

```

/*
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 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package awt;

/**
 *
 * @author TIG
 */
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.awt.event.WindowAdapter;
import java.awt.event.WindowEvent;
abstract class add implements ActionListener
{
    TextField t1,t2,t3;
    Button b;
    add(){
        Frame f =new Frame("This is sample windows created by us");
        f.addWindowListener(new WindowAdapter(){
            public void windowClosing(WindowEvent e) {
                f.dispose();
            }
        });
        f.setSize(300,300);
        f.setBackground(Color.yellow);
        f.setLayout(new GridLayout(4, 2));
        Label l=new Label("Enter 1st no");
        t1=new TextField();
        Label l1=new Label("Enter 2nd no");
        t2=new TextField("");
        Label l2 =new Label("Result");
        t3=new TextField("");
        Button b=new Button("Submit");
        b.setActionCommand("OK");
        b.addActionListener(this);
        f.add(l);
        f.add(t1);
        f.add(l1);
        f.add(t2);
        f.add(l2);
        f.add(t3);
        f.add(b);
        f.setVisible(true);
    }
    public void actionPerformed(ActionEvent e)
    {
        String s1=t1.getText();
        String s2=t2.getText();
        int a=Integer.parseInt(s1);
        int c=Integer.parseInt(s2);
        String cmd =e.getActionCommand();
        if(cmd.equals("OK")){

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        int r=a+c;
        String s3=String.valueOf(r);
        t3.setText(s3);
    }
}
public class frame2 extends add
{
    public static void main(String[] args) {
        frame2 p=new frame2();
    }
}
```