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Programming, Data Structures and Algorithms using Python Week 1

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  - Default unit is seconds

```
import time
start = time.perf_counter()
. . .
# Execute some code
. . .
end = time.perf_counter()
elapsed = end - start
```

■ Create a timer class

import time
class Timer:

- Create a timer class
- Two internal values
  - \_start\_time
  - \_elapsed\_time

```
import time
class Timer:
   def __init__(self):
      self._start_time = 0
      self._elapsed_time = 0
```

- Create a timer class
- Two internal values
  - \_start\_time
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- start starts the timer

```
import time
class Timer:

def __init__(self):
    self._start_time = 0
    self._elapsed_time = 0

def start(self):
    self._start_time = time.perf_counter()
```

- Create a timer class
- Two internal values
  - \_start\_time
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- start starts the timer
- stop records the elapsed time

```
import time
class Timer:
 def __init__(self):
    self. start time = 0
    self._elapsed_time = 0
 def start(self):
    self._start_time = time.perf_counter()
 def stop(self):
    self._elapsed_time =
       time.perf_counter() - self._start_time
 def elapsed(self):
    return(self._elapsed_time)
```

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- More sophisticated version in the actual code

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- More sophisticated version in the actual code
- Python executes 10<sup>7</sup> operations per second

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 def __init__(self):
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