

# The Java class hierarchy

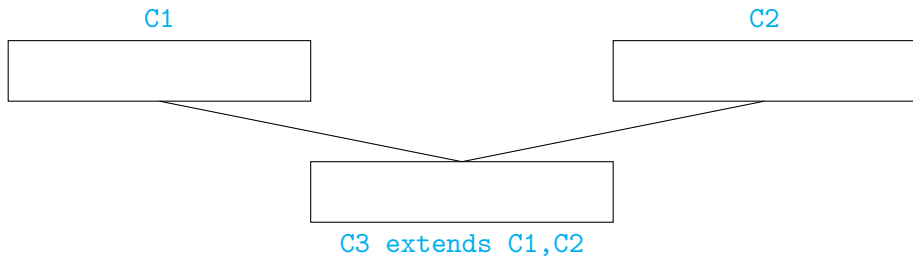
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Programming Concepts using Java

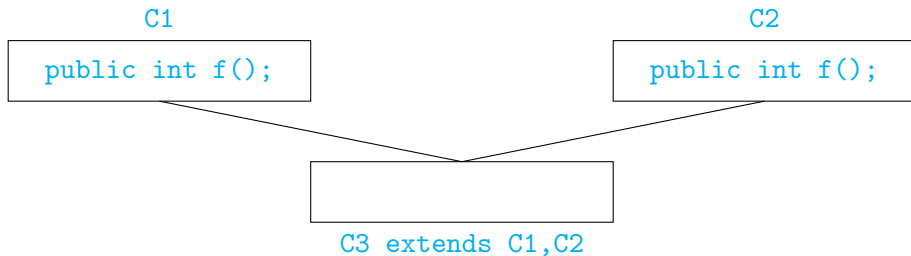
Week 3

# Multiple inheritance



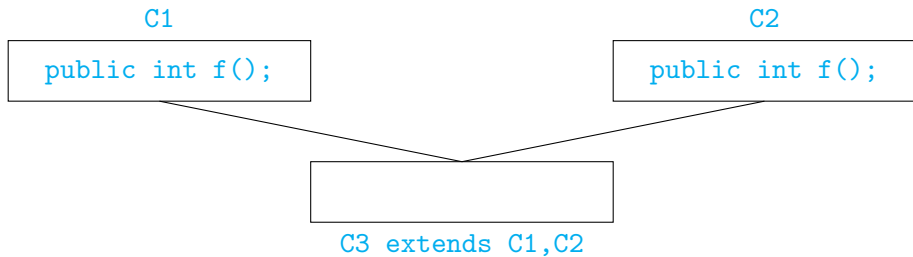
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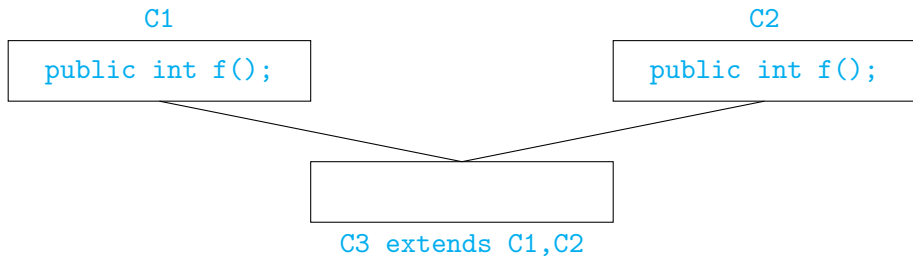
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- Java does not allow multiple inheritance
- C++ allows this if `C1` and `C2` have no conflict

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- For Java objects `x` and `y`, `x == y` invokes `x.equals(y)`
- To print `o`, use `System.out.println(o+"");`
  - Implicitly invokes `o.toString()`

# Java class hierarchy

- Can exploit the tree structure to write generic functions
  - Example: search for an element in an array

```
public int find (Object[] objarr, Object o){  
    int i;  
    for (i = 0; i < objarr.length(); i++){  
        if (objarr[i] == o) {return i};  
    }  
    return (-1);  
}
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- Recall that `==` is pointer equality, by default
- If a class overrides `equals()`, dynamic dispatch will use the redefined function instead of `Object.equals()` for `objarr[i] == o`

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- Should write, instead

```
public boolean equals(Object d){  
    if (d instanceof Date){  
        Date myd = (Date) d;  
        return ((this.day == myd.day) &&  
                (this.month == myd.month)  
                (this.year == myd.year));  
    }  
    return(false);  
}
```

- Note the run-time type check and the cast

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- `public boolean equals(Manager m)` is compatible with both `boolean equals(Employee e)` and `boolean equals(Object o)`
- Use `boolean equals(Employee e)`

# Summary

- Java does not allow multiple inheritance
  - A subclass can extend only one parent class
- The Java class hierarchy forms a tree
- The root of the hierarchy is a built-in class called `Object`
  - `Object` defines default functions like `equals()` and `toString()`
  - These are implicitly inherited by any class that we write
- When we override functions, we should be careful to check the signature