

Abstract classes and interfaces

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Programming Concepts using Java

Week 4

Grouping together classes

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- Rely on the subclass to redefine this function
- What if this doesn't happen?
 - Should not depend on programmer discipline

Abstract classes

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- Forces subclasses to provide a concrete implementation
- Cannot create objects from a class that has abstract functions
- `Shape` must itself be declared to be **abstract**

```
public abstract class Shape{  
    ...  
    public abstract double perimeter();  
    ...  
}
```

Abstract classes ...

- Can still declare variables whose type is an abstract class

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```
Shape shapearr[] = new Shape[3];
int sizearr[] = new int[3];

shapearr[0] = new Circle(...);
shapearr[1] = new Square(...);
shapearr[2] = new Rectangle(...);

for (i = 0; i < 2; i++){
    sizearr[i] = shapearr[i].perimeter();
    // each shapearr[i] calls the appropriate method
    ...
}
```

Generic functions

- Use abstract classes to specify generic properties

```
public abstract class Comparable{  
    public abstract int cmp(Comparable s);  
    // return -1 if this < s,  
    //           0 if this == 0,  
    //           +1 if this > s  
}
```

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}
```

- Now we can sort any array of objects that extend `Comparable`

```
public class SortFunctions{  
    public static void quicksort(Comparable[] a){  
        ...  
        // Usual code for quicksort, except that  
        // to compare a[i] and a[j] we use a[i].cmp(a[j])  
    }  
}
```


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- To use this definition of `quicksort`, we write

```
public class Myclass extends Comparable{  
    private double size;    // quantity used for comparison  
  
    public int cmp(Comparable s){  
        if (s instanceof Myclass){  
            // compare this.size and ((Myclass) s).size  
            // Note the cast to access s.size  
        }  
    }  
}
```

Multiple inheritance

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 - `Circle` already extends `Shape`
 - Java does not allow `Circle` to also extend `Comparable`!

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public interface Comparable{  
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- A class that extends an interface is said to **implement** it:

```
public class Circle extends Shape implements Comparable{  
    public double perimeter(){...}  
    public int cmp(Comparable s){...}  
    ...  
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- Can extend only one class, but can implement multiple interfaces

Summary

- We can use the class hierarchy to group together related classes
- An abstract method in a parent class forces each subclass to implement it in a sensible manner
- Any class with an abstract method is itself abstract
 - Cannot create objects corresponding to an abstract class
 - However, we can define variables whose type is an abstract class
- Abstract classes can also describe capabilities, allowing for generic functions
- An interface is an abstract class with no concrete components
 - A class to extend only one parent class, but it can implement any number of interfaces