String Matching: Knuth-Morris-Pratt algorithm

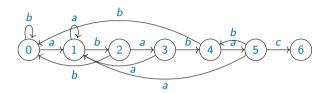
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Programming, Data Structures and Algorithms using Python
Week 10

Pattern matching using automata

- Finite state automaton for pattern p
 - States $\{0, 1, ..., m\}$
 - State *i* denotes match upto p[:i]
 - Transition $i \xrightarrow{a} j$ descibes how to update the match on reading a
- Start scanning text in initial state 0
- In state i, read t[j], take the transition labelled t[j]
- If we reach the final state m, we have found a full match for p
- Single scan of t suffices



Processing abababac

$$0 \xrightarrow{a} 1 \xrightarrow{b} 2 \xrightarrow{a} 3 \xrightarrow{b} 4 \xrightarrow{a} 5 \xrightarrow{b} 4 \xrightarrow{a} 5 \xrightarrow{c} 6$$

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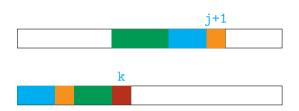
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- Usually refer to match as failure function fail
 - Where to fall back if match fails



■ Initialize fail[j] = 0 for all j

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- If we don't find a nontrivial prefix to extend, retain fail[j] = 0, move to next position

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- Overall k is incremented at most m-1 times
- Hence overall complexity is O(m)

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■ Scan t from beginning

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 n,m = len(t), len(p)
 if m == 0:
   return 0 # pattern is empty
 fail = kmp_fail(p) # preprocessing
  j = 0 # index into text
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  while j < n:
    if t[j] == p[k]: # matched p[0:k+1]
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- This finds first match, modify to find all matches

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Summary

- The Knuth, Morris, Pratt algorithm efficiently computes the automaton describing prefix matches in the pattern p
- Complexity of preprocessing the fail function is O(m)
- After preprocessing, can check matches in the text t in O(n)
- Overall, KMP algorithm works in time O(m+n)
- However, the Boyer-Moore algorithm can be faster in practice, skipping many positions