

Minimum Cost Spanning Trees: Kruskal's Algorithm

Madhavan Mukund

<https://www.cmi.ac.in/~madhavan>

Programming, Data Structures and Algorithms using Python
Week 5

Minimum cost spanning tree (MCST)

- Weighted undirected graph,
 $G = (V, E), W : E \rightarrow \mathbb{R}$
 - G assumed to be connected
- Find a minimum cost **spanning tree**
 - Tree connecting all vertices in V

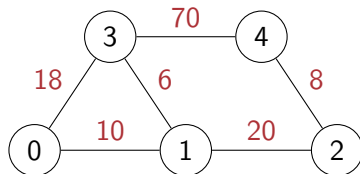
Minimum cost spanning tree (MCST)

- Weighted undirected graph,
 $G = (V, E), W : E \rightarrow \mathbb{R}$
 - G assumed to be connected
- Find a minimum cost **spanning tree**
 - Tree connecting all vertices in V
- **Strategy 2**
 - Start with n components, each a single vertex
 - Process edges in ascending order of cost
 - Include edge if it does not create a cycle

Minimum cost spanning tree (MCST)

- Weighted undirected graph,
 $G = (V, E), W : E \rightarrow \mathbb{R}$
 - G assumed to be connected
- Find a minimum cost **spanning tree**
 - Tree connecting all vertices in V
- **Strategy 2**
 - Start with n components, each a single vertex
 - Process edges in ascending order of cost
 - Include edge if it does not create a cycle

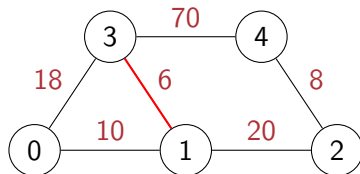
Example



Minimum cost spanning tree (MCST)

- Weighted undirected graph,
 $G = (V, E), W : E \rightarrow \mathbb{R}$
 - G assumed to be connected
- Find a minimum cost **spanning tree**
 - Tree connecting all vertices in V
- **Strategy 2**
 - Start with n components, each a single vertex
 - Process edges in ascending order of cost
 - Include edge if it does not create a cycle

Example

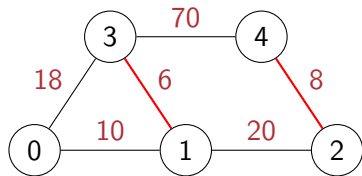


- Start with smallest edge, $(1, 3)$

Minimum cost spanning tree (MCST)

- Weighted undirected graph,
 $G = (V, E), W : E \rightarrow \mathbb{R}$
 - G assumed to be connected
- Find a minimum cost **spanning tree**
 - Tree connecting all vertices in V
- **Strategy 2**
 - Start with n components, each a single vertex
 - Process edges in ascending order of cost
 - Include edge if it does not create a cycle

Example

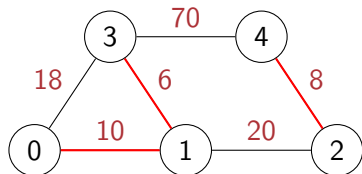


- Start with smallest edge, $(1, 3)$
- Add next smallest edge, $(2, 4)$

Minimum cost spanning tree (MCST)

- Weighted undirected graph,
 $G = (V, E), W : E \rightarrow \mathbb{R}$
 - G assumed to be connected
- Find a minimum cost **spanning tree**
 - Tree connecting all vertices in V
- **Strategy 2**
 - Start with n components, each a single vertex
 - Process edges in ascending order of cost
 - Include edge if it does not create a cycle

Example

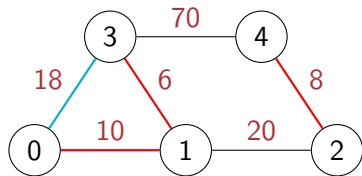


- Start with smallest edge, $(1, 3)$
- Add next smallest edge, $(2, 4)$
- Add next smallest edge, $(0, 1)$

Minimum cost spanning tree (MCST)

- Weighted undirected graph,
 $G = (V, E), W : E \rightarrow \mathbb{R}$
 - G assumed to be connected
- Find a minimum cost **spanning tree**
 - Tree connecting all vertices in V
- **Strategy 2**
 - Start with n components, each a single vertex
 - Process edges in ascending order of cost
 - Include edge if it does not create a cycle

Example

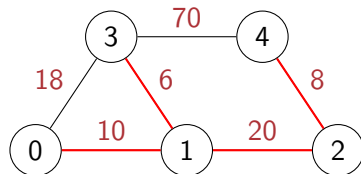


- Start with smallest edge, $(1, 3)$
- Add next smallest edge, $(2, 4)$
- Add next smallest edge, $(0, 1)$
- Can't add $(0, 3)$, forms a cycle

Minimum cost spanning tree (MCST)

- Weighted undirected graph,
 $G = (V, E), W : E \rightarrow \mathbb{R}$
 - G assumed to be connected
- Find a minimum cost **spanning tree**
 - Tree connecting all vertices in V
- **Strategy 2**
 - Start with n components, each a single vertex
 - Process edges in ascending order of cost
 - Include edge if it does not create a cycle

Example



- Start with smallest edge, $(1, 3)$
- Add next smallest edge, $(2, 4)$
- Add next smallest edge, $(0, 1)$
- Can't add $(0, 3)$, forms a cycle
- Add next smallest edge, $(1, 2)$

Kruskal's algorithm

- $G = (V, E), W : E \rightarrow \mathbb{R}$

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$

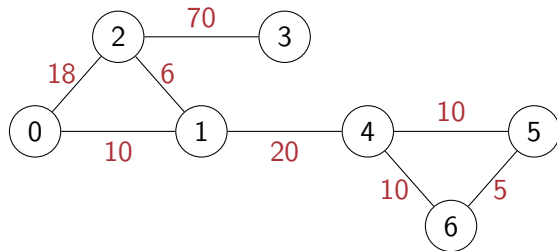
Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

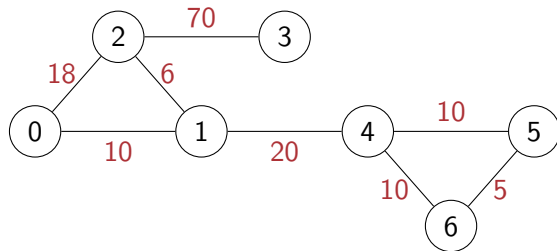
Example



Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

Example



Sort E as

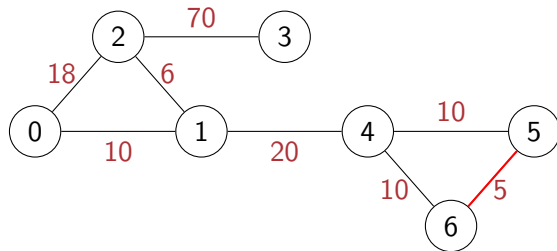
$\{(5,6), (1,2), (0,1), (4,5), (4,6), (0,2), (1,4), (2,3)\}$

Set $TE = \emptyset$

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

Example



Sort E as

$\{(5,6), (1,2), (0,1), (4,5), (4,6), (0,2), (1,4), (2,3)\}$

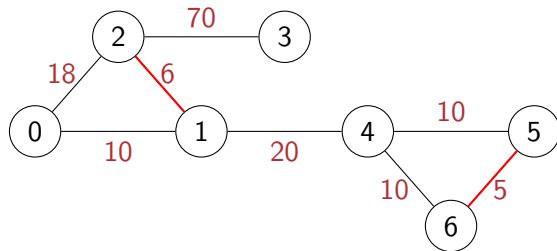
Add $(5,6)$

Set $TE = \{(5,6)\}$

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

Example



Sort E as

$\{(5,6), (1,2), (0,1), (4,5), (4,6), (0,2), (1,4), (2,3)\}$

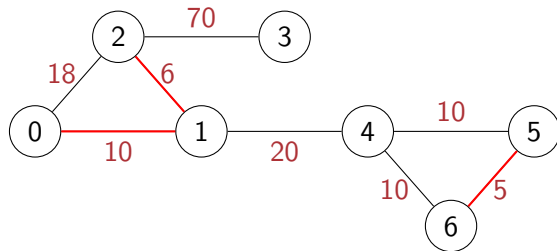
Add $(1,2)$

Set $TE = \{(5,6), (1,2)\}$

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

Example



Sort E as

$\{(5,6), (1,2), (0,1), (4,5), (4,6), (0,2), (1,4), (2,3)\}$

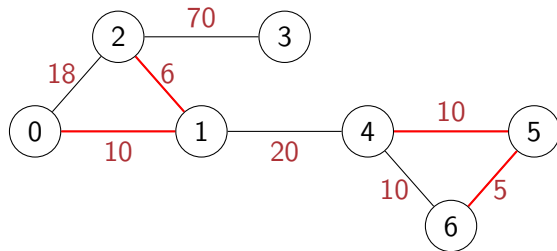
Add $(0,1)$

Set $TE = \{(5,6), (1,2), (0,1)\}$

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

Example



Sort E as

$\{(5,6), (1,2), (0,1), (4,5), (4,6), (0,2), (1,4), (2,3)\}$

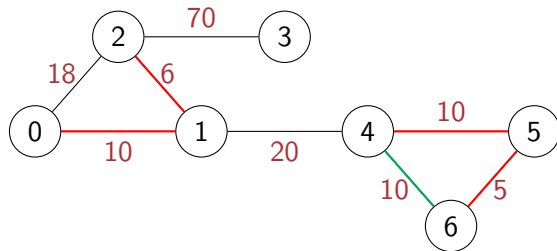
Add $(4,5)$

Set $TE = \{(5,6), (1,2), (0,1), (4,5)\}$

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

Example



Sort E as

$\{(5,6), (1,2), (0,1), (4,5), (4,6), (0,2), (1,4), (2,3)\}$

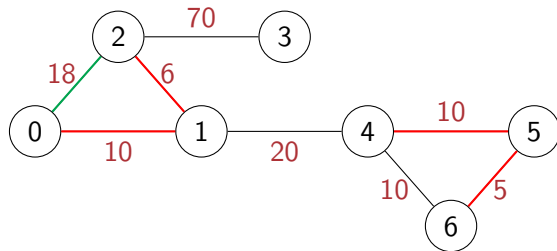
Skip $(4,6)$

Set $TE = \{(5,6), (1,2), (0,1), (4,5)\}$

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

Example



Sort E as

$\{(5, 6), (1, 2), (0, 1), (4, 5), (4, 6), (0, 2), (1, 4), (2, 3)\}$

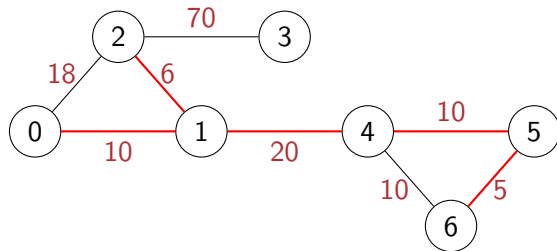
Skip $(0, 2)$

Set $TE = \{(5, 6), (1, 2), (0, 1), (4, 5)\}$

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

Example



Sort E as

$\{(5, 6), (1, 2), (0, 1), (4, 5), (4, 6), (0, 2), (1, 4), (2, 3)\}$

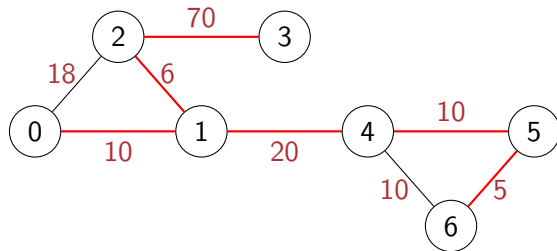
Add $(1, 4)$

Set $TE = \{(5, 6), (1, 2), (0, 1), (4, 5), (1, 4)\}$

Kruskal's algorithm

- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Let $E = \{e_0, e_1, \dots, e_{m-1}\}$ be edges sorted in ascending order by weight
- Let $TE \subseteq E$ be the set of tree edges already added to MCST
- Initially, $TE = \emptyset$
- Scan E from e_0 to e_{m-1}
 - If adding e_i to TE creates a loop, skip it
 - Otherwise, add e_i to TE

Example



Sort E as

$\{(5, 6), (1, 2), (0, 1), (4, 5), (4, 6), (0, 2), (1, 4), (2, 3)\}$

Add $(2, 3)$

Set $TE = \{(5, 6), (1, 2), (0, 1), (4, 5), (1, 4), (2, 3)\}$

Correctness of Kruskal's algorithm

Minimum Separator Lemma

- Let V be partitioned into two non-empty sets U and $W = V \setminus U$
- Let $e = (u, w)$ be the minimum cost edge with $u \in U, w \in W$
- Every MCST must include e

Correctness of Kruskal's algorithm

Minimum Separator Lemma

- Let V be partitioned into two non-empty sets U and $W = V \setminus U$
 - Let $e = (u, w)$ be the minimum cost edge with $u \in U, w \in W$
 - Every MCST must include e
-
- Edges in TE partition vertices into connected components
 - Initially each vertex is a separate component

Correctness of Kruskal's algorithm

Minimum Separator Lemma

- Let V be partitioned into two non-empty sets U and $W = V \setminus U$
 - Let $e = (u, w)$ be the minimum cost edge with $u \in U, w \in W$
 - Every MCST must include e
-
- Edges in TE partition vertices into connected components
 - Initially each vertex is a separate component
 - Adding $e = (u, w)$ merges components of u and w
 - If u and w are in the same component, e forms a cycle and is discarded

Correctness of Kruskal's algorithm

Minimum Separator Lemma

- Let V be partitioned into two non-empty sets U and $W = V \setminus U$
 - Let $e = (u, w)$ be the minimum cost edge with $u \in U$, $w \in W$
 - Every MCST must include e
-
- Edges in TE partition vertices into connected components
 - Initially each vertex is a separate component
 - Adding $e = (u, w)$ merges components of u and w
 - If u and w are in the same component, e forms a cycle and is discarded
 - Let U be component of u , W be $V \setminus U$
 - U , W form a partition of V with $u \in U$ and $w \in W$
 - Since we are scanning edges in ascending order of cost, e is minimum cost edge connecting U and W , so it must be part of any MCST

Implementing Kruskal's algorithm

- Collect edges in a list as (d,u,v)
 - Weight as first component for easy sorting

```
def kruskal(WList):  
    (edges,component,TE) = ([],{},[])  
    for u in WList.keys():  
        # Weight as first component to sort easily  
        edges.extend([(d,u,v) for (v,d) in WList[u]])  
        component[u] = u  
    edges.sort()  
  
    for (d,u,v) in edges:  
        if component[u] != component[v]:  
            TE.append((u,v))  
            c = component[u]  
            for w in WList.keys():  
                if component[w] == c:  
                    component[w] = component[v]  
  
    return(TE)
```

Implementing Kruskal's algorithm

- Collect edges in a list as (d,u,v)
 - Weight as first component for easy sorting
- Main challenge is to keep track of connected components
 - Dictionary to record component of each vertex
 - Initially each vertex is an isolated component
 - When we add an edge (u,v) , merge the components of u and v

```
def kruskal(WList):  
    (edges,component,TE) = ([],{},[])  
    for u in WList.keys():  
        # Weight as first component to sort easily  
        edges.extend([(d,u,v) for (v,d) in WList[u]])  
        component[u] = u  
    edges.sort()  
  
    for (d,u,v) in edges:  
        if component[u] != component[v]:  
            TE.append((u,v))  
            c = component[u]  
            for w in WList.keys():  
                if component[w] == c:  
                    component[w] = component[v]  
  
    return(TE)
```

Implementing Kruskal's algorithm

Analysis

- Sorting the edges is $O(m \log m)$
 - Since m is at most n^2 , equivalently $O(m \log n)$

```
def kruskal(WList):
    (edges, component, TE) = ([], {}, [])
    for u in WList.keys():
        # Weight as first component to sort easily
        edges.extend([(d,u,v) for (v,d) in WList[u]])
        component[u] = u
    edges.sort()

    for (d,u,v) in edges:
        if component[u] != component[v]:
            TE.append((u,v))
            c = component[u]
            for w in WList.keys():
                if component[w] == c:
                    component[w] = component[v]

    return(TE)
```

Implementing Kruskal's algorithm

Analysis

- Sorting the edges is $O(m \log m)$
 - Since m is at most n^2 , equivalently $O(m \log n)$
- Outer loop runs m times
 - Each time we add a tree edge, we have to merge components — $O(n)$ scan
 - $n - 1$ tree edges, so this is done $O(n)$ times

```
def kruskal(WList):  
    (edges, component, TE) = ([], {}, [])  
    for u in WList.keys():  
        # Weight as first component to sort easily  
        edges.extend([(d,u,v) for (v,d) in WList[u]])  
        component[u] = u  
    edges.sort()  
  
    for (d,u,v) in edges:  
        if component[u] != component[v]:  
            TE.append((u,v))  
            c = component[u]  
            for w in WList.keys():  
                if component[w] == c:  
                    component[w] = component[v]  
  
    return(TE)
```


Implementing Kruskal's algorithm

Analysis

- Sorting the edges is $O(m \log m)$
 - Since m is at most n^2 , equivalently $O(m \log n)$
- Outer loop runs m times
 - Each time we add a tree edge, we have to merge components — $O(n)$ scan
 - $n - 1$ tree edges, so this is done $O(n)$ times
- Overall, $O(n^2)$

```
def kruskal(WList):
    (edges, component, TE) = ([], {}, [])
    for u in WList.keys():
        # Weight as first component to sort easily
        edges.extend([(d,u,v) for (v,d) in WList[u]])
        component[u] = u
    edges.sort()

    for (d,u,v) in edges:
        if component[u] != component[v]:
            TE.append((u,v))
            c = component[u]
            for w in WList.keys():
                if component[w] == c:
                    component[w] = component[v]

    return(TE)
```

Implementing Kruskal's algorithm

- Complexity is $O(n^2)$
- Bottleneck is naive strategy to label and merge components

```
def kruskal(WList):  
    (edges, component, TE) = ([], {}, [])  
    for u in WList.keys():  
        # Weight as first component to sort easily  
        edges.extend([(d,u,v) for (v,d) in WList[u]])  
        component[u] = u  
    edges.sort()  
  
    for (d,u,v) in edges:  
        if component[u] != component[v]:  
            TE.append((u,v))  
            c = component[u]  
            for w in WList.keys():  
                if component[w] == c:  
                    component[w] = component[v]  
  
    return(TE)
```

Implementing Kruskal's algorithm

- Complexity is $O(n^2)$
- Bottleneck is naive strategy to label and merge components
- Components **partition** vertices
 - Collection of disjoint sets

```
def kruskal(WList):  
    (edges, component, TE) = ([], {}, [])  
    for u in WList.keys():  
        # Weight as first component to sort easily  
        edges.extend([(d,u,v) for (v,d) in WList[u]])  
        component[u] = u  
    edges.sort()  
  
    for (d,u,v) in edges:  
        if component[u] != component[v]:  
            TE.append((u,v))  
            c = component[u]  
            for w in WList.keys():  
                if component[w] == c:  
                    component[w] = component[v]  
  
    return(TE)
```

Implementing Kruskal's algorithm

- Complexity is $O(n^2)$
- Bottleneck is naive strategy to label and merge components
- Components **partition** vertices
 - Collection of disjoint sets
- Data structure to maintain collection of disjoint sets
 - `find(v)` — return set containing `v`
 - `union(u,v)` — merge sets of `u, v`

```
def kruskal(WList):  
    (edges, component, TE) = ([], {}, [])  
    for u in WList.keys():  
        # Weight as first component to sort easily  
        edges.extend([(d,u,v) for (v,d) in WList[u]])  
        component[u] = u  
    edges.sort()  
  
    for (d,u,v) in edges:  
        if component[u] != component[v]:  
            TE.append((u,v))  
            c = component[u]  
            for w in WList.keys():  
                if component[w] == c:  
                    component[w] = component[v]  
  
    return(TE)
```

Implementing Kruskal's algorithm

- Complexity is $O(n^2)$
- Bottleneck is naive strategy to label and merge components
- Components **partition** vertices
 - Collection of disjoint sets
- Data structure to maintain collection of disjoint sets
 - `find(v)` — return set containing `v`
 - `union(u,v)` — merge sets of `u, v`
- Efficient **union-find** brings complexity down to $O(m \log n)$

```
def kruskal(WList):  
    (edges, component, TE) = ([], {}, [])  
    for u in WList.keys():  
        # Weight as first component to sort easily  
        edges.extend([(d,u,v) for (v,d) in WList[u]])  
        component[u] = u  
    edges.sort()  
  
    for (d,u,v) in edges:  
        if component[u] != component[v]:  
            TE.append((u,v))  
            c = component[u]  
            for w in WList.keys():  
                if component[w] == c:  
                    component[w] = component[v]  
  
    return(TE)
```

Summary

- Kruskal's algorithm builds an MCST bottom up
 - Start with n components, each an isolated vertex
 - Scan edges in ascending order of cost
 - Whenever an edge merges disjoint components, add it to the MCST

Summary

- Kruskal's algorithm builds an MCST bottom up
 - Start with n components, each an isolated vertex
 - Scan edges in ascending order of cost
 - Whenever an edge merges disjoint components, add it to the MCST
- Correctness follows from Minimum Separator Lemma

Summary

- Kruskal's algorithm builds an MCST bottom up
 - Start with n components, each an isolated vertex
 - Scan edges in ascending order of cost
 - Whenever an edge merges disjoint components, add it to the MCST
- Correctness follows from Minimum Separator Lemma
- Complexity is $O(n^2)$ due to naive handling of components
 - Will see how to improve to $O(m \log n)$

Summary

- Kruskal's algorithm builds an MCST bottom up
 - Start with n components, each an isolated vertex
 - Scan edges in ascending order of cost
 - Whenever an edge merges disjoint components, add it to the MCST
- Correctness follows from Minimum Separator Lemma
- Complexity is $O(n^2)$ due to naive handling of components
 - Will see how to improve to $O(m \log n)$
- If edge weights repeat, MCST is not unique

Summary

- Kruskal's algorithm builds an MCST bottom up
 - Start with n components, each an isolated vertex
 - Scan edges in ascending order of cost
 - Whenever an edge merges disjoint components, add it to the MCST
- Correctness follows from Minimum Separator Lemma
- Complexity is $O(n^2)$ due to naive handling of components
 - Will see how to improve to $O(m \log n)$
- If edge weights repeat, MCST is not unique
- "Choose minimum cost edge" will allow choices
 - Consider a triangle on 3 vertices with all edges equal

Summary

- Kruskal's algorithm builds an MCST bottom up
 - Start with n components, each an isolated vertex
 - Scan edges in ascending order of cost
 - Whenever an edge merges disjoint components, add it to the MCST
- Correctness follows from Minimum Separator Lemma
- Complexity is $O(n^2)$ due to naive handling of components
 - Will see how to improve to $O(m \log n)$
- If edge weights repeat, MCST is not unique
- "Choose minimum cost edge" will allow choices
 - Consider a triangle on 3 vertices with all edges equal
- Different choices lead to different spanning trees

Summary

- Kruskal's algorithm builds an MCST bottom up
 - Start with n components, each an isolated vertex
 - Scan edges in ascending order of cost
 - Whenever an edge merges disjoint components, add it to the MCST
- Correctness follows from Minimum Separator Lemma
- Complexity is $O(n^2)$ due to naive handling of components
 - Will see how to improve to $O(m \log n)$
- If edge weights repeat, MCST is not unique
- "Choose minimum cost edge" will allow choices
 - Consider a triangle on 3 vertices with all edges equal
- Different choices lead to different spanning trees
- In general, there may be a very large number of minimum cost spanning trees