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/*
 * To change this license header, choose License Headers in Project
Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package awt;

import java.awt.*;
import java.awt.event.*;
public class MouseListenerDemo1 extends Frame implements MouseListener{
    Label mL_1;
    MouseListenerDemo1(){
        addMouseListener(this);
        mL_1=new Label();
        mL_1.setBounds(10,20,500,100);
        add(mL_1);
        setSize(300,300);
        setLayout(null);
        setVisible(true); }
    public void mouseClicked(MouseEvent e) {
        mL_1.setText("BCA ==> Mouse Clicked"); }
    public void mouseEntered(MouseEvent e) {
        mL_1.setText("BCA ==> Mouse Entered"); }
    public void mouseExited(MouseEvent e) {
        mL_1.setText("BCA ==> Mouse Exited"); }
    public void mousePressed(MouseEvent e) {
        mL_1.setText("BCA ==> Mouse Pressed"); }
    public void mouseReleased(MouseEvent e) {
        mL_1.setText("BCA ==> Mouse Released"); }
    public static void main(String[] args) { new MouseListenerDemo1(); } }

```