

Shortest Paths in Weighted Graphs

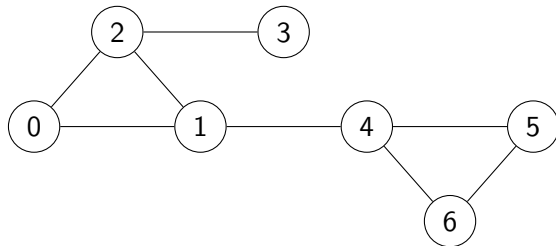
Madhavan Mukund

<https://www.cmi.ac.in/~madhavan>

Programming, Data Structures and Algorithms using Python
Week 5

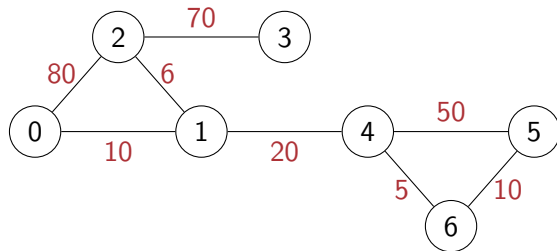
Weighted graphs

- Recall that BFS explores a graph level by level
- BFS computes shortest path, in terms of number of edges, to every reachable vertex



Weighted graphs

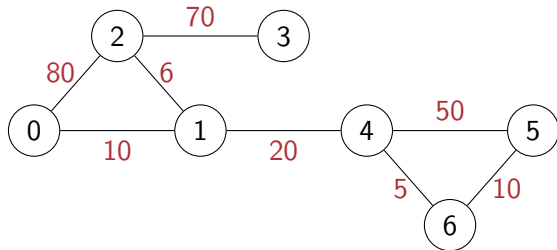
- Recall that BFS explores a graph level by level
- BFS computes shortest path, in terms of number of edges, to every reachable vertex
- May assign values to edges
 - Cost, time, distance, ...
 - **Weighted** graph
- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$



Weighted graphs

- Recall that BFS explores a graph level by level
- BFS computes shortest path, in terms of number of edges, to every reachable vertex
- May assign values to edges
 - Cost, time, distance, ...
 - **Weighted** graph
- $G = (V, E)$, $W : E \rightarrow \mathbb{R}$
- Adjacency matrix

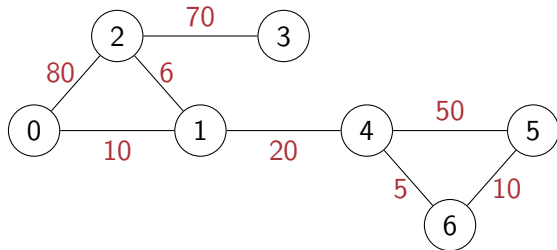
Record weights along with edge information — weight is always 0 if no edge



| | 0 | 1 | 2 | 3 | 4 | 5 | 6 |
|---|--------|--------|--------|--------|--------|--------|--------|
| 0 | (0,0) | (1,10) | (1,80) | (0,0) | (0,0) | (0,0) | (0,0) |
| 1 | (1,10) | (0,0) | (1,6) | (0,0) | (1,20) | (0,0) | (0,0) |
| 2 | (1,80) | (1,6) | (0,0) | (1,70) | (0,0) | (0,0) | (0,0) |
| 3 | (0,0) | (0,0) | (1,70) | (0,0) | (0,0) | (0,0) | (0,0) |
| 4 | (0,0) | (1,20) | (0,0) | (0,0) | (0,0) | (1,50) | (1,5) |
| 5 | (0,0) | (0,0) | (0,0) | (0,0) | (1,50) | (0,0) | (1,10) |
| 6 | (0,0) | (0,0) | (0,0) | (0,0) | (1,5) | (1,10) | (0,0) |

Weighted graphs

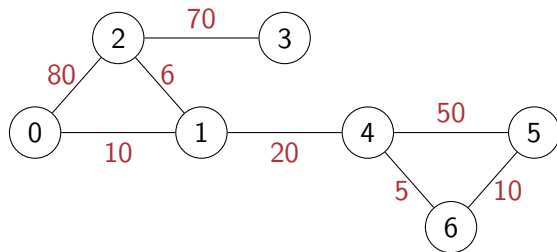
- Recall that BFS explores a graph level by level
- BFS computes shortest path, in terms of number of edges, to every reachable vertex
- May assign values to edges
 - Cost, time, distance, ...
 - **Weighted** graph
- $G = (V, E), W : E \rightarrow \mathbb{R}$
- Adjacency list
 - Record weights along with edge information



| | |
|---|-----------------------|
| 0 | [(1,10),(2,80)] |
| 1 | [(0,10),(2,6),(4,20)] |
| 2 | [(0,80),(1,6),(3,70)] |
| 3 | [(2,70)] |
| 4 | [(1,20),(5,50),(6,5)] |
| 5 | [(4,50),(6,10)] |
| 6 | [(4,5),(5,10)] |

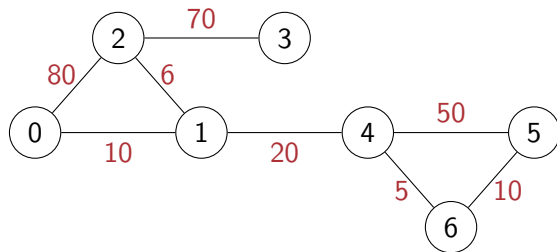
Shortest paths in weighted graphs

- BFS computes shortest path, in terms of number of edges, to every reachable vertex



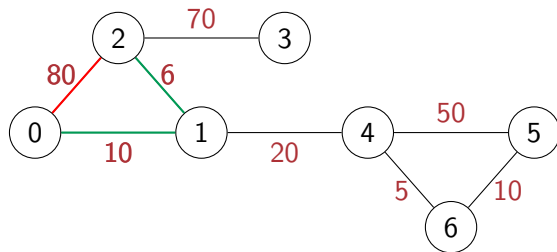
Shortest paths in weighted graphs

- BFS computes shortest path, in terms of number of edges, to every reachable vertex
- In a weighted graph, add up the weights along a path



Shortest paths in weighted graphs

- BFS computes shortest path, in terms of number of edges, to every reachable vertex
- In a weighted graph, add up the weights along a path
- Weighted shortest path need not have minimum number of edges
 - Shortest path from 0 to 2 is via 1



Shortest path problems

Single source shortest paths

- Find shortest paths from a fixed vertex to every other vertex
- Transport finished product from factory (single source) to all retail outlets
- Courier company delivers items from distribution centre (single source) to addressees

Shortest path problems

Single source shortest paths

- Find shortest paths from a fixed vertex to every other vertex
- Transport finished product from factory (single source) to all retail outlets
- Courier company delivers items from distribution centre (single source) to addressees

All pairs shortest paths

- Find shortest paths between every pair of vertices i and j
- Optimal airline, railway, road routes between cities

Negative edge weights

Negative edge weights

- Can negative edge weights be meaningful?
- Taxi driver trying to head home at the end of the day
 - Roads with few customers, drive empty (positive weight)
 - Roads with many customers, make profit (negative weight)
 - Find a route toward home that minimizes the cost

Negative edge weights

Negative edge weights

- Can negative edge weights be meaningful?
- Taxi driver trying to head home at the end of the day
 - Roads with few customers, drive empty (positive weight)
 - Roads with many customers, make profit (negative weight)
 - Find a route toward home that minimizes the cost

Negative cycles

- A negative cycle is one whose weight is negative
 - Sum of the weights of edges that make up the cycle
- By repeatedly traversing a negative cycle, total cost keeps decreasing
- If a graph has a negative cycle, shortest paths are not defined
- Without negative cycles, we can compute shortest paths even if some weights are negative

Summary

- In a weighted graph, each edge has a cost
 - Entries in adjacency matrix capture edge weights
- Length of a path is the sum of the weights
 - Shortest path in a weighted graph need not be minimum in terms of number of edges
- Different shortest path problems
 - Single source — from one designated vertex to all others
 - All-pairs — between every pair of vertices
- Negative edge weights
 - Should not have negative cycles
 - Without negative cycles, shortest paths still well defined