

Stage 3 - modified dependency accumulation

$\delta[v] \leftarrow 0, v \in \forall V; level \leftarrow V;$

while $level > 0$ **do**

while $Q[level]$ *not empty* **do**

 dequeue $w \leftarrow Q[level];$

for *all* $v \in P[w]$ **do**

if $t[v] = \text{Not-Touched}$ **then**

 enqueue $v \rightarrow Q[level - 1];$

$t[v] \leftarrow \text{Up};$

$\hat{\delta}[v] \leftarrow \delta[v];$

$\hat{\delta}[v] \leftarrow \hat{\delta}[v] + \frac{\hat{\sigma}[v]}{\hat{\sigma}[w]}(1 + \hat{\delta}[w]);$

if $t[v] = \text{Up} \wedge (v \neq u_{high} \vee w \neq u_{low})$ **then**

$\hat{\delta}[v] \leftarrow \hat{\delta}[v] - \frac{\sigma[v]}{\sigma[w]}(1 + \delta[w]);$

if $w \neq r$ **then**

$C_B[w] \leftarrow C_B[w] + \hat{\delta}[w] - \delta[w];$

$level \leftarrow level - 1;$

$\sigma[v] \leftarrow \hat{\sigma}[v], v \in \forall V;$