```java
/*
 * To change this license header, choose License Headers in Project
Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package awt;

import java.awt.*;
import java.awt.event.*;
public class MouseMotionListenerDemo1 extends Frame implements
MouseMotionListener{
    MouseMotionListenerDemo1(){
addMouseMotionListener(this);
setSize(500,500);
setLayout(null);
setVisible(true);
    }
public void mouseDragged(MouseEvent a) {
    Graphics mM_g=getGraphics();
mM_g.setColor(Color.ORANGE);
mM_g.fillOval(a.getX(),a.getY(),10,20);
}
public void mouseMoved(MouseEvent e) {}
public static void main(String[] args) {
    new MouseMotionListenerDemo1();
}
}
```