

Type inference

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Programming Concepts using Java

Week 8

Type declarations vs type inference

- Java insists that all variables are declared in advance, with type information

```
public class Employee {...}
```

```
public class Manager extends Employee {...}
```

```
Employee e;
```

```
Manager m;
```

Type declarations vs type inference

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- The compiler can then check whether the program is **well-typed**

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Employee e;  
  
Manager m;  
  
...  
  
m = new Manager(...);  
e = m;  // Allowed by subtyping
```

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- An alternative approach is to do **type inference**
- Derive type information from context. For instance, `s` should be `String`

```
s = "Hello, " + "world";
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- The compiler can then check whether the program is **well-typed**
- An alternative approach is to do **type inference**
- Derive type information from context. For instance, `s` should be `String`
- Propagate type information: now `t` is also `String`

```
s = "Hello, " + "world";
```

```
t = s + 5;
```

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```
public class Manager extends Employee {...}
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```
Employee e;
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Manager m;
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Type inference

- Assume code is well-typed, derive most general types

- Use information from constants to determine type

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s = "Hello, " + "world";
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- Propagate type information based on already inferred types

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- More ambitious?

- If `x.bonus()` is legal, `x` must be `Manager` rather than `Employee`

```
public class Employee {...}

public class Manager extends Employee {
    ...
    public double bonus (...) {...}
}

...

public static f(Employee x){
    ...
    double d = x.bonus(...);
    // x must be a Manager?
    ...
}
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- More ambitious?

- If `x.bonus()` is legal, `x` must be `Manager` rather than `Employee`

- Keep track of and validate **type obligations**

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Type inference

- Assume program is type-safe, derive most general types compatible with code
 - Use information from constants to determine type
 - Propagate type information based on already inferred types

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Type inference

- Assume program is type-safe, derive most general types compatible with code
 - Use information from constants to determine type
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- Typing judgements should ideally be made at compile-time, not at run-time
 - **Static analysis** of code

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public class Manager extends Employee {  
    ...  
    public double bonus (...) {...}  
}  
  
...  
  
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    ...  
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Type inference

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 - Use information from constants to determine type
 - Propagate type information based on already inferred types
- Typing judgements should ideally be made at compile-time, not at run-time
 - **Static analysis** of code
- Balance flexibility with algorithmic tractability

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public class Manager extends Employee {
    ...
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var b = false; // boolean
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var s = "Hello, world"; // String
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- Be careful about format for numeric constants

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var d = 2.0; // double
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var f = 3.141f; // float
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Type inference in Java

- Java allows limited type inference
 - Only for local variables in functions
 - Not for instance variables of a class
- Use generic `var` to declare variables
 - Must be initialized when declared
 - Type is inferred from initial value
- Be careful about format for numeric constants
- For classes, infer most constrained type
 - `e` is inferred to be `Manager`
 - `Manager` extends `Employee`
 - If `e` should be `Employee`, declare explicitly

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var b = false; // boolean
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var s = "Hello, world"; // String
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var d = 2.0; // double
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var f = 3.141f; // float
```

```
var e = new Manager(...); // Manager
```

Summary

- Automatic type inference can avoid redundancy in declarations

```
Manager m = new Manager(...);
```

- Assuming the program is type-safe, derive most general types compatible with the code
 - Compiler can infer type from expressions used to assign values
 - Inferred type information can be propagated
- Challenge is to do this statically, at compile-time
- Java allows limited type inference
 - Only local variables that are initialized when they are declared