

# Large Scale Data Processing Lecture 2 - Data processing, Spark

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Paralellism in ML

I/O

POSIX I/O vs HPC

Synchronous processing

Asynchronous processing



Paralellism in ML

I/C

POSIX I/O vs HPO

Synchronous processing

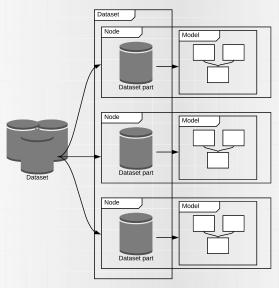


#### Data Parallelism

- same model on each distributed node
- split data among nodes
- repeat
  - ► train
  - synchronize



### Data Parallelism



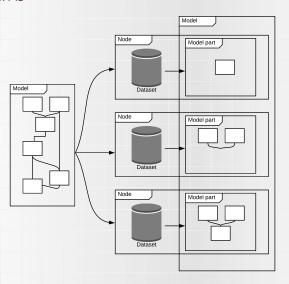


#### Task Parallelism

- parts of model on each distributed node
- same data on each node, or get results of previous part of model



### Data Parallelism





Paralellism in MI

I/O

OSIX I/O vs HPC

Synchronous processing

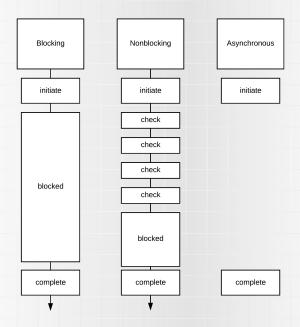


I/O

- blocking
- nonblocking
- asynchronous



1/0





I/C

POSIX I/O vs HPC

Synchronous processing



#### POSIX I/O vs HPC

- ► POSIX is state-full, OS track all file descriptors
- POSIX gives a lot of unneeded metadata
- ▶ POSIX has strong consistency after write, you can read it



#### POSIX I/O vs HPC

- ► HPC applications ensures that two process do not write to same file part
- ▶ in HPC, consistency is reduced to smaller subset than whole cluster
- noatime



Paralellism in ML

1/0

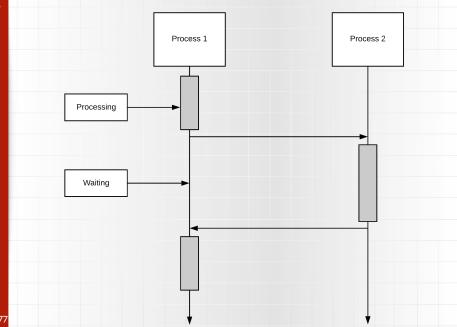
X I/O vs HPC

Synchronous processing



- make request
- wait for response
- continue processing







Daralellism in MI

I/C

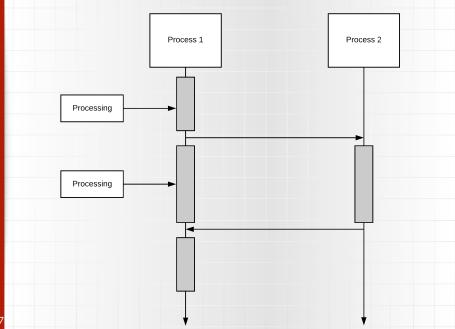
POSIX I/O vs HPC

nchronous processing



- make request
- continue processing
- request result arrives, do anything with it
- continue processing







#### Mongo - almost async

- asynchronous client API
- handles many concurrent connections
- document level locks
- what happen when we sand many request through one channel?



### Mongo - almost async

- executed asynchronously?
- executed in order of arrival, synchronously?



Paralellism in ML

1/0

POSIX I/O vs HPC

chronous processing

Asynchronous processing



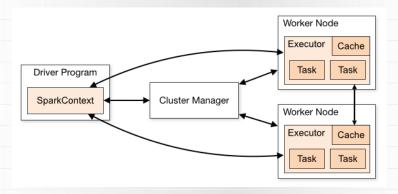




#### General

- University of California
- ► UC Berkeley AMPLab
- ► Matei Zaharia PhD Thesis
- ► Huge community
- ▶ JVM







- one Driver many Workers
- Each application in separate JVM
- Driver needs to be accesible from workers



- Appication our main()
- Driver executes our main(), schedules DAG
- Executor each worker spawns executors in order to run tasks of our application



Spark

#### Tune executors per worker

- too small executors unnecessary overhead
- too big executors IO issues, failure recovery issues
- keep balance
  - 5 cores per executor?
  - leave core for IO (HDFS, Lustre, ...)
  - leave resources for application manager and other overheads



### DAG Spark

- Directed Acyclic Graph
- Represents computations
- ► We are not doing computations in our code, we are creating DAGs and executing them

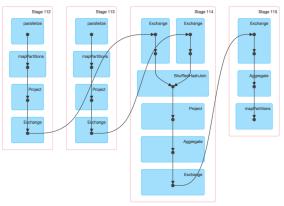


#### Spark



Status: SUCCEEDED Completed Stages: 4

- ▶ Event Timeline
- ▼ DAG Visualization





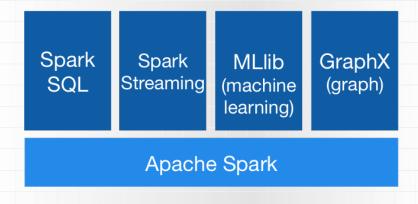
Spark

#### Application:

- ▶ Job
  - Stage (eg. map)
    - ► Task
    - ► Task
      - ...
  - ► Stage (eg. reduce)
  - ▶ ..
- ▶ Job
- **...**



### Spark components





### Runtimes

- Standalone
- ► YARN
- Mesos
- Kubernetes



#### Runtimes - Standalone

Spark

# Used in WCSS (utilizing pdsdsh) Simply:

- Put up master
- ► Take master address
- Put up nodes using master address



### **Runtimes - YARN**

- Comes from Hadoop
- Primarly only for Hadoop scheduling
- MapReduce V2



### **Runtimes - MESOS**

- UC Berkeley
- Used by Twitter, AirBnB...
- ► Full abstraction over resources



#### Runtimes - Myriad

- ► Mesos + YARN on same infrastructure
- ► YARN running in Mesos

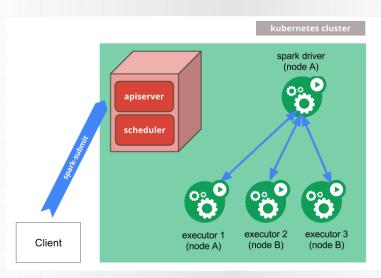


#### **Runtimes - Kubernetes**

- ► Spark >= 2.3
- ► Kubernetes >= 1.6



#### **Runtimes - Kubernetes**





# Core - primitives

Spark

#### RDD - resilient distributed dataset

- ► HDFS
- Hadoop API
- Directly from collections



# Core - primitives

Spark

#### Accumulators

- Shared variables between executors
- Only add efficient



# Core - primitives

Spark

#### **Broadcast variables**

- Efficient way to distributed read-only data between executors
- Spark optimizes communication in order to minimize overhead
- Reduces overhead when data reused between stages



# Core - data partitioning

- ► Each RDD is divided into partitions
- Each partition is processed by single executor
- You should have at least equal number of partitions as the number of CPUs in a cluster (taking into account data set size)



# Core - data partitioning

- ► Too big partitions memory issues
- ► Too many partitions in comparison to data set size performance issues
- 2-3 \* numCores of partitions (depends on data set size)
- For big data sets increase the number of partitions



# Core - shuffling

- repartitioning
- expensive
- ▶ disk I/O
- network I/O
- serialization/deserialization



#### Core - data transformations

Spark

#### Narrow

- Does not require data shuffling
- ▶ map, filter ...
- Spark groups narrow transformations pipelining

#### Wide

- Requires data shuffling
- groupByKey, ...



# Core - data transformations

Spark

#### Remember about load balancing!

- Narrow operations will not cause shuffling
- Without shuffling data can get skewed
- Skewed data -> performance problems
- repartition manually



# Core - reduceByKey, combineByKey, ... vs groupByKey

reduceByKey, combineByKey, foldByKey decrease data size that needs to be

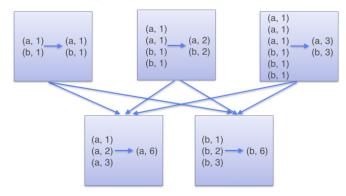
- saved to disk
- sent over network
- serialized
- deserialized



# Core - reduceByKey

Spark

# ReduceByKey

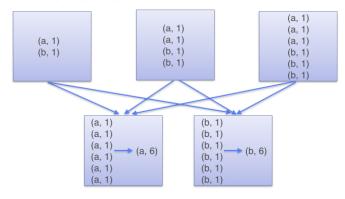




### Core - groupByKey

Spark

# GroupByKey



#### Core - persistence

Spark

- operations are lazy
- we need to persiste operations results in order to reuse it

```
rdd.persist()
\\ or
rdd.cache()
```

can increase performance up to 10x



# Core - persistence

- supports Kryo serialization
- multiple storage levels
- data can be compressed
- off-heap memory support



# SparkSQL

- is a module in Apache Spark that integrates relational processing with Spark's functional programming API.
- ▶ lets Spark programmers leverage the benefits of relational processing (e.g., declarative queries and optimized storage), and lets SQL users call complex analytics libraries in Spark (e.g., machine learning)



# SparkSQL

- utilize Spark CORE
- ▶ Represents structured and semistructured data
- ▶ Use
  - ► SQL/HiveQL
  - DataSet API

# SparkSQL - SQL

```
// Register the DataFrame as a SQL
2 //temporary view
df.createOrReplaceTempView("people")
val sqIDF = spark.sql("SELECT * FROM people")
6 sqIDF.show()
8 // | age | name |
10 // | null | Michael |
11 // | 30 | Andy |
12 // | 19 | Justin |
14
```

```
case class Person (name: String, age: Long)
3 // Encoders are created for case classes
val caseClassDS = Seq(Person("Andy", 32))
                   .toDS()
6 caseClassDS.show()
7 // +---+
8 // |name|age|
9 // +---+
10 // |Andy| 32|
11 // +---+
```



```
// Encoders for most common types are automatically
// provided by importing spark.implicits._
val primitiveDS = Seq(1, 2, 3).toDS()
primitiveDS.map(_ + 1).collect() // Returns: Array
(2, 3, 4)
```



```
1 // DataFrames can be converted to a Dataset by
2 // providing a class. Mapping will be done by name
| val path = "examples/src/main/resources/people.json"
| val peopleDS = spark.read.json(path).as[Person]
5 peopleDS.show()
7 // | age | name |
 // |null|Michael|
10 // | 30 | Andy |
11 // | 19 | Justin |
13
```



```
val teenagers = peopleDS.where('age >= 10)
.where('age <= 19)
.select('name).as[String]
teenagers.show
// +-----+
// | name |
// // +-----+
// | Justin |
// +-----+
```



Spark

# SparkSQL - DataSet API

```
val symbol = 'someSymbol // symbol: Symbol = 'someSymbol'
```



# Streaming

- ► API mix
- Structured Streaming
- Spark Streaming











- micro-batching
- configurable latency's
- can be exactly once guarantees



- at most once
- at least once
- exactly once



# **Streaming - Structured Streaming**

- ► Standard 100ms, exactly once
- Continous 1ms, at least once
  - only map-like
  - SQL without aggregations
  - best with Kafka Source/Sink



# MLLib Spark

- ► API mix
- ► Features:
  - data loading
  - data processing
  - ► ml methods
  - ▶ ..



### MLLib - DataFrames API

- pipelines
- friendly
- optimizations
- uniform



- classification
  - binary
  - multi-class
  - multi-label
- regression
- clustering
- collaborative filtering
- ► frequent-pattern mining



MLLib Spark

- hyper-parameters search
- cross validation
- ► train-test split

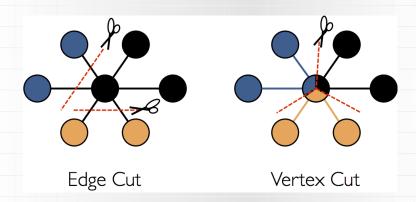


# GraphX

- graph representations on spark
- ▶ based on RDD API
- a little of graphs algorithms



#### GraphX Spark





# GraphFrames

- based on DataFrame API
- schould be faster than GraphX
- smaller API
- in some places, use GraphX under the hood



# spark-shell

- shell for Spark
- created context
- spark API imported

# Zeppelin

- notebooks for Spark
- create, or connect to remote context
- ► Helium for visualization
- collaboration
- scheduler
- custom dependencies



# Spark notebooks

- more like iPython notebooks
- more built-in visualizations



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