```

```
    for (i = 0; i < n; i++) {
```

```
        scanf("%d", &a[i]);
```

```
        count[i] = -1;
```

```
    }
```

```
    for (i = 0; i < n; i++) {
```

```
        int c = 1;
```

```
        for (j = i + 1; j < n; j++) {
```

```
            if (a[i] == a[j]) {
```

```
                c++;
```

```
                count[j] = 0;
```

```
            }
```

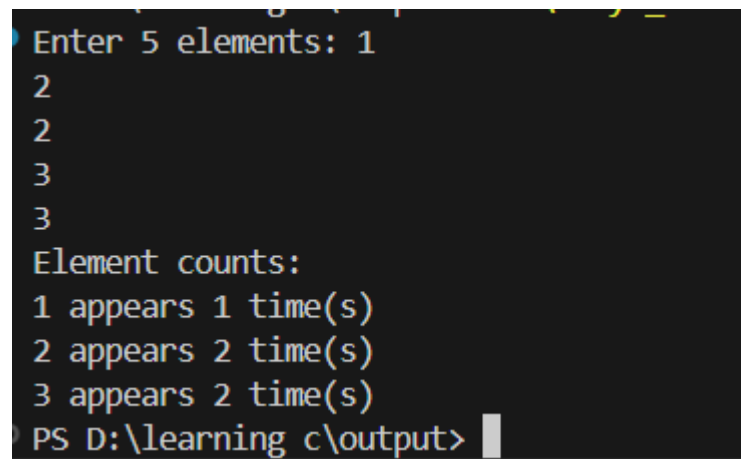
```

    }
    if (count[i] != 0) {
        count[i] = c;
    }
}

printf("Element counts:\n");
for (i = 0; i < n; i++) {
    if (count[i] != 0) {
        printf("%d appears %d time(s)\n", a[i], count[i]);
    }
}

return 0;
}

```



```

Enter 5 elements: 1
2
2
3
3
Element counts:
1 appears 1 time(s)
2 appears 2 time(s)
3 appears 2 time(s)
PS D:\learning c\output>

```

14.

## Assignment

By EOD

### Requirements

- In this challenge, you are to create a C program that uses a two-dimensional array in a weather program.
- This program will find the total rainfall for each year, the average yearly rainfall, and the average rainfall for each month
- Input will be a 2D array with hard-coded values for rainfall amounts for the past 5 years
  - The array should have 5 rows and 12 columns
  - rainfall amounts can be floating point numbers

### Example output

YEAR	RAINFALL (inches)
2010	32.4
2011	37.9
2012	49.8
2013	44.0
2014	32.9

The yearly average is 39.4 inches.

MONTHLY AVERAGES:

Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec
7.3	7.3	4.9	3.0	2.3	0.6	1.2	0.3	0.5	1.7	3.6	6.7

```
#include <stdio.h>
```

```
#define YEARS 5
```

```
#define MONTHS 12
```

```
int main() {
```

```
    float rainfall[YEARs][MONTHS] = {  
        {7.3, 6.8, 6.1, 3.2, 0.0, 0.0, 0.2, 0.3, 0.7, 2.1, 5.4, 6.4},  
        {4.3, 6.4, 6.4, 2.2, 2.1, 2.7, 1.7, 0.6, 1.8, 1.1, 5.6, 7.0},  
        {7.9, 9.5, 4.4, 3.1, 4.4, 2.0, 1.1, 2.4, 1.7, 1.6, 3.9, 7.8},  
        {7.2, 6.5, 3.7, 3.1, 4.1, 3.5, 3.7, 2.2, 0.5, 2.2, 5.0, 2.3},
```

```
    {7.2, 7.2, 4.0, 2.9, 3.9, 4.1, 2.3, 0.3, 1.0, 1.7, 1.6, 7.7}  
};
```

```
float totalRainfall[YEARS] = {0};
```

```
float averageYearlyRainfall = 0;
```

```
float averageMonthlyRainfall[MONTHS] = {0};
```

```
for (int year = 0; year < YEARS; year++) {  
    for (int month = 0; month < MONTHS; month++) {  
        totalRainfall[year] += rainfall[year][month];  
    }  
    averageYearlyRainfall += totalRainfall[year];  
}  
averageYearlyRainfall /= YEARS;
```

```
for (int month = 0; month < MONTHS; month++) {  
    for (int year = 0; year < YEARS; year++) {  
        averageMonthlyRainfall[month] += rainfall[year][month];  
    }  
    averageMonthlyRainfall[month] /= YEARS;  
}
```

```
printf("YEAR   RAINFALL (inches)\n");
```

```
for (int year = 0; year < YEARS; year++) {  
    printf("201%d   %.1f\n", year, totalRainfall[year]);  
}
```

```
printf("\nThe yearly average is %.1f inches.\n", averageYearlyRainfall);
```

```
printf("\nMONTHLY AVERAGES:\n\n");
```

```

printf("Jan Feb Mar Apr May Jun Jul Aug Sep Oct Nov Dec\n");
for (int month = 0; month < MONTHS; month++) {
    printf("%.1f ", averageMonthlyRainfall[month]);
}
printf("\n");

return 0;
}

```

```

PS D:\learning c\output> cd 'd:\learning c\output'
PS D:\learning c\output> & .\'day7_ass14.exe'
YEAR      RAINFALL (inches)
2012      49.8
2013      44.0
2014      43.9

The yearly average is 43.6 inches.

MONTHLY AVERAGES:

Jan  Feb  Mar  Apr  May  Jun  Jul  Aug  Sep  Oct  Nov  Dec
6.8  7.3  4.9  2.9  2.9  2.5  1.8  1.2  1.1  1.7  4.3  6.2
PS D:\learning c\output> 

```

## CLASS WORK

1. #include<stdio.h>

```
int main()
```

```
{
```

```
    int const a=50;//local scope
```

```
    //const int a=50;
```

```
    printf("001 a =%d \n",a);
```

```
    int *p;
```

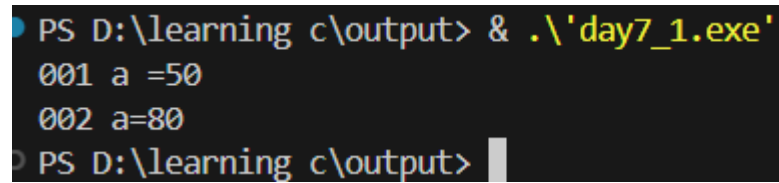
```
    p=&a;
```

```

    *p=80;

    printf("002 a=%d \n",a);
}

```



```

PS D:\learning c\output> & .\'day7_1.exe\'
001 a =50
002 a=80
PS D:\learning c\output>

```

2. #include<stdio.h>

```
int const a=50;//global scope
```

```
int main()
```

```
{
```

```
    //const int a=50;
```

```
    printf("001 a =%d \n",a);
```

```
    int *p;
```

```
    p=&a;
```

```
    *p=80;
```

```
    printf("002 a=%d \n",a);
```

```
}
```

3. //array

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int A[5];
```

```
    printf("%d \n",A);
```

```
    printf("size of array:%d \n",sizeof(A));
```

```
    for(int i=0;i<=4;i++)
```

```
    {
```

```
        printf("A=%d --- \n",(A+i));
```

```
    }
```

```
}
```



```
PS D:\learning c\output> cd d:\learning c\output
PS D:\learning c\output> & .\'day7_3.exe'
6422280
size of array:20
A=6422280 ---
A=6422284 ---
A=6422288 ---
A=6422292 ---
A=6422296 ---
PS D:\learning c\output> █
```

4. #include<stdio.h>

int main()

{

int A[5];

printf("enter elements \n");

for(int i=0;i<5;i++)

{

scanf("%d",&A[i]);

}

for(int j=0;j<5;j++)

{

printf("A[%d]=%d \n",j,A[j]);

}

}

```
PS D:\learning c\output> & .\'day7_4.exe'  
enter elements  
1  
2  
3  
4  
5  
A[0]=1  
A[1]=2  
A[2]=3  
A[3]=4  
A[4]=5  
PS D:\learning c\output> █
```

5. #include<stdio.h>

```
int main()  
{  
    int grades[10];  
    int count=10;  
    long sum=0;  
    float average=0.0f;  
    printf("enter the grades \n");  
    for(int i=0;i<count;i++)  
    {  
        printf("%2u>",i+1);  
        scanf("%d",&grades[i]);  
        sum+=grades[i];  
    }  
    average=(float)sum/count;  
    printf("\n averages is %.2f \n",average);  
    return 0;  
}
```

```
PS D:\learning c\output> & .\day7_5.exe
enter the grades
1>23
2>34
3>56
4>12
5>45
6>67
7>8
8>2
9>3
10>3

averages is 25.30
PS D:\learning c\output>
```

6. #include<stdio.h>

int main()

{

int counters[5]={1,2,3}; //only three elements are given here but array size is 5

for(int i=0;i<5;i++)

{

printf("%d \n",counters[i]); //what happens is by default the remaining elements to 0

}

printf("array 2 \n");

int A[3]={ [2]=5,[0]=9,[1]=8}; //designated initializers

for(int j=0;j<3;j++)

{

printf("%d \n",A[j]);

}

}

```

PS D:\learning c\output> & .\'day7_6.exe'
1
2
3
0
0
array 2
9
8
5
PS D:\learning c\output>

```

7. #include<stdio.h>

#define months 12

int main()

{

int days[months]={31,28,31,30,31,30,31,31,30,31,30,31};

for(int i=0;i<months;i++)

{

printf("month %d has %2d days \n",i+1,days[i]);

}

return 0;

}

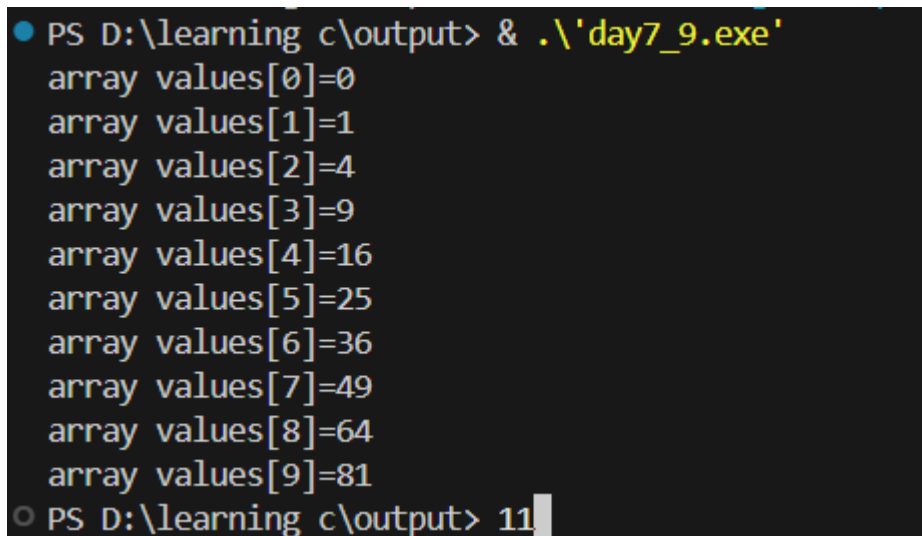
```

PS D:\learning c\output> & .\'day7_7.exe'
month 1 has 31 days
month 2 has 28 days
month 3 has 31 days
month 4 has 30 days
month 5 has 31 days
month 6 has 30 days
month 7 has 31 days
month 8 has 31 days
month 9 has 30 days
month 10 has 31 days
month 11 has 30 days
month 12 has 31 days
PS D:\learning c\output>

```

9. #include<stdio.h>

```
int main()
{
    int arrayv[10]={0,1,4,9,16};
    int i;
    for( i=5;i<10;i++)
    {
        arrayv[i]=i*i;
    }
    for(i=0;i<10;i++)
    {
        printf("array values[%i]=%i \n",i,arrayv[i]);
    }
}
```



```
PS D:\learning c\output> & .\'day7_9.exe\'
array values[0]=0
array values[1]=1
array values[2]=4
array values[3]=9
array values[4]=16
array values[5]=25
array values[6]=36
array values[7]=49
array values[8]=64
array values[9]=81
PS D:\learning c\output> 11
```

10. #include <stdio.h>

```
int main(){

    int A[4][5] ;

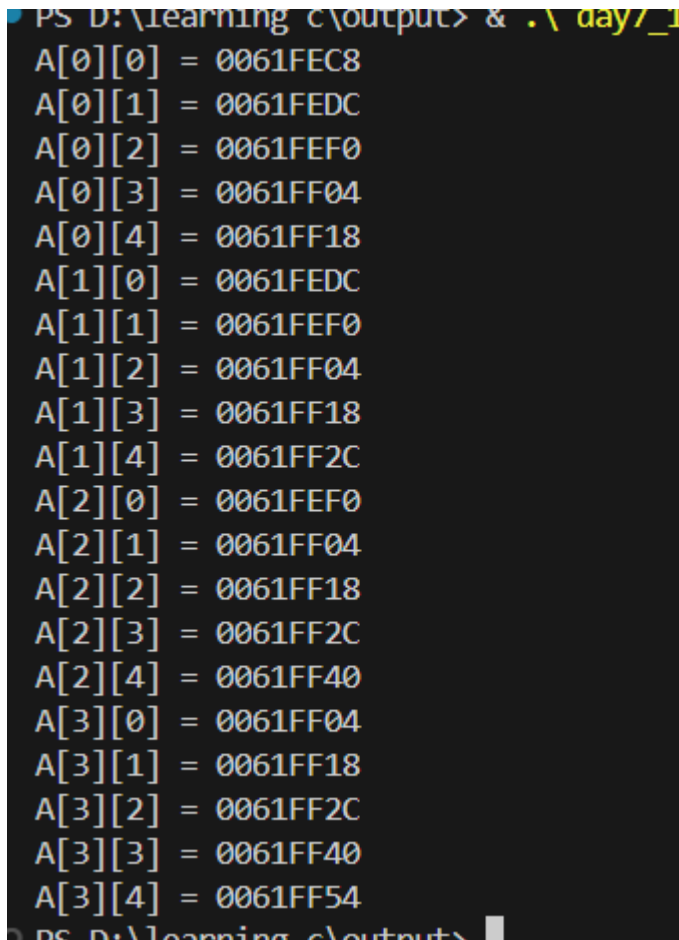
    for(int j = 0; j < 4; j++){
        for(int k = 0; k < 5; k++){
```

```

        printf("A[%d][%d] = %p \n", j, k, (A + j + k));
    }
}

return 0;
}

```



```

PS D:\learning c\output> & .\ day7_1
A[0][0] = 0061FEC8
A[0][1] = 0061FEDC
A[0][2] = 0061FEF0
A[0][3] = 0061FF04
A[0][4] = 0061FF18
A[1][0] = 0061FEDC
A[1][1] = 0061FEF0
A[1][2] = 0061FF04
A[1][3] = 0061FF18
A[1][4] = 0061FF2C
A[2][0] = 0061FEF0
A[2][1] = 0061FF04
A[2][2] = 0061FF18
A[2][3] = 0061FF2C
A[2][4] = 0061FF40
A[3][0] = 0061FF04
A[3][1] = 0061FF18
A[3][2] = 0061FF2C
A[3][3] = 0061FF40
A[3][4] = 0061FF54
PS D:\learning c\output>

```

11. #include<stdio.h>

```
int main()
```

```
{
```

```
    int A[4][5]={
```

```
        {1,2,3,4,5},
```

```
        {6,7,8,9,10},
```

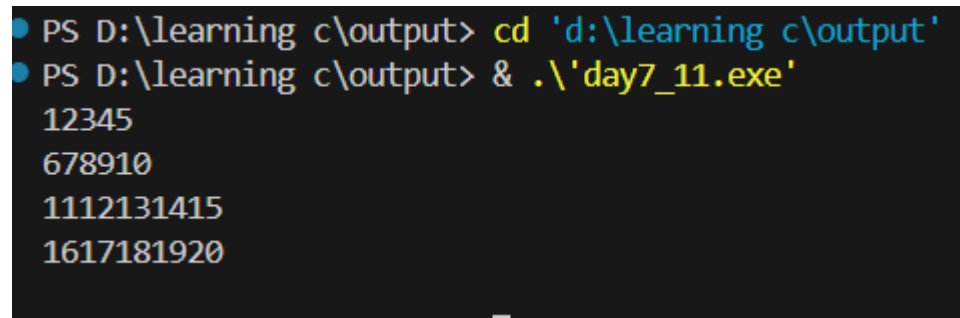
```
        {11,12,13,14,15},
```

```
        {16,17,18,19,20}
```

```

};
for(int j=0;j<4;j++)
{
    for(int k=0;k<5;k++)
    {
        printf("%d",A[j][k]);
    }
    printf("\n");
}
printf("\n");
}

```



```

PS D:\learning c\output> cd 'd:\learning c\output'
PS D:\learning c\output> & .\'day7_11.exe'
12345
678910
1112131415
1617181920

```

12. #include<stdio.h>

```

int main()
{
    int A[3][3]={[0][0]=1,[1][1]=1,[2][2]=4 };
    for(int j=0;j<3;j++)
    {
        for(int k=0;k<3;k++)
        {
            printf("%d",A[j][k]);
        }
        printf("\n");
    }
    printf("\n");
}

```

```
● PS D:\learning c\output> cd 'd:\learning c\output'
PS D:\learning c\output> & .\'day7_12.exe'
● 100
  010
  004
```

13. #include<stdio.h>

```
int main()
```

```
{
```

```
    int sum=0;
```

```
    int num[2][2][2]={
```

```
        {
```

```
            {1,2},
```

```
            {3,4}
```

```
        },
```

```
        {
```

```
            {5,6},
```

```
            {7,8}
```

```
        }
```

```
    };
```

```
    for(int i=0;i<2;i++)
```

```
    {
```

```
        for(int j=0;j<2;j++)
```

```
        {
```

```
            for(int k=0;k<2;k++)
```

```
            {
```

```
                sum+=num[i][j][k];
```

```
            }
```

```
    }
```



```
}  
printf("sum is %d \n ",sum);  
}
```

```
• PS D:\learning c\output> cd 'd:\learning c\output'  
• PS D:\learning c\output> & .\'day7_13.exe'  
sum is 36
```