

# Cloning

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Programming Concepts using Java

Week 8

# Copying an object

- Normal assignment creates two references to the same object
  - Updates via either name update the object

```
public class Employee {  
    private String name;  
    private double salary;  
  
    public Employee(String n, double s){  
        name = n;  
        salary = s;  
    }  
  
    public void setname(String n){  
        name = n;  
    }  
}  
  
...  
Employee e1 = new Employee("Dhruv", 21500.0);  
Employee e2 = e1;  
e2.setname("Eknath"); // e1 also updated
```

# Copying an object

- Normal assignment creates two references to the same object
  - Updates via either name update the object
- What if we want two separate but identical objects?
  - `e2` should be initialized to a disjoint copy of `e1`

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# Copying an object

- Normal assignment creates two references to the same object
  - Updates via either name update the object
- What if we want two separate but identical objects?
  - `e2` should be initialized to a disjoint copy of `e1`
- How does one make a faithful copy?

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public class Employee {  
    private String name;  
    private double salary;  
  
    public Employee(String n, double s){  
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        salary = s;  
    }  
  
    public void setname(String n){  
        name = n;  
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...  
Employee e1 = new Employee("Dhruv", 21500.0);  
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# The clone() method

- `Object` defines a method `clone()`

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# The clone() method

- `Object` defines a method `clone()`
- `e1.clone()` returns a bitwise copy of `e1`

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        name = n;  
    }  
}  
  
...  
Employee e1 = new Employee("Dhruv", 21500.0);  
Employee e2 = e1.clone();  
e2.setname("Eknath"); // e1 not updated
```

# The clone() method

- `Object` defines a method `clone()`
- `e1.clone()` returns a bitwise copy of `e1`
- Why a bitwise copy?
  - `Object` does not have access to private instance variables
  - Cannot build up a fresh copy of `e1` from scratch

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    private String name;  
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Employee e1 = new Employee("Dhruv", 21500.0);  
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- `e1.clone()` returns a bitwise copy of `e1`
- Why a bitwise copy?
  - `Object` does not have access to private instance variables
  - Cannot build up a fresh copy of `e1` from scratch
- What could go wrong with a bitwise copy?

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```



# Shallow copy

- What if we add an instance variable `Date` to `Employee`?
  - Assume `update()` updates the components of a `Date` object

```
public class Employee {  
    private String name;  
    private double salary;  
    private Date birthday;  
    ...  
    public void setname(String n){  
        name = n;  
    }  
  
    public void setbday(int dd, int mm, int yy){  
        birthday.update(dd,mm,yy);  
    }  
}
```

# Shallow copy

- What if we add an instance variable `Date` to `Employee`?
  - Assume `update()` updates the components of a `Date` object
- Bitwise copy made by `e1.clone()` copies the reference to the embedded `Date`
  - `e2.birthday` and `e1.birthday` refer to the same object
  - `e2.setbday()` affects `e1.birthday`

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    private String name;
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        birthday.update(dd,mm,yy);
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    ...
    Employee e1 = new Employee("Dhruv", 21500.0);
    Employee e2 = e1.clone();
    e2.setname("Eknath"); // e1 name not updated
    e2.setbday(16,4,1997); // e1 bday updated!
```

# Shallow copy

- What if we add an instance variable `Date` to `Employee`?
  - Assume `update()` updates the components of a `Date` object
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  - `e2.birthday` and `e1.birthday` refer to the same object
  - `e2.setbday()` affects `e1.birthday`
- Bitwise copy is a **shallow copy**
  - Nested mutable references are copied verbatim

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public class Employee {
    private String name;
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    private Date birthday;
    ...
    public void setname(String n){
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    public void setbday(int dd, int mm, int yy){
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    Employee e1 = new Employee("Dhruv", 21500.0);
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```

# Deep copy

- **Deep copy** recursively clones nested objects

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public class Employee {  
    private String name;  
    private double salary;  
    private Date birthday;  
    ...  
    public void setname(String n){...}  
  
    public void setbday(...){...}  
}
```

# Deep copy

- **Deep copy** recursively clones nested objects
- Override the shallow `clone()` from `Object`

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public class Employee {  
    private String name;  
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    private Date birthday;  
    ...  
    public void setname(String n){...}  
  
    public void setbday(...){...}  
  
    public Employee clone(){  
        Employee newemp =  
            (Employee) super.clone()  
        Date newbday = birthday.clone();  
        newemp.birthday = newbday;  
        return newemp;  
    }  
}
```

# Deep copy

- **Deep copy** recursively clones nested objects
- Override the shallow `clone()` from `Object`
- `Object.clone()` returns an `Object`
  - Cast `super.clone()`

```
public class Employee {  
    private String name;  
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    ...  
    public void setname(String n){...}  
  
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        Employee newemp =  
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        newemp.birthday = newbday;  
        return newemp;  
    }  
}
```

# Deep copy

- **Deep copy** recursively clones nested objects
- Override the shallow `clone()` from `Object`
- `Object.clone()` returns an `Object`
  - Cast `super.clone()`
- `Employee.clone()` returns an `Employee`
  - Allowed to change the return type

```
public class Employee {  
    private String name;  
    private double salary;  
    private Date birthday;  
    ...  
    public void setname(String n){...}  
  
    public void setbday(...){...}  
  
    public Employee clone(){  
        Employee newemp =  
            (Employee) super.clone()  
        Date newbday = birthday.clone();  
        newemp.birthday = newbday;  
        return newemp;  
    }  
}
```



# Deep copy ...

- What if `Manager` extends `Employee`?

```
public class Employee {  
    private String name;  
    private double salary;  
    private Date birthday;  
    ...  
    public void setname(String n){...}  
  
    public void setbday(...){...}  
  
    public Employee clone(){...}  
}
```

# Deep copy ...

- What if `Manager` extends `Employee`?
- New instance variable `promodate`

```
public class Employee {  
    private String name;  
    private double salary;  
    private Date birthday;  
    ...  
    public void setname(String n){...}  
  
    public void setbday(...){...}  
  
    public Employee clone(){...}  
}
```

```
public class Manager extends Employee {  
    private Date promodate;  
    ...  
}
```

# Deep copy ...

- What if `Manager` extends `Employee`?
- New instance variable `promodate`
- `Manager` inherits deep copy `clone()` from `Employee`

```
public class Employee {  
    private String name;  
    private double salary;  
    private Date birthday;  
    ...  
    public void setname(String n){...}  
  
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    public Employee clone(){...}  
}
```

```
public class Manager extends Employee {  
    private Date promodate;  
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# Deep copy ...

- What if `Manager` extends `Employee`?
- New instance variable `promodate`
- `Manager` inherits deep copy `clone()` from `Employee`
- However `Employee.clone()` does not know that it has to deep copy `promodate`!

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public class Employee {  
    private String name;  
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public class Manager extends Employee {  
    private Date promodate;  
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# Deep copy ...

- What if `Manager` extends `Employee`?
- New instance variable `promodate`
- `Manager` inherits deep copy `clone()` from `Employee`
- However `Employee.clone()` does not know that it has to deep copy `promodate`!
- Cloning is subtle, so Java puts in some restrictions

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public class Employee {  
    private String name;  
    private double salary;  
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    public void setname(String n){...}  
  
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}  
  
public class Manager extends Employee {  
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    ...  
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# Restrictions on clone()

- To allow `clone()` to be used, a class has to implement `Cloneable` interface
  - Marker interface

```
public class Employee implements Cloneable {  
    private String name;  
    private double salary;  
    private Date birthday;  
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- `clone()` in `Object` is `protected`
  - Only `Employee` objects can `clone()`

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- Redefine `clone()` as `public` to allow other classes to clone `Employee`
  - Expanding visibility from `protected` to `public` is allowed

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public class Employee implements Cloneable {  
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- Redefine `clone()` as `public` to allow other classes to clone `Employee`
  - Expanding visibility from `protected` to `public` is allowed
- `Object.clone()` throws `CloneNotSupportedException`
  - Catch or report this exception
  - Call `clone()` in `try` block

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public class Employee implements Cloneable {  
    private String name;  
    private double salary;  
    private Date birthday;  
    ...  
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    public void setbday(...){...}  
  
    public Employee clone()  
        throws CloneNotSupportedException {...}  
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- Java provides a `clone()` function in `Object` that does shallow copy
- However, shallow copy aliases nested objects
- Deep copy solves the problem, but inheritance can create complications
- To force programmers to consciously think about these subtleties, Java puts in some checks to using `clone()`
- Must implement marker interface `Cloneable` to allow `clone()`
- `clone()` is `protected` by default. override as `public` if needed
- `clone()` in `Object` throws `CloneNotSupportedException`, which must be taken into account when overriding