Reflection

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Programming Concepts using Java

Week 5

Reflection

Wikipedia

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- Two components involved in reflection
  - Introspection

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Wikipedia

Reflective programming or reflection is the ability of a process to examine, introspect, and modify its own structure and behaviour.

- Two components involved in reflection
  - Introspection

    A program can observe, and therefore reason about its own state.
  - Intercession

    A program can modify its execution state or alter its own interpretation or meaning.

Reflection in Java

- Simple example of introspection

```
Employee e = new Manager(...);
...
if (e instanceof Manager){
    ...
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Reflection in Java

- Simple example of introspection

```
Employee e = new Manager(...);
...
if (e instanceof Manager){
    ...
}
```

- What if we don't know the type that we want to check in advance?
- Suppose we want to write a function to check if two different objects are both instances of the same class?

```
public static boolean classequal(Object o1, Object o2){
  ...
  // return true iff o1 and o2 point to objects of same type
  ...
}
```

Reflection in Java . . .

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  - Will have to check across all defined classes
  - This is not even a fixed set!

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```

- Can't use `instanceof`
  - Will have to check across all defined classes
  - This is not even a fixed set!
- Can't use generic type variables
  - The following code is syntactically disallowed

    ```
    if (o1 instance of T) { ...}
    ```

Introspection in Java

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- Import package `java.lang.reflect`

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import java.lang.reflect.*;

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    public static boolean classequal(Object o1, Object o2){
        return (o1.getClass() == o2.getClass());
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- What does `getClass()` return?
- An object of type `Class` that encodes class information

The class Class

- A version of `classequal` the explicitly uses this fact

```
import java.lang.reflect.*;

class MyReflectionClass{
    ...
    public static boolean classequal(Object o1, Object o2){
        Class c1, c2;
        c1 = o1.getClass();
        c2 = o2.getClass();
        return (c1 == c2);
    }
}
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- For each currently loaded class `C`, Java creates an object of type `Class` with information about `C`
- Encoding execution state as data — reification
  - Representing an abstract idea in a concrete form

Using the `Class` object

- Can create new instances of a class at runtime

```
...
Class c = obj.getClass();
Object o = c.newInstance();
  // Create a new object of same type as obj
...
```

Using the `Class` object

- Can create new instances of a class at runtime

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- Can also get hold of the class object using the name of the class

```
...
String s = "Manager".
Class c = Class.forName(s);
Object o = c.newInstance();
...
```

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Class c = Class.forName(s);
Object o = c.newInstance();
...
```

- . . . , or, more compactly

```
...
Object o = Class.forName("Manager").newInstance();
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  - All three: modifiers `static`, `private` etc

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- Additional classes `Constructor`, `Method`, `Field`
- Use `getConstructors()`, `getMethods()` and `getFields()` to obtain constructors, methods and fields of `C` in an array.

The class `Class` ...

- Extracting information about constructors, methods and fields

```
...
Class c = obj.getClass();
Constructor[] constructors = c.getConstructors();
Method[] methods = c.getMethods();
Field[] fields = c.getFields();
...
```

The class `Class` ...

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- `Constructor`, `Method`, `Field` in turn have functions to get further details

The class `Class` ...

- Example: Get the list of parameters for each constructor

```
...
Class c = obj.getClass();
Constructor[] constructors = c.getConstructors();
for (int i = 0; i < constructors.length; i++){
  Class params[] = constructors[i].getParameterTypes();
  ..
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```

- Each parameter list is a list of types
  - Return value is an array of type `Class[]`

The class `Class` ...

- We can also invoke methods and examine/set values of fields.

```
...
Class c = obj.getClass();
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Method[] methods = c.getMethods();
Object[] args = { ... }
  // construct an array  of arguments
methods[3].invoke(obj,args);
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...

Field[] fields = c.getFields();
Object o =  fields[2].get(obj);
   // get the value of fields[2] from obj
...
fields[3].set(obj,value);
  // set the value of fields[3] in obj to value
...
```

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  - `getDeclaredConstructors()`
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- Should this be allowed to all programs?
- Security issue!
- Access to private components may be restricted through external security policies

Using reflection

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- Uses reflective capabilities of Java — `BlueJ` need not internally maintain "debugging" information about each class

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- Can define and compile Java classes
- For compiled code, create object, invoke methods, examine state
- Uses reflective capabilities of Java — `BlueJ` need not internally maintain "debugging" information about each class
- See `http://www.bluej.org`

Limitations of Java reflection

- Cannot create or modify classes at run time
  - The following is not possible

    ```
    Class c = new Class(....);
    ```

  - An environment like BlueJ must invoke Java compiler before you can use a new class

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- Contrast with Python
  - `class XYZ:` can be executed at runtime in Python

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    ```

  - An environment like `BlueJ` must invoke Java compiler before you can use a new class
- Contrast with Python
  - `class XYZ:` can be executed at runtime in Python
- Other OO languages like Smalltalk allow redefining methods at run time