

# Concurrency: Threads and Processes

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Programming Concepts using Java

Week 10

# Concurrent programming

- Multiprocessing
  - Single processor executes several computations “in parallel”
  - Time-slicing to share access

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  - User-interface is running in parallel with network access

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- Henceforth, we use **process** and **thread** interchangeably

# Shared variables

- Browser example: download thread and user-interface thread run in parallel
  - Shared boolean variable `terminate` indicates whether download should be interrupted
  - `terminate` is initially false
  - Clicking `Stop` sets it to true
  - Download thread checks the value of this variable periodically and aborts if it is set to true

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  - `terminate` is initially false
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  - Download thread checks the value of this variable periodically and aborts if it is set to true
- Watch out for `race conditions`
  - Shared variables must be updated consistently



# Creating threads in Java

- Have a class extend `Thread`

```
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    private int id;  
  
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public class Parallel extends Thread{  
    private int id;  
    public Parallel(int i){ id = i; }  
    public void run(){  
        for (int j = 0; j < 100; j++){  
            System.out.println("My id is "+id);  
            try{  
                sleep(1000);          // Sleep for 1000 ms  
            }  
            catch(InterruptedException e){}  
        }  
    }  
}
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}

public class TestParallel {
    public static void main(String[] args){
        Parallel p[] = new Parallel[5];
        for (int i = 0; i < 5; i++){
            p[i] = new Parallel(i);
            p[i].start(); // Start p[i].run()
                          // in concurrent thread
        }
    }
}
```

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  - Directly calling `p[i].run()` does **not** execute in separate thread!

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- `sleep(t)` suspends thread for `t` milliseconds
  - Static function — use `Thread.sleep()` if current class does not extend `Thread`
  - Throws `InterruptedException` — later

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## Typical output

```
My id is 0
My id is 3
My id is 2
My id is 1
My id is 4
My id is 0
My id is 2
My id is 3
My id is 4
My id is 1
My id is 0
My id is 3
My id is 1
My id is 2
My id is 4
My id is 0
...
```

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  - Single inheritance
- Instead, implement `Runnable`

```
public class Parallel implements Runnable{  
    // only the line above has changed  
    private int id;  
    public Parallel(int i){ ... } // Constructor  
    public void run(){ ... }  
}
```



# Java threads ...

- Cannot always extend `Thread`
  - Single inheritance
- Instead, implement `Runnable`
- To use `Runnable` class, explicitly create a `Thread` and `start()` it

```
public class Parallel implements Runnable{
    // only the line above has changed
    private int id;
    public Parallel(int i){ ... } // Constructor
    public void run(){ ... }
}

public class TestParallel {
    public static void main(String[] args){
        Parallel p[] = new Parallel[5];
        Thread t[] = new Thread[5];

        for (int i = 0; i < 5; i++){
            p[i] = new Parallel(i);
            t[i] = new Thread(p[i]);
            // Make a thread t[i] from p[i]
            t[i].start(); // Start off p[i].run()
                        // Note: t[i].start(),
                        //      not p[i].start()
        }
    }
}
```

# Summary

- Common to have logically parallel actions with a single application
  - Download from one webpage while browsing another
- Threads are lightweight processes with shared variables that can run in parallel
- Use `Thread` class or `Runnable` interface to create parallel threads in Java