```
* To change this license header, choose License Headers in Project
Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package awt;
import java.awt.*;
import java.awt.event.*;
public class ChoiceExamole
        ChoiceExamole(){
        F'rame f= new F'rame();
        final Label label = new Label();
        label.setAlignment(Label.CENTER);
        label.setSize(400,100);
        Button b=new Button("Show");
        b.setBounds (200, 100, 50, 20);
        final Choice c=new Choice();
        c.setBounds(100,100, 75,75);
        c.add("C");
        c.add("C++");
        c.add("Java");
        c.add("PHP");
        c.add("Android");
        f.add(c);f.add(label); f.add(b);
        f.setSize(400,400);
        f.setLayout(null);
        f.setVisible(true);
        b.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
         String data = "Programming language Selected: "+
c.getItem(c.getSelectedIndex());
         label.setText(data);
        }
        });
public static void main(String args[])
   new ChoiceExamole();
}
```