

# 量子計算による 場と時空のダイナミクス

Masazumi Honda

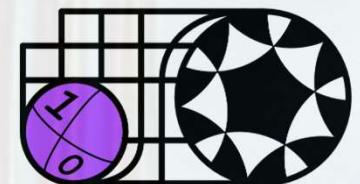
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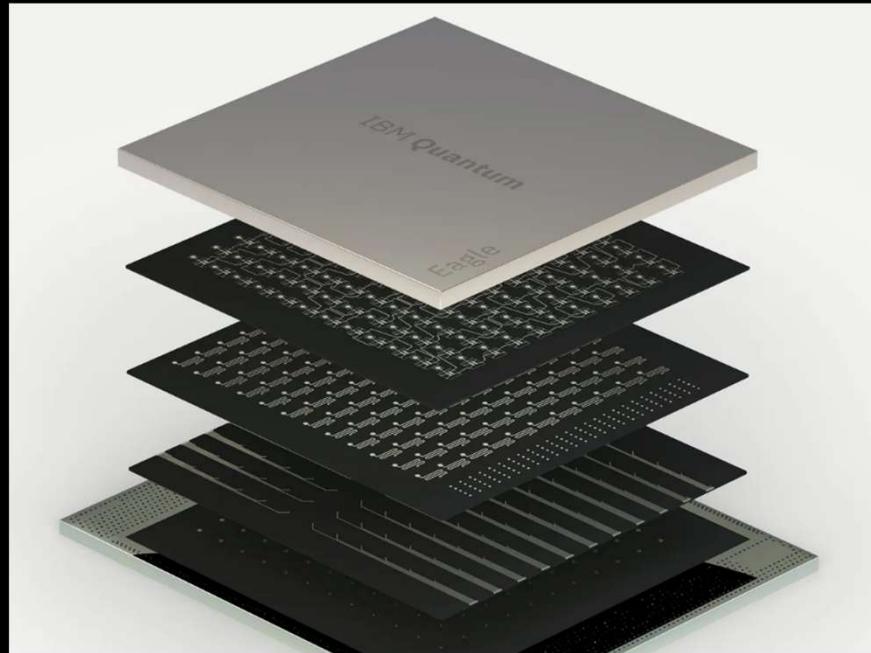
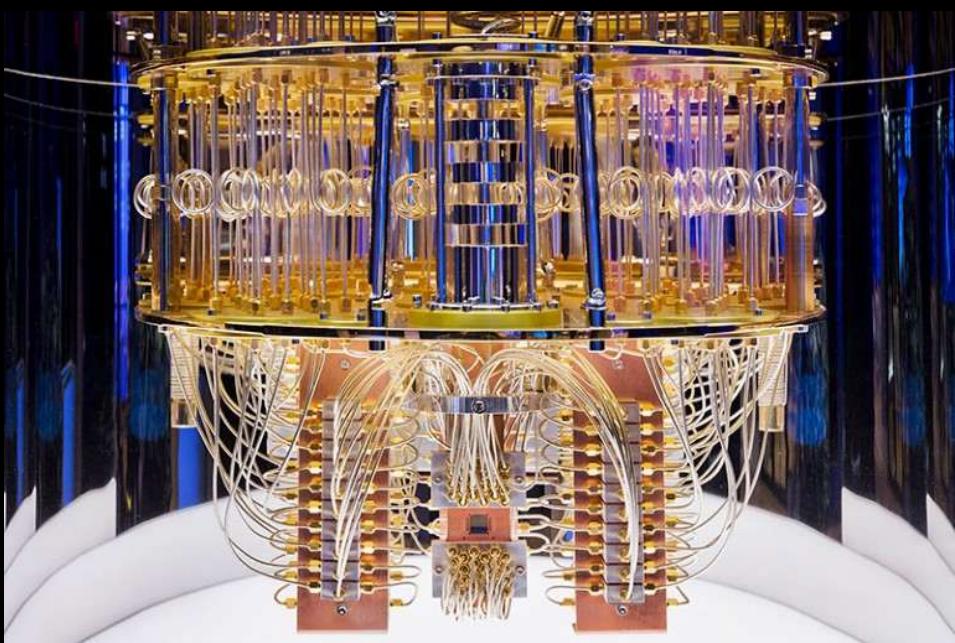
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CREST



# Quantum computer sounds growing well...



## Article

# Evidence for the utility of quantum computing before fault tolerance

<https://doi.org/10.1038/s41586-023-06096-3>

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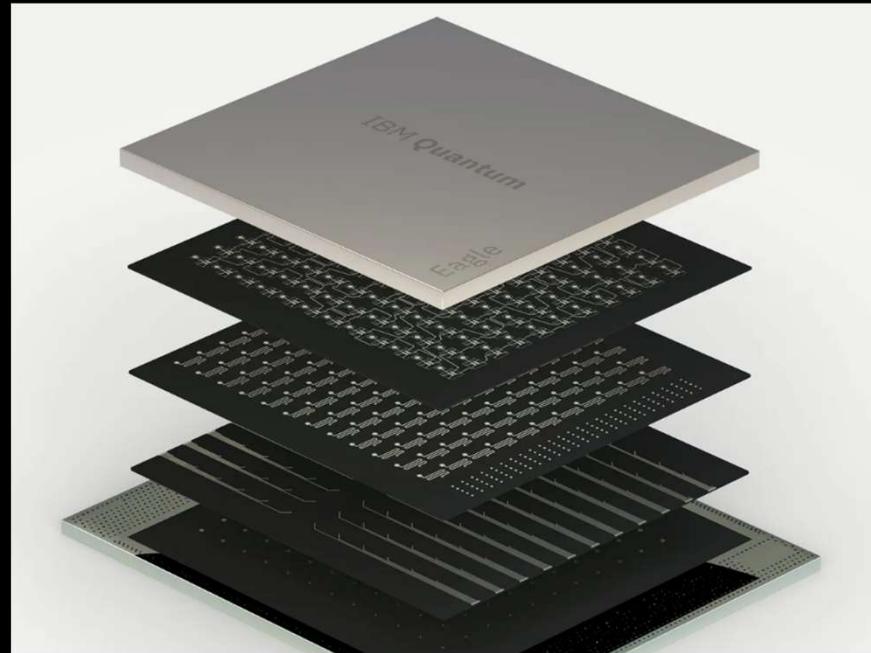
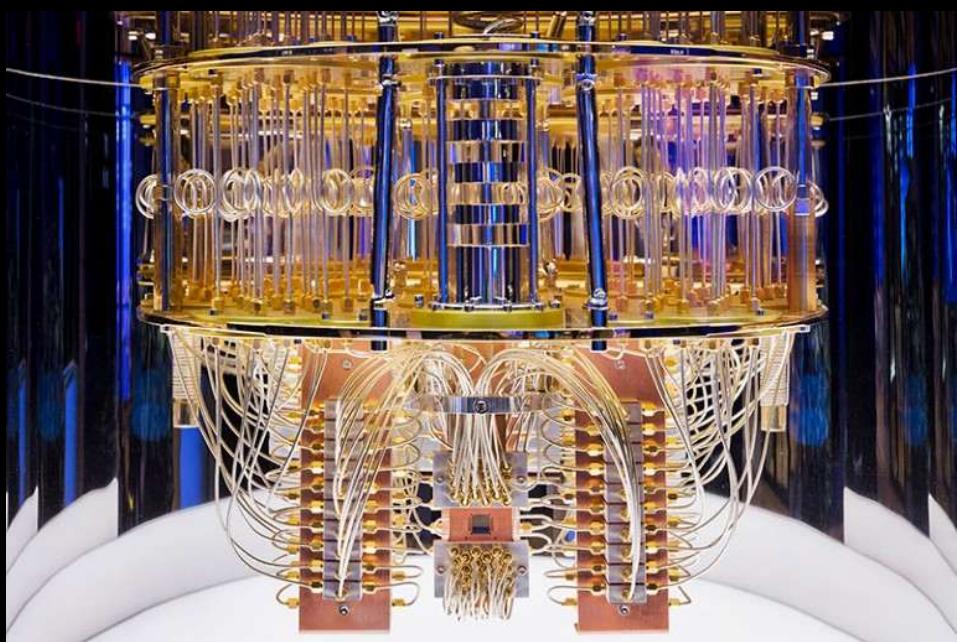
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Quantum computing promises to offer substantial speed-ups over its classical

# Quantum computer sounds growing well...

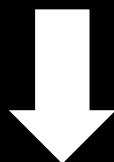
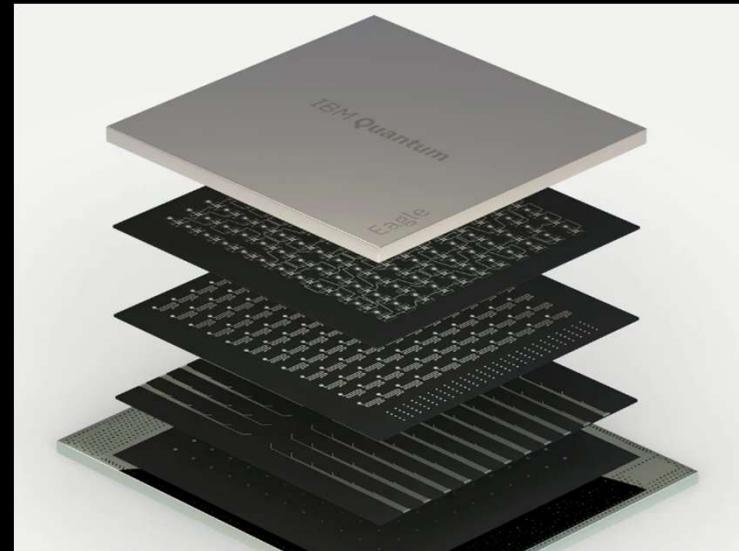
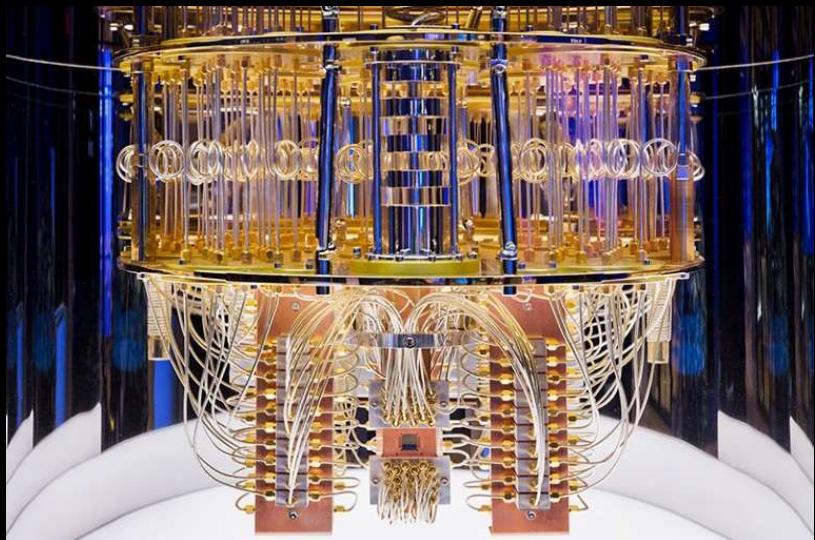


## Article

**Evidence for the utility of quantum computing before fault tolerance**

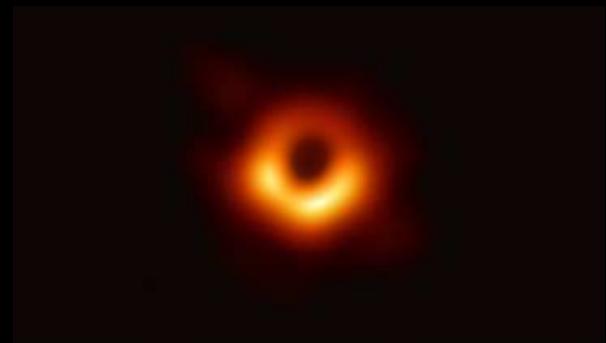
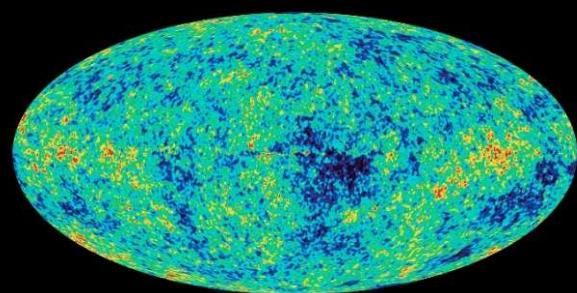
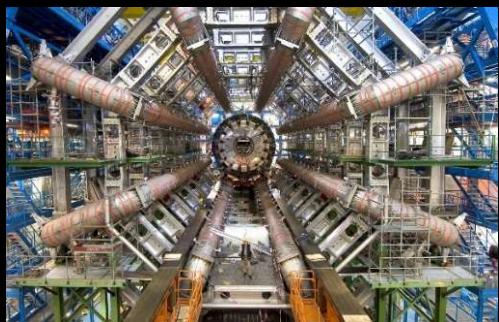
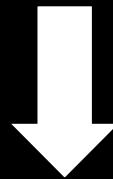
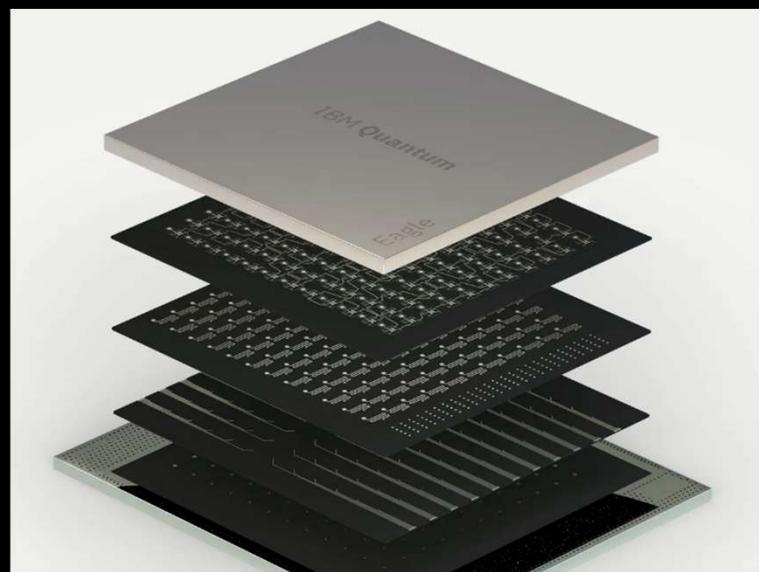
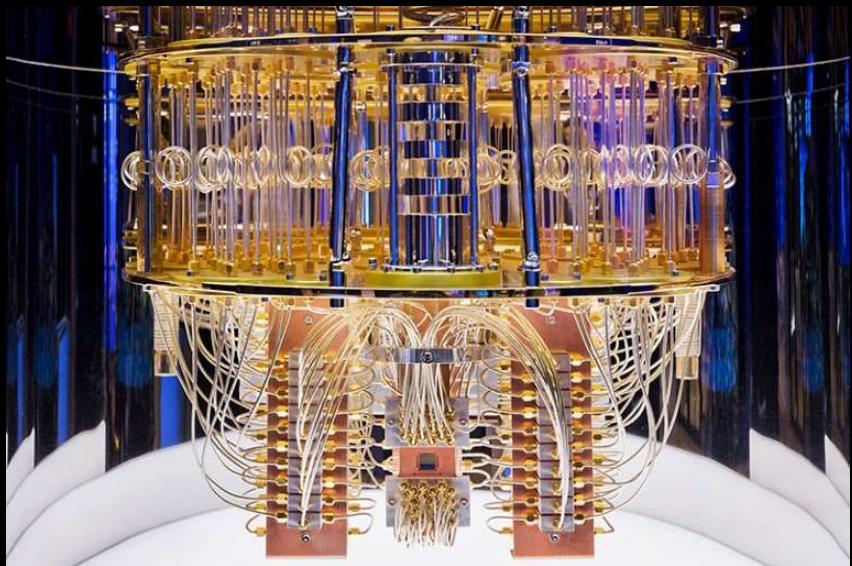
**How can we use it for us?**

# Applications mentioned in media ?



etc...

# In my mind...



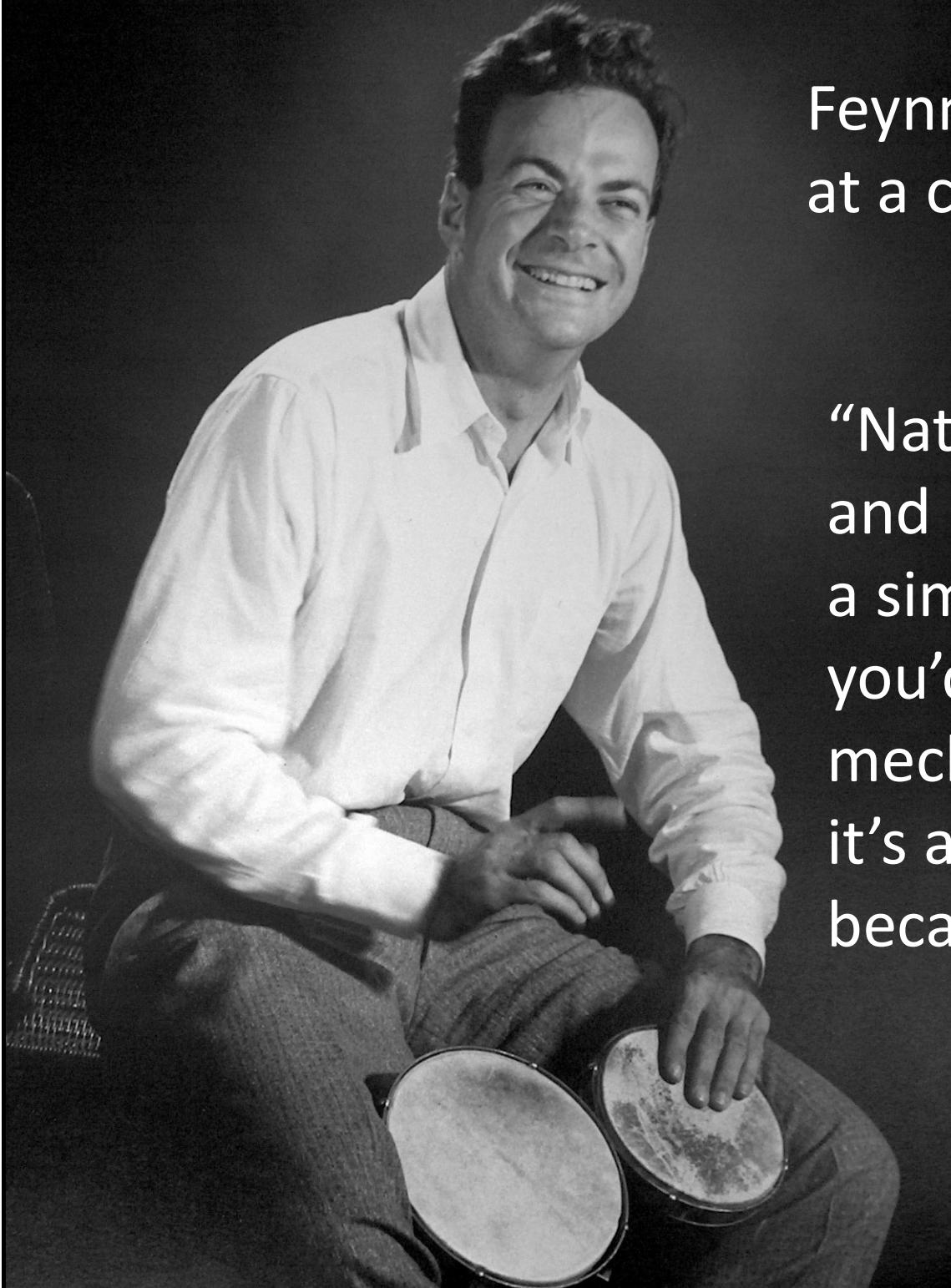
etc...

# What is meant by “Application of Quantum Computation to High Energy Physics” ??

In general, it is  
to replace (a part of) computations by quantum algorithm

Therefore,  
physical meaning of **qubits** in quantum computer  
depends on contexts

Here,  
**qubits = states in quantum system**



Feynman as a keynote speaker  
at a conference in MIT (1981):

“Nature isn’t classical, dammit,  
and if you want to make  
a simulation of Nature,  
you’d better make it quantum  
mechanical, and by golly  
it’s a wonderful problem  
because it doesn’t look so easy.”

Focus of this talk:

# Application of Quantum Computation to Quantum Field Theory & Gravity

- Generic motivation:

simply would like to use powerful computers?

- Specific motivation:

Quantum computation is suitable for operator formalism

→ Liberation from infamous **sign problem** in Monte Carlo?  
(skipped)

# Cost of operator formalism

We have to play with huge vector space

since QFT typically has  $\infty$ -dim. Hilbert space  
*regularization needed!*

Technically, computers have to

memorize huge vector & multiply huge matrices

# Cost of operator formalism

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Quantum computers do this job?

# Contents

0. Introduction

1. Quantum computation (QC)

2. Ising model

3. QC for QFT

4. QC for QG

5. Outlook

# Qubit = Quantum Bit

**Qubit** = Quantum system w/ 2 dim. Hilbert space

Basis:

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad \text{"computational basis"}$$

Generic state:

$$\alpha|0\rangle + \beta|1\rangle \quad \text{w/} \quad |\alpha|^2 + |\beta|^2 = 1$$

Ex.) Spin 1/2 system:

$$|0\rangle = |\uparrow\rangle, \quad |1\rangle = |\downarrow\rangle$$

(We don't need to mind how it is realized as "users")

# Multiple qubits

2 qubits – 4 dim. Hilbert space:

$$|\psi\rangle = \sum_{i,j=0,1} c_{ij} |ij\rangle, \quad |ij\rangle \equiv |i\rangle \otimes |j\rangle$$

$$|00\rangle = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \quad |01\rangle = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}, \quad |10\rangle = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}, \quad |11\rangle = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

N qubits –  $2^N$  dim. Hilbert space:

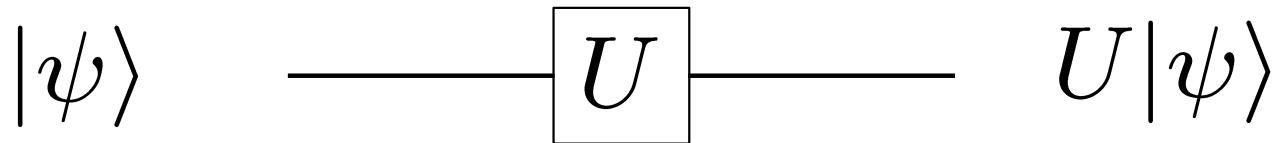
$$|\psi\rangle = \sum_{i_1, \dots, i_N=0,1} c_{i_1 \dots i_N} |i_1 \dots i_N\rangle,$$

$$|i_1 i_2 \dots i_N\rangle \equiv |i_1\rangle \otimes |i_2\rangle \otimes \dots \otimes |i_N\rangle$$

# Rule of the game

Do something interesting by a combination of

1. action of Unitary operators:



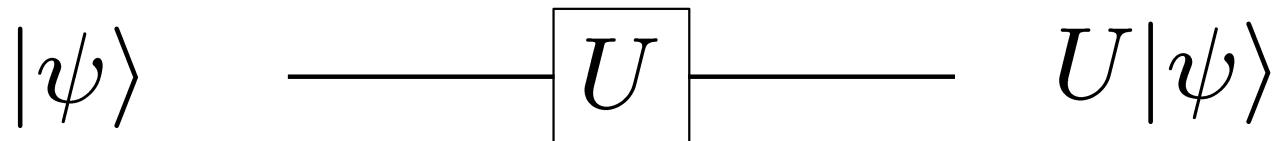
&

2.

# Rule of the game

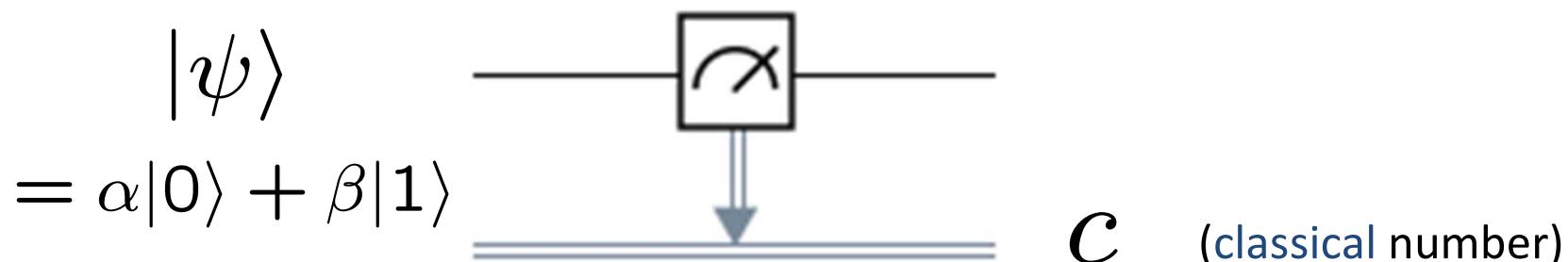
Do something interesting by a combination of

1. action of Unitary operators:



&

2. measurements:



$$\begin{cases} c = 0 \text{ w/ probability } |\alpha|^2 \\ c = 1 \text{ w/ probability } |\beta|^2 \end{cases}$$

# Unitary gates used here

$X, Y, Z$  gates: (just Pauli matrices)

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \quad Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$X$  is “**NOT**”:  $X|0\rangle = |1\rangle, X|1\rangle = |0\rangle$

$R_X, R_Y, R_Z$  gates:

$$R_X(\theta) = e^{-\frac{i\theta}{2}X}, \quad R_Y(\theta) = e^{-\frac{i\theta}{2}Y}, \quad R_Z(\theta) = e^{-\frac{i\theta}{2}Z}$$

Controlled  $X$  (NOT) gate:

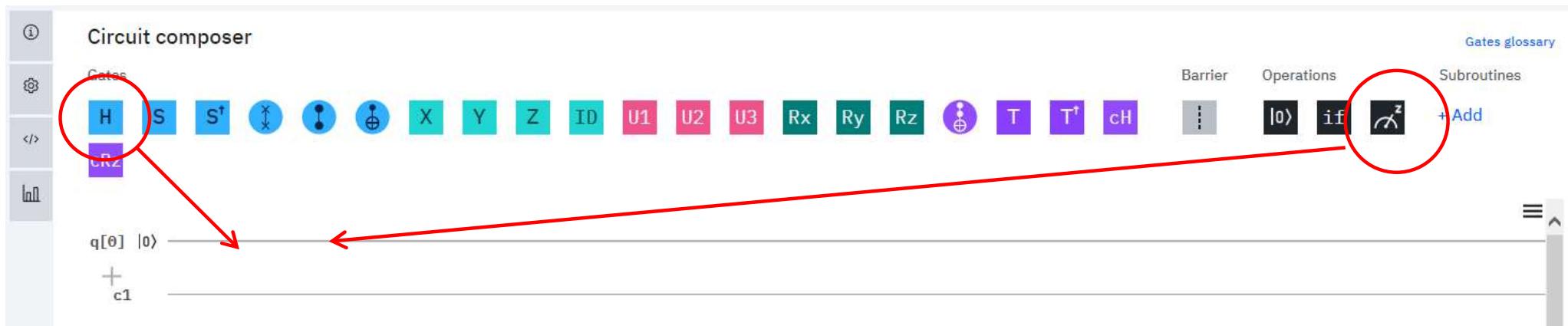
$$\begin{cases} CX|00\rangle = |00\rangle, & CX|01\rangle = |01\rangle, \\ CX|10\rangle = |11\rangle, & CX|11\rangle = |10\rangle \end{cases}$$

$$CX = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{array}{c} \text{---} \bullet \text{---} \\ | \qquad | \\ \text{---} \oplus \text{---} \end{array}$$

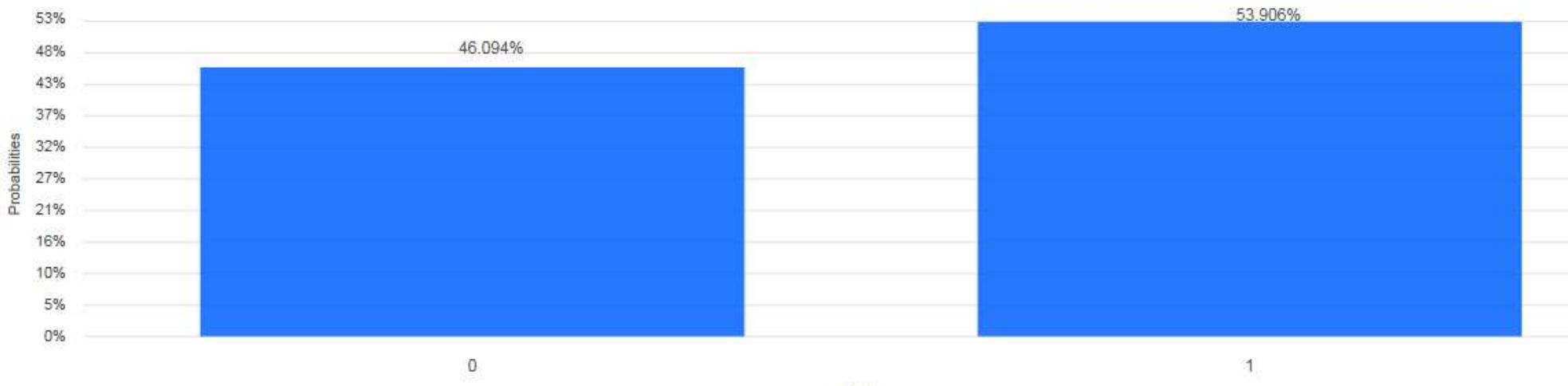
# Atmosphere (?) of using quantum computer...

Suppose we'd like to measure the state:  $H|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$

Screenshot of IBM Quantum:



Output of 1024 times measurements (“shots”):



Idea: express physical quantities in terms of “probabilities” & measure the “probabilities”

# Errors in classical computers

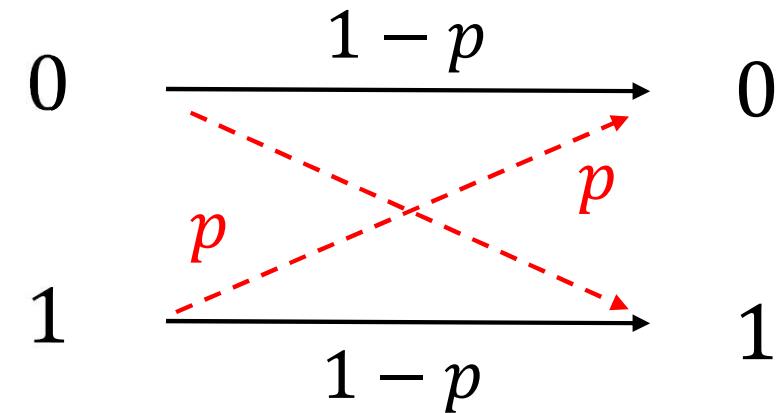
Computer interacts w/ environment → error/noise

# Errors in classical computers

Computer interacts w/ environment → error/noise



one bit  
→



Suppose we send a bit but have “error” in probability  $p$

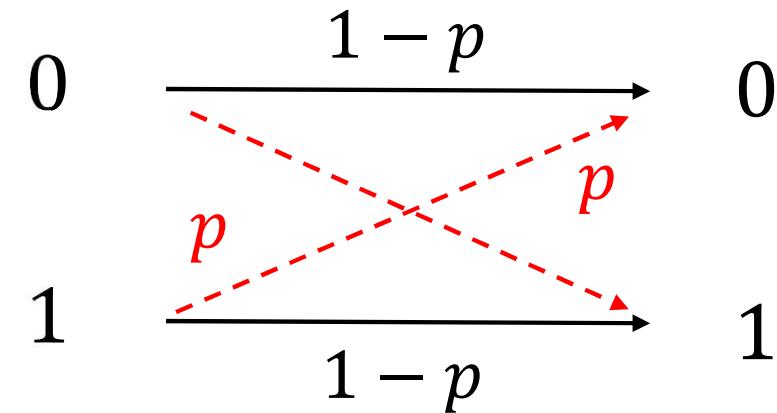
A simple way to correct errors:

# Errors in classical computers

Computer interacts w/ environment → error/noise



one bit  
→



Suppose we send a bit but have “error” in probability  $p$

A simple way to correct errors:

- ① Duplicate the bit (encoding):  $0 \rightarrow 000, 1 \rightarrow 111$
- ② Error detection & correction by “majority voting”:

$001 \rightarrow 000, 011 \rightarrow 111, \text{ etc...}$

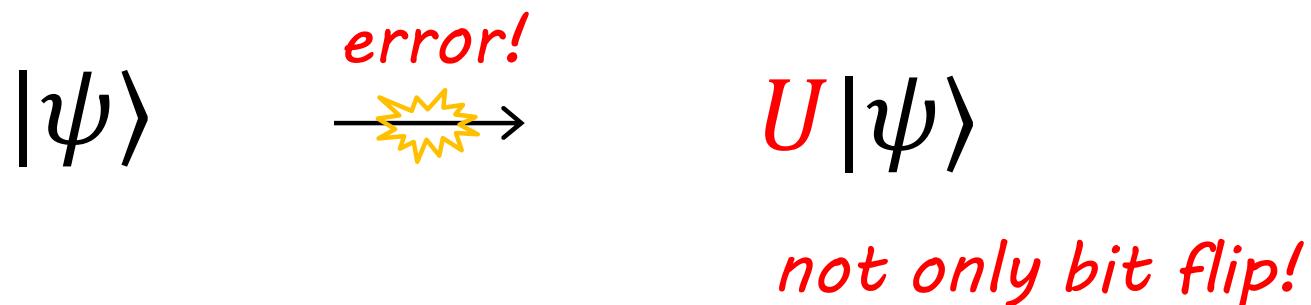
→  $P_{\text{failed}} = 3p^2(1 - p) + p^3$  (improved if  $p < 1/2$ )

# Errors in quantum computers

Computer interacts w/ environment → error/noise

Unknown unitary operators are multiplied:

(in addition to decoherence & measurement errors)

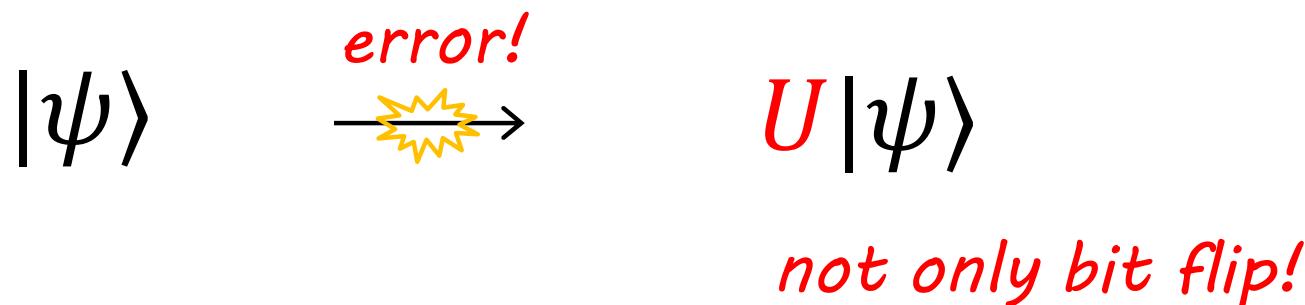


# Errors in quantum computers

Computer interacts w/ environment → error/noise

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We need to include “quantum error corrections”  
but it seems to require a huge number of qubits

~ major obstruction of the development

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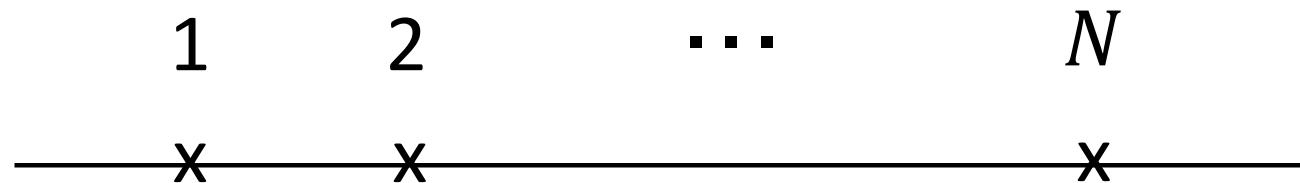
**2. Ising model**

3. QC for QFT

4. QC for QG

5. Outlook

# The (1+1)d transverse Ising model



Hamiltonian (w/ open b.c.):

$(X_n, Y_n, Z_n : \sigma_{1,2,3} \text{ at site } n)$

$$\hat{H} = -J \sum_{n=1}^{N-1} Z_n Z_{n+1} - h \sum_{n=1}^N X_n$$

Let's construct the time evolution op.  $e^{-i\hat{H}t}$

# Time evolution operator

Time evolution of any state is studied by acting the operator

$$e^{-i\hat{H}t} = e^{-i(H_X + H_{ZZ})t}$$

where

$$H_X = -h(X_1 + X_2), \quad H_{ZZ} = -JZ_1Z_2$$

How do we express this in terms of elementary gates?

(such as  $X, Y, Z, R_{X,Y,Z}, CX$  etc...)

Step 1: Suzuki-Trotter decomposition:

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How do we express this in terms of elementary gates?

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Step 1: Suzuki-Trotter decomposition:

( $\exists$  higher order improvements)

$$\begin{aligned} e^{-i\hat{H}t} &= \left( e^{-i\hat{H}\frac{t}{M}} \right)^M && (M: \text{large positive integer}) \\ &\simeq \left( e^{-iH_X\frac{t}{M}} e^{-iH_{ZZ}\frac{t}{M}} \right)^M + \mathcal{O}(1/M) \end{aligned}$$

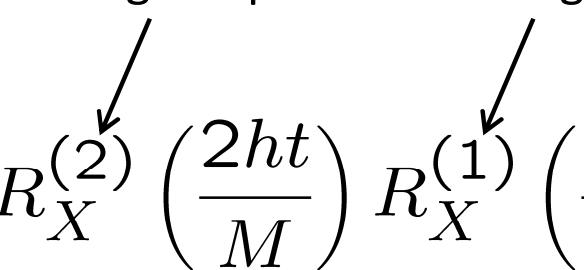
# Time evolution operator (Cont'd)

$$e^{-i\hat{H}t} \simeq \left( e^{-iH_X \frac{t}{M}} e^{-iH_{ZZ} \frac{t}{M}} \right)^M$$

The **1st** one is trivial:

$$e^{-iH_X \frac{t}{M}} = e^{-i\frac{ht}{M} X_2} e^{-i\frac{ht}{M} X_1} = R_X^{(2)} \left( \frac{2ht}{M} \right) R_X^{(1)} \left( \frac{2ht}{M} \right)$$

acting on qubit 2      acting on qubit 1



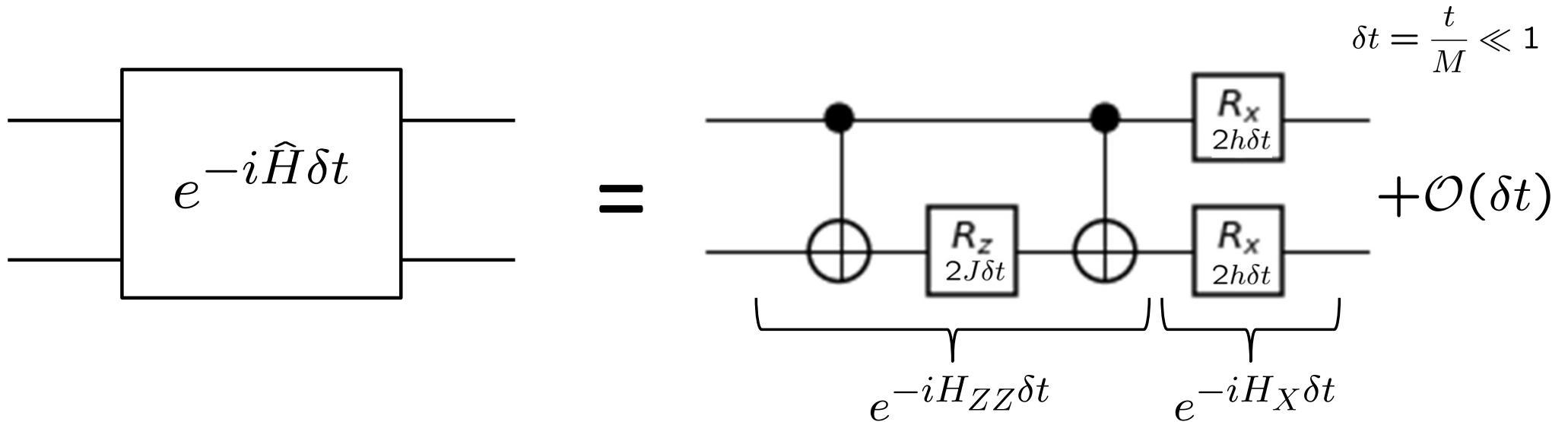
The **2nd** one is nontrivial:

$$e^{-iH_{ZZ} \frac{t}{M}} = e^{-i\frac{Jt}{M} Z_1 Z_2} = \cos \frac{Jt}{M} - i Z_1 Z_2 \sin \frac{Jt}{M}$$

One can show

$$e^{-i\frac{Jt}{M} Z_1 Z_2} = CX R_Z^{(2)} \left( \frac{2Jt}{M} \right) CX$$

# “Computational cost” for large size system



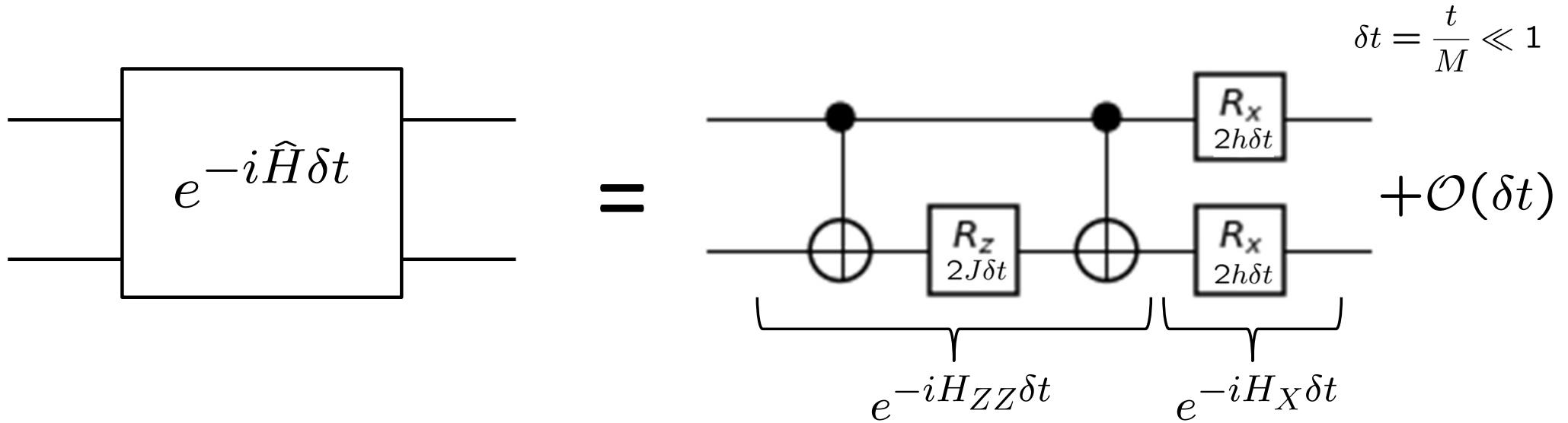
## Classical computer

multiplications of matrices to vectors w/ sizes =  $2^N$

*exponentially large steps*

## Quantum computer

# “Computational cost” for large size system



## Classical computer

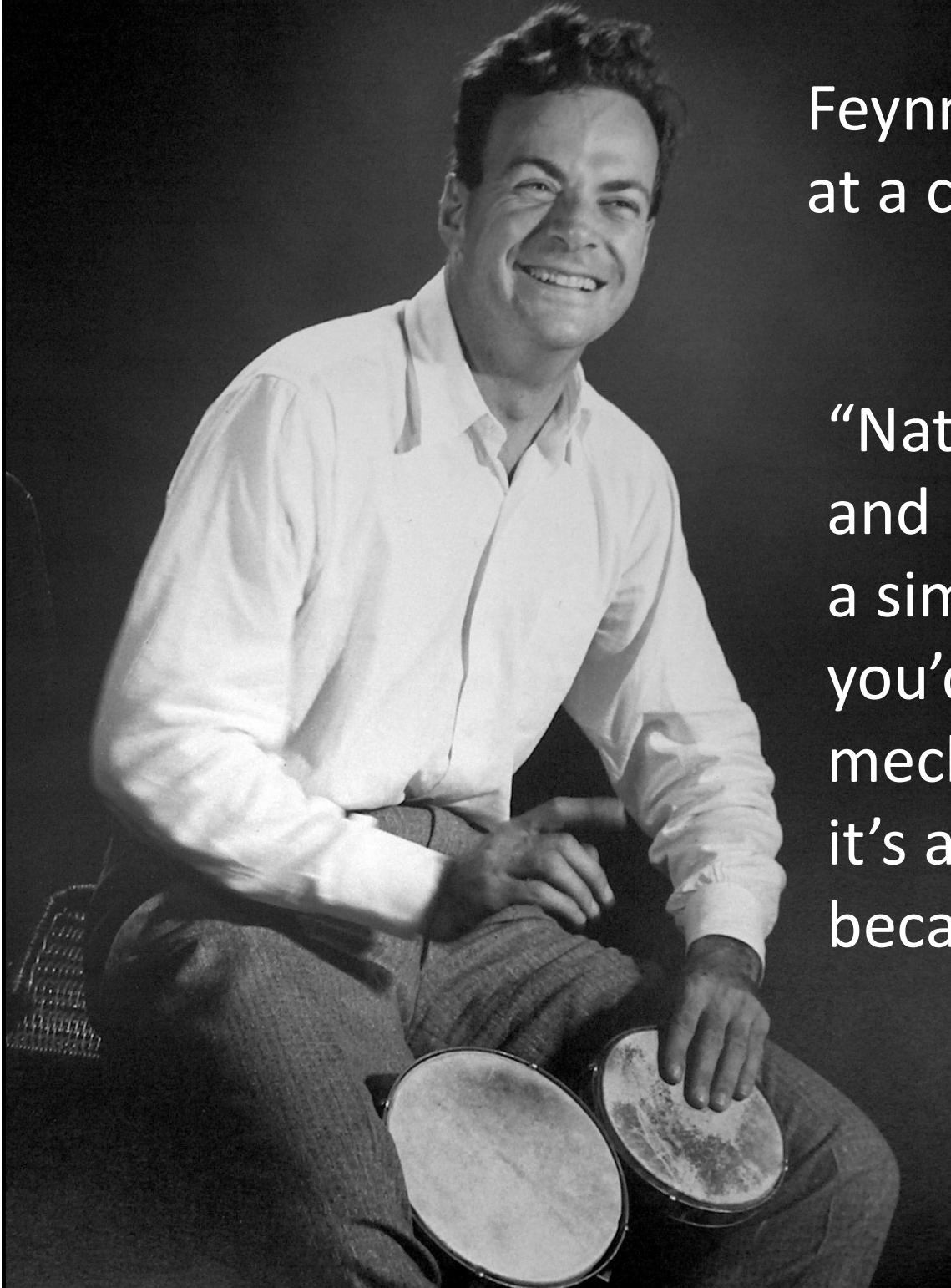
multiplications of matrices to vectors w/ sizes =  $2^N$

*exponentially large steps*

## Quantum computer

- time evolution =  $O(NM)$  experimental operations

*polynomial steps*



Feynman as a keynote speaker  
at a conference in MIT (1981):

“Nature isn’t classical, dammit,  
and if you want to make  
a simulation of Nature,  
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# “Regularization” of Hilbert space

Hilbert space of QFT is typically  $\infty$  dimensional

————> Make it finite dimensional!

- **Fermion** is easiest (up to doubling problem)
  - Putting on spatial lattice, Hilbert sp. is finite dimensional
- **scalar**
  - Hilbert sp. at each site is  $\infty$  dimensional  
(need truncation or additional regularization)
- **gauge field** (w/ kinetic term)
  - no physical d.o.f. in 0+1D/1+1D (w/ open bdy. condition)
  - $\infty$  dimensional Hilbert sp. in higher dimensions

# Citation history of “Hamiltonian Formulation of Wilson's Lattice Gauge Theories” by Kogut-Susskind

**Citations per year**

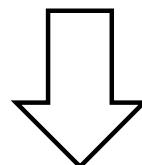
(totally 2565 at this moment)



# (1+1)d free Dirac fermion

Continuum:

$$H = \int dx [ -i\bar{\psi} \gamma^1 \partial_1 \psi + m \bar{\psi} \psi ]$$
$$= \int dx [ -i(\psi_u^\dagger \partial_1 \psi_d + \psi_d^\dagger \partial_1 \psi_u) + m(\psi_u^\dagger \psi_u - \psi_d^\dagger \psi_d) ]$$



Lattice (w/  $N$  sites and spacing  $a$ ):

*“Staggered fermion”* [Susskind, Kogut-Susskind '75]

$$\frac{\chi_n}{a^{1/2}} \longleftrightarrow \psi(x) = \begin{pmatrix} \psi_u \\ \psi_d \end{pmatrix} \begin{array}{l} \xrightarrow{\hspace{1cm}} \text{odd site} \\ \xrightarrow{\hspace{1cm}} \text{even site} \end{array}$$

$$H = -\frac{i}{2a} \sum_{n=1}^{N-1} (\chi_n^\dagger \chi_{n+1} - \chi_{n+1}^\dagger \chi_n) + m \sum_{n=1}^N (-1)^n \chi_n^\dagger \chi_n$$

$$\{\chi_m, \chi_n^\dagger\} = \delta_{mn}, \quad \{\chi_m, \chi_n\} = 0$$

# Jordan-Wigner transformation

$$\{\chi_m, \chi_n^\dagger\} = \delta_{mn}, \quad \{\chi_m, \chi_n\} = 0$$

This is satisfied by the operator:

[Jordan-Wigner'28]

$$\chi_n = \frac{X_n - iY_n}{2} \left( \prod_{i=1}^{n-1} -iZ_i \right) \quad (X_n, Y_n, Z_n: \sigma_{1,2,3} \text{ at site } n)$$

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Then the system is mapped to the spin system:

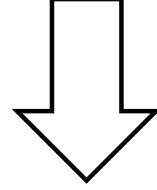
$$\hat{H} = \frac{w}{2} \sum_{n=1}^{N-1} (X_n X_{n+1} + Y_n Y_{n+1}) + \frac{m}{2} \sum_{n=1}^N (-1)^n Z_n$$

Now we can apply quantum algorithms to QFT!

# Scalar field theory

Continuum Hamiltonian:

$$H = \int d^d x \left[ \frac{1}{2} \Pi^2 + \frac{1}{2} (\partial_i \phi)^2 + V(\phi) \right]$$


$$\int d^d x \rightarrow a^d \sum_n ,$$
$$\partial_\mu \phi(x) \rightarrow \Delta_\mu \phi(x_n) \equiv \frac{\phi(x_n + a e_\mu) - \phi(x_n)}{a}$$

Lattice Hamiltonian (simplest):

$$H = a^d \sum_n \left[ \frac{1}{2} \Pi_n^2 + \frac{1}{2} \sum_i (\Delta_i \phi_n)^2 + V(\phi_n) \right]$$

$$[\phi(x_m), \Pi(x_n)] = i\delta_{m,n}$$

technically the same as multi-particle QM

# Regularization for single particle QM

$$\hat{H} = \frac{1}{2}\hat{p}^2 + \frac{\omega^2}{2}\hat{x}^2 + V_{\text{int}}(\hat{x})$$

Most naïve approach = truncation in harmonic osc. basis:

$$\hat{a} = \sqrt{\frac{\omega}{2}} \hat{x} + \frac{i}{\sqrt{2\omega}} \hat{p} = \sum_{n=0}^{\infty} \sqrt{n+1} |n\rangle\langle n+1|$$

$\xrightarrow{\text{regularize!}}$   $\sum_{n=0}^{\Lambda-2} \sqrt{n+1} |n\rangle\langle n+1|$

Then replace  $\hat{p}$  &  $\hat{x}$  by

$$\hat{x} \Big|_{\text{regularized}} \equiv \frac{1}{\sqrt{2\omega}} (\hat{a} + \hat{a}^\dagger) \Big|_{\text{regularized}}$$

$$\hat{p} \Big|_{\text{regularized}} \equiv \frac{1}{i} \sqrt{\frac{\omega}{2}} (\hat{a} - \hat{a}^\dagger) \Big|_{\text{regularized}}$$

## Regularization for single particle QM (Cont'd)

$$\hat{a} \Big|_{\text{regularized}} = \sum_{n=0}^{\Lambda-2} \sqrt{n+1} |n\rangle\langle n+1|$$

We can rewrite the Fock basis in terms of qubits:

$$|n\rangle = |b_{K-1}\rangle|b_{K-2}\rangle \cdots |b_0\rangle \quad K \equiv \log_2 \Lambda$$

$$n = b_{K-1}2^{K-1} + b_{K-2}2^{K-2} + \cdots + b_02^0 \quad (\text{binary representation})$$

## Regularization for single particle QM (Cont'd)

$$\hat{a} \Big|_{\text{regularized}} = \sum_{n=0}^{\Lambda-2} \sqrt{n+1} |n\rangle\langle n+1|$$

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Then,

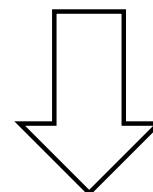
$$|n\rangle\langle n+1| = \bigotimes_{\ell=0}^{K-1} \underbrace{(|b'_\ell\rangle\langle b_\ell|)}_{\text{either one of}}$$

$$\left[ \begin{array}{ll} |0\rangle\langle 0| = \frac{\mathbf{1}_2 - \sigma_z}{2}, & |1\rangle\langle 1| = \frac{\mathbf{1}_2 + \sigma_z}{2}, \\ |0\rangle\langle 1| = \frac{\sigma_x + i\sigma_y}{2}, & |1\rangle\langle 0| = \frac{\sigma_x - i\sigma_y}{2}. \end{array} \right]$$

# Pure Maxwell theory

Continuum:

$$\mathcal{H} = \frac{1}{2} E_i^2 + \frac{1}{2} B_i^2 \quad \partial_i E^i = 0$$



Lattice:

$$\mathcal{H} = \frac{a^d}{2} \sum_{\mathbf{n}, i} L_{\mathbf{n}, i}^2 + \text{Re} \sum_{\text{plaquette}} \sum_{i < j} \prod_{P \in \text{plaquette}} U_P$$

$$[U_{\mathbf{m}, i}, L_{\mathbf{n}, j}] = i \delta_{ij} \delta_{\mathbf{m}, \mathbf{n}}$$

Gauss law:

$$\sum_i (L_{\mathbf{n}+e_i, i} - L_{\mathbf{n}, i}) = 0$$

# Ex. (1+1)d pure Maxwell theory w/ $\theta$

Continuum:

$$\mathcal{L} = \frac{1}{2g^2} F_{01}^2 + \frac{\theta}{2\pi} F_{01}$$

$$\Pi = \frac{1}{g^2} \dot{A} + \frac{\theta}{2\pi}$$



$$\mathcal{H} = \frac{1}{2} \left( \Pi - \frac{\theta}{2\pi} \right)^2$$

Lattice:

$$H = \frac{g^2 a}{2} \sum_n \left( L_n + \frac{\theta}{2\pi} \right)^2$$

$$L_n \leftrightarrow -\frac{\Pi(x)}{g}$$

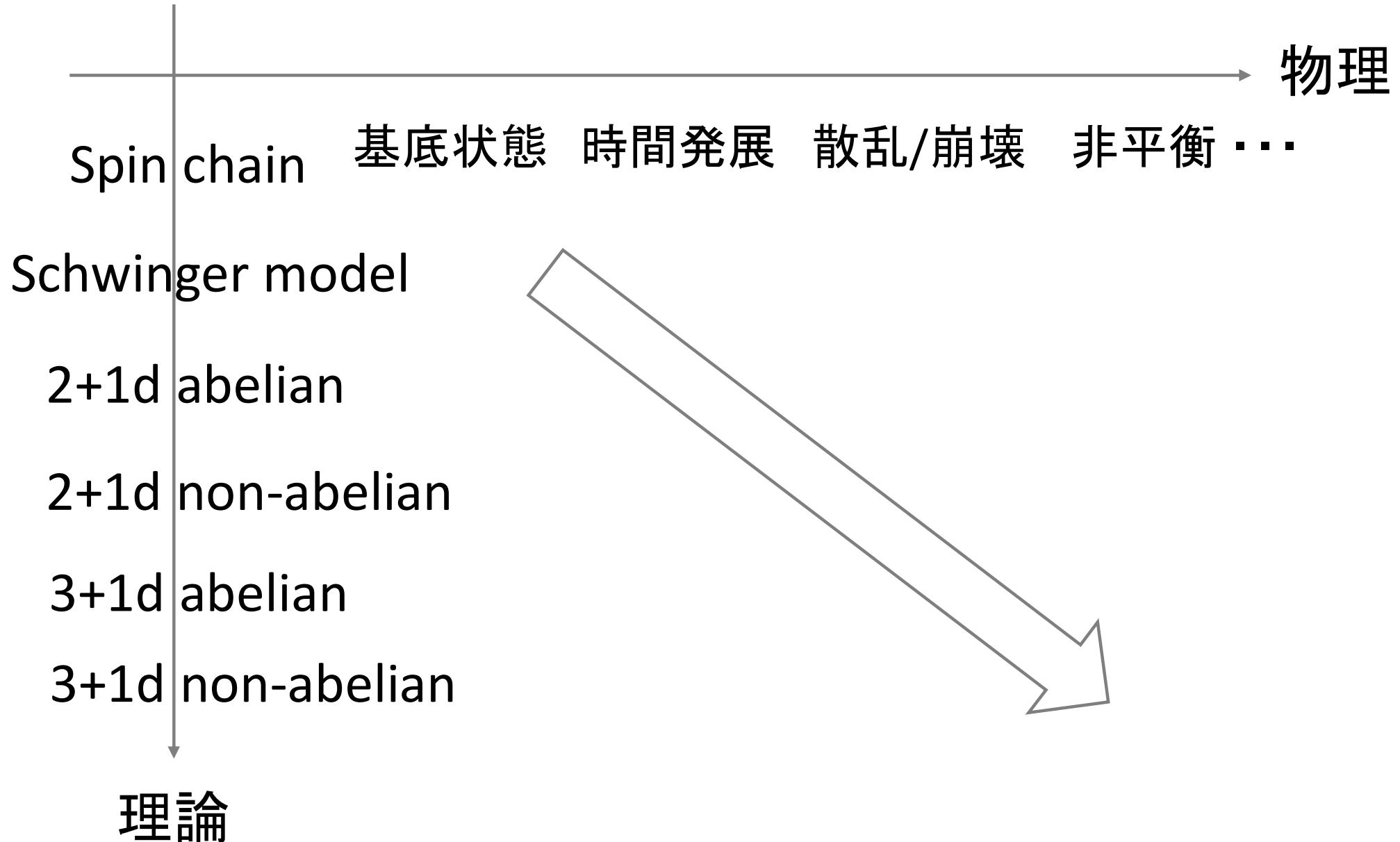
Gauss law:

$$L_{n+1} - L_n = 0$$

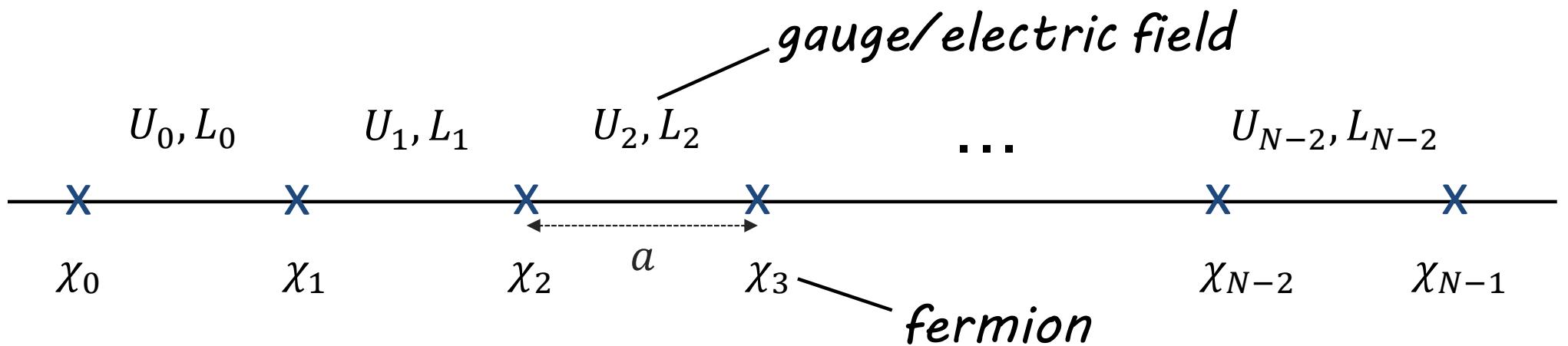
- open b.c.  
$$L_n = L_{n-1} = L_{n-2} = \dots = L_1 = (\text{b.c.})$$
- p.b.c.  
$$L_n = L_{n-1} = \dots = L_1 = \dots = L_{n+1} = L_n$$

one d.o.f. remains

# 分野の大体の研究の流れ(?)



# Charge- $q$ Schwinger model



$$H = J \sum_{n=0}^{N-2} \left( L_n + \frac{\theta_0}{2\pi} \right)^2 - \mathrm{i} w \sum_{n=0}^{N-2} \left[ \chi_n^\dagger (U_n)^q \chi_{n+1} - \text{h.c.} \right] + m \sum_{n=0}^{N-1} (-1)^n \chi_n^\dagger \chi_n$$

$$[L_n, U_m] = U_m \delta_{nm}, \quad \{\chi_n, \chi_m^\dagger\} = \delta_{nm}$$

Physical states are subject to **Gauss law**:

# Schwinger model as qubits

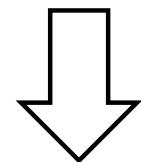
1. Take open b.c. & solve Gauss law:

$$L_n = L_{-1} + q \sum_{j=1}^n \left( \chi_j^\dagger \chi_j - \frac{1 - (-1)^j}{2} \right) \quad \text{w/ } L_{-1} = 0$$

2. Take the gauge  $U_n = 1$

3. Map to spin system:  $\chi_n = \frac{X_n - iY_n}{2} \left( \prod_{i=1}^{n-1} -iZ_i \right)$  ( $X_n, Y_n, Z_n$ :  $\sigma_{1,2,3}$  at site  $n$ )  
*“Jordan-Wigner transformation”*

[Jordan-Wigner'28]



$$H = J \sum_{n=0}^{N-2} \left[ q \sum_{i=0}^n \frac{Z_i + (-1)^i}{2} + \frac{\vartheta_n}{2\pi} \right]^2 + \frac{w}{2} \sum_{n=0}^{N-2} [X_n X_{n+1} + Y_n Y_{n+1}] + \frac{m}{2} \sum_{n=0}^{N-1} (-1)^n Z_n$$

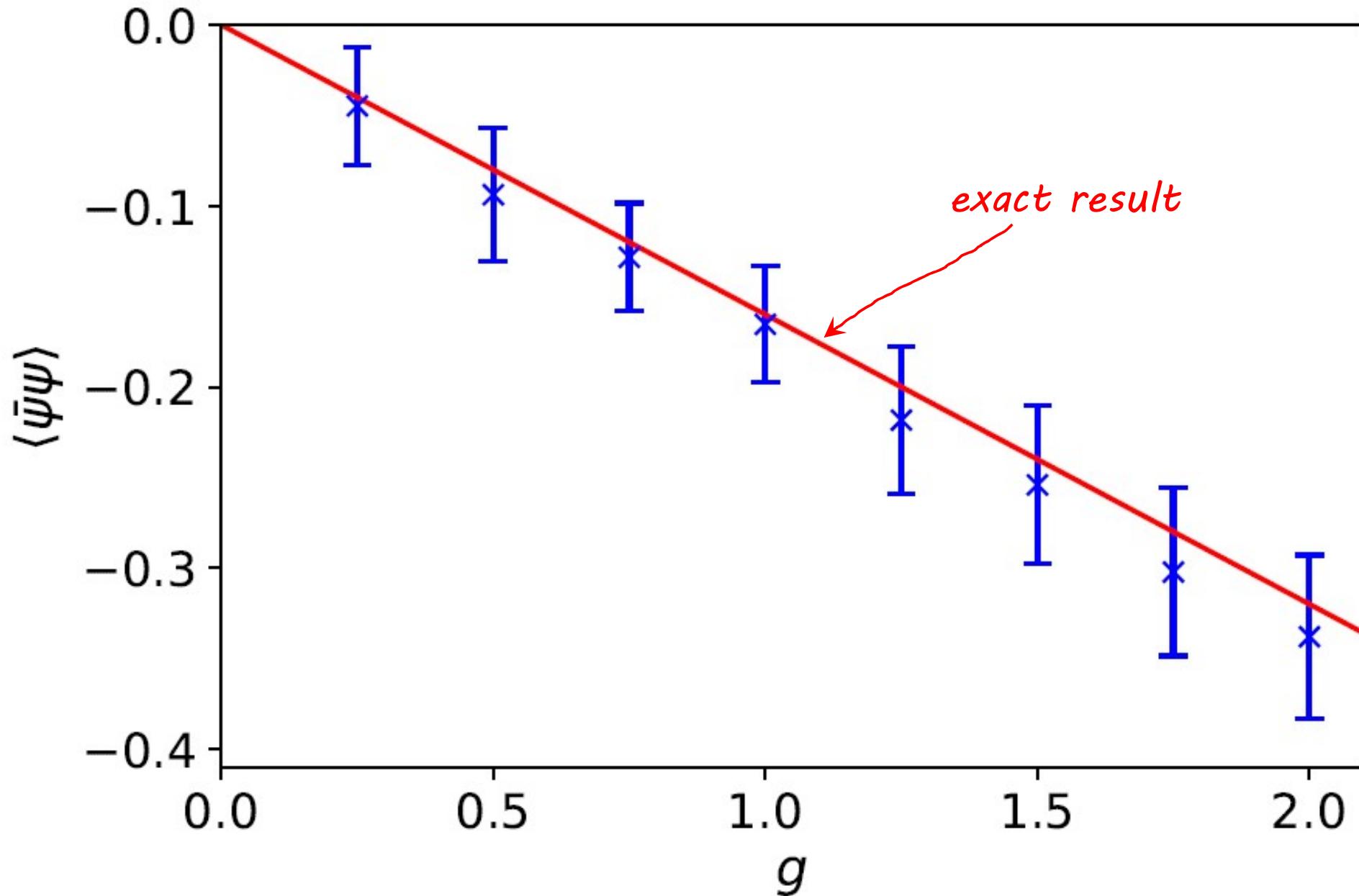
*Qubit description of the Schwinger model !!*

# Ground state expectation value in massless case

$T = 100, \delta t = 0.1, N_{\max} = 16, 1M$  shots

[Chakraborty-MH-Kikuchi-Izubuchi-Tomiya '20]

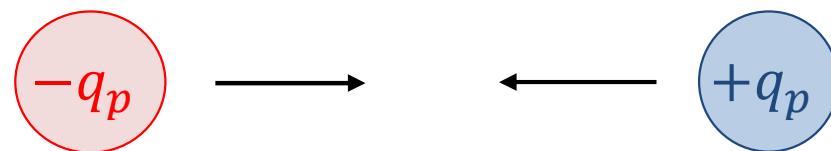
(after continuum limit)



# Screening versus Confinement

Let's consider

potential between 2 heavy charged particles



Classical picture:

$$V(x) = \frac{q_p^2 g^2}{2} x ?$$

*Coulomb law in 1+1d*  
||  
*confinement*

too naive in the presence of dynamical fermions

# Expectations from previous analyzes

Potential between probe charges  $\pm q_p$  has been analytically computed

[Iso-Murayama '88, Gross-Klebanov-Matytsin-Smilga '95 ]

- massless case:

$$V(x) = \frac{q_p^2 g^2}{2\mu} (1 - e^{-q\mu x}) \quad \mu \equiv g/\sqrt{\pi}$$

*screening*

- massive case:

# Expectations from previous analyzes

Potential between probe charges  $\pm q_p$  has been analytically computed

[Iso-Murayama '88, Gross-Klebanov-Matysin-Smilga '95 ]

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*screening*

- massive case:

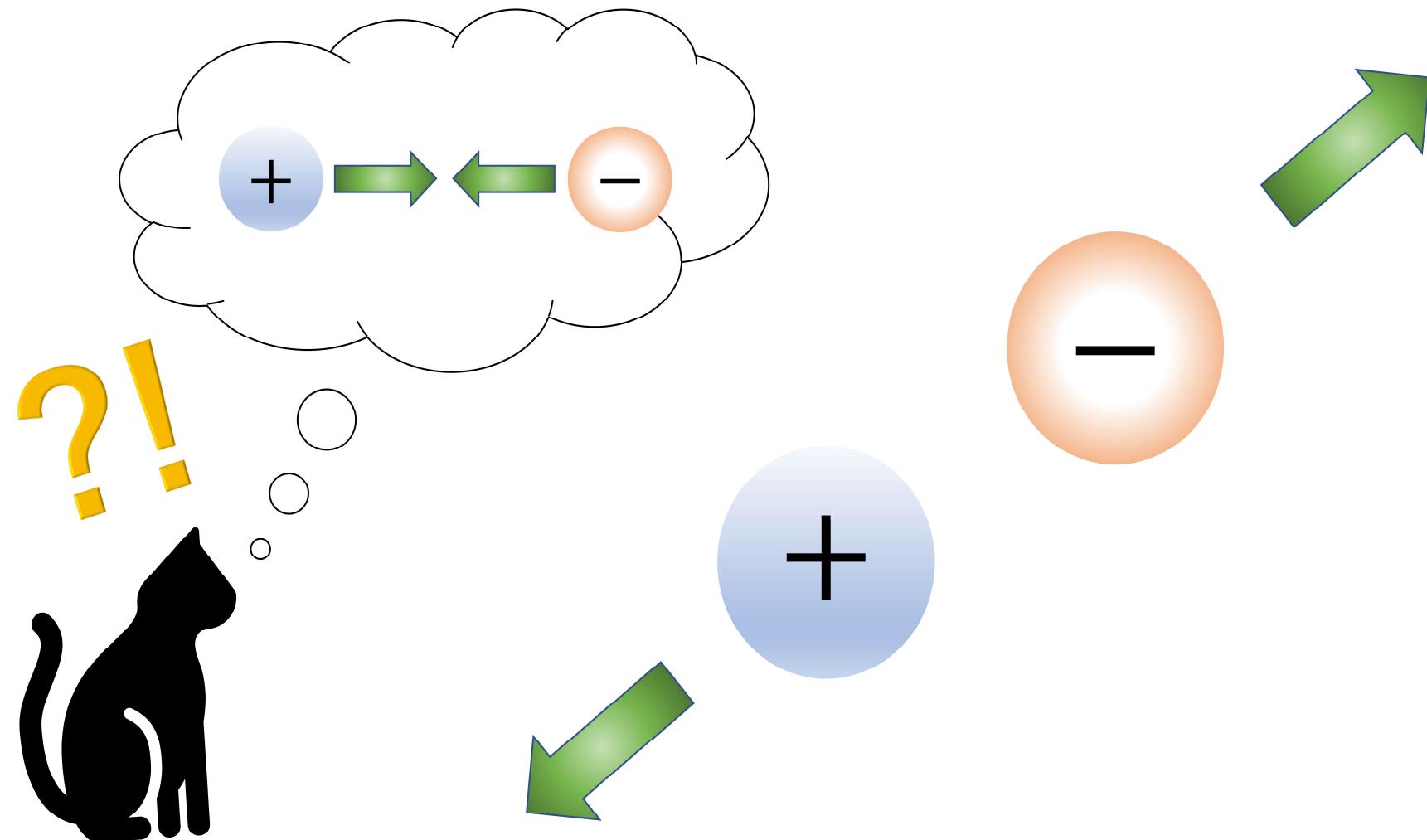
[cf. Misumi-Tanizaki-Unsal '19 ]  $\Sigma \equiv ge^\gamma / 2\pi^{3/2}$

$$V(x) \sim mq\Sigma \left( \cos\left(\frac{\theta + 2\pi q_p}{q}\right) - \cos\left(\frac{\theta}{q}\right) \right) x \quad (m \ll g, |x| \gg 1/g)$$

$$\begin{cases} = \text{Const.} & \text{for } q_p/q = Z \quad \text{screening} \\ \propto x & \text{for } q_p/q \neq Z \quad \text{confinement?} \end{cases}$$

*but sometimes negative slope!*

That is, as changing the parameters...



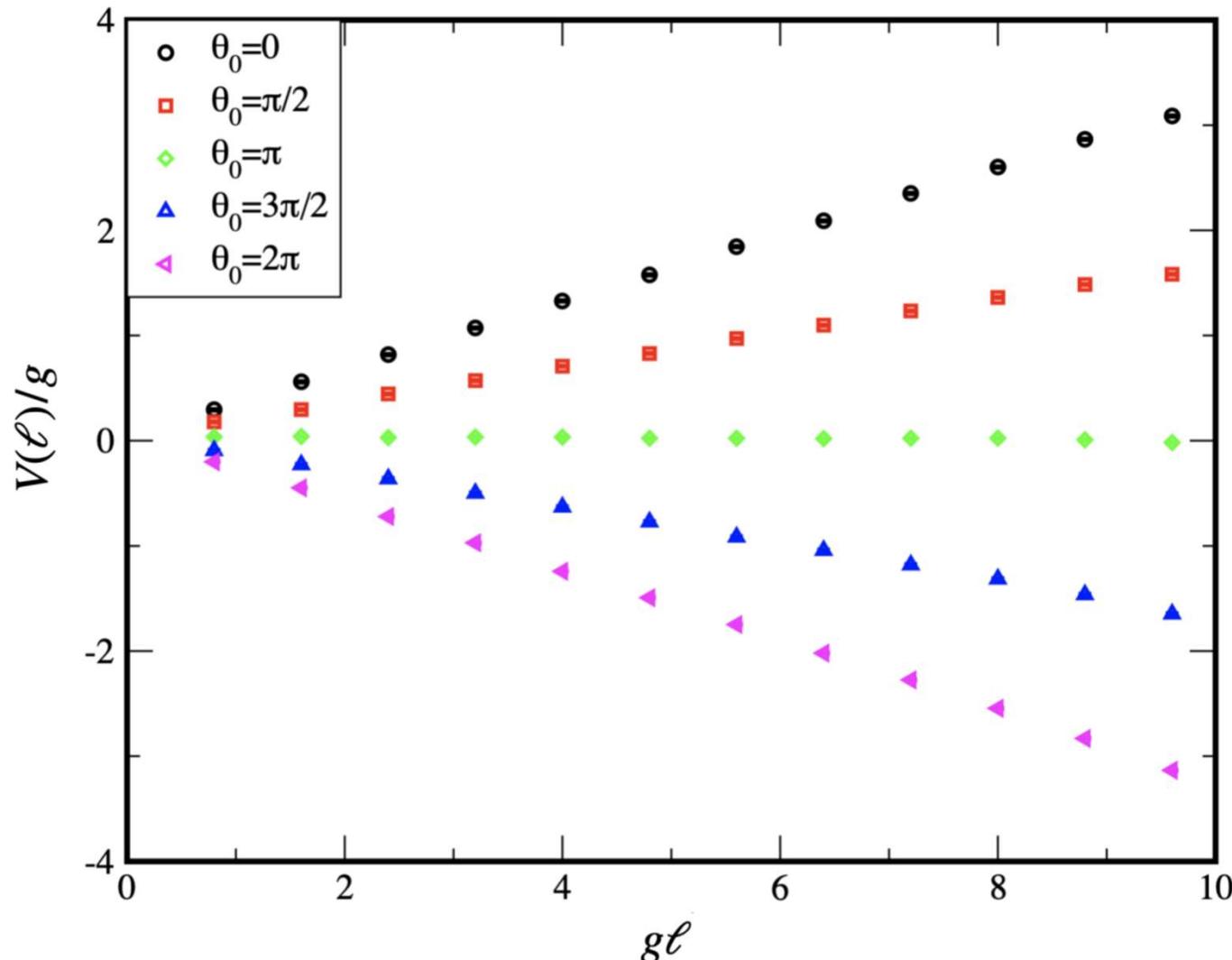
Let's explore this aspect by quantum simulation!

# Positive / negative string tension

[MH-Itou-Kikuchi-Tanizaki '21]

[cf. MH-Itou-Kikuchi-Nagano-Okuda '21]

Parameters:  $g = 1, a = 0.4, N = 25, T = 99, q_p/q = -1/3, m = 0.15$

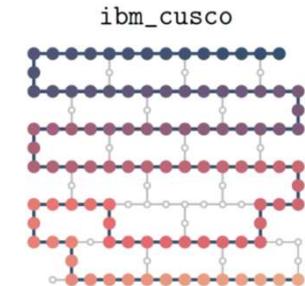


Sign(tension) changes as changing  $\theta$ -angle!!

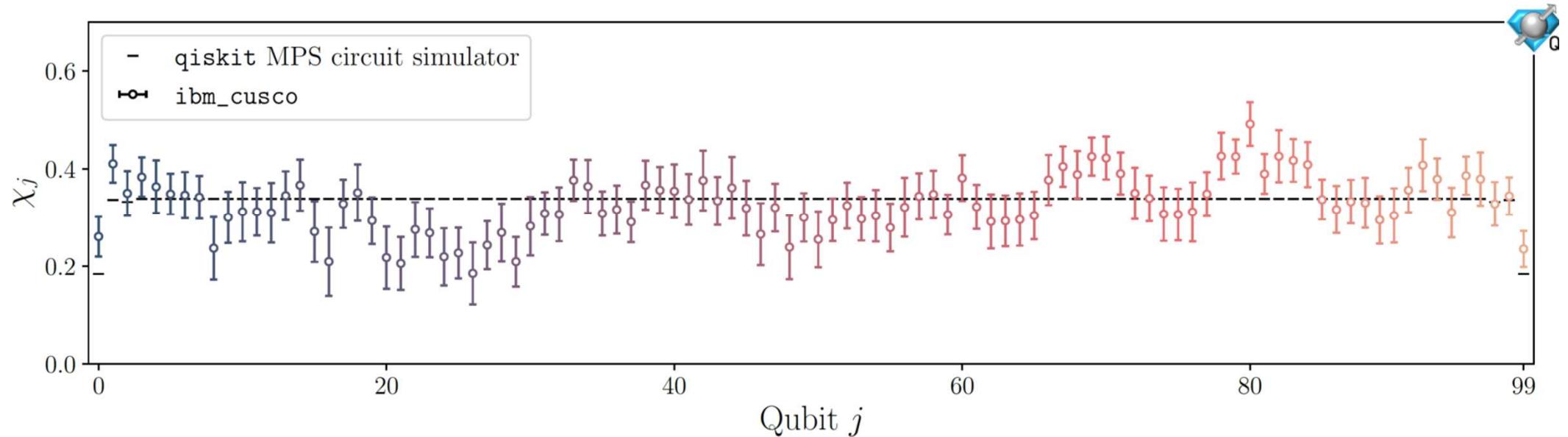
# 100 qubit simulation of Schwinger model

(127-qubit device: **ibm\_cusco** w/ error mitigation)

[Farrel-Illa-Ciavarella-Savage '23]



Ground state exp. of local chiral condensate :



# Other simulations of Schwinger model

- decay of massive vacuum under time evolution

[cf. Martinez et al. *Nature* 534 (2016) 516-519]

- quenched dynamics of  $\theta$  [Nagano-Bapat-Bauer '23]

- Schwinger model in open quantum system

[De Jong-Metcalf-Mulligan-Ploskon-Ringer-Yao '20, de Jong-Lee-Mulligan-Ploskon-Ringer-Yao '21, Lee-Mulligan-Ringer-Yao '23]

- 112 qubit simulation of meson propagation

[Farrell-Illa-Ciavarella-Savage '24]

- finding energy spectrum [MH-Ghim, work in progress]

- finite temperature [Itou-Sun-Pedersen-Yunoki '23]

etc...

# “Scattering” in Thirring model

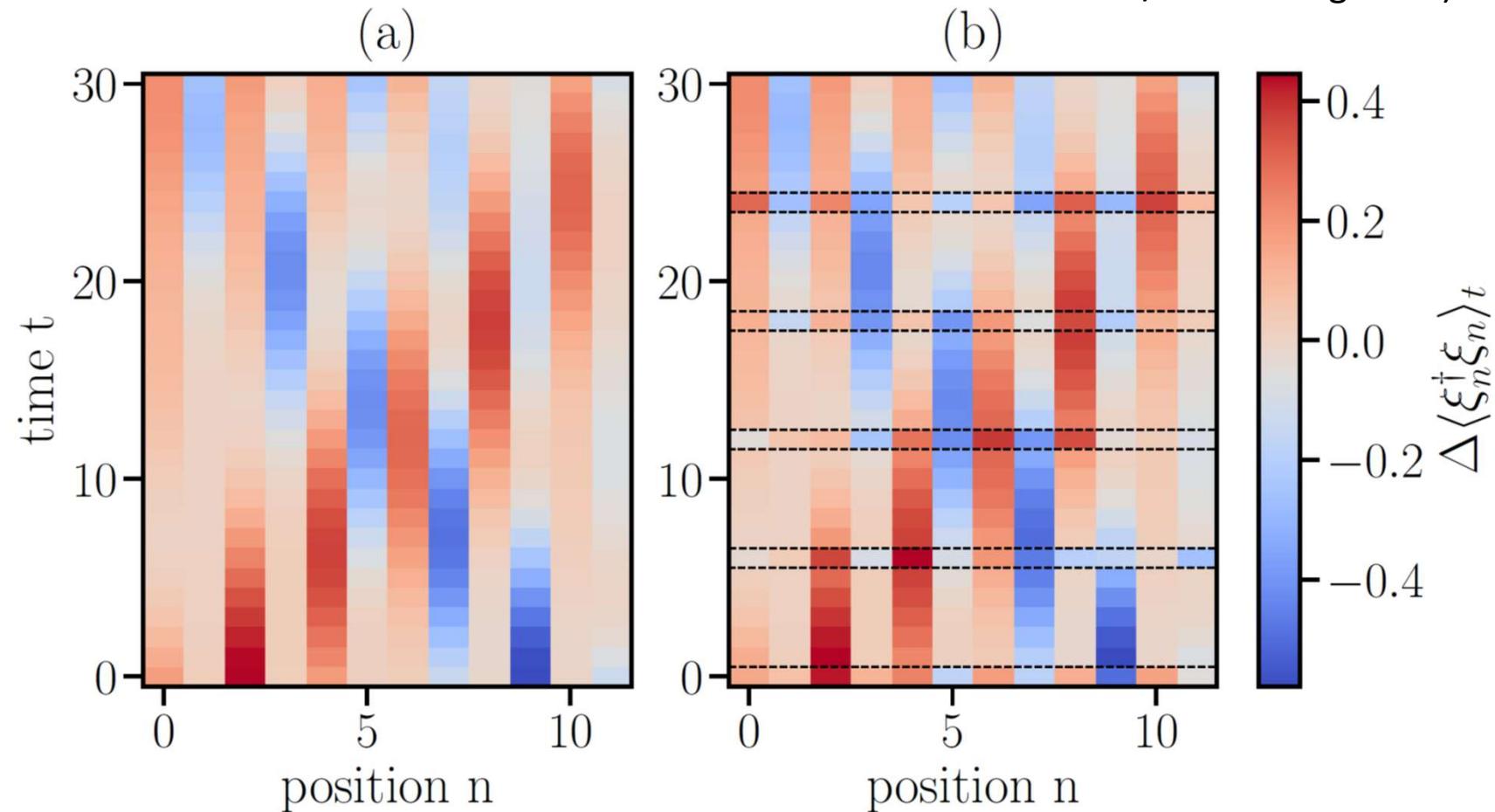
Thirring model on lattice:

[Chai-Crippa-Jansen-Kuhn-Pascuzzi-Tacchino-Tavernelli '23]

$$H = \sum_{n=0}^{N-1} \left( \frac{i}{2a} (\xi_{n+1}^\dagger \xi_n - \xi_n^\dagger \xi_{n+1}) + (-1)^n m \xi_n^\dagger \xi_n \right) + \sum_{n=0}^{N-1} \frac{g(\lambda)}{a} \xi_n^\dagger \xi_n \xi_{n+1}^\dagger \xi_{n+1},$$

Particle density of two wave packets:

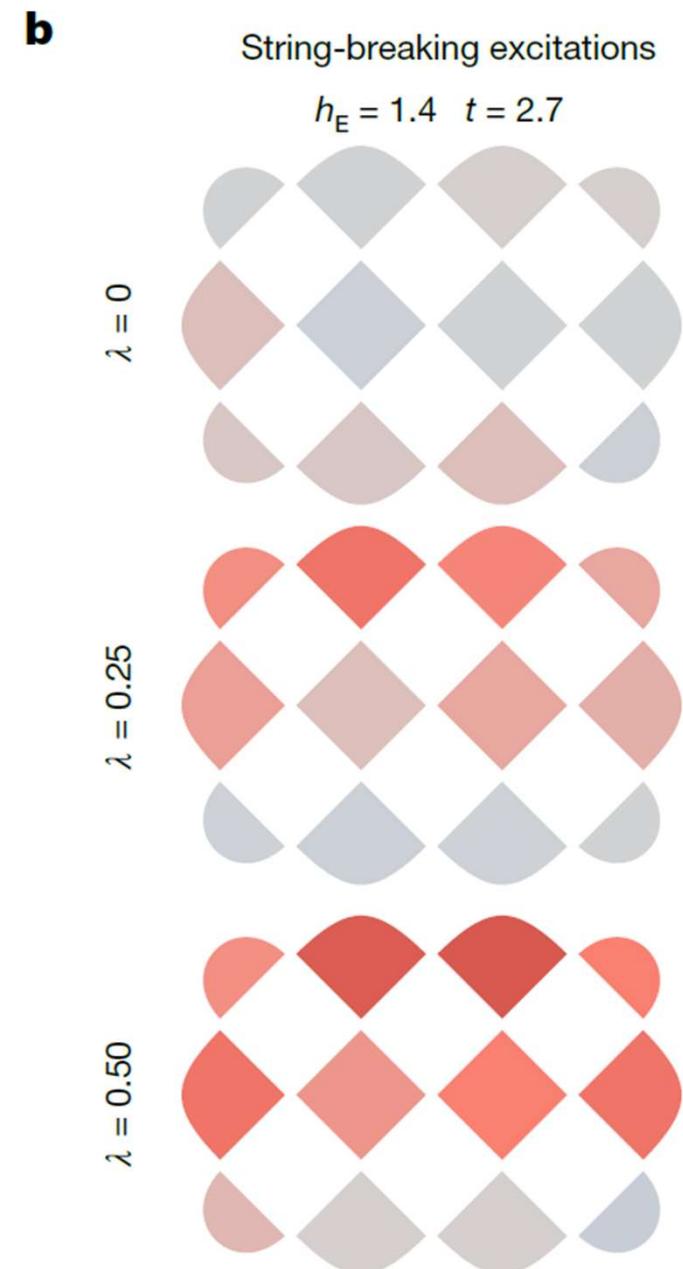
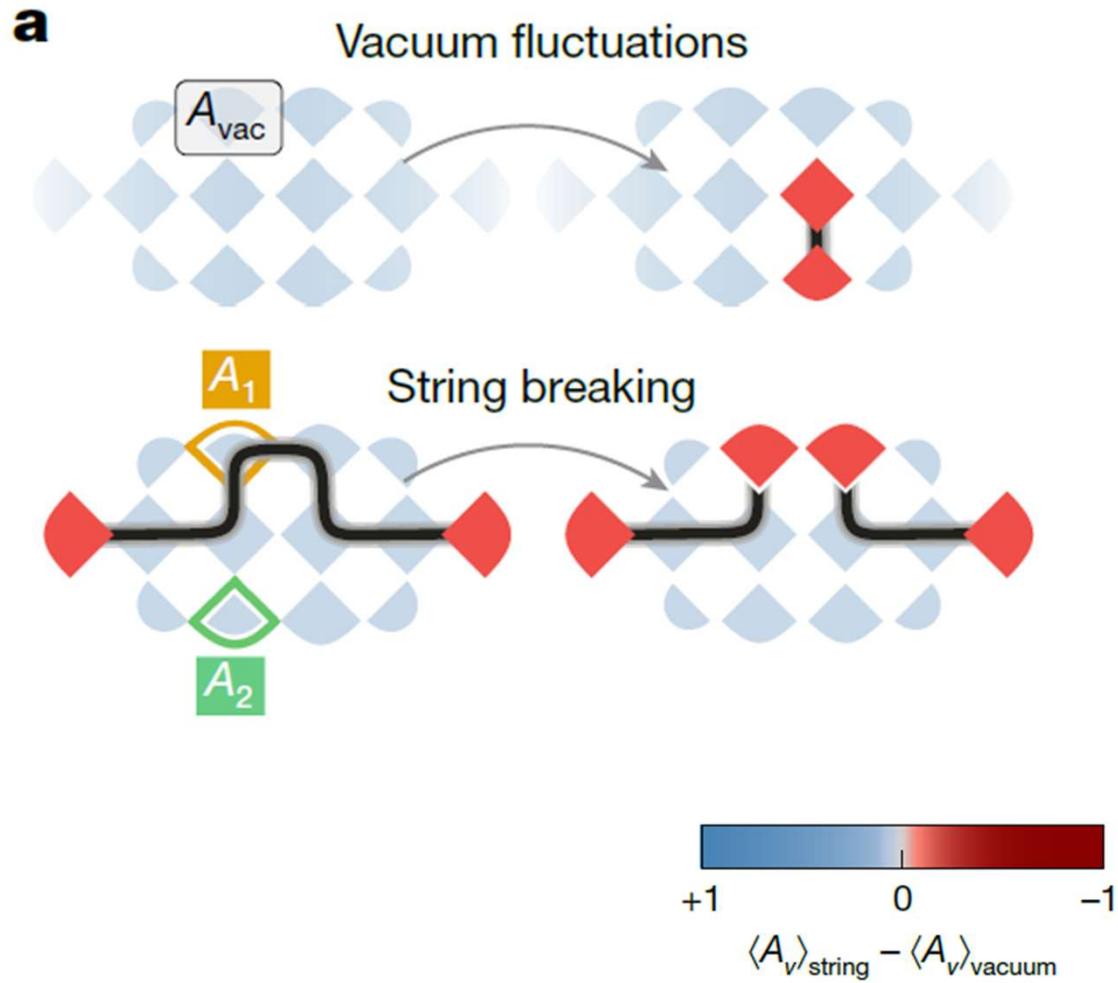
(12-qubit device: **ibm\_peekskill**  
w/ error mitigation )



# String breaking in 2+1d $Z_2$ gauge theory (?)

[Simulation by 72 qubit Google Sycamore '24]

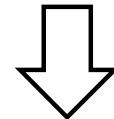
$$\mathcal{H} = -J_E \sum_v A_v - J_M \sum_p B_p - h_E \sum_{\text{links}} Z_l - \lambda \sum_{\text{links}} X_l.$$



# On higher dimensional fermion

Go to higher dimensions!

[MH, work in progress]



1st step: find a nice way to map **2d fermion** to spins

Problem in naïve approach:

- 1d

$$\chi_{n+1}^\dagger \chi_n \xrightarrow{\text{Jordan-Wigner}} {}^3X_{n+1} X_n, Y_{n+1} Y_n, X_{n+1} Y_n, Y_{n+1} X_n$$

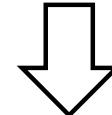
- 2d

*local*

# On higher dimensional fermion

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[MH, work in progress]



1st step: find a nice way to map **2d fermion** to spins

Problem in naïve approach:

- 1d

$$\chi_{n+1}^\dagger \chi_n \xrightarrow{\text{Jordan-Wigner}} {}^3X_{n+1} X_n, Y_{n+1} Y_n, X_{n+1} Y_n, Y_{n+1} X_n$$

- 2d ( $N \times N$  square lattice)

Relabeling site  $(i, j)$  like 1d label (say  $n = i + Nj$ ),

$$\chi_{(i,j+1)}^\dagger \chi_{(i,j)} = \chi_{I+N}^\dagger \chi_I \xrightarrow{\text{JW}} {}^3X_{I+N} X_I \prod_{i=I+1}^{I+N-1} Z_i, \text{etc...}$$

(cf.  $\mathcal{O}(\log N)$  for Bravyi-Kitaev trans.)

*non-local*

# On non-abelian gauge theory

‣ Various approaches but not sure which is better

- truncation of electric field [Byrnes-Yamamoto '05, etc...]
- truncation of representations
- discrete group [Gustafson-Ji-Lamm-Murairi-Perez'24, etc...]
- quantum group [Zache-Gonzalez-Cuadra-Zoller '23, Hayata-Hidaka '23]
- orbifold lattice [Buser-Gharibyan-Hanada-MH-Liu '20, etc...]
- fuzzy gauge theory [Alexandru-Bedaque-Carosso-Cervia-Murairi-Sheng '24]

# Contents

0. Introduction
1. Quantum computation (QC)
2. Ising model
3. QC for QFT
- 4. QC for QG**
5. Outlook

# Quantum Gravity on Quantum Computer (QG) (QC)

Most difficult point:

We don't know what (realistic) QG is...

Approaches:

# Quantum Gravity on Quantum Computer (QG) (QC)

## Most difficult point:

We don't know what (realistic) QG is...

## Approaches:

1. study situations w/ known formulations
  - e.g. (1+1) & (2+1) dimensions
2. assume hypothetical formulations & use them
  - e.g. loop QG, dynamical triangulation, etc...
3. study systems (hypothetically) equivalent to QG
  - e.g. holography, matrix model

# Example of holography approach

nature

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Article | Published: 30 November 2022

## Traversable wormhole dynamics on a quantum processor

[Daniel Jafferis](#), [Alexander Zlokapa](#), [Joseph D. Lykken](#), [David K. Kolchmeyer](#), [Samantha I. Davis](#), [Nikolai Lauk](#),  
[Hartmut Neven](#) & [Maria Spiropulu](#) 

[Submitted on 15 Feb 2023]

## Comment on "Traversable wormhole dynamics on a quantum processor"

Bryce Kobrin, Thomas Schuster, Norman Y. Yao

[Submitted on 27 Mar 2023]

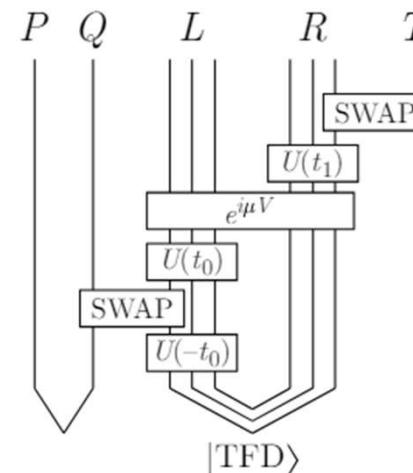
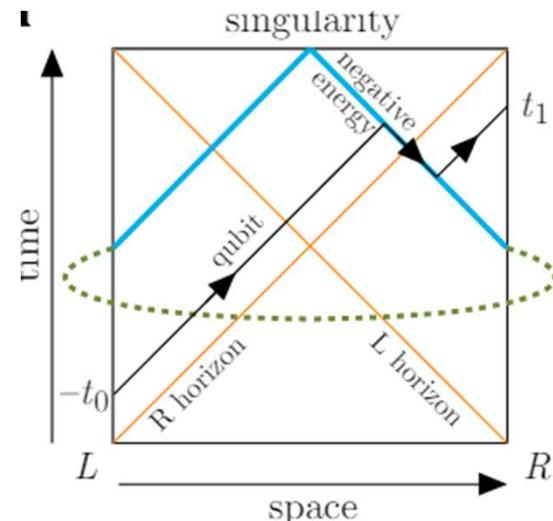
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Daniel Jafferis, Alexander Zlokapa, Joseph D. Lykken, David K. Kolchmeyer, Samantha I. Davis, Nikolai Lauk, Hartmut Neven, Maria Spiropulu

# Example of holography approach

“Wormhole experiment” by Google Sycamore:

[Nature, Jafferis-Zlokapa-Lykken-Kolchmeyer-Davis-Lauk-Neven-Spiropulu '23]



- simulation of sparse SYK model assuming holography for JT gravity
- based on various nontrivial assumptions  
→ contravary on whether wormhole was really made

Can we make it directly on the gravity side?

# Example of direct approach

Jackiw-Teitelboim gravity (JT gravity):

[work in progress, MH]

$$I_{\text{JT}} = \int_M d^2x \sqrt{-g} \Phi(R + 2) + 2 \int_{\partial M} \sqrt{|\gamma|} \Phi(K - 1) + \dots$$

(R:curvature,  $\Phi$ : scalar)

# Example of direct approach

Jackiw-Teitelboim gravity (JT gravity):

[work in progress, MH]

$$I_{\text{JT}} = \int_M d^2x \sqrt{-g} \Phi(R + 2) + 2 \int_{\partial M} \sqrt{|\gamma|} \Phi(K - 1) + \dots$$

(R:curvature,  $\Phi$ : scalar)

Switching to operator formalism & solving physical conditions,  
the analysis is boiled down to a one-particle quantum mechanics:

[Jafferis-Kolchmeyer '19]

$$H_{\text{JT}} = \frac{p^2}{2} + \frac{1}{2} e^{-x}$$

We can simulate the JT gravity by simulating this!

Note: this is exactly solvable QM but we can also formulate JT gravity coupled  
to matter in a similar way which is not exactly solvable

# How to simulate wormhole physics

1. Truncation by cutoff  $\Lambda$ :

[work in progress, MH]

$$H_{\text{JT}} = \frac{p^2}{2} + \frac{1}{2}e^{-x} \xrightarrow{\text{truncation}} H_\Lambda$$

2. Construct a Hartle-Hawking state

$$|\Psi_\beta^\Lambda\rangle := \sum_{n=0}^{\Lambda} f_\beta(E_n) |E_n\rangle$$

※ can be constructed in a similar way to imaginary time evolution

[cf. Kosugi-Nishiya-Nishi-Matsushita '21]

3. Look at time evolution of survival probability

$$P(t) := \left| \langle \Psi_\beta^\Lambda | e^{-iH_\Lambda t} | \Psi_\beta^\Lambda \rangle \right|^2$$

(wormhole contributions appear as exponential decay as a function of coupling)

# Example of matrix model approach

Matrix Quantum Mechanics (QM)  
literally

QM of matrices

Ex.) One Hermitian matrix QM:  $(X(t)$ : Hermitian matrix)

- Path integral formalism

$$L = \text{Tr} \left[ \frac{1}{2} \dot{X}^2 - V(X) \right], \quad Z = \int DX e^{i \int dt L}$$

- Operator formalism

$$H = \text{Tr} \left[ \frac{1}{2} P^2 + V(X) \right], \quad [X_{ij}, P_{k\ell}] = i\delta_{ik}\delta_{j\ell}$$

Technically,  
special case of many particle QM

# BMN matrix model ( $U(N)$ gauged matrix QM)

[Berenstein-Maldacena-Nastase '02]

$$L = \frac{1}{g^2} \text{Tr} \left\{ \frac{1}{2} (D_t X_I)^2 + \frac{1}{4} [X_I, X_J]^2 - \frac{\mu^2}{18} X_i^2 - \frac{\mu^2}{72} X_a^2 - \frac{i\mu}{6} \epsilon^{ijk} X_i X_j X_k \right. \\ \left. + \frac{i}{2} \Psi^\dagger D_t \Psi - \frac{1}{2} \Psi^\dagger \gamma_I [X_I, \Psi] - \frac{i\mu}{8} \Psi^\dagger \gamma_{123} \Psi \right\},$$

- (0+1) dim.  $U(N)$  gauge theory
- all the fields are  $N \times N$  Hermitian matrices
- $X_I$ : bosonic matrices ( $I = 1, \dots, 9$ )
- $\Psi$ : 16 component Majorana-Weyl fermion
- $i = 1, 2, 3, a = 4, \dots, 9$

# BMN matrix model (cont'd)

[Berenstein-Maldacena-Nastase '02]

$$L = \frac{1}{g^2} \text{Tr} \left\{ \frac{1}{2} (D_t X_I)^2 + \frac{1}{4} [X_I, X_J]^2 - \frac{\mu^2}{18} X_i^2 - \frac{\mu^2}{72} X_a^2 - \frac{i\mu}{6} \epsilon^{ijk} X_i X_j X_k \right. \\ \left. + \frac{i}{2} \Psi^\dagger D_t \Psi - \frac{1}{2} \Psi^\dagger \gamma_I [X_I, \Psi] - \frac{i\mu}{8} \Psi^\dagger \gamma_{123} \Psi \right\},$$

related to various interesting “stringy” theories:

- M-theory on pp-wave spacetime
- 3d  $\mathcal{N} = 8$  SYM on  $R \times S^2 \sim$  D2-branes in IIA string theory
- 4d  $\mathcal{N} = 4$  SYM on  $R \times S^3 \sim$  D3-branes in IIB string theory  
[Ishii-Ishiki-Shimasaki-Tsuchiya '08, etc...]
- 6d  $\mathcal{N} = (2,0)$  theory on  $R \times S^5 \sim$  M5-branes in M-theory  
[Maldacena-Sheikh-Jabbari-Van Raamsdonk '02]
- holographic duals

# Operator formalism

$$\Psi = \begin{pmatrix} \psi_{Ip} \\ \epsilon_{pq} \hat{\psi}^{\dagger Iq} \end{pmatrix}$$

$$\begin{aligned} \hat{H} = \text{Tr} \left\{ \frac{1}{2} (\hat{P}_I)^2 - \frac{g^2}{4} [\hat{X}_I, \hat{X}_J]^2 + \frac{\mu^2}{18} \hat{X}_i^2 + \frac{\mu^2}{72} \hat{X}_a^2 + \frac{i\mu g}{3} \epsilon^{ijk} \hat{X}_i \hat{X}_j \hat{X}_k \right. \\ \left. + g \hat{\psi}^{\dagger Ip} \sigma_p^{iq} [\hat{X}_i, \hat{\psi}_{Iq}] - \frac{g}{2} \epsilon_{pq} \hat{\psi}^{\dagger Ip} g_{IJ}^a [\hat{X}_a, \hat{\psi}^{\dagger Jq}] + \frac{g}{2} \epsilon^{pq} \hat{\psi}_{Ip} (g^{a\dagger})^{IJ} [\hat{X}_a, \hat{\psi}_{Jq}] + \frac{\mu}{4} \hat{\psi}^{\dagger Ip} \hat{\psi}_{Ip} \right\}. \end{aligned}$$

Commutation relations:

( $\alpha, \beta$ : gauge indices)

$$[\hat{X}_{I\alpha}, \hat{P}_{J\beta}] = i\delta_{IJ}\delta_{\alpha\beta}, \quad \{ \hat{\psi}^{\dagger Ip\alpha}, \hat{\psi}_{Jq}^\beta \} = \delta_{IJ}\delta^{pq}\delta^{\alpha\beta}$$

Gauss law:

$$\hat{G}_\alpha |\text{phys}\rangle = 0 \quad \text{w/} \quad \hat{G}_\alpha = \sum_{\beta,\gamma=1}^{N^2} \left( \sum_{I=1}^9 \hat{X}_I^\beta \hat{P}_I^\gamma - i \sum_{I,p} \hat{\psi}^{\dagger Ip\alpha} \hat{\psi}_{Ip}^\gamma \right)$$

We can regularize it as in scalar field theory

# Computational costs

# of qubits:

- Single particle QM w/ truncation  $\Lambda$  requires  $\log_2 \Lambda$  qubits
- The BMN model has 9 scalars & 16 component real fermion which are  $N \times N$  matrices

$$\Rightarrow 9N^2 \log_2 \Lambda + 8N^2 \text{ qubits}$$

# of spin ops. in Hamiltonian:

- each annihilation/creation op. has less than  $\mathcal{O}(\Lambda^2)$  spin ops.
- we have 4-pt. interaction at most
- $\exists \mathcal{O}(N^4)$  combinations regarding the color indices

$$\Rightarrow <\mathcal{O}(\Lambda^8 N^4) \text{ spin ops.}$$

# # of qubits to simulate black hole

BMN w/ truncation has

[Maldacena '23]

$$9N^2 \log_2 \Lambda + 8N^2 \text{ qubits}$$

What  $N$  &  $\Lambda$  needed to simulate black hole?

- MC study suggests BH entropy is (approximately) reproduced at

$$N = 16, \frac{T}{(g^2 N)^{1/3}} = 0.3, \frac{\mu}{T} = 1.6$$

[Patelpudis-Bergner-Hanada-Rinaldi-Schafer  
-Vranas-Watanabe-Bpdendorfer '22]

- Important energy levels should satisfy about  $E_n < \mathcal{O}(T)$

$$\longrightarrow \Lambda \sim 4$$

Totally, we need

$\sim 7000$  qubits

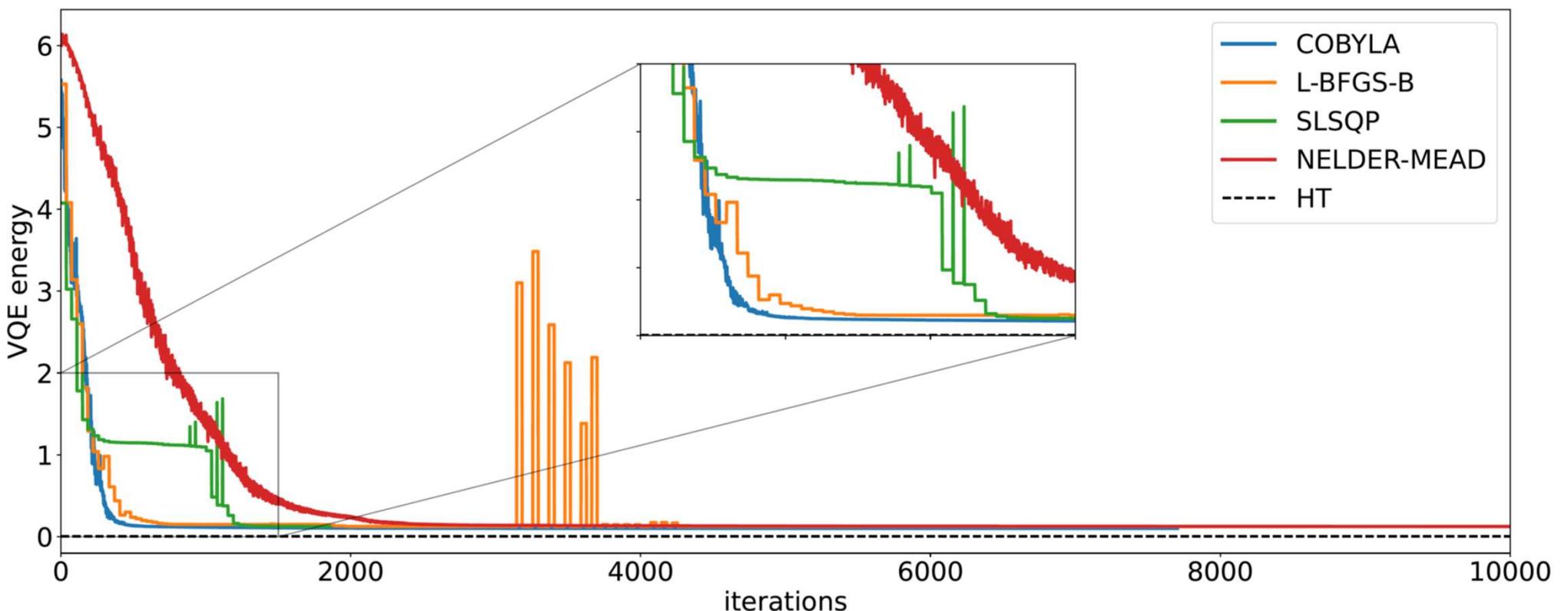
(similar to the condition for “quantum supremacy” in factoring integer )

# An implementation for “ $SU(2)$ mini-BMN”

[Rinaldi-Han-Hassan-Feng-Nori-McGuigan-Hanada '21]

$$\hat{H} = \text{Tr} \left( \frac{1}{2} \hat{P}_I^2 - \frac{g^2}{4} [\hat{X}_I, \hat{X}_J]^2 + \frac{g}{2} \hat{\bar{\psi}} \Gamma^I [\hat{X}_I, \hat{\psi}] - \frac{3i\mu}{4} \hat{\bar{\psi}} \hat{\psi} + \frac{\mu^2}{2} \hat{X}_I^2 \right) - (N^2 - 1)\mu$$

Ground state energy by VQE on simulator  $(\Lambda = 2)$



# Outlook



# Near future prospect

In near future, available device is so-called

[Preskill '18]

Noisy intermediate-scale quantum device (NISQ)

w/ limited number of **qubits** & non-negligible **errors**

On such device,

- quantum error correction can't be enough
  - ➡ nice if  $\exists$  a way to reduce errors w/o increasing qubits
  - ➡ “quantum error mitigation”
- algorithms w/ less gates are preferred
  - ➡ **Hybrid** quantum-classical algorithm  
(Popular one for finding vacuum: “variational method”)

# Quantum Error mitigation

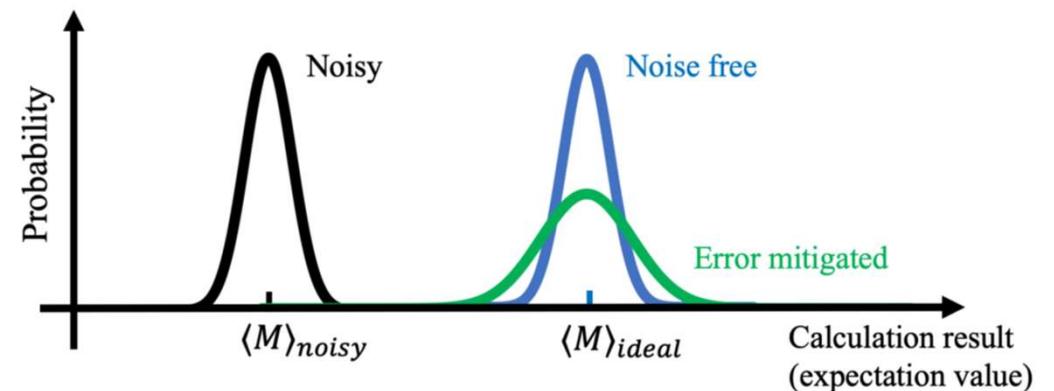
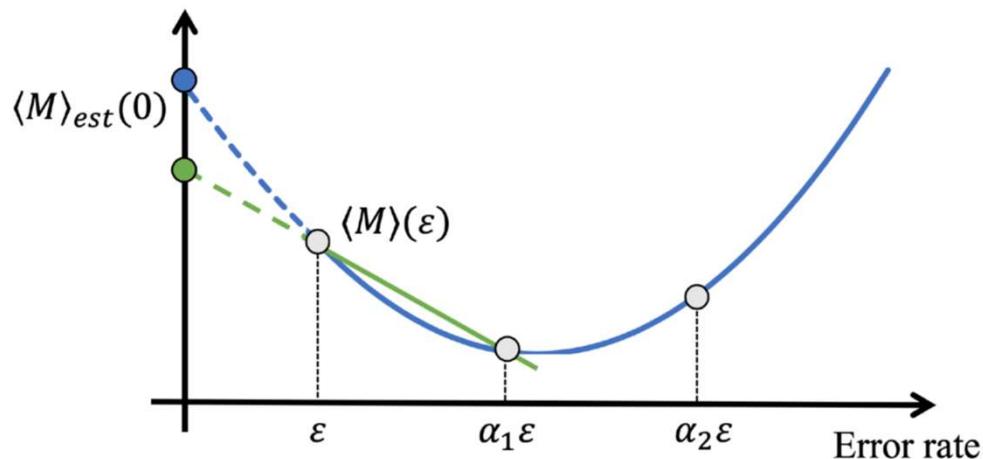
[Figs. are from Endo-Cai-Benjamin-Yuan '20]

the simplest way = **extrapolation**

In general,

difficult to decrease errors but possible to increase them

→ error-free result by **fitting** as a function of error rate



This doesn't need to increase qubits but needs **more shots**

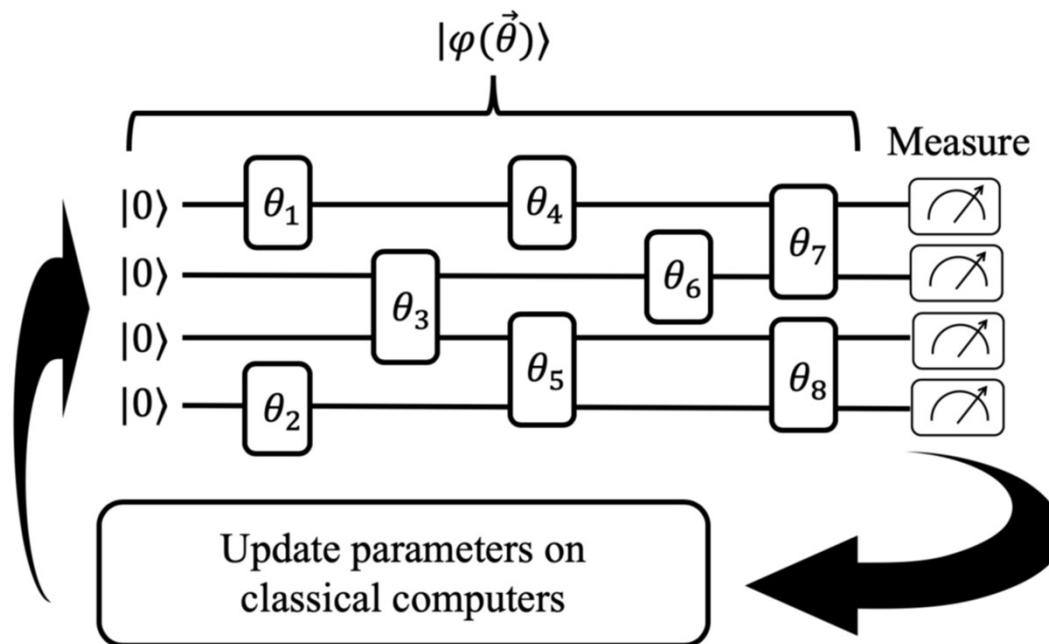
# Variational quantum algorithm

Idea:

[Fig. is from Endo-Cai-Benjamin-Yuan '20]

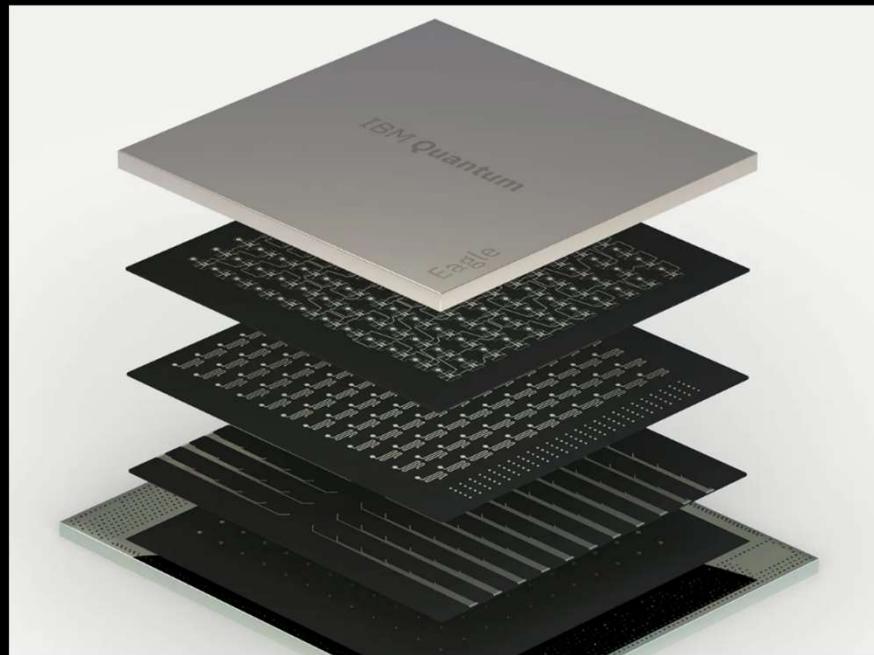
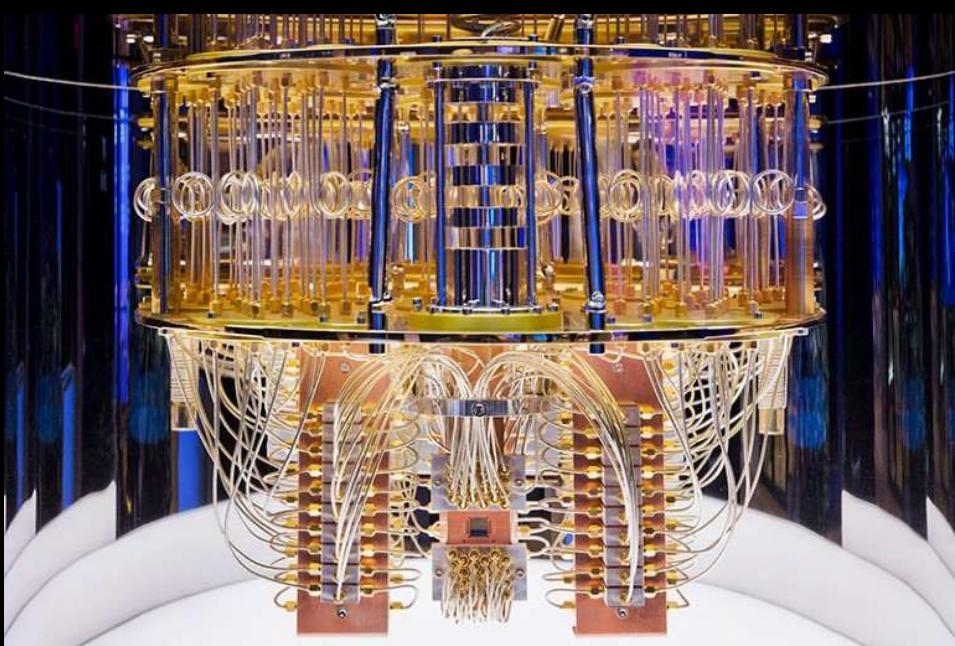
Acting gates & measurements  $\rightarrow$  **Quantum computer**

Parameter optimization  $\rightarrow$  **Classical computer**



This method needs much less gates than adiabatic state preparation  
but it's not guaranteed to get true ground state

# The challenge by IBM's 127-qubit device



## Article

# Evidence for the utility of quantum computing before fault tolerance

<https://doi.org/10.1038/s41586-023-06096-3>

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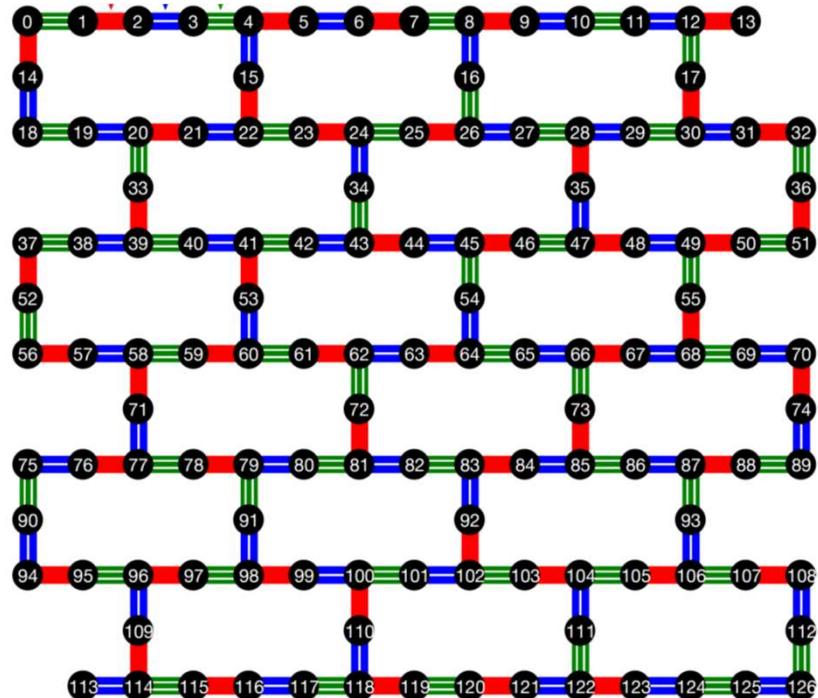
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Quantum computing promises to offer substantial speed-ups over its classical

# The challenge by IBM's 127-qubit device (cont'd)

Task: time evolution of Ising model on a lattice  
w/ shape = the qubit config. of the device



$$H = -J \sum_{\langle i,j \rangle} Z_i Z_j + h \sum_i X_i,$$

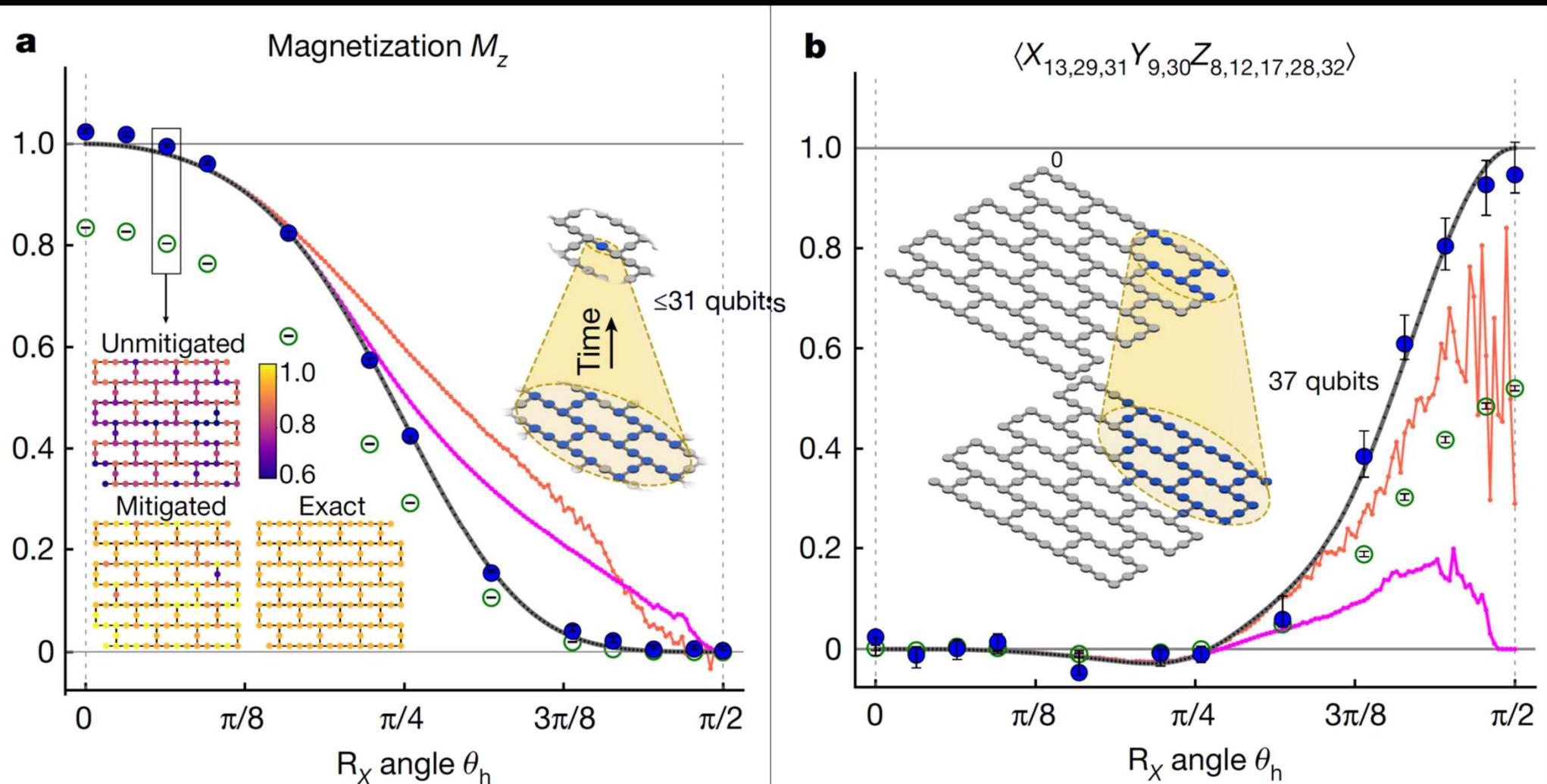
$$|\psi(t)\rangle := e^{-iHt} |00 \cdots 0\rangle$$

$$\langle \psi(t) | \mathcal{O} | \psi(t) \rangle$$

Strategy: Suzuki-Trotter approximation  
+ error mitigation by extrapolation

# The challenge by IBM's 127-qubit device (cont'd)

○ Unmitigated   ● Mitigated   — MPS ( $\chi = 1,024$ ; 127 qubits)   — isoTNS ( $\chi = 12$ ; 127 qubits)   — Exact



*“Quantum supremacy”?*

# But...

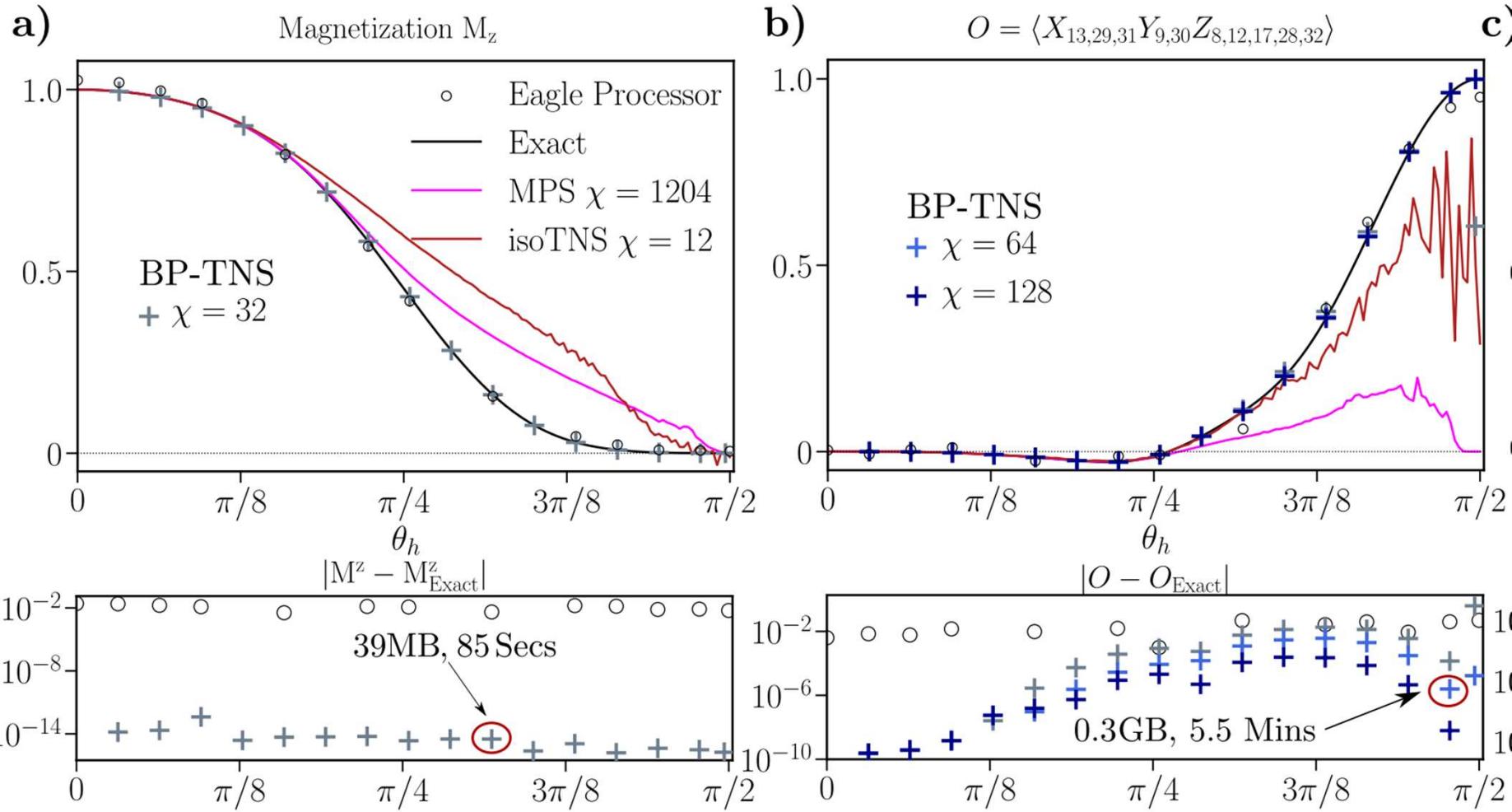
arXiv > quant-ph > arXiv:2306.14887

Quantum Physics

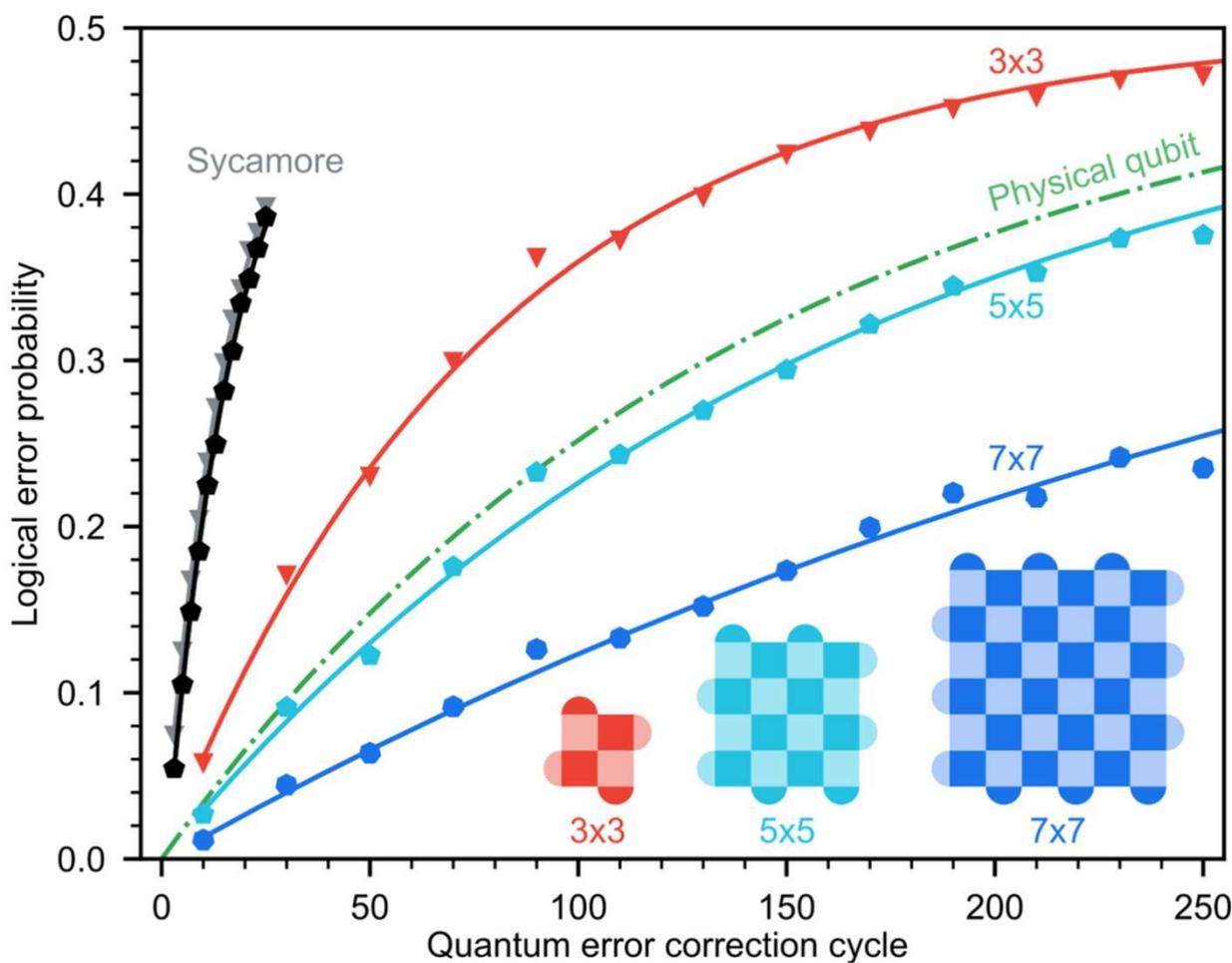
[Submitted on 26 Jun 2023]

## Efficient tensor network simulation of IBM's kicked Ising experiment

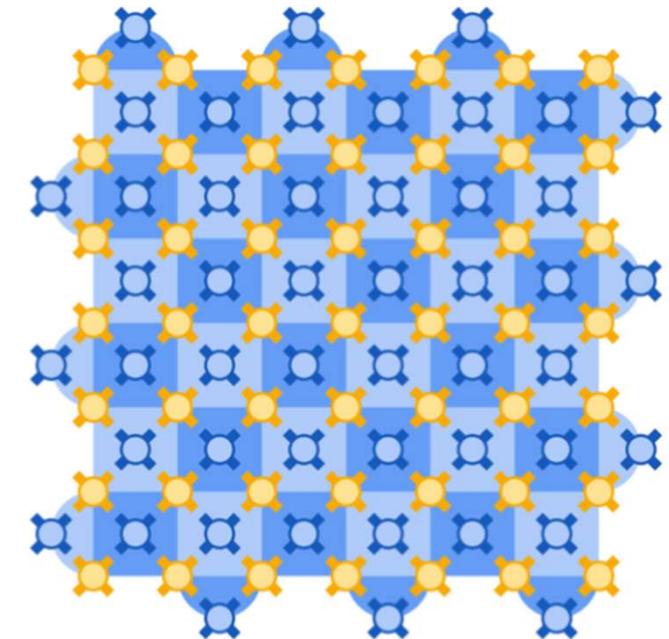
Joseph Tindall, Matt Fishman, Miles Stoudenmire, Dries Sels



# Implementation of error correction



[Google Quantum AI '24]

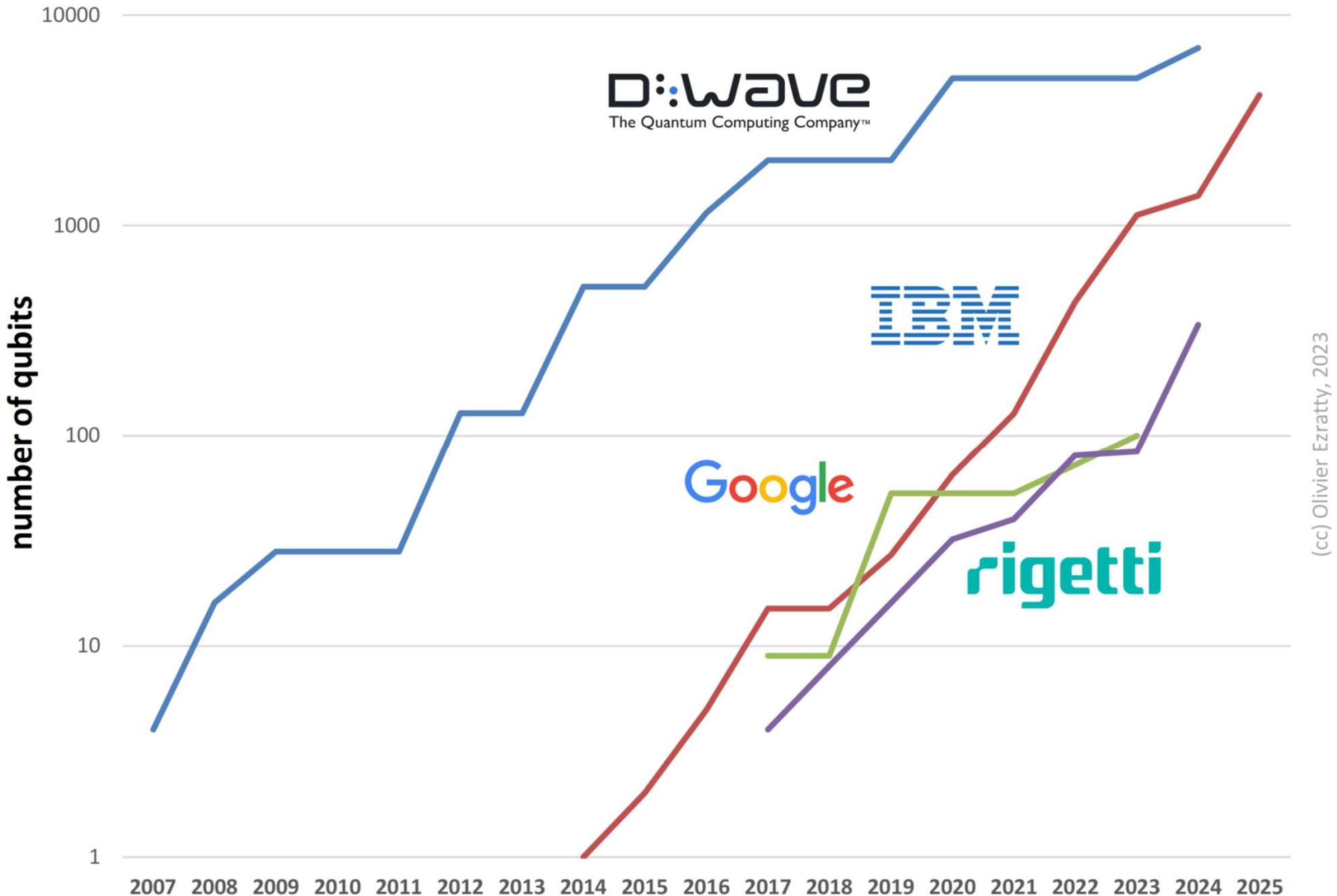


7x7  
“3 errors at a time”  
97 qubits

## Article

### Quantum error correction below the surface code threshold

# “Quantum” Moore’s law?



# Cf. IBM's roadmap

2024	2025	2026	2027	2028	2029	2033+
Demonstrated accurate execution of a quantum circuit at a scale beyond exact classical simulation (5K gates on 156 qubits)	Deliver quantum + HPC tools that will leverage Nighthawk, a new higher-connectivity quantum processor able to execute more complex circuits	Enable the first examples of quantum advantage using a quantum computer with HPC	Improve quantum circuit quality to allow 10K gates	Improve quantum circuit quality to allow 15K gates	Deliver a fault-tolerant quantum computer with the ability to run 100M gates on 200 logical qubits	Beyond 2033, quantum computers will run circuits comprising a billion gates on up to 2000 logical qubits, unlocking the full power of quantum computing
Code assistant						
Functions		Use case benchmarking toolkit	Computation libraries			
Advanced classical transpilation tools	Advanced classical mitigation tools	Utility mapping tools			Circuit libraries	
Plugins for HPC	C API	Profiling tools		Workflow accelerators		
200K CLOPS	Utility-scale dynamic circuits				Fault-tolerant ISA	
Heron (5K)	Nighthawk (5K)	Nighthawk (7.5K)	Nighthawk (10K)	Nighthawk (15K)	Starling (100M)	Blue Jay (18)
<small>Error mitigation</small> 5K gates   133 qubits	<small>Error mitigation</small> 5K gates   120 qubits	<small>Error mitigation</small> 7.5K gates   120 qubits Up to 120x3 = 360 qubits	<small>Error mitigation</small> 10K gates   120 qubits Up to 120x9 = 1080 qubits	<small>Error mitigation</small> 15K gates   120 qubits Up to 120x9 = 1080 qubits	<small>Fault-tolerant</small> 100M gates 200 logical qubits	<small>Fault-tolerant</small> 18 gates 2000 logical qubits

Thanks!