

Longest Paths in DAGs

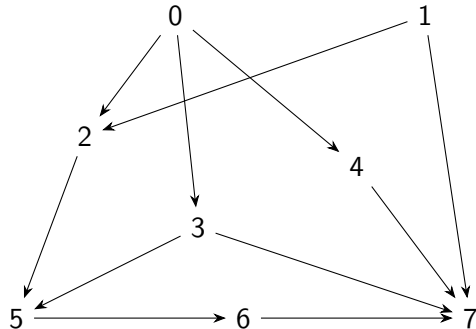
Madhavan Mukund

<https://www.cmi.ac.in/~madhavan>

Programming, Data Structures and Algorithms using Python
Week 4

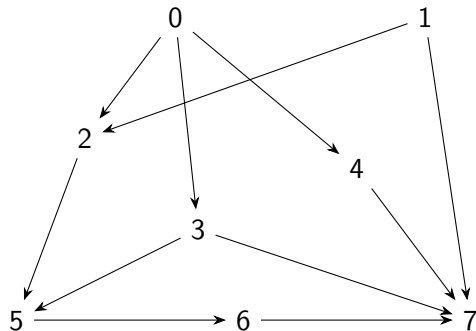
Directed Acyclic Graphs

- $G = (V, E)$, a directed graph without directed cycles



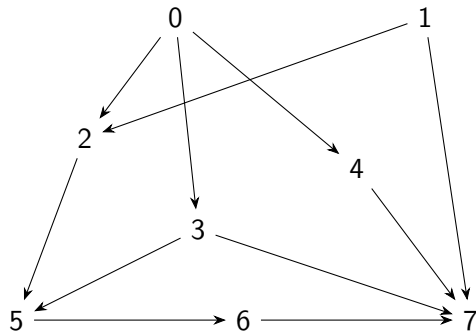
Directed Acyclic Graphs

- $G = (V, E)$, a directed graph without directed cycles
- Topological sorting
 - Enumerate $V = \{0, 1, \dots, n-1\}$ such that for any $(i, j) \in E$, i appears before j
 - Feasible schedule



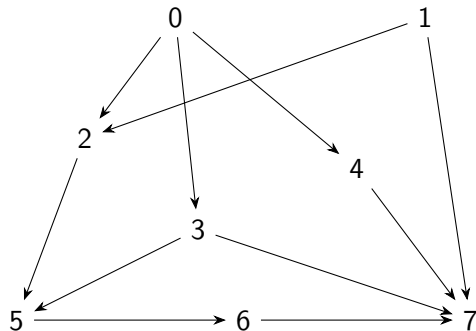
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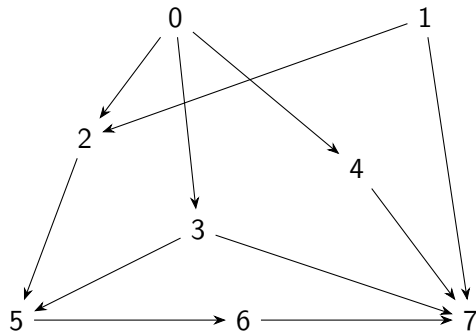
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- Each course takes a semester



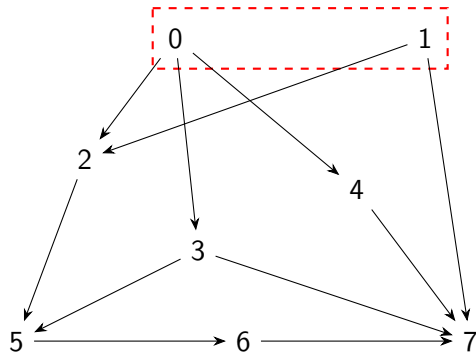
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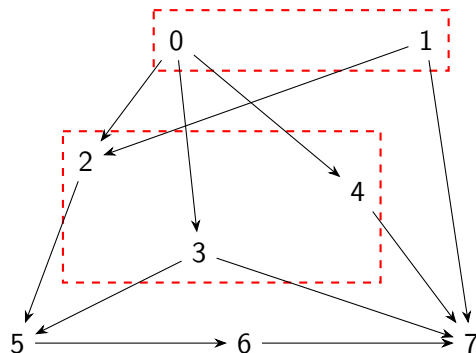
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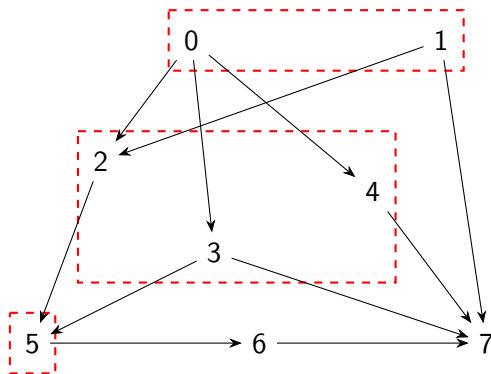
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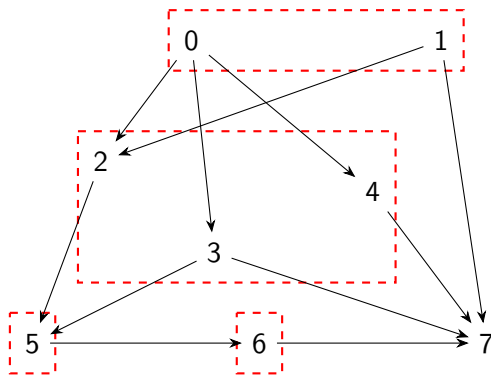
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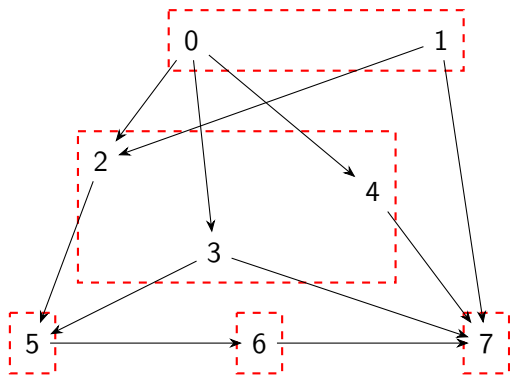
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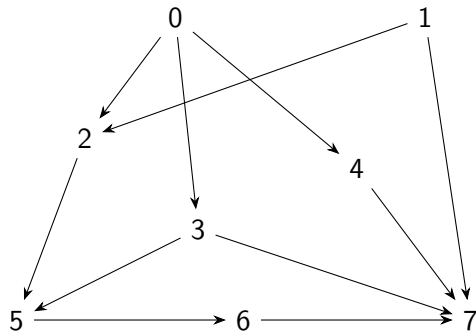
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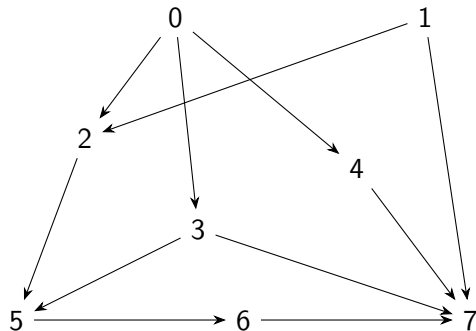
Longest Path

- Find the longest path in a DAG



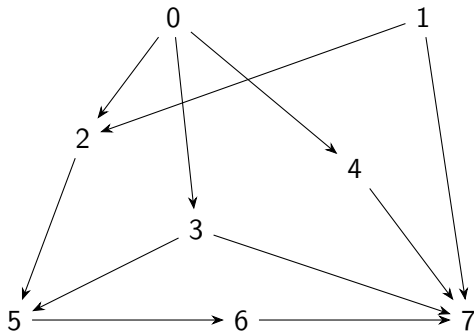
Longest Path

- Find the longest path in a DAG
- If $\text{indegree}(i) = 0$,
longest-path-to(i) = 0



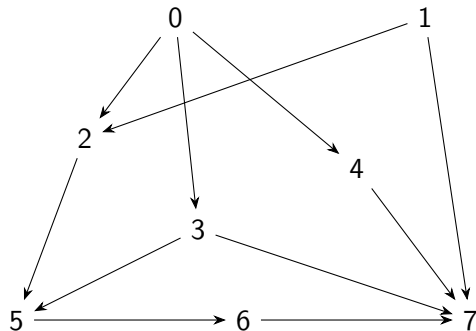
Longest Path

- Find the longest path in a DAG
- If $\text{indegree}(i) = 0$,
 $\text{longest-path-to}(i) = 0$
- If $\text{indegree}(i) > 0$, longest path to i is
1 more than longest path to its
incoming neighbours
 $\text{longest-path-to}(i) =$
 $1 + \max\{\text{longest-path-to}(j) \mid (j, i) \in E\}$



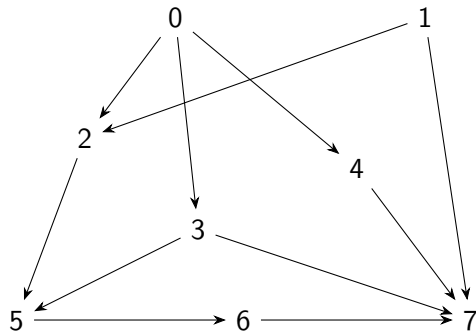
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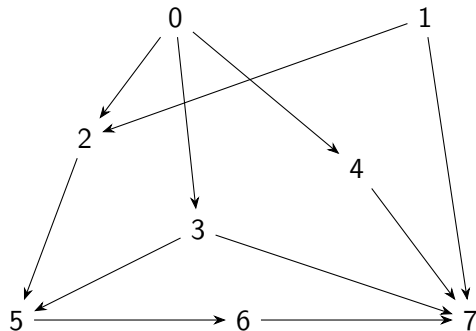
Longest Path

- $\text{longest-path-to}(i) = 1 + \max\{\text{longest-path-to}(j) \mid (j, i) \in E\}$
- To compute $\text{longest-path-to}(i)$, need $\text{longest-path-to}(k)$, for each incoming neighbour k



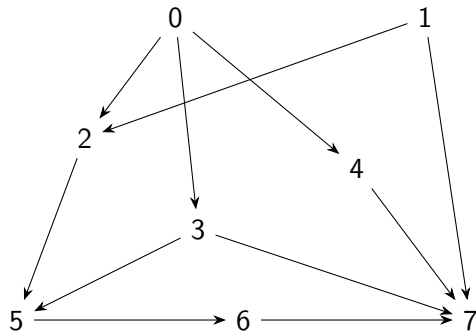
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- To compute $\text{longest-path-to}(i)$, need $\text{longest-path-to}(k)$, for each incoming neighbour k
- If graph is topologically sorted, k is listed before i



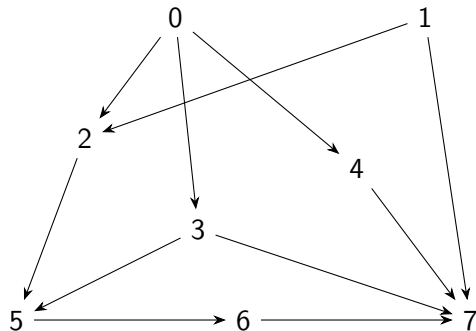
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- To compute $\text{longest-path-to}(i)$, need $\text{longest-path-to}(k)$, for each incoming neighbour k
- If graph is topologically sorted, k is listed before i
- Hence compute $\text{longest-path-to}()$ in topological order



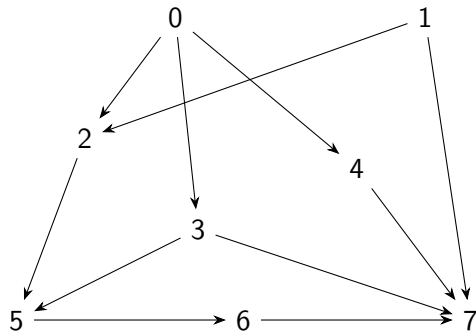
Longest Path

- Let i_0, i_1, \dots, i_{n-1} be a topological ordering of V



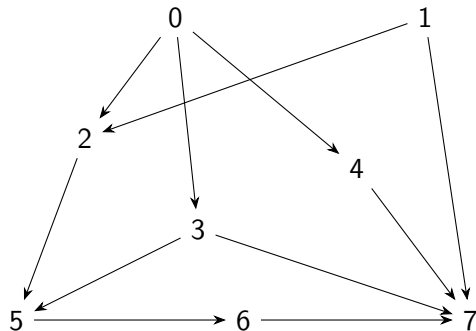
Longest Path

- Let i_0, i_1, \dots, i_{n-1} be a topological ordering of V
- All neighbours of i_k appear before it in this list



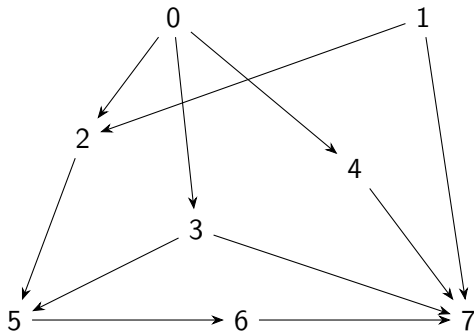
Longest Path

- Let i_0, i_1, \dots, i_{n-1} be a topological ordering of V
- All neighbours of i_k appear before it in this list
- From left to right, compute $\text{longest-path-to}(i_k)$ as
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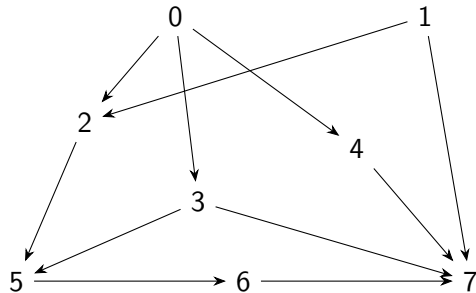
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- Overlap this computation with topological sorting



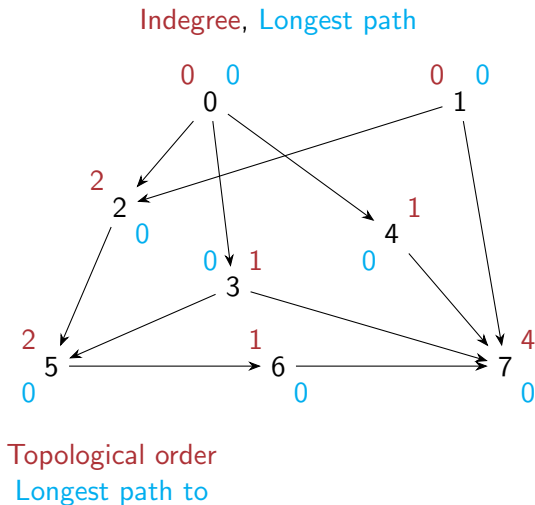
Longest path algorithm

- Compute **indegree** of each vertex



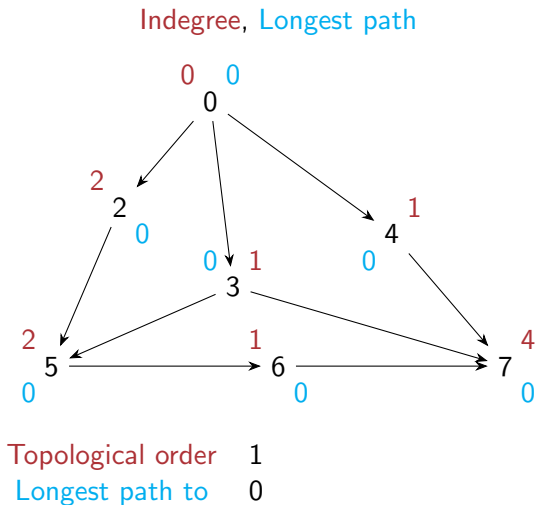
Longest path algorithm

- Compute **indegree** of each vertex
 - Scan each column of the adjacency matrix
- Initialize **textlongest – path – to** to 0 for all vertices



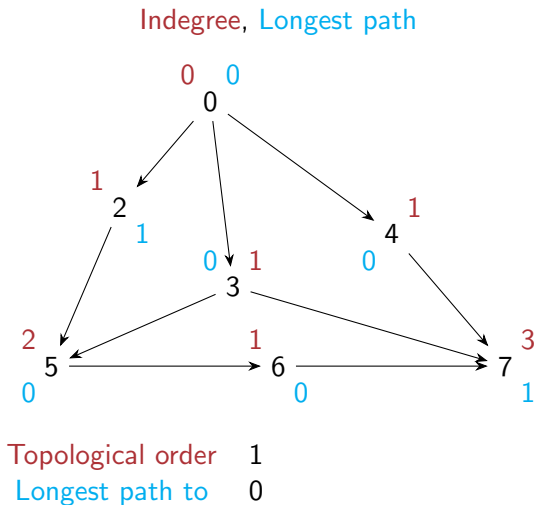
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- List a vertex with indegree 0 and remove it from the DAG



Longest path algorithm

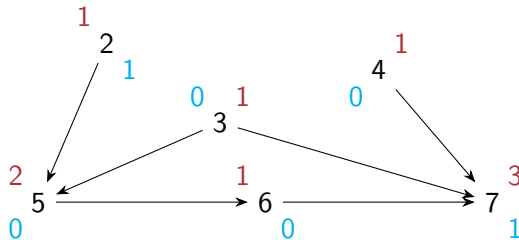
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- Repeat till all vertices are listed

Indegree, **Longest path**

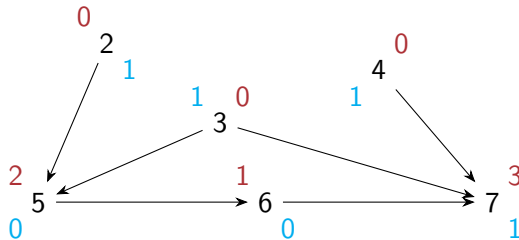


Topological order	1	0
Longest path to	0	0

Longest path algorithm

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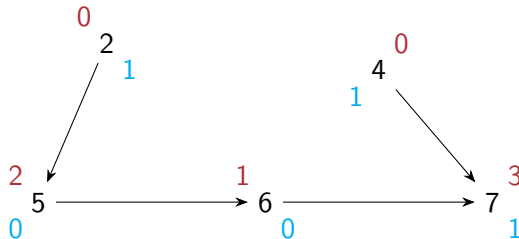


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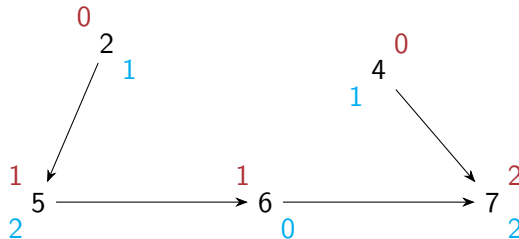


Topological order	1	0	3
Longest path to	0	0	1

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Indegree, **Longest path**

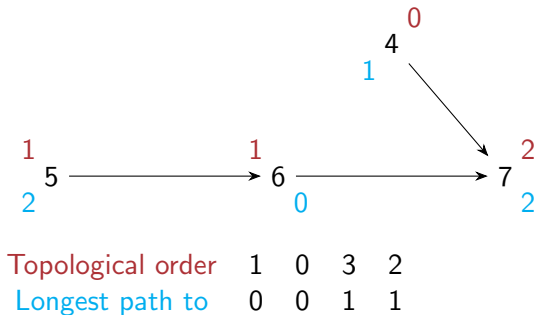


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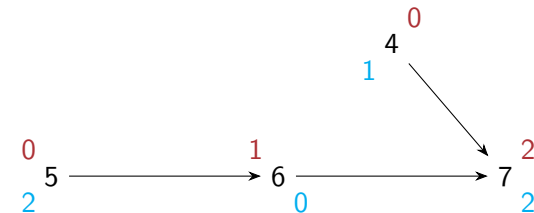
Indegree, **Longest path**



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Indegree, **Longest path**

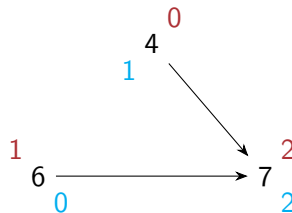


Topological order	1	0	3	2
Longest path to	0	0	1	1

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Indegree, **Longest path**

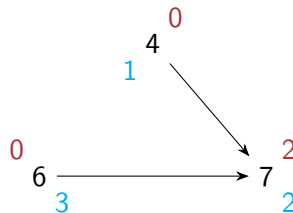


Topological order	1	0	3	2	5
Longest path to	0	0	1	1	2

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Indegree, **Longest path**

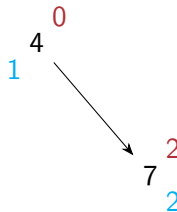


Topological order	1	0	3	2	5
Longest path to	0	0	1	1	2

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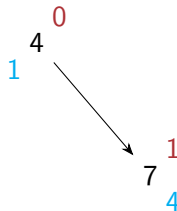


Topological order	1	0	3	2	5	6
Longest path to	0	0	1	1	2	3

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Indegree, **Longest path**



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Indegree, **Longest path**

1
7
4

Topological order	1	0	3	2	5	6	4
Longest path to	0	0	1	1	2	3	1

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Indegree, **Longest path**

0
7
4

Topological order	1	0	3	2	5	6	4
Longest path to	0	0	1	1	2	3	1

Longest path algorithm

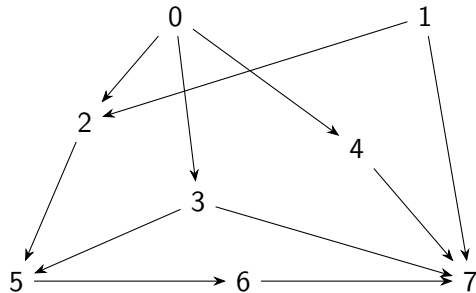
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Indegree, **Longest path**

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Topological order	1	0	3	2	5	6	4	7
Longest path to	0	0	1	1	2	3	1	4

Longest path using adjacency lists

- Compute indegrees by scanning adjacency lists
- Maintain queue of vertices with indegree 0
- Process head of queue: update indegrees, update queue, update longest paths
- Repeat till queue is empty

```
def longestpathlist(AList):  
    (indegree,lpath) = ({},{})  
    for u in AList.keys():  
        (indegree[u],lpath[u]) = (0,0)  
    for u in AList.keys():  
        for v in AList[u]:  
            indegree[v] = indegree[v] + 1  
  
    zerodegreeq = Queue()  
    for u in AList.keys():  
        if indegree[u] == 0:  
            zerodegreeq.addq(u)  
  
    while (not zerodegreeq.isEmpty()):  
        j = zerodegreeq.delq()  
        indegree[j] = indegree[j]-1  
        for k in AList[j]:  
            indegree[k] = indegree[k] - 1  
            lpath[k] = max(lpath[k],lpath[j]+1)  
            if indegree[k] == 0:  
                zerodegreeq.addq(k)  
    return(lpath)
```

Longest path using adjacency lists

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Analysis

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    for u in AList.keys():
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    zerodegreeeq = Queue()
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    while (not zerodegreeeq.isEmpty()):
        j = zerodegreeeq.delq()
        indegree[j] = indegree[j] - 1
        for k in AList[j]:
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            lpath[k] = max(lpath[k], lpath[j] + 1)
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- Initializing indegrees is $O(m + n)$

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- Maintain queue of vertices with indegree 0
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- Repeat till queue is empty

Analysis

- Initializing indegrees is $O(m + n)$
- Loop to enumerate vertices runs n times
 - Updating indegrees, longest path: amortised $O(m)$

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- Compute indegrees by scanning adjacency lists
- Maintain queue of vertices with indegree 0
- Process head of queue: update indegrees, update queue, update longest paths
- Repeat till queue is empty

Analysis

- Initializing indegrees is $O(m + n)$
- Loop to enumerate vertices runs n times
 - Updating indegrees, longest path: amortised $O(m)$
- Overall, $O(m + n)$

```
def longestpathlist(AList):
    (indegree, lpath) = ({}, {})
    for u in AList.keys():
        (indegree[u], lpath[u]) = (0, 0)
    for u in AList.keys():
        for v in AList[u]:
            indegree[v] = indegree[v] + 1

    zerodegreeeq = Queue()
    for u in AList.keys():
        if indegree[u] == 0:
            zerodegreeeq.addq(u)

    while (not zerodegreeeq.isEmpty()):
        j = zerodegreeeq.delq()
        indegree[j] = indegree[j] - 1
        for k in AList[j]:
            indegree[k] = indegree[k] - 1
            lpath[k] = max(lpath[k], lpath[j] + 1)
            if indegree[k] == 0:
                zerodegreeeq.addq(k)
    return(lpath)
```

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- Directed acyclic graphs are a natural way to represent dependencies
- Topological sort gives a feasible schedule that represents dependencies
- In parallel with topological sort, we can compute the longest path
- Notion of longest path makes sense even for graphs with cycles
 - No repeated vertices in a path, so path has at most $n - 1$ edges
- However, computing longest paths in arbitrary graphs is much harder than for DAGs
 - No better strategy known than exhaustively enumerating paths