PATTERN MATCHING FOR SOCIAL SENTIMENTAL ANALYSIS

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COMPUTER SCIENCE AND ENGINEERING

Submitted by

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CERTIFICATE

This is to certify that the report entitled "PATTERN MATCHING FOR SOCIAL SENTIMENTAL ANALYSIS" submitted by AMRUTHA SUDARSANAN (Reg.no:ICE16CS008), RINU MONCY(Reg.no:ICE16CS043), SARANYA BALAKRISHNAN(Reg.no:ICE16CS048) & SIMI JAMES (Reg.no:ICE16CS055) to the APJ Abdul Kalam Technological University, Kerala in partial fulfillment of the requirements for the award of the Degree of Bachelor of Technology in Computer Science and Engineering is a bonafide record of the project work carried out by him/her under my/our guidance and supervision. This report in any form has not been submitted to any other University or Institute for any purposes.

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We affirm that the project work entitled "PATTERN MATCHING FOR SOCIAL SENTIMENTAL ANALYSIS" being submitted in partial fulfillment for the award of the degree of Bachelor of Technology in Computer Science and Engineering is the original work carried out by us. It has not formed the part of any other project work submitted for the award of any degree or diploma, either in this or any other university or institute or published earlier.

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ABSTRACT

In modern era, most of the peoples are depending on social media. They are very valuable and important resources for people to understand and study the changing world. Social media enables users to easily post their opinions and perspectives regarding certain issues. But it is difficult to understand the general impression of people in such issues. This is especially a problem for the tweets sentiment analysis. This paper aims at using text mining techniques to explore public opinion contained in social media by analyzing the reader's emotion towards pieces of short text. With the booming of these social media, sentiment analysis has developed rapidly in recent years. Sentiment classification is a special task of text classification whose objective is to classify a text according to the sentimental polarities of opinions. It contains e.g.positive or negative.Pattern matching technique is used for the categorization of a text. In addition to the text we also consider emojis for the categorization. We use SVM(Support Vector Machine) to train our classifier. we combine a visualized analysis method for keywords that can provide a deeper understanding of opinions expressed on social media topics.

CONTENTS

CHAPTER NO	TITLE	PAGE NO
	LIST OF FIGURES	II
1	INTRODUCTION	1
2	LITERATURE REVIEW	4
3	FEASIBILITY ANALYSIS	8
4	SYSTEM DESIGN	11
5	SOLUTION METHODOLOG Y	24
6	IMPLEMENTATION	27
7	TESTING	34
8	RESULT AND DISCUSSION	36
9	CONCLUSION	40
	REFERENCE	41
	APPENDIX	42

LIST OF FIGURES

FIGURE NO.	TITLE	PAGE NO.
4.1	SYSTEM ARCHITECTURE	12
4.2	AUTOMATION REPRESENTATION	15
4.3	CLASSIFICATION GRAPH	16
4.4	SCENARIO-1	18
4.5	SCENARIO-2	18
4.6	GRAPH OF COMPARISON	19
4.7	SCENARIO-3	19
4.8	SCENARIO-4	20
4.9	SCENARIO-4 WITH HYPER- PLANE	20
4.10	SCENARIO-5	21
4.11	GRAPH WITH ADDITIONAL FEATURE	21
4.12	HYPER-PLANE IN INPUT SPACE	22
5.1	DATA FLOW DIAGRAM	25
5.2	FLOW CHART	26

CHAPTER 1 INTRODUCTION

Due to the booming of social media in the past few years, a spectacular amount of data has been produced. It is a very valuable and important resource for people to understand public opinion. Analyzing public opinion is critical to understanding the general impression of a given topic. It can be achieved through an investigation of social media. One of the numerous applications of this technology is to understand the trends in political elections. During the period of the election, a candidate can utilize the public opinions expressed on the social media to capture important issues and make corresponding adjustments in order to gain more support from the general public. For instance, during the Taipei mayoral election, the candidate Dr. Wen-je Ko's campaign used public opinion analysis to determine the public's favoured keywords. Policies and activities were then organized according to the interests of younger voters. The investment in public opinion analysis helped Dr. Ko win the election. This case demonstrates that exploring and analyzing social media can be a powerful means to understand the trends of public opinion.

Sentiment analysis is a significant area of research in natural language processing (NLP). Its purpose is to determine the attitudes and feelings expressed in words and their context. It can be separated into two categories, namely, writer emotion and reader emotion. The former refers to the emotion that the writer (author) wants to express when writing an article. The writer usually expresses emotion toward specific issues through emotive language. On the other hand, reader emotion corresponds to the feelings that may be triggered as one reads the articles. One important distinction is that writer and reader can have different perspectives on the same content, so their feelings may not be the same. It is not trivial to determine the reader's emotion directly through the writer's words. So, compared to the research of writer emotion, the research of reader emotion is more challenging. For example, consider a news title mentioning that the oil price will increase tomorrow such as, 'Gas Prices Rising Tomorrow!' Although there is nothing emotional in it, the reaction of the public toward this news title is presumably negative.

Unfortunately, recent emotional analysis research is mostly focused on writer emotion. Only a few researchers, including targeted reader emotion. Related research on reader emotion classification mainly focused on the entire composition. They aim to learn a language model that identifies reader emotion, and subsequently use the learned model to assist in emotional resonance writing. The experimental results prove that this method can effectively recognize reader emotion through sentence and semantic structures in the compositions. Changet al. used the whole context of the news article to classify reader emotion, with special focus on products, movies and literatures reviews. In their research, they proposed an innovative reader emotion classification module through an effective use of emotional keywords. The technique was then applied to the news corpus as practical case study. The researchers calculated each candidate's publicity score based on reader emotion classification, and later predicted the voting trend. They were successful in correlating the percentage of votes obtained with publicity score and reader emotion.

Most of the content on social media consists of short texts with about 200 words. Due to the lack of context data, the efficiency of machine learning models are impaired. However, in the past few years, the research focusing on short text has prospered. Like BharathSriram et al extracted specific field's features from the author's profile and written words, then predefined the data as news, opinions, private messages, etc., in order to improve the efficiency of classifying the short text data. In order to improve the efficiency of dealing with the short text, Guo etal linked the short text and news corpus for expanding the content, letting the machine more easily understand the short text.

In consideration of the importance of social media analysis and the fact that no previous work was done on reader emotion analysis based on short text, this research aims at obtaining public opinion through an analysis of reader emotion. Consequently, we proposed a method which can analyze the reader emotion of short text. As the experiment result shows, our method can effectively recognize different reader emotion categories. Furthermore, we used the visualization method to understand more about the result. Our research can efficiently obtain the public opinion of related topics and more detailed information about it.

1.1 Objectives

The objectives of this project are:

- To implement an algorithm for automatic classification of text into positive and negative.
- Sentiment Analysis to determine the attitude of the mass is positive, negative or neutral towards the subject of interest.
- Graphical representation of the sentiment in form of Pie-Chart or Bar Diagram

1.2 Scope of project

This project will be helpful to the companies, political parties as well as to the common people. It will be helpful to political party for reviewing about the program that they are going to do or the program that they have performed. Similarly companies also can get review about their new product on newly released hardwares or softwares. Also the movie maker can take review on the currently running movie. By analyzing the tweets analyzer can get result on how positive or negative or neutral are peoples about it.

1.3 System Overview

This proposal entitled "PATTERN MATCHING FOR SOCIAL SENTIMENTAL ANALYSIS" is a web application which is used to analyze the tweets. We will be performing sentiment analysis in tweets and determine where it is positive, negative or neutral. This web application can be used by any organization office to review their works or by political leaders or by any others company to review about their products or any common people to known others opinion

1.4 System Features

The main feature of our web application is that it helps to determine the opinion about the peoples on products, government work, politics or any other by analyzing the tweets. Our system is capable of training the new tweets and analysed data is represented in the form of graph

CHAPTER 2 LITERATURE REVIEW

Dawei Li, Yujia Zhang, and Cheng Li[1] "Mining Public Opinion on Transportation Systems Based on Social Media Data": This paper focuses on text analysis using large data with temporal and spatial attributes of social network platform. Web crawler technology is used to obtain traffic-related text in mainstream social platforms. After basic treatment, the emotional tendency of the text is analyzed. Then, based on the probabilistic topic modeling (latent Dirichlet allocation model), the main opinions of the public are extracted, and the spatial and temporal characteristics of the data are summarized. Taking Nanjing Metro as an example, the existing problems are summarized from the public opinions and improvement measures are put forward, which proves the feasibility of providing technical support for public participation in public transport with social media big data.

In this paper, the extraction and processing of traffic-related microblog text is still imperfect, which may lead to subsequent results affected. Direct use of traditional LDA model for topic modeling of microblog, to a certain extent, is still affected by the size, content, scattered format, data noise, and other aspects. The efficiency of LDA topic model is also influenced by the length of documents. The lack of sufficient words in a short text will affect the effectiveness of topic modelling. Mining the temporal and spatial characteristics of text data is relatively simple, such as not using the geographic location information published by microblog users.

After the implementation of policies and projects, it can be used as a public supervision mechanism to collect public opinions in time to respond and deal with them as soon as possible. The timely handling of public opinions can also encourage the public to put forward their own valuable opinions for the development of urban traffic on the social network according to what they have seen and heard, and make up for the loopholes and shortcomings of planning.

George Stylios, Dimitris Christodoulakis, Jeries Besharat, Maria-Alexandra Vonitsanou, Ioanis Kotrotsos, Athanasia Koumpouri and Sofia Stamou Patras University, Greece [2] "Public Opinion Mining for Governmental Decisions':

In this paper, it propose the exploration of text and data mining techniques towards capturing the public"s opinion communicated online and concerning governmental decisions. The objective of this study is twofold and focuses on understanding the citizen opinions about eGovernment issues and on the exploitation of these opinions in subsequent governmental actions. They examine several features in the user-generated content discussing governmental decisions in an attempt to automatically extract the citizen opinions from online posts dealing with public sector regulations and thereafter be able to organize the extracted opinions into polarized clusters. There goal is to be able to automatically identify the public"s stance against governmental decisions and thus be able to infer how the citizens" viewpoints may affect subsequent government actions. To demonstrate the usability and added value of this proposed approach they designed an interactive eGovernment infrastructure, the architecture of which it will present and discuss in this paper. Moreover, it will elaborate on the system details, its adaptation capacity and it will discuss its usage benefits for both citizens and public sector bodies.

This paper presented a method for extracting citizen opinions about governmental decisions from social media sites, as well as a technique for classifying opinion phrases in terms of their sentiment orientation. In addition, they proposed the architecture of an interactive eGovernment platform that encapsulates the mined user opinions and explores them in subsequent governmental actions. A metric for quantifying the impact of citizen opinions on governmental decisions is also proposed so that the former can be fruitfully employed in subsequent governmental regulations. The application of this proposed method over a set of real user content reveals that properly processed and analyzed opinion phrases can serve as useful indicators for the perception of governmental decisions by the public.

This method relies on the intuition that there is plentiful data available on social web sites that communicates implicit information about how citizens perceive governmental regulations and directives. Being able to collect, process and mine such data can provide decision-makers with valuable information about how the recipients of their actions evaluate the latter and it can also em-power citizens with the ability to actively participate in governmental decision making aspects. Today, all EU Member States have ICT policies and consider them a key contributor to national growth and jobs under the renewed Lisbon agenda. eParticipation is the strongest growing area of eGovernment Action Plan. "eParticipation" is about reconnecting ordinary people with politics and policy-making and

making the decision-making processes easier to understand and follow trough the use of new ICT.

Chang et al. proposed a flexible principle-based approach (PBA) for reader-emotion classification and writing assistance. PBA can capture variations of similar expressions by generating distinctive emotion templates. For example, "{國家country}":[發生occur]: [地震 earthquake]: {劫難disaster}" is generated by PBA for the emotion "worried" template. We can observe that this template captures prominent information about natural disasters (earthquake) that have happened in a specific country, and also expresses that it is related to the emotion"worried". PBA can automatically learn emotion templates from raw data and produce the reasonable emotion templates for humans to understand. The writers can then follow the templates and compose articles that resonate with readers.

Bashaddadh et al. used Named Entities to perform topic detection and tracking (TPT), which is a useful method in the information retrieval field. They used keywords and name entities to cluster the vast information from the internet. The importance of keywords has been noticed by many researchers. Further experiments have been conducted based on critical words or keywords. Tang et al. examined the top 200 words with higher relative log frequency ratios in the categories of their target and linked those words to positive and negative reader and writer emotion. After employing relative log frequency ratios to mine sentiment words, they used those words to predict emotion transition by building 4-class and 2-class SVM classifiers. Their results show that using the sentiment keywords method is useful.

Furthermore, Chang et al. proposed an innovative document modeling method with emotional keyword embedding, which is called distributed emotion keyword vector (DEKV), to classify reader-emotion. In their research, they treat keywords of each category very seriously. They use keywords to represent articles and take a likelihood ratio as weighting. If there were some articles that couldn't be match with keywords, they calculated the cosine similarity of the word's vector and found the closest keywords to represent those articles. In the case study, they calculated the publicity score based on reader emotion classification for each candidate and successfully predicted the voting trend. Using hash tags to analyze social media data sounds like a good idea. Hashtags are specified keywords in social media posts.

Kouloumpis et al. used Twitter hashtags (e.g.,#bestfeeling, #epicfail, #news) to identify positive, negative,and neutral tweets. These were then used for training the three-way sentiment classifiers. They wanted to evaluate their training data with labels derived from hashtags and emotions. This is useful for training sentiment classifiers for Twitter or other social media platforms. The results proved that using hashtags to collect training data is useful for classification.

A huge number of informal messages are posted every second on social media platforms, which are mostly in short text form. It is more difficult for machines to comprehend and classify short texts when compared to whole paragraphs.(about 200 words) Bharath Sriram et al. bring up a method which is called SentiStrength. It can predict positive emotion with 60.6% accuracy and negative emotion with 72.8% accuracy on short text from social media. Different from the existing emotion classification methods that tend to be commercially used, they focused on the emotion of the users. Their research started from the users' behavior to classify the emotion, like the authors' profile or written words from the past.

Guo et al.noticed that the classification efficiency is quite low when the past research methods, which are designed for large context of text, used on the short texts like posts on Twitter. They proposed a method for short texts classification, which is called Linking-Tweets-to-News. Itbenefits most off-the-shelf NLP tools.

CHAPTER 3 FEASIBILITY ANALYSIS

A feasibility study is a preliminary study which investigates the information of prospective users and determines the resources requirements, costs, benefits and feasibility of proposed system. A feasibility study takes into account various constraints within which the system should be implemented and operated. In this stage, the resource needed for the implementation such as computing equipment, manpower and costs are estimated. The estimated are compared with available resources and a cost benefit analysis of the system is made. The feasibility analysis activity involves the analysis of the problem and collection of all relevant information relating to the project. The main objectives of the feasibility study are to determine whether the project would be feasible in terms of economic feasibility, technical feasibility and operational feasibility and schedule feasibility or not. It is to make sure that the input data which are required for the project are available. Thus we evaluated the feasibility of the system in terms of the following categories:

- Technical feasibility
- Operational feasibility
- Economic feasibility
- Schedule feasibility

3.1.1 Technical Feasibility

Evaluating the technical feasibility is the trickiest part of a feasibility study. This is because, at the point in time there is no any detailed designed of the system, making it difficult to access issues like performance, costs (on account of the kind of technology to be deployed) etc. A number of issues have to be considered while doing a technical analysis; understand the different technologies involved in the proposed system. Before commencing the project, we have to be very clear about what are the technologies that are to be required for the development of the new system. Is the required technology available? Our system is technically feasible since all the required tools are easily available.Java,html,MySQL can be easily handled. Although all tools seems to be easily available there are challenges too.

3.1.2 Operational Feasibility

Proposed project is beneficial only if it can be turned into information systems that will meet the operating requirements. Simply stated, this test of feasibility asks if the system will work when it is developed and installed. Are there major barriers to Implementation? The proposed was to make a simplified web application. It is simpler to operate and can be used in any webpages. It is free and not costly to operate.

3.1.3 Economic Feasibility

Economic feasibility attempts to weigh the costs of developing and implementing a new system, against the benefits that would accrue from having the new system in place. This feasibility study gives the top management the economic justification for the new system. A simple economic analysis which gives the actual comparison of costs and benefits are much more meaningful in this case. In addition, this proves to be useful point of reference to compare actual costs as the project progresses. There could be various types of intangible benefits on account of automation. These could increase improvement in product quality, better decision making, and timeliness of information, expediting activities, improved accuracy of operations, better documentation and record keeping, faster retrieval of information. This is a web based application. Creation of application is not costly.

3.1.4 Schedule Feasibility

A project will fail if it takes too long to be completed before it is useful. Typically, this means estimating how long the system will take to develop, and if it can be completed in a given period of time using some methods like payback period. Schedule feasibility is a measure how reasonable the project timetable is. Given our technical expertise, are the project deadlines reasonable? Some project is initiated 10 with specific deadlines. It is necessary to determine whether the deadlines are mandatory or desirable. A minor deviation can be encountered in the original schedule decided at the beginning of the project. The application development is feasible in terms of schedule.

3.2 Requirement Definition

After the extensive analysis of the problems in the system, we are familiarized with the requirement that the current system needs. The requirement that the system needs is categorized into the functional and non-functional requirements. These requirements are listed below:

3.2.1 Functional Requirements

Functional requirement are the functions or features that must be included in any system to satisfy the business needs and be acceptable to the users. Based on this, the functional requirements that the system must require are as follows: System should be able to analyze data and classify each tweet polarity

3.2.2 Non-Functional Requirements

Non-functional requirements is a description of features, characteristics and attribute of the system as well as any constraints that may limit the boundaries of the proposed system. The non-functional requirements are essentially based on the performance, information, economy, control and security efficiency and services. Based on these the non-functional requirements are as follows:

- User friendly
- System should provide better accuracy
- To perform with efficient throughput and response time

CHAPTER 4 SYSTEM DESIGN

This project aims at using text mining techniques to explore public opinion contained in social media by analyzing the readers emotion towards pieces of short text. The speculative model and its congruous functioning is being discussed in this section. Public opinion pattern matching for the mining of the short text and emotions and support vector machine classifier for the categorization of opinions. A visualized analysis method that can provide deeper understanding of opinions expressed on social media topics.

4.1 SYSTEM ARCHITECTURE

A system architecture is the conceptual model that defines the structure, behavior, and more views of a system.^[1] An architecture description is a formal description and representation of a system, organized in a way that supports reasoning about the structures and behaviors of the system.A system architecture can consist of system components and the sub-systems developed, that will work together to implement the overall system

First, we use pattern matching technique for each opinion category. Preprocessing used to transform the raw data in a useful and efficient format. Pattern matching is a process used to identify the number of occurrence of particular pattern in a given input data set which automate the categorization of pattern based on manner of input and their properties. Then by using support vector machine (SVM) classifier, we can target data from specific topics on social media and recognize public opinion. Finally, we propose a method of visualization, which can reveal more detail of each expressed public opinion. We will provide an in-depth explanation in the following sections. In the first section we are discussing about preprocessing. Then we look on to pattern matching and support vector machine classifier. Finally we discuss about the visualization.

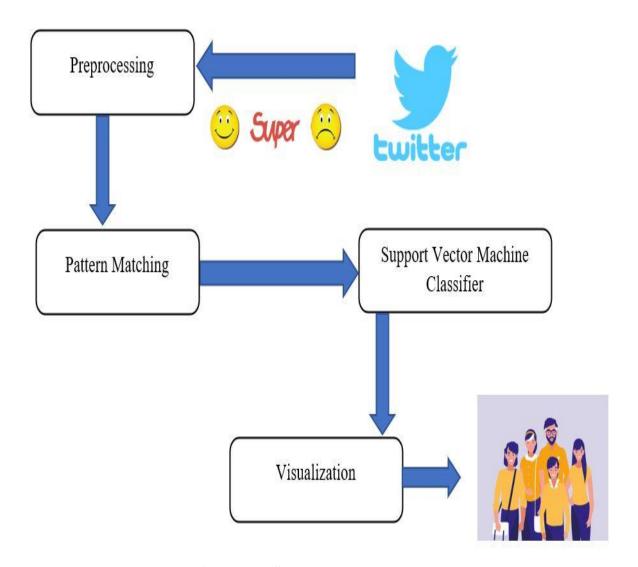
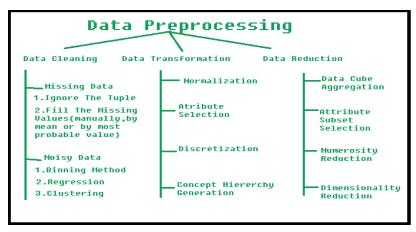


FIGURE 4.1 System Architecture

4.1.1 Preprocessing

Data preprocessing is a data mining technique which is used to transform the raw data in a useful and efficient format.



Steps Involved in Data Preprocessing:

1.DataCleaning:

The data can have many irrelevant and missing parts. To handle this part, data cleaning is done. It involves handling of missing data, noisy data etc.

• (a).MissingData:

This situation arises when some data is missing in the data. It can be handled in various ways.

Some of them are:

1. **Ignorethetuples:**

This approach is suitable only when the dataset we have is quite large and multiple values are missing within a tuple.

2. FilltheMissingvalues:

There are various ways to do this task. You can choose to fill the missing values manually, by attribute mean or the most probable value.

• (b).NoisyData:

Noisy data is a meaningless data that can't be interpreted by machines. It can be generated due to faulty data collection, data entry errors etc. It can be handled in following ways:

1. **BinningMethod:**

This method works on sorted data in order to smooth it. The whole data is divided into segments of equal size and then various methods are performed to complete the task. Each segmented is handled separately. One can replace all data in a segment by its mean or boundary values can be used to complete the task.

2. Regression:

Here data can be made smooth by fitting it to a regression function. The regression used may be linear (having one independent variable) or multiple (having multiple independent variables).

3. Clustering:

This approach groups the similar data in a cluster. The outliers may be undetected.

2.DataTransformation:

This step is taken in order to transform the data in appropriate forms suitable for mining process. This involves following ways:

1. Normalization:

It is done in order to scale the data values in a specified range (-1.0 to 1.0 or 0.0 to 1.0)

2. AttributeSelection:

In this strategy, new attributes are constructed from the given set of attributes to help the mining process.

3. Discretization:

This is done to replace the raw values of numeric attribute by interval levels or conceptual levels.

4. Concept Hierarchy Generation:

Here attributes are converted from level to higher level in hierarchy.

3.DataReduction:

Since data mining is a technique that is used to handle huge amount of data. While working with huge volume of data, analysis became harder in such cases. In order to get rid of this, we uses data reduction technique. It aims to increase the storage efficiency and reduce data storage and analysis costs.

The cleaning is quite complicated in Twitter tweets but for our study, we use some regular expression techniques to clean our data. This means that we should be able to significantly decrease the amount of non-processed able tweets. Using regular expression, we can remove all URLs and everything after by R regex. Regular expression typically specifies characters to seek out, possibly with information about repeats and location within the string. This is accomplished with the help of metacharacters that have a specific meaning: $\frac{1}{1}$ Now, let us examine an example using the code below that was created using R programming language to remove all URLs and everything and after: tweettext=lapply(tweet text, function(x)

The regular expression can be like a shot slang like "lol" (laughing out loud) that makes a great challenge when working with Twitter data. The cleaning is quite complicated in Twitter tweets but for our study, we use some regular expression

techniques to clean our data. In implementing automata theory, each character in the regular expression can represent a state to perform substring search which is finding a single string in a text. The regular expression is represented in finite automata below:

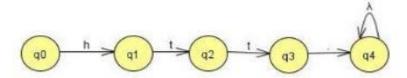


FIGURE 4.2 Automaton representation

Figure 4.2 is showing the R codes states is a directed graph, whose arcs are labeled by sets of characters. There is an arc from state q0 (considered as the initial state) to state q4 (final state), labeled by the set of characters h, t, t, and the epsilon. To clean the data, the content of the twitter tweets will be parsed to do the pattern matching thru the regular expression. Since we are going to remove the URL in the tweets, the searching will look for the character h, then, t, t, and can be any characters until it encounters the space that ends the removal process. Here is the other R code that implements regular expression to clean the datasets:

- # removes the hashtag
 tweettext=lapply(tweettext, function(x) gsub("#",",x))
- # removes the punctuationsingletweet = gsub("[[:punct:]]", "", singletweet)
- # remove control characterssingletweet = gsub("[[:cntrl:]]", "", singletweet)
- # remove digitssingletweet = gsub("\\d+", "", singletweet)

4.1.2Pattern Matching

Pattern matching is a process used to identify the number of occurrence of particular pattern in a given input data set. Pattern matching which automate the categorization of pattern based on manner of input and their properties. Pattern matching is supervised learning and identifies the suitable match from different group of data and enhances number of events to improve the performance and efficiency of all events. In proposed system, generic pattern matching technique exclusive finds to confirm the identical measures between numbers of events.

Number of events stores and maintains all the identity of events internally. Patterns are checked with all stored patterns within the particular data set. Efficient computation techniques identify score function between two samples of pattern.

4.1.3 Support Vector Machine

A support vector machine (SVM) performs supervised learning for classification or regression of data groups. supervised learning systems provide both input and desired output data, which are labeled for classification. The classification provides a learning basis for future data processing. Support vector machines are used to sort two data groups by like classification. The algorithms draw lines (hyperplanes) to separate the groups according to patterns. An SVM builds a learning model that assigns new examples to one group or another. By these functions, SVMs are called a non-probabilistic, binary linear classifier. An SVM requires labeled data to be trained. Groups of materials are labeled for classification. Training materials for SVMs are classified separately in different points in space and organized into clearly separated groups. After processing numerous training examples, SVMs can perform unsupervised learning. The algorithms will try to achieve the best separation of data with the boundary around the hyperplane being maximized and even between both sides. A support vector machine (SVM) is a supervised machine learning model that uses classification algorithms for two-group classification problems. After giving an SVM model sets of labeled training data for each category, they're able to categorize new text. SVM is a supervised machine learning algorithm which can be used for classification or regression problems. It uses a technique called the kernel trick to transform your data and then based on these transformations it finds an optimal boundary between the possible outputs.

"Support Vector Machine" (SVM) is a supervised machine learning algorithm which can be used for both classification or regression challenges. However, it is mostly used in classification problems. In the SVM algorithm, we plot each data item as a point in n-dimensional space (where n is number of features you have) with the value of each feature being the value of a particular coordinate. Then, we perform classification by finding the hyper-plane that differentiates the two classes very well (look at the below snapshot).

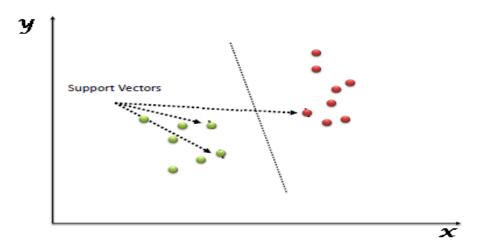


FIGURE 4.3 Classification graph

Support Vectors are simply the co-ordinates of individual observation. The SVM classifier is a frontier which best segregates the two classes (hyper-plane/ line)

How does it work?

Find a hyperplane that makes the margin between two categories.

SVM creates a hyper planes or a set of hyper planes in infinite dimension space. The SVM score z_i of a document is mathematically given as follows:

$$z_j = w_1 x_{j1} + w_2 x_{j2} + \dots + w_d x_{jd} + b$$

i.e. $z_j = x_j^T w + b$

where,

xi is a p-dimensional real vector.

w is vector that contains the weights and is given as

$$\vec{w} = \sum_j \alpha_j c_j \vec{d}_j$$
, $\alpha_j \ge 0$, $c_j = \{1,-1\}$

b is a constant

• Identify the right hyper-plane (Scenario-1): Here, we have three hyper-planes (A,

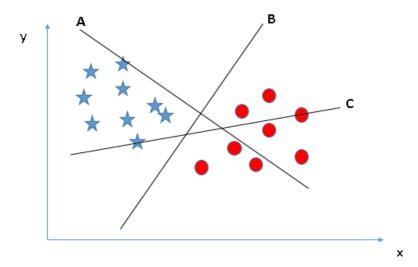


FIGURE 4.4 Scenario-1

- You need to remember a thumb rule to identify the right hyper-plane: "Select the hyper-plane which segregates the two classes better". In this scenario, hyper-plane "B" has excellently performed this job.
- Identify the right hyper-plane (Scenario-2): Here, we have three hyper-planes (A, B and C) and all are segregating the classes well. Now, How can we identify the right hyper-plane?

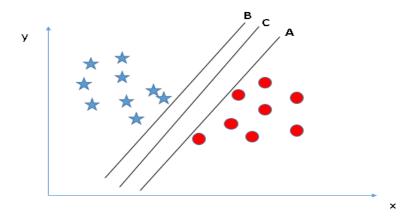


FIGURE 4.5 Scenario-2

Here, maximizing the distances between nearest data point (either class) and hyperplane will help us to decide the right hyper-plane. This distance is called as **Margin**. Let's look at the below snapshot:

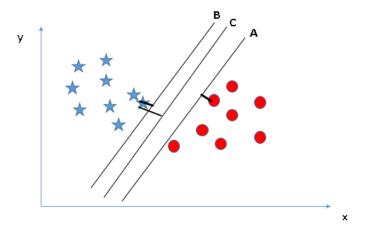


FIGURE 4.6 Graph of comparison

Above, you can see that the margin for hyper-plane C is high as compared to both A and B. Hence, we name the right hyper-plane as C. Another lightning reason for selecting the hyper-plane with higher margin is robustness. If we select a hyper-plane having low margin then there is high chance of miss-classification.

• **Identify the right hyper-plane (Scenario-3):**Hint: Use the rules as discussed in previous section to identify the right hyper-plane

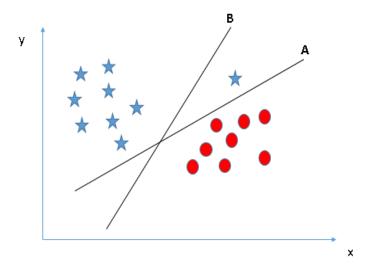


FIGURE 4.7 Scenario-3

Some of you may have selected the hyper-plane **B** as it has higher margin compared to **A**. But, here is the catch, SVM selects the hyper-plane which classifies the classes accurately prior to maximizing margin. Here, hyper-plane B has a classification error and A has classified all correctly. Therefore, the right hyper-plane is **A**.

• Can we classify two classes (Scenario-4)?: Below, I am unable to segregate the two classes using a straight line, as one of the stars lies in the territory of other(circle)class

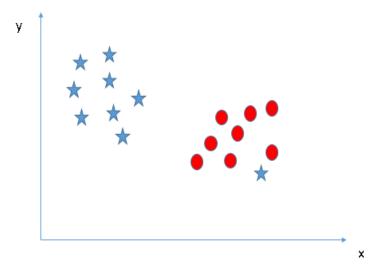


FIGURE 4.8 Scenario-4

• As I have already mentioned, one star at other end is like an outlier for star class. The SVM algorithm has a feature to ignore outliers and find the hyper-plane that has the maximum margin. Hence, we can say, SVM classification is robust to outliers.

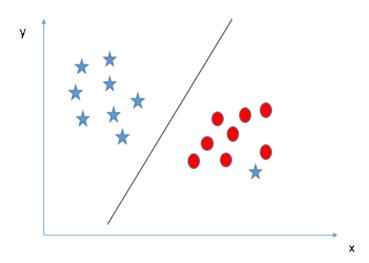


FIGURE 4.9 Scenario-4 with Hyper-plane

• Find the hyper-plane to segregate to classes (Scenario-5): In the scenario below, we can't have linear hyper-plane between the two classes, so how does SVM classify these two classes? Till now, we have only looked at the linear hyper-plane.

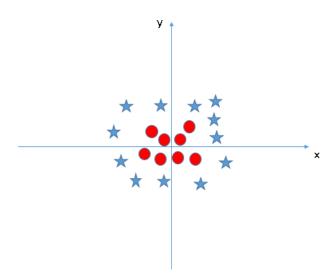


FIGURE 4.10 Scenario-5

• SVM can solve this problem. Easily! It solves this problem by introducing additional feature. Here, we will add a new feature z=x^2+y^2. Now, let's plot the data points on axis

x

and

z:

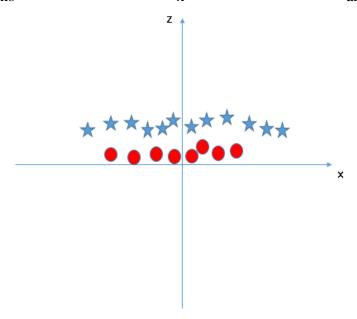


FIGURE 4.11 Graph With Additional feature

- In above plot, points to consider are:
 - All values for z would be positive always because z is the squared sum of both x and y

 In the original plot, red circles appear close to the origin of x and y axes, leading to lower value of z and star relatively away from the origin result to higher value of z.

In the SVM classifier, it is easy to have a linear hyper-plane between these two classes. But, another burning question which arises is, should we need to add this feature manually to have a hyper-plane. No, the SVM algorithm has a technique called the **kernel trick**. The SVM kernel is a function that takes low dimensional input space and transforms it to a higher dimensional space i.e. it converts not separable problem to separable problem. It is mostly useful in non-linear separation problem. Simply put, it does some extremely complex data transformations, then finds out the process to separate the data based on the labels or outputs you've defined.

When we look at the hyper-plane in original input space it looks like a circle:

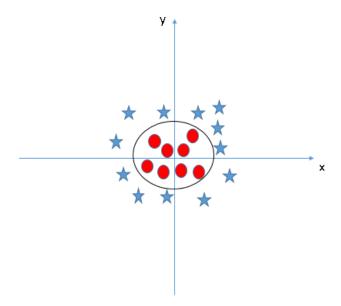


FIGURE 4.12 Hyper-plane in Input Space

4.1.4 Visualization

Visualizing the result of users' opinion mining on twitter using social network graph can play a crucial role in decision-making. One of the main components of the input file is the sentimental score of the users' opinion. This motivates us to develop a free and open source system that can take the opinion of users in raw text format and produce easy-to-interpret visualization of opinion mining and sentiment analysis result on a social network. With the concept of visualization, mining and analysis do play an important role as data mining is the idea of finding inferences by analyzing the data through patterns and those patterns can only be represented by different visualization techniques. It is the powerful way to explore data with presentable results. Techniques are Box plots, Histograms, Heatmaps, Charts, Treemaps. The test results show that our proposed system will be helpful to analyze and visualize the opinion of users.

CHAPTER 5

SOLUTION METHODOLOGY

5.1 DATA FLOW DIAGRAM

A data-flow diagram (DFD) is a way of representing a flow of a data of a process or a system (usually an information system). The DFD also provides information about the outputs and inputs of each entity and the process itself. A data-flow diagram has no control flow, there are no decision rules and no loops. Specific operations based on the data can be represented by a flowchart.

There are several notations for displaying data-flow diagrams. For each data flow, at least one of the endpoints (source and / or destination) must exist in a process. The refined representation of a process can be done in another data-flow diagram, which subdivides this process into sub-processes.

DFD consists of processes, flows, warehouses, and terminators. There are several ways to view these DFD components.

Process

The process (function, transformation) is part of a system that transforms inputs to outputs. The symbol of a process is a circle, an oval, a rectangle or a rectangle with rounded corners (according to the type of notation).

Data Flow

Data flow (flow, dataflow) shows the transfer of information (sometimes also material) from one part of the system to another. The symbol of the flow is the arrow. The flow should have a name that determines what information (or what material) is being moved. Exceptions are flows where it is clear what information is transferred through the entities that are linked to these flows.

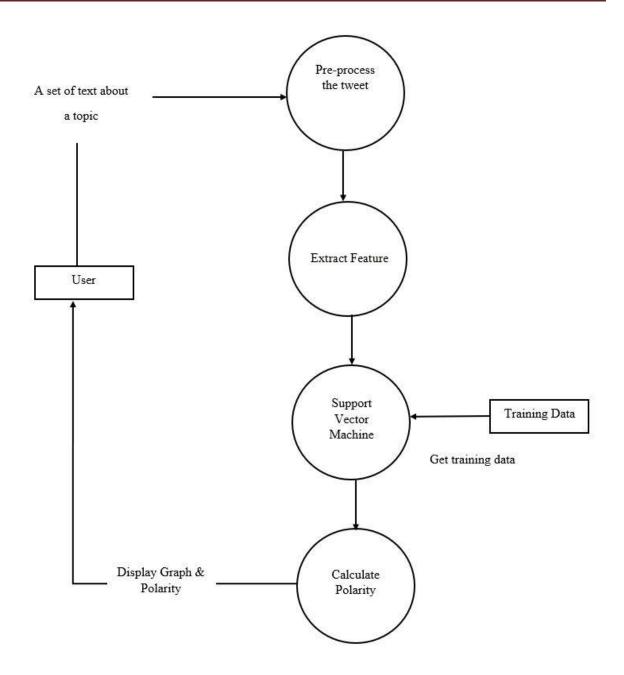


FIGURE 5.1 Data Flow Diagram

- Any one can tweet on their twitter accounts and those who follows him can comment on his tweet.
- If he need to know the public opinion about the tweet,he can click on the button"comment analyser" which is provided. When he click, system will extract all the comments and preprocess it.
- Then extract the feature by using pattern matching.
- Training data and the feature are provided to the svm to calculate the polarity.
- Finally public opinion whether it is positive or negative will be displayed.

5.2 FLOW CHART

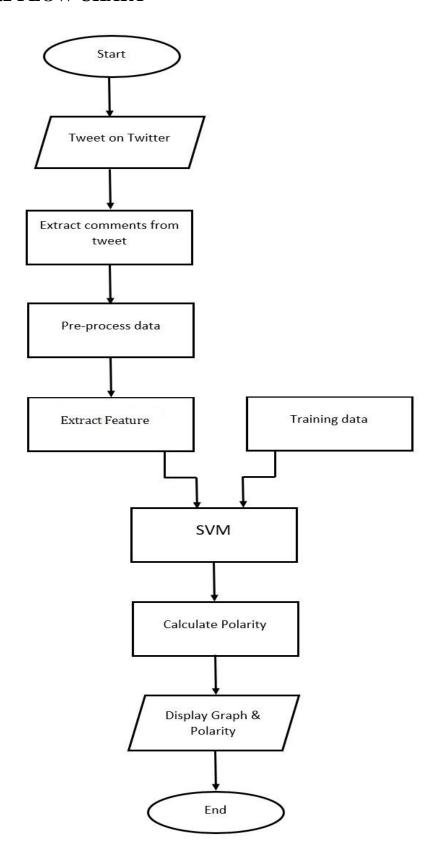


FIGURE 5.2 Flow Chart

CHAPTER 6 IMPLEMENTATION

6.1 TOOLS USED

The following tools are used to develop web application

Software and Hardware Requirements

6.1.1 Hardware Specification

Processor : Core i3 or more

RAM : 256 or more

Hard disk : 4GB or more

System bus :64 bit

6.1.2 software specification

Operating system : Any windows OS above Windows 98

Platform : Eclipse IDE

Language :JAVA

6.2 Front End

Hypertext Markup Language (HTML) is the standard markup language for documents designed to be displayed in a web browser. It can be assisted by technologies such as Cascading Style Sheets (CSS) and scripting languages such as JavaScript.Web browsers receive HTML documents from a web server or from local storage and render the documents into multimedia web pages. HTML describes the structure of a web page semantically and originally included cues for the appearance of the document.HTML elements are the building blocks of HTML pages. With HTML constructs, images and other objects such as interactive forms may be embedded into the rendered page. HTML provides a means to create structured documents by denoting structural semantics for text such as headings, paragraphs, lists, links, quotesBrowsers do not display the HTML tags, but use

them to interpret the content of the page.HTML can embed programs written in a scripting language such as JavaScript, which affects the behavior and content of web pages. Inclusion of CSS defines the look and layout of content. The World Wide Web Consortium (W3C), former maintainer of the HTML and current maintainer of the CSS standards, has encouraged the use of CSS over explicit presentational HTML.Hypertext Markup Language, or HTML, is a programming language used to describe the structure of information on a web page.

Together, HTML, CSS, and JavaScript make up the essential building blocks of websites, with CSS controlling a page's appearance, and JavaScript programming its functionality. You can think of HTML as providing the bones of a web page, while CSS provides the skin, and JavaScript provides the brains. A web page can contain headings, paragraphs, images, videos, and many other types of data. Front-end developers use HTML elements to specify what kind of information each item on a web page contains — for instance, the "p" element indicates a paragraph. Developers also write HTML code to specify how different items relate to one another in the overall structure of the page. HTML plays a couple of significant roles in a web page. First, we use the structure created by our HTML code to reference, enhance, and manipulate elements on a web page using CSS and JavaScript. HTML lets us indicate the roles of different elements to search engines and other services that index the content and summarize it for other users.

6.3 Back End

Spring Boot is an open source Java-based framework used to create a micro Service. It is developed by Pivotal Team and is used to build stand-alone and production ready spring applications. Spring Boot provides a good platform for Java developers to develop a stand-alone and production-grade spring application that you can just run. You can get started with minimum configurations without the need for an entire Spring configuration setup.

Advantages

Spring Boot offers the following advantages to its developers –

• Easy to understand and develop spring applications

- Increases productivity
- Reduces the development time

Goals

Spring Boot is designed with the following goals –

- To avoid complex XML configuration in Spring
- To develop a production ready Spring applications in an easier way
- To reduce the development time and run the application independently
- Offer an easier way of getting started with the application

BENEFITS

- It provides a flexible way to configure Java Beans, XML configurations, and Database Transactions.
- It provides a powerful batch processing and manages REST endpoints.
- In Spring Boot, everything is auto configured; no manual configurations are needed.
- It offers annotation-based spring application
- Eases dependency management
- It includes Embedded Servlet Container

Spring Boot Auto Configuration automatically configure Spring application based on the JAR dependencies added in the project. if MySQL database is on the class path, but havenot configured any database connection, then Spring Boot auto configures an in-memory database.

Java is a general-purpose programming language that is class-based, object-oriented, and designed to have as few implementation dependencies as possible. It is intended to let application developers write once, run anywhere (WORA), meaning that compiled Java code can run on all platforms that support Java without the need for recompilation. Java applications are typically compiled to bytecode that can run on any Java virtual machine (JVM) regardless of the underlying computer architecture. The syntax of Java is similar to C and C++, but it has fewer low-level facilities than either of them.

java uses an automatic garbage collector to manage memory in the object lifecycle. The programmer determines when objects are created, and the Java runtime is responsible for recovering the memory once objects are no longer in use. Once no references to an object remain, the unreachable memory becomes eligible to be freed automatically by the garbage collector. Something similar to a memory leak may still occur if a programmer's code holds a reference to an object that is no longer needed, typically when objects that are no longer needed are stored in containers that are still in use. If methods for a non-existent object are called, a null pointer exception is thrown

.

One of the ideas behind Java's automatic memory management model is that programmers can be spared the burden of having to perform manual memory management. In some languages, memory for the creation of objects is implicitly allocated on the stack or explicitly allocated and deallocated from the heap. In the latter case, the responsibility of managing memory resides with the programmer. If the program does not deallocate an object, a memory leak occurs. If the program attempts to access or deallocate memory that has already been deallocated, the result is undefined and difficult to predict, and the program is likely to become unstable or crash.

6.4 Platform

Eclipse is an integrated development environment (IDE) used in computer programming. ^[6] It contains a base workspace and an extensible plug-in system for customizing the environment. Eclipse is written mostly in Java and its primary use is for developing Java applications.

The initial codebase originated from IBM VisualAge.^[8] The Eclipse software development kit (SDK), which includes the Java development tools, is meant for Java developers. Users can extend its abilities by installing plug-ins written for the Eclipse Platform, such as development toolkits for other programming languages, and can write and contribute their own plug-in modules. Since the introduction of the OSGi implementation (Equinox) in version 3 of Eclipse, plug-ins can be plugged-stopped dynamically and are termed (OSGI) bundles. Eclipse software development kit (SDK) is free and open-source software.

Eclipse uses plug-ins to provide all the functionality within and on top of the run-time system. Its run-time system is based on Equinox, an implementation of the OSGi core framework specification.

In addition to allowing the Eclipse Platform to be extended using other programming languages, such as C and Python, the plug-in framework allows the Eclipse Platform to work with typesetting languages like LaTeX^[57] and networking applications such as telnet and database management systems. The plug-in architecture supports writing any desired extension to the environment, such as for configuration management. Java and CVS support is provided in the Eclipse SDK, with support for other version control systems provided by third-party plug-ins.

With the exception of a small run-time kernel, everything in Eclipse is a plug-in. Thus, every plug-in developed integrates with Eclipse in the same way as other plug-ins; in this respect, all features are "created equal". [58] Eclipse provides plug-ins for a wide variety of features, some of which are from third parties using both free and commercial models. Examples of plug-ins include for Unified Modeling Language (UML), for Sequence and other UML diagrams, a plug-in for DB Explorer, and many more.

The Eclipse SDK includes the Eclipse Java development tools (JDT), offering an IDE with a built-in Java incremental compiler and a full model of the Java source files. This allows for advanced refactoring techniques and code analysis. The IDE also makes use of a *workspace*, in this case a set of metadata over a flat filespace allowing external file modifications as long as the corresponding workspace *resource* is refreshed afterward. Eclipse implements the graphical control elements of the Java toolkit called Standard Widget Toolkit (SWT), whereas most Java applications use the Java standard Abstract Window Toolkit (AWT) or Swing. Eclipse's user interface also uses an intermediate graphical user interface layer called JFace, which simplifies the construction of applications based on SWT.

Server platform

Eclipse supports development for Tomcat, GlassFish and many other servers and is often capable of installing the required server (for development) directly from the IDE. It supports remote debugging, allowing a user to watch variables and step through the code of an application that is running on the attached server.

Web Tools Platform

The Eclipse Web Tools Platform (WTP) project is an extension of the Eclipse platform with tools for developing Web and Java EE applications. It includes source and graphical editors for a variety of languages, wizards and built-in applications to simplify development, and tools and APIs to support deploying, running, and testing apps.^[60]

Modeling platform

The Modeling project contains all the official projects of the Eclipse Foundation focusing on model-based development technologies. All are compatible with the Eclipse Modeling Framework created by IBM. Those projects are separated in several categories: Model Transformation, Model Development Tools, Concrete Syntax Development, Abstract Syntax Development, Technology and Research, and Amalgam.

Model Transformation projects uses Eclipse Modeling Framework (EMF) based models as an input and produce either a model or text as an output. Model to model transformation projects includes ATLAS Transformation Language (ATL), an open source transformation language and toolkit used to transform a given model or to generate a new model from a given EMF model. Model to text transformation projects contains Acceleo, an implementation of MOFM2T, a standard model to text language from the Object Management Group (OMG).

6.5 Database

MySQL is an open-source relational database management system (RDBMS). The abbreviation for Structured Query Language.MySQL is free and open-source software.MySQL is offered under two different editions: the open source MySQL Community Server and the proprietary Enterprise Server. MySQL Enterprise Server is differentiated by a series of proprietary extensions which install as server plugins, but otherwise shares the version numbering system and is built from the same code base.

A graphical user interface (GUI) is a type of interface that allows users to interact with electronic devices or programs through graphical icons and visual indicators such as secondary notation, as opposed to text-based interfaces, typed command labels or text navigation. GUIs are easier to learn than command-line interfaces (CLIs), which require commands to be typed on the keyboard.

Third-party proprietary and free graphical administration applications (or "front ends") are available that integrate with MySQL and enable users to work with database structure and data visually. MySQLWorkBench is visual database design tool that integrates SQL development, administration, database design, creation and maintenance into a single integrated development environment for the MySQL database system. A command-line interface is a means of interacting with a computer program where the user issues commands to the program by typing in successive lines of text (command lines). MySQL ships with many command line tools, from which the main interface is the mysql client. MySQL Utilities is a set of utilities designed to perform common maintenance and administrative tasks. Originally included as part of the MySQL Workbench, the utilities are a stand-alone download available from Oracle.

CHAPTER 7 TESTING

7.1. Unit Testing

Unit testing is performed for testing modules against detailed design. Inputs to the process are usually compiled modules from the coding process. Each modules are assembled into a larger unit during the unit testing process. Testing has been performed on each phase of project design and coding. We carry out the testing of module interface to ensure the proper flow of information into and out of the program unit while testing. We make sure that the temporarily stored data maintains its integrity throughout the algorithm's execution by examining the loc al data structure. Finally, all error-handling paths are also tested.

7.2. System Testing

We usually perform system testing to find errors resulting from unanticipated interaction between the sub-system and system components. Software must be tested to detect and rectify all possible errors once the source code is generated before delivering it to the customers. For finding errors, series of test cases must be developed which ultimately uncover all the possibly existing errors. Different software techniques can be used for this process. These techniques provide systematic guidance for designing test that

- Exercise the internal logic of the software components,
- Exercise the input and output domains of a program to uncover errors in program function, behavior and performance.

We test the software using two methods:

White Box testing: Internal program logic is exercised using this test case design techniques. Black Box testing: Software requirements are exercised using this test case design techniques.

Both techniques help in finding maximum number of errors with minimal effort and time.

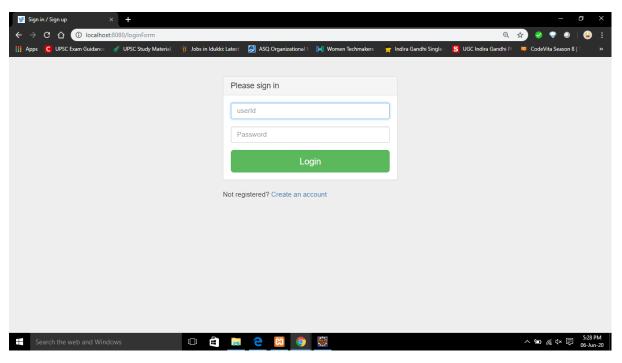
7.3. Performance Testing

It is done to test the run-time performance of the software within the context of integrated system. These tests are carried out throughout the testing process. For example, the performance of individual module are accessed during white box testing under unit testing.

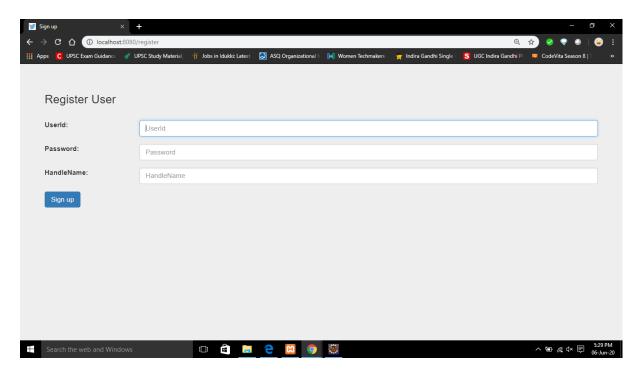
7.4. Verification and Validation

The testing process is a part of broader subject referring to verification and validation. We have to acknowledge the system specifications and try to meet the customer's requirements and for this sole purpose, we have to verify and validate the product to make sure everything is in place. Verification and validation are two different things. One is performed to ensure that the software correctly implements a specific functionality and other is done to ensure if the customer requirements are properly met or not by the end product. Verification is more like 'are we building the product right?' and validation is more like 'are we building the right product?'.

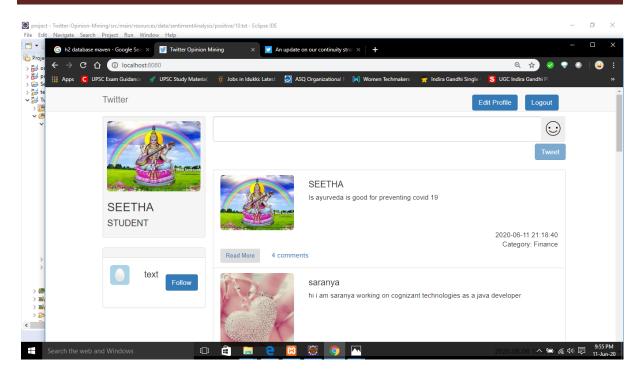
CHAPTER 8 RESULT AND DISCUSSION



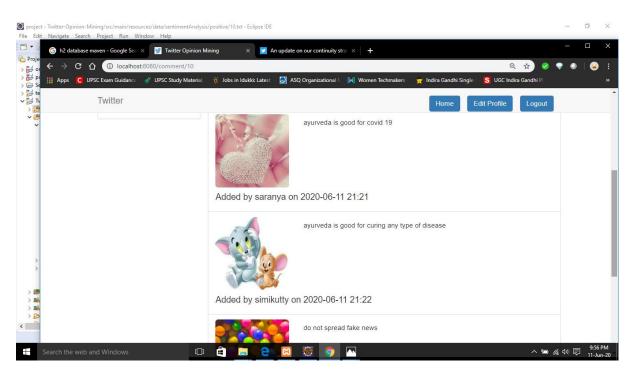
It is a home page.we can sign in or create an account.



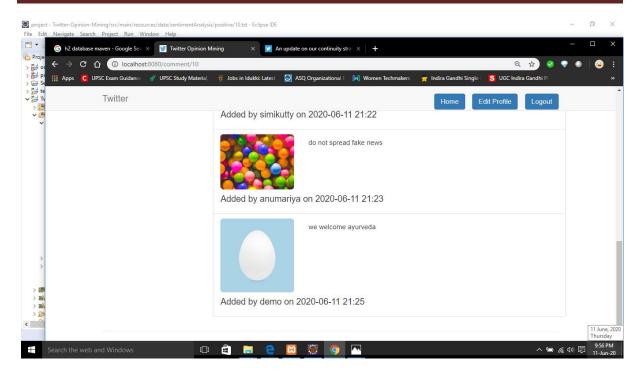
If we have no account then create an account and update the profile.



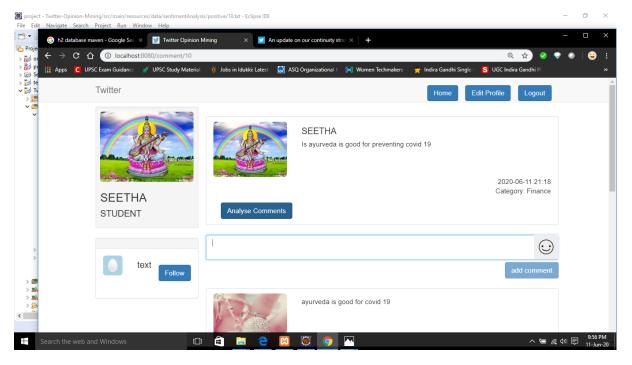
User Seetha is tweeting and followers comment on the tweet.



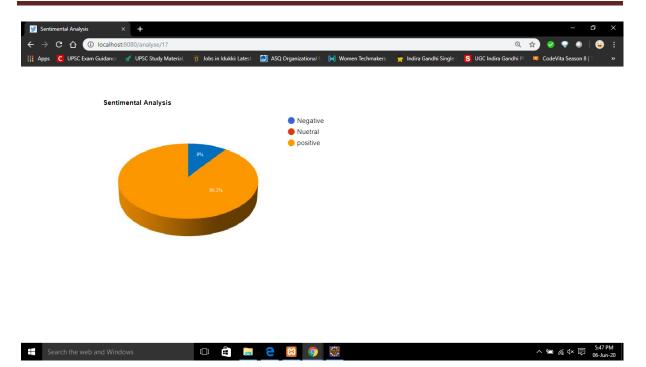
Comments of followers



Comments of followers



Click on the button "Analyse Comments" to see the public opinion.



Sentimental Analysis is shown in graph.

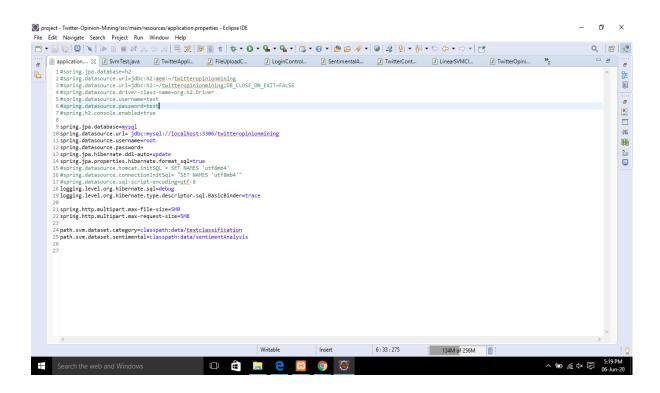
CHAPTER 9 CONCLUSION

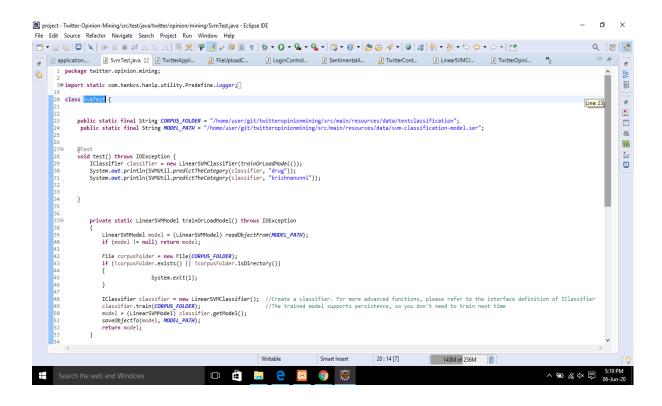
A novel research method that is different from existing work that mostly focus on classification of writer emotion analysis and long articles. We devise a model to analyze public opinion derived from reader emotion and classification mechanism which focuses on social media. In modern era, most of the peoples are depending on social media. They are very valuable and important resources for people to understand and study the changing world. Social media enables users to easily post their opinions and perspectives regarding certain issues. But it is difficult to understand the general impression of people in such issues. This is especially a problem for the tweets sentiment analysis. This paper aims at using text mining techniques to explore public opinion contained in social media by analyzing the reader's emotion towards pieces of short text. Sentiment classification is used to classify a text according to the sentimental polarities of positive and negative opinions. Pattern matching technique is used for the categorization of a text. Using SVM(Support Vector Machine) classifier, we combine a visualized analysis method for keywords that can provide a deeper understanding of opinions expressed on social media topics. It can classify public opinion, as well as analyze and visualize public opinion

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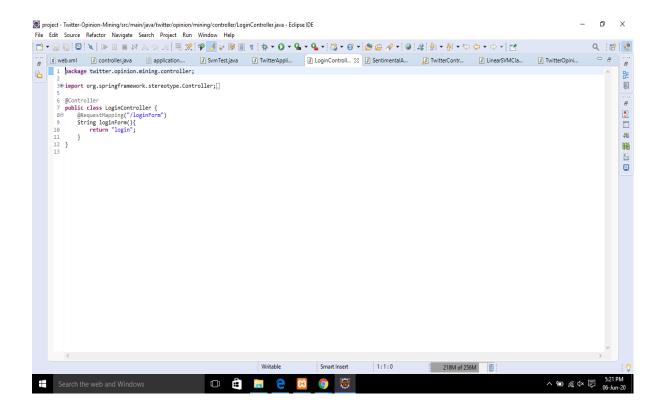
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 Research and Studies, Faridabad, Haryana

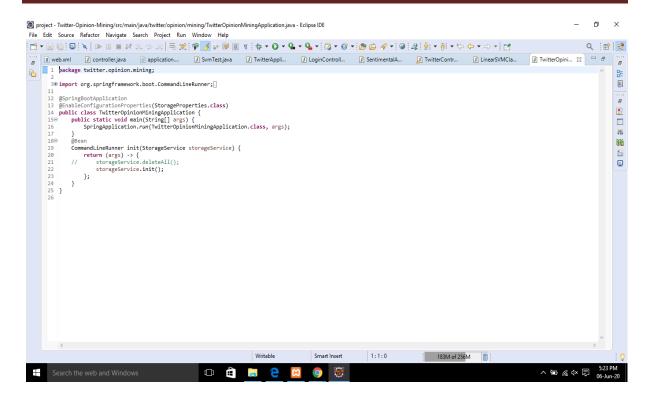
APPENDIX

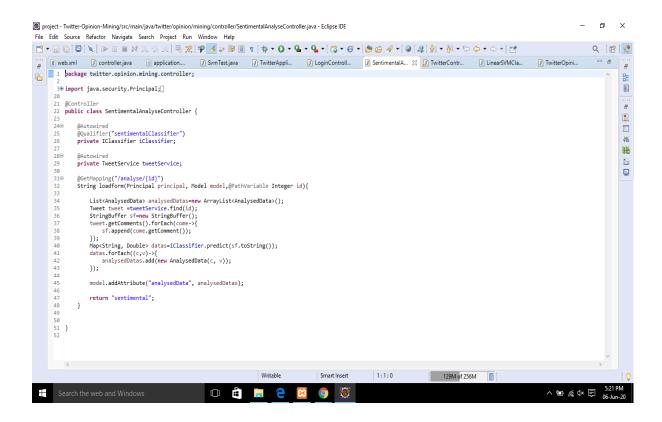


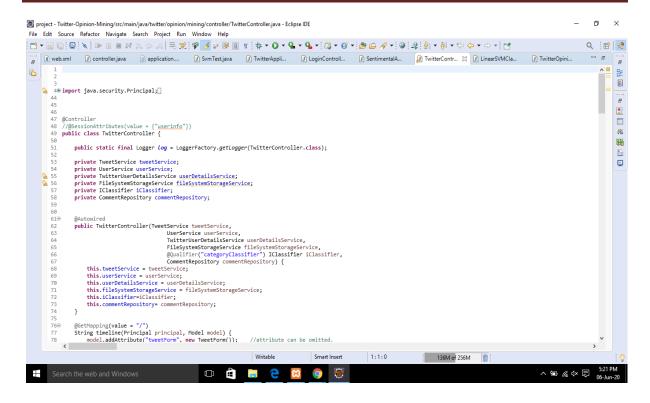


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{
                                                                                                                                                                               ObjectOutputStream oos = new ObjectOutputStream(new FileOutputStream(path));
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                        oos.writeObject(o);
oos.close();
                                                                                                                                                                               鯛
                       Logger.warning("Saving object" + o + "To" + path + "An exception occurred" + e);
return false;
                                                                                                                                                                               <u></u>
                   return true;
                public static Object readObjectFrom(String path)
{
                                                                                                                                                                   Line: 57
                    ObjectInputStream ois = null;
                       ois = new ObjectInputStream(new FileInputStream(path));
Object o = ois.readObject();
ois.close();
return o;
                   catch (Exception e)
                       logger.warning("In from" + path + "An exception occurred while reading the object" + e);
                    return null:
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model.addAttribute("userinfo", loginUser);
                                                 model.addAttribute("tweets", tweetService.getTimeLineforLoginUser(loginUser));
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String tweet(Principal principal, @Validated TweetForm form, BindingResult bindingResult, Model model) {
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      SetString) err = new MashSet>();
      bindingResult.getAllErrors().forEach(e -> err.add(e.getDefaultMessage()));
      model.addAttribut("errors", err);
      return timeline(principal, model);
      //return "redirect:/";
}
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    tweetService.save(tweet);
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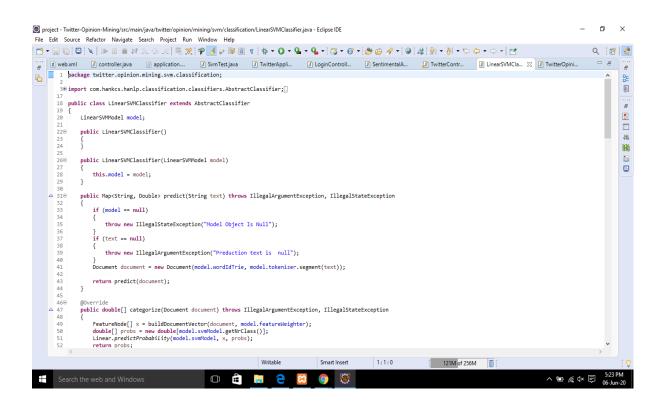
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                                                                                                                                                                                                                                                                                  ^ = ===
                          try {
    tweetService.save(tweet);
} catch (Exception e) {
    Set<Strings err = new HashSet<>();
    err.add('an error occured. try agai
    model.addAttribute("errors", err);
    log.info(e.toString());
    e.printStackTrace();
    //return timeling(principal,model);
    return "redirect:/";
}
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                           return "redirect:/";
                                                                                                                                                                                                                                                                                          ▣
                      @GetMapping(value = "/comment/{id}")
String tweet(Principal principal, Model model,@PathVariable Integer id) {
                            User loginUser = Util.getLoginuserFromPrincipal(principal);
model.addAttribute("userinfo", loginUser);
Tweet tweet stweetService.find(id);
model.addAttribute("tweet", tweet);
model.addAttribute("commentForm", new CommentForm());
model.addAttribute("recommend", userService.getUnFollowing10Users(loginUser, this));
                            log.info("util.noicon: "+Util.getNoIcon());
                      @PostMapping("/comment")
public String addComment(Principal principal,CommentForm CommentForm, BindingResult bindingResult){
   if(bindingResult.hasfrors()) {
        log.info("There was a problem adding a new comment.");
}
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^ = ==
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                                                                                                                                                                                                                                                                                  return "register";
                     PostMapping(value = "/register")
String register(@Validated RegisterForm form, BindingResult bindingResult, Model model) {
   if (bindingResult.hasFrors()) {
        log.info("user:" + form.getVesFid());
        log.info("pser:" + form.getPassword());
        log.info("scr:" + form.getPassword());
        log.info("scr:" + form.getPassword());
        SetString> err = new HashSet<>();
        bindingResult.getAllErrors().forEach(e -> err.add(e.getDefaultMessage()));
        model.addAttribute("errors", err);
        return "register";
}
                                                                                                                                                                                                                                                                                 Wil
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                           log.info("user:" + form.getUserId());
log.info("pass:" + form.getPassword());
log.info("scr:" + form.getScreenName());
                           BCryptPasswordEncoder encoder = new BCryptPasswordEncoder();
User user = new User(form.getUserId(), encoder.encode(form.getPassword()), form.getScreenName());
                          User user = new User(rorm.getuseria(), encountry {
    userService.create(user);
} catch (UserIdAlreadyExistsException e) {
    Set(String> errors = new HashSet<>();
    errors.add(e.getHessage());
    model.addAttribute("errors", errors);
    return "register";
} catch (Exception e) {
                                Set<String> errors = new HashSet<>();
errors.add("unexpected error occured.
model.addAttribute("errors", errors);
                                                                                     .
l. try again.");
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                          Set<String> errors = new HashSet<>();
errors.add("unexpected error occured. try again.");
model.addAttribute("errors", errors);
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                          log.info(e.toString());
return "register";
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                      return "redirect:/loginForm";
                                                                                                                                                                                                                            鯛
                 @GetMapping("/update")
String updateUserDataPage(Model model) {
    model.addAttribute("userForm", new UserForm());
    //model.addAttribute("uploadForm", new UploadFileForm());
                                                                                                                                                                                                                            ▣
                try {
    User newUser = userService.find(Util.getLoginuserFromPrincipal(principal).getUserId());
    if (!Objects.equals(form.getScreenHame(), ""))
        newUser.setScreenHame(form.getScreenHame());
    if (!Objects.equals(form.getBiography(), ""))
        newUser.setBiography(form.getBiography());
    userService.update(newUser);
                          Util.updateAuthenticate(principal, newUser);
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                       if (bindingResult.hasFrors()) {
    Set<String> err = new HashSet<>();
    bindingResult.getAllFrors().forEach(e -> err.add(e.getDefaultMessage()));
    model.addAtribute("errors", err);
    return updateUserDataPage(model);
    //esture."musse".
                                                                                                                                                                                                                                                                   80
                                                                                                                                                                                                                                                                   //return "mypage";
                                                                                                                                                                                                                                                                   鯛
                                                                                                                                                                                                                                                                   Util.updateAuthenticate(principal, newUser);
                         model.addAttribute("userinfo", newUser);
} catch (UserIdNotFoundException e) {
   Set(String) errors = new HashSet(>();
   errors.add(e.getNessage());
   model.addAttribute("errors", errors);
   meture.""
                         model.adductrobute(errors, errors);
return "mypage";
) catch (Exception e) {
SettString> errors = new HashSet<>();
errors.add("unexpected error occured. try again.");
model.addAttribute("errors", errors);
log.info(e.getMessage());
return "mypage";
                          return "redirect:/";
                    @PostMapping(value = "/follow/{userid}")
String follow(Principal principal, @PathVariable("userid") String userid, RedirectAttributes attributes){
    User loginUser=Util.getLoginuserFromPrincipal(principal);
    try {
        User target = userService.find(userid);
    }
}
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                                            //-----Util-----
                                           @GetMapping("/debug")
String debug() {
    ListUser> users = userService.findAll();
    for (User u : users) {
        log.info(u.toString());
        reduced to the content of the 
                                                       return "redirect:/";
                                            private String predictTheCategory(TweetForm form) {
                                                       try {
    category=SVMUtil.predictTheCategory(iClassifier, form.getContent());
    log.info("predicted Category" + category);
                                                         return category;
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                          Linear.predictProbability(model.svmModel, x, probs);
return probs;
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                                                                                                                                                                                                                                                                         @Override
public void train(IDataSet dataSet)
       if (dataSet.size() == 0) throw new IllegalArgumentException("Data Set IS Null");
                                                                                                                                                                                                                                                                         // Select feature

DiffeatureData featureData = selectFeatures(dataSet);

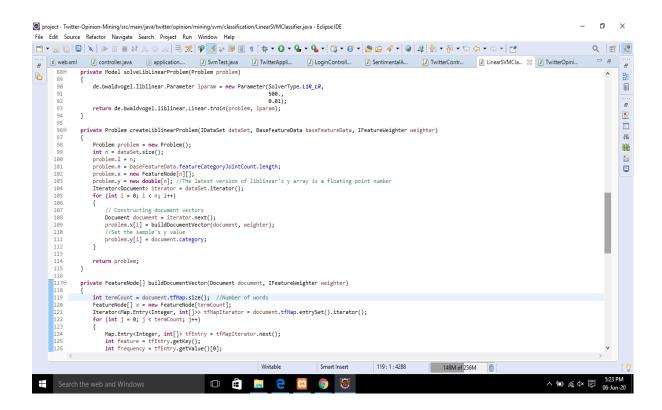
// Constructing weight calculation logic

IFeatureWeighter weighter = new TidfFeatureWeighter(dataSet.size(), featureData.df);

// Constructing SWM problems

Problem problem = createLiblinearProblem(dataSet, featureData, weighter);

// Errer un memory
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                                                                                                                                                                                                                                                                         <u>-</u>
                          //free up memory worddTrie = featureData.worddTrie; featureData = null;
ITokenizer tokenizer = dataSet.getTokenizer();
String[] catalog = dataSet.getCatalog().toArray();
dataSet = null;
                          dataSet = null;
System.gc();
// Solving SVM problems
Model symModel = solvetibLinearProblem(problem);
// Keep useful data
model = new LinearSVMModel();
model.tokenizer = tokenizer;
model.wordIdTrie = wordIdTrie;
model.catalog = catalog;
model.swModel = symModel;
model.featureNeighter = weighter;
                     public AbstractModel getModel()
                     private Model solveLibLinearProblem(Problem problem)
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                                                              int feature = tfEntry.getKey();
int frequency = tfEntry.getWalue()[0];
x[j] = new FeatureNode(feature + 1, // liblinear Require subscripts to increase from 1
weighter.weight(feature, frequency));
 a
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  double normalizer = 0;
for (int j = 0; j < termCount; j++)</pre>
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                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  double weight = x[j].getValue();
normalizer += weight * weight;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ₩
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                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  double weight = x[j].getValue();
x[j].setValue(weight / normalizer);
                                          protected DfFeatureData selectFeatures(IDataSet dataSet)
                                                    ChiSquareFeatureExtractor chiSquareFeatureExtractor = new ChiSquareFeatureExtractor();
                                                     DfFeatureData featureData = new DfFeatureData(dataSet); //Executive statistics
                                                     logger.start("Use chi-square detection to select features ...");
//We pass these statistics into the feature selection algorithm to get the features and their scores
MapcInteger, Double> selectedFeatures = chiSquareFeatureExtractor.chi_square(featureData);
                                                      // Delete useless features from the training data and rebuild the feature map
String[] wordIdArray = dataSet.getLexicon().getWordIdArray();
int[] idWap = new int[wordIdArray.length];
Arrays.fflu(idWap, -1);
featureData.wordIdTrie = new BinTriecInteger>();
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