

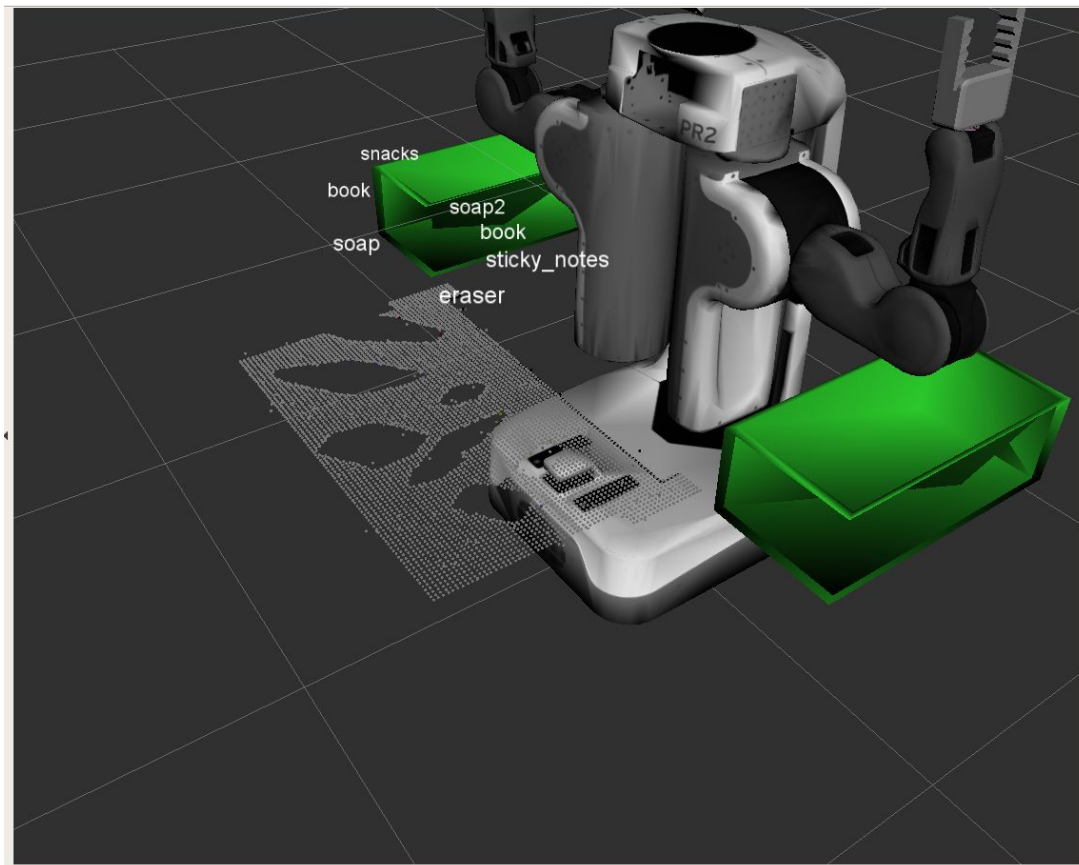
Project Perception Writeup

A. Exercise 1, 2 and 3 Pipeline Implemented

1. Pipeline for filtering and RANSAC Plane fitting.

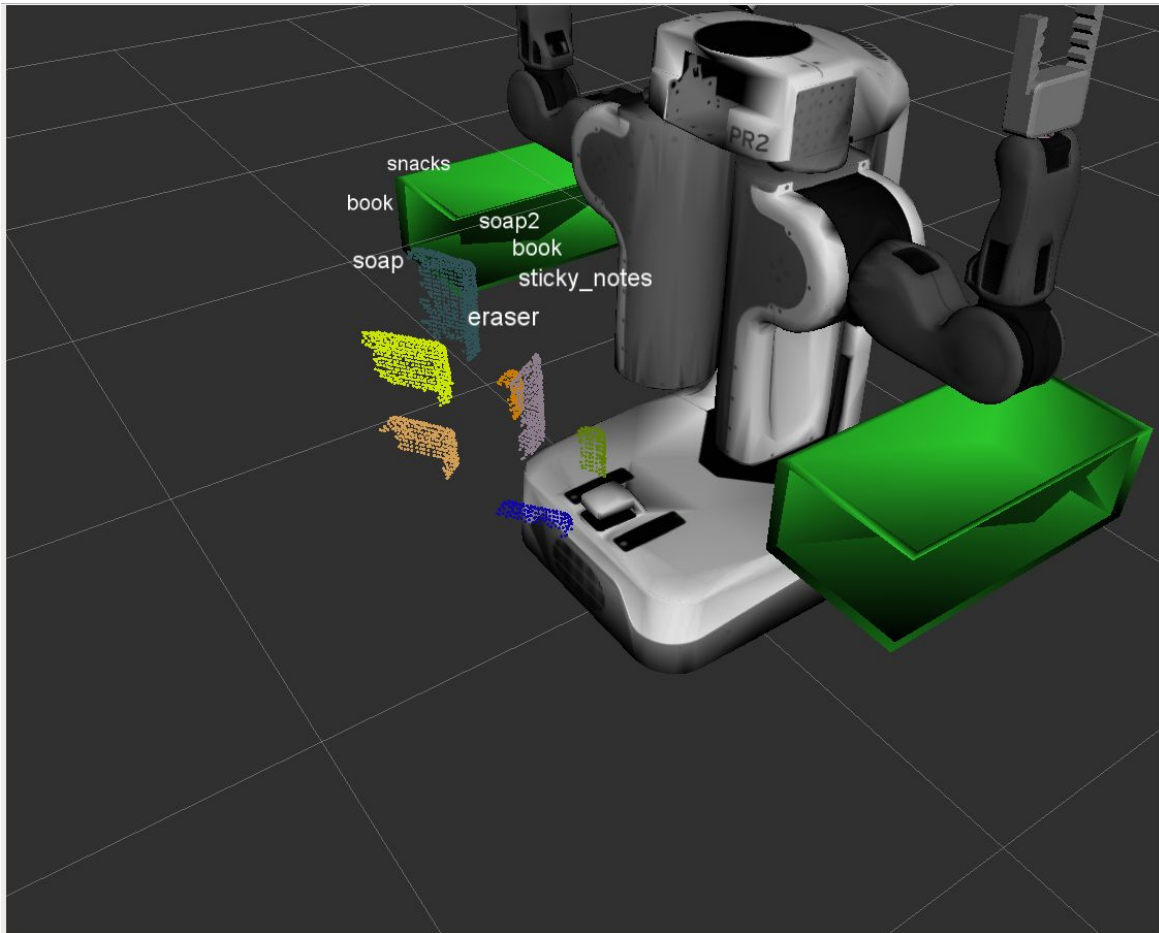
- Follow the instruction from the Exercise 1 guidance and add extra filter called Statistical Outlier Filter in order to remove noise from depth camera image.
- Also, experiment with different values for pass through filter in Z direction in order to filter out the tabletop (figure below).

2. Pipeline including clustering for segmentation implemented

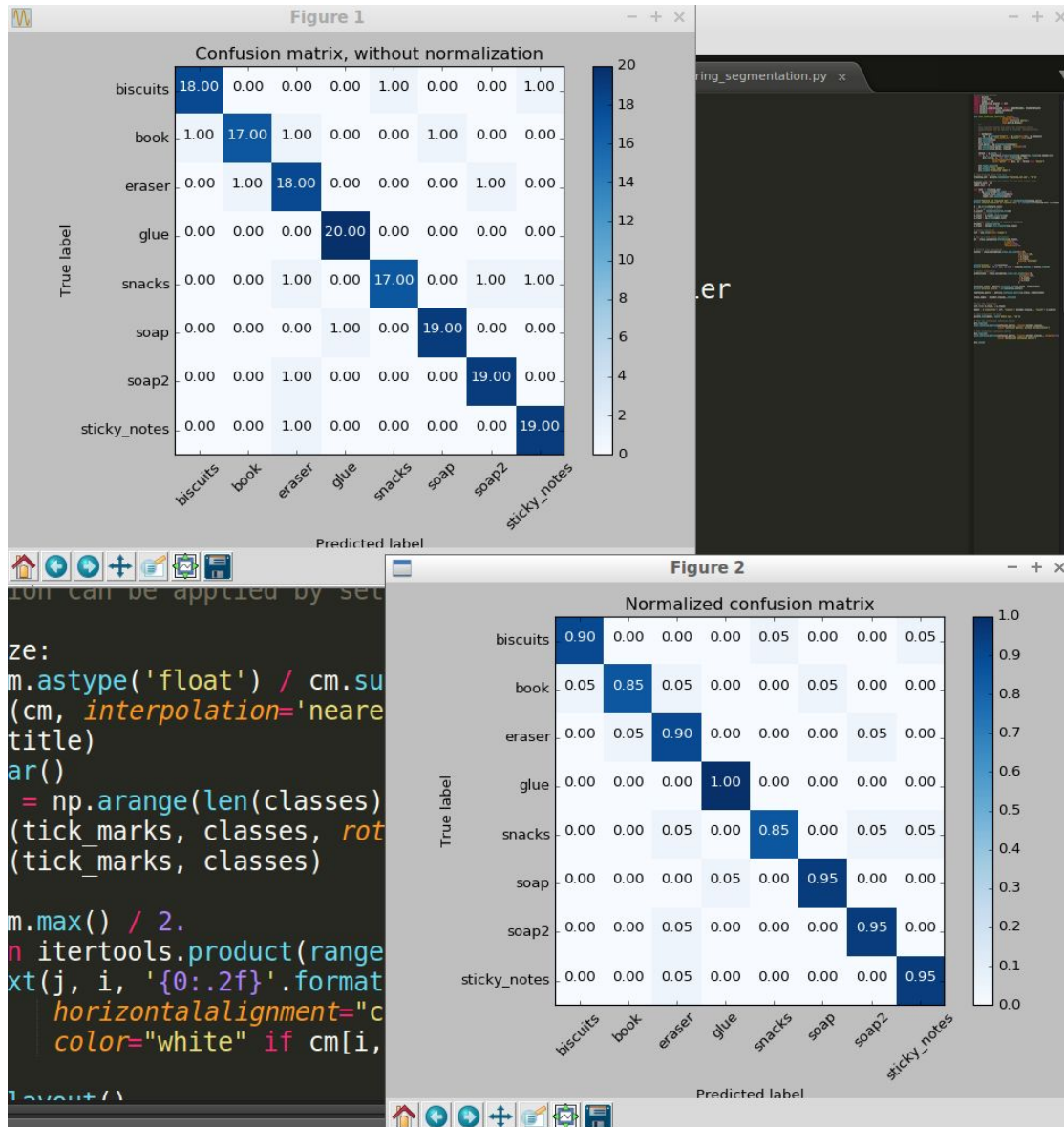


- Experiment with different Euclidean Distance Parameters in order to have the appropriate value to cluster new objects from pick list.

3. Features extracted and SVM trained. Object recognition implemented.



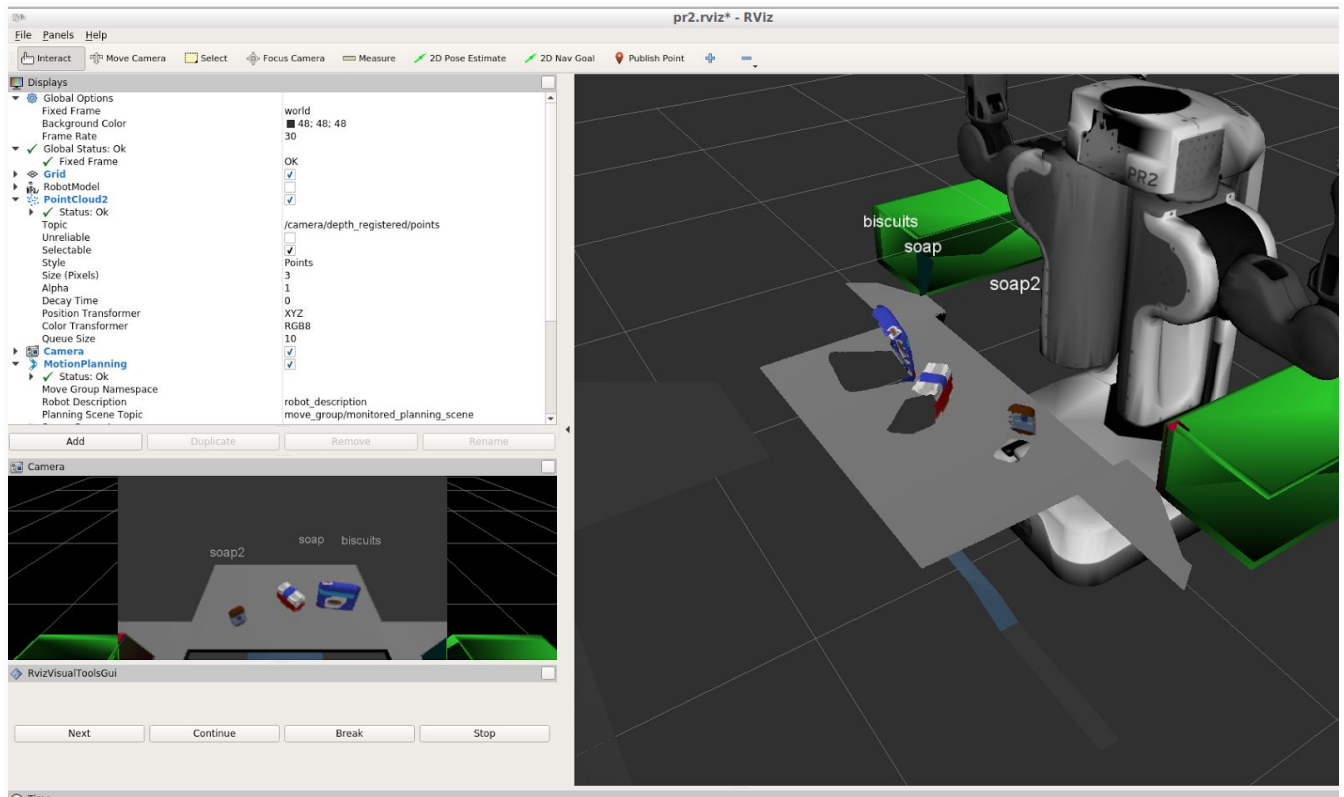
- Run the capture_features.py in order to generate new training models.
- Run train_svm.py to train the new recognition scheme.



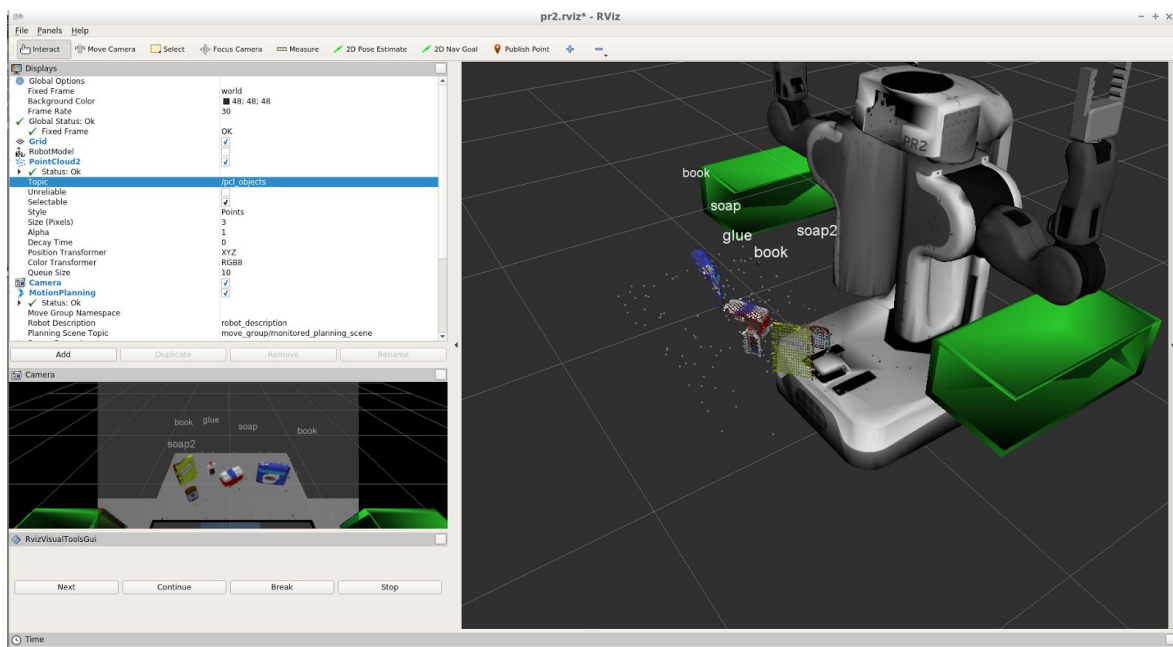
B. Pick and Place Setup

- Follow the guidance from the lecture to generate pick and place request for all the recognizable objects and output them to the corresponding .yaml files.
- Disable the code to call and wait for pick and place service and just simple output the request to the .yaml file as soon as all the request messages are generated.
- Add some enhancements to the recognition model to use HSV color scheme to compute histograms color feature.
- Below is the Rviz screenshot with labels marker for each of the required scenarios:

• Test World 1



• Test World 2



• Test World 3

