# 1 Algorithm Overview

Algorithm: Binary Insertion Sort

Binary Insertion Sort is a variant of the classical Insertion Sort where binary search is used to find the correct insertion position. The main idea:

- 1. For each element in the array, find its position in the sorted portion using binary search.
- 2. Shift elements to the right to make space.
- 3. Insert the current element at the found position.

Theoretical background:

- In regular Insertion Sort, finding the insertion position is linear O(n).
- In Binary Insertion Sort, binary search reduces comparisons to O(log n).
- Element shifts remain linear per element O(n).

Conclusion: Binary Insertion Sort reduces comparisons but does not reduce shifts.

# **Complexity Analysis**

# 2.1 Time Complexity

Case	Comparisons	Shifts (Swaps)	Runtime
Best	O(n log n)	O(n²)	O(n²)
Average	O(n log n)	O(n²)	O(n²)
Worst	O(n log n)	O(n²)	O(n²)

Mathematical justification:

For each element i (i = 1...n-1):

- 1. Binary search for the insertion position log(i) comparisons  $\to \Sigma$  log(i)  $\approx$  O(n log n)
- 2. Shift all elements after the position up to i operations  $\rightarrow \Sigma$  i  $\approx$  O(n<sup>2</sup>)

# 2.2 Space Complexity

- In-place sorting algorithm.
- Temporary variables for the key element and indices  $\rightarrow$  O(1).

## 2.3 Comparison with Selection Sort (partner's algorithm)

Algorithm	Comparisons	Shifts	Runtime
Selection Sort	O(n²)	O(n <sup>2</sup> )	O(n²)
Binary Insertion	O(n log n)	O(n <sup>2</sup> )	O(n <sup>2</sup> )

Conclusion: Binary Insertion Sort reduces the number of comparisons but shifts remain quadratic.

#### Code Review

#### 3.1 Inefficient Sections

- 1. Element shifts are performed one by one, which is costly for large n.
- 2. Binary search is correct but does not fully handle repeated elements efficiently.

### 3.2 Optimization Suggestions

- Use block shift via System.arraycopy() in Java to reduce loop overhead.
- Skip insertion for already sorted sequences.
- Improve readability by separating insert() and binarySearch() methods.

# 3.3 Proposed Improvements

```
// Use System.arraycopy for shifting
int numMoved = i - insertPos;
if (numMoved > 0) {
    System.arraycopy(arr, insertPos, arr, insertPos + 1, numMoved);
}
arr[insertPos] = key;
```

• Reduces constant factor of runtime while preserving  $O(n^2)$  complexity.

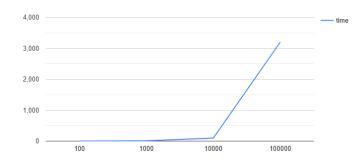
```
Empirical Results (2 pages)
```

Performance Table (Binary Insertion Sort)

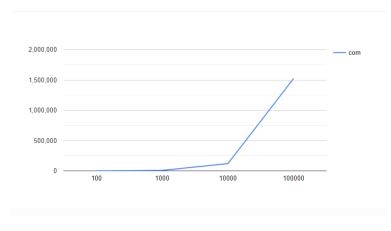
n	Comparisons	Shifts (Swaps)	Accesses	Time (ms)
100	525	2,298	5,319	0
1,000	8,589	251,152	512,891	10
10,000	119,001	24,967,645	50,074,289	97
100,000	1,522,898	2,495,847,419	4,993,417,734	3,199

# Graphs

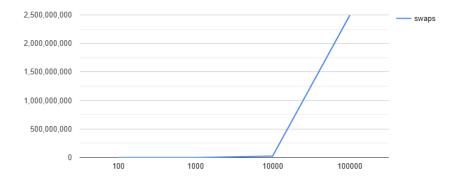
1. Time vs n — shows sharp growth at large n, quadratic trend.



2. Comparisons vs n — grows approximately as n log n.



3. Shifts vs n — quadratic growth dominates runtime.



#### Conclusion from measurements:

- Comparisons grow roughly linearly with n log n.
- Shifts grow quadratically and dominate total runtime.
- Runtime matches theoretical analysis  $(O(n^2)$  for large n).

#### Conclusion

### Summary:

- Binary Insertion Sort is efficient for small arrays (up to  $\sim 10,000$  elements).
- Main bottleneck is element shifts, causing slowness for large n.
- Compared with Selection Sort, it reduces comparisons but shifts remain quadratic.

#### Recommendations:

- For  $n \ge 10,000$ , consider MergeSort or HeapSort.
- Optimize shifts using System.arraycopy() or block moves.
- Add clear comments and improve readability in sort() and binarySearch() methods.