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This is for the loyal Schemers.

```
signature Ysig
=
sig
  val Y :
     $((\alpha \rightarrow \alpha) \rightarrow (\alpha \rightarrow \alpha)) \rightarrow (\alpha \rightarrow \alpha)$ 
end
```

```
functor Yfunc()
▷
Ysig
=
struct
  datatype  $\alpha$  T = into of  $\alpha$  T  $\rightarrow \alpha$ 
  fun Y(f)
    = H(f)(into(H(f)))
  and H(f)(a)
    = f(G(a))
  and G(into(a))(x)
    = a(into(a))(x)
end
```

```
structure Ystruct
= Yfunc()
```

No, we wouldn't forget factorial.

```
fun mk_fact(fact)(n)
= if (n = 0)
  then 1
  else n * fact(n - 1)
```

What is the value of

$Ystruct.Y(mk\_fact)(10)$ ?