Vitor Cesco
Senior iOS Developer and Full-Stack Web Developer

EXPERIENCE

Freelancer / Entrepreneur
2010 – Present
iOS Developer
Founder of the VLSA ME, a micro company specialised in iOS solutions. With several apps published on the App Store, I am responsible for all iOS coding as well as leading the web and design team.

<u>Technologies used</u>: Swift, Objective-C, iOS, Cocoa Pods, git, Paint Code, Sketch, QuartzCode

Turtle
2018 - Present, USA
Senior iOS Developer
Senior iOS developer working with Turtle, a development agency based in the US. Providing many around the world startups top level solutions in iOS.

<u>Technologies used</u>: Swift, iOS, Cocoa Pods, git, Paint Code

Lets Events
2017 – 2018
Senior iOS Developer and Web Front-end (React) Developer
Responsible for the development and maintenance of the Lets Events iOS application. The project was built 100% using Swift.
I also have participation on the web application developed with React.

<u>Technologies used</u>: Swift, iOS, Cocoa Pods, git, Paint Code,
Node.js, React

Rolfson Oil
2016 – Present, Denver - Colorado, USA
Senior iOS Developer, Web Front-end (React) Developer and IT consultant.
Development and maintenance of the iOS applications, including the migration of legacy code from Objective-C to Swift.
Development of new technologies using React, replacing the use of old enterprise softwares.
IT and Web Security consultant.

<u>Technologies used</u>: Swift, Objective-C, iOS, Node.js, React, PHP, Filemaker, MySQL, AWS, Heroku

Tyton Holdings
2014 – 2016, Denver - Colorado, USA
Senior iOS Developer and Lead Web Full-Stack Developer
Developed a total of 3 iOS apps, including universal binaries and Apple Watch extensions. Built from scratch libraries to maintain a good code practice. Created custom UI Elements to achieve the brand visual identity, all of them based on native UIKit protocols to maintain maximum compatibility across all devices and future iOS Updates.
On the web side, developed a total of 4 systems, 2 of them were simple PHP prototypes, and 2 were full Node.js web applications, which interact with all of the iOS apps. Front and Backend were architected by me. Responsible for most of the coding, as well as revising and managing every pull-request from other developers.

Technologies used: Swift, Objective-C, iOS, Cocoa Pods, git, Paint Code, Sketch, Node.js, React, Docker Cloud, Heorku, Amazon AWS

Focus Networks / Embraer
2014
Lead iOS Developer
Lead the iOS Development of the eQRH (available on the App Store) app, a huge project in partnership with Embraer, a major aircraft manufacturer from Brazil. Dealing with diversity and the need to comply to many exotic requirements from the engineers and board of pilots from Embraer was a huge challenge.

Technologies used: Objective-C, iOS, git, FTP

ITA - Aerospace Technological Institute
2011 - 2012
Physics Scientific Initiation
Projects and paper publications were related to the subject: Studying and Measuring Non-Ionising Radiation on the Vale do Paraíba Region.

EDUCATION

Computer Engineering
2010 – 2014
UNITAU - Universidade de Taubaté
Bachelor degree in Computer Engineering from UNITAU, with majors in Software Engineering and Artificial Intelligence.

Exchange Program Student
2009
Salt Lake City - UT, United States
Lived for a couple of months in Salt Lake City, Utah, participating in an exchange program sponsored by the Rotary Club.

LANGUAGES

Portuguese
Fluent

English
Fluent

Spanish
Moderate level

SKILLS

IOS

- Swift
- Objective-C
- UIKit
- Mac OSX
- Xcode
- TestFlight
- iTunes Connect
- AppStore publishing

WEB

- PHP
- Javascript
- Node.js
- React
- Bootstrap
- Docker Cloud
- Amazon AWS
- Heroku
- DynamoDB
- MySQL
- MongoDB

GENERAL

- UI/UX Design
- Linux
- Trello
- Target process
- FileMaker
- Waffle
- Asana

For portfolio and more go to www.vitorcesco.com

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