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# ITRC Data Documentation

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## Contents

Research Overview .....	4
Application Data Collector .....	4
Data Description .....	5
On Request Data .....	8
Simple Location Probe .....	8
Nearby Wi-Fi Probe .....	9
Nearby Bluetooth Probe .....	10
Battery Probe .....	10
Historical Data .....	11
Call Log Probe .....	11
Sms Log Probe .....	11
Installed Application probe .....	11
Hardware Info Probe .....	11
Browser Bookmark Probe .....	11
Browser Search Probe .....	11
Contact Probe .....	11
Continuous Data .....	12
Light Sensor Probe .....	12
Proximity Sensor Probe .....	12
Temperature Sensor Probe .....	12
Magnetic Field Sensor Probe .....	12
Pressure Sensor Probe .....	12
Screen Probe .....	12
Running Application Probe .....	12
Activity Probe .....	12
Data Extraction .....	14
Data Visualization .....	14
Limitation .....	14

## Research Overview

Nowadays, smartphone capability has increased significantly. Smartphone has equipped with high processor, bigger memory, bigger storage and etc. With this equipment, smartphone has capability to running complex application. Many sensor also has embedded to the smartphone. With this sensor and log capability of smartphone, we can develop many useful system or application in different domain such as healthcare (elderly monitoring system, human fall detection) , transportation(monitors road and traffic condition), personal and social behavior, environmental monitoring(pollution, weather), and etc. To develop such system, we have to collect the user personal data and then analyze it. There are two ways to collect personal data from the users based on user involvement, they are:

1. Participatory sensing
2. Opportunistic sensing

Participatory sensing means the application still need user's intervention to complete their task. The examples for such application need user to taking text input for each time period, taking picture and etc. On the other hand, opportunistic sensing means application does not need user's intervention to complete their task, users not involved in making decisions instead smart phone itself make decisions according to the sensed and stored data.

Our research focus on opportunistic sensing which is we develop application which does not need user's intervention. To analyze the result, because of the data that we collected does not have any label so we prefer to use unsupervised learning.

In this research we develop two systems are:

1. Application data collector
2. Data extraction and visualization

Application data collector is application that we used for collecting user's personal data. This application is android application. After we have all of data from the user, we have to extract and visualize, and also analyze it. To extract, visualize, and analyze the data, we use R programming language.

## Application Data Collector

To develop application data collector, we do not develop from scratch, we use Funf library. The Funf Open Sensing Framework is an Android-based extensible framework, originally developed at the MIT Media Lab, for doing phone-based mobile sensing. Funf provides a reusable set of functionalities enabling the collection and configuration for a broad range of data types. Funf is open sourced under the LGPL license. Figure 1 shows Funf

framework can collect many of sensing from smartphone such location, movement, communication and usage, social proximity, and many more. In this document, we do not describe details about Funf architecture but we describe about the data that we have collected and how to extract, visualize and analyze it. More details about Funf architecture we can visit the main site of Funf<sup>1</sup> and also Funf developer site<sup>2</sup>.

Table 1: **List of probes and time period of recording**

No.	Probes	Interval,duration(s)
#1	Location(GPS)	300
#2	Wi-Fi	300
#3	Bluetooth	300
#4	Battery	300
#5	Call Log	86400
#6	SMS Log	86400
#7	Application Installed	86400
#8	Hardware Info	86400
#9	Contact	86400
#10	Browser Search Log	86400
#11	Browser Bookmark	86400
#12	Light Sensor	120,0.07
#13	Proximity	120,0.07
#14	Temperature	120,0.07
#15	Magnetic Field	120,0.07
#16	Pressure	120,0.07
#17	Activity Log	120,0.07
#18	Screen Status	120,0.07
#19	Running Application	120,0.07

## Data Description

Our application follows opportunistic sensing because we do not want to bothering user much. To do that we must define the time (interval and duration), when the application will request the data from the smartphone. Interval means how many times in second system will send data request to the smartphone. The example, we set interval 300 seconds means 5 minutes, so application will request and store the data for every 5 minutes. Duration is used in sensor data because without duration is useless to get the sensors data. The example, when we set interval 300 seconds and duration 0.07 s so application will send data request to the smartphone for every 5 minutes and the system will record the data during 0.07 seconds.

<sup>1</sup><http://www.funf.org/>

<sup>2</sup> <https://code.google.com/p/funf-open-sensing-framework/wiki/FunfArchitecture>

Table 1.shows the interval and duration from each probes. Those interval and duration already tested and we thought those setting was optimal but we can change those setting by change the value on the string.xml in android project. Figure 2a shows the string.xml file in the directory of android project and Figure 2b shows inside the string.xml file, we can change value of interval and duration in that file.



Figure 1. Funf Open Sensing Framework

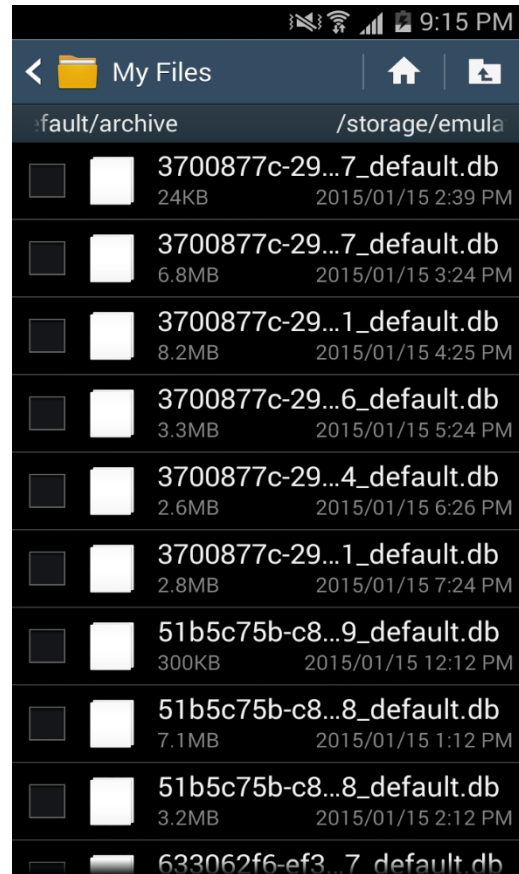


Figure 3. Personal data in user's smartphone

To make easy for remembering, we classify the data to three of data categorization, are:

1. On Request Data (Current Data)
2. Historical Data (Saved in Android db)
3. Continuous Data (Sensor data)

On request data means we try to ask current values from android system such as location, battery, nearby Bluetooth and etc. Historical data means the data that already store in android database so we try to access and collect it, the example of historical data are contact, call log, sms log, and etc. Continuous data means we can get those data continuously such as sensor data (accelerometer, gyroscope, magnetic field, and etc).

Another important thing is because we are living in time dimension space so every data has timestamp. Funf already has features to collect time, Funf using UNIX UTC (Coordinated Universal Time) which is ( Unix time or POSIX time or Unix timestamp) is the number of seconds that have elapsed since January 1, 1970. To convert UNIX time to the human readable time, we can use POSIX function in R or another programming language.



(a) (b)  
Figure 2. (a) strings.xml file in project directory, (b) inside the string.xml file

Data that we collected using our application will be store in SQLite database format with (\*.db) extension can be seen in Figure 3. To open those database, we can use SQLite browser that can be download in SQLite browser main site<sup>3</sup>.

<sup>3</sup> <http://sqlitebrowser.org/>

### On Request Data

Table 2. shows the table of On Request Data. The table contain four columns, `_id` is automatically generated by database engine, `name` means the name of probes (sensors), `timestamp` column is time when system store the data to the phone's storage, and `value` is the value that returned from the sensors. On request data has four of probes are location, nearby Wi-Fi, nearby Bluetooth, and battery.

Table 2. On Request Data Table

<code>_id</code>	<code>name</code>	<code>timestamp</code>	<code>value (JSON)</code>
	SimpleLocationProbe	Unix UTC	
	WifiProbe		
	BluetoothProbe		
	BatteryProbe		

### Simple Location Probe

Location is one of the most important information from the user. In this research, we try to get the location information from the users.

```
{ "mAccuracy":1625.0, "mAltitude":0.0, "mBearing":0.0, "mElapsedRealtimeNanos":21989372000000, "mExtras":{ "networkLocationSource":"cached", "networkLocationType":"cell", "noGPSLocation":{ "mAccuracy":1625.0, "mAltitude":0.0, "mBearing":0.0, "mElapsedRealtimeNanos":21989372000000, "mHasAccuracy":true, "mHasAltitude":false, "mHasBearing":false, "mHasSpeed":false, "mIsFromMockProvider":false, "mLatitude":35.1837595, "mLongitude":126.9052379, "mProvider":"network", "mSpeed":0.0, "mTime":1403484137091}, "travelState":"stationary"}, "mHasAccuracy":true, "mHasAltitude":false, "mHasBearing":false, "mHasSpeed":false, "mIsFromMockProvider":false, "mLatitude":35.1837595, "mLongitude":126.9052379, "mProvider":"network", "mSpeed":0.0, "mTime":1403484137091, "timestamp":1403484137.255 }
```

A data from probes representing a geographic location. A location can consist of a latitude, longitude, timestamp, and other information such as bearing, altitude and velocity. All locations generated by the *LocationManager* are guaranteed to have a valid latitude, longitude, and timestamp (both UTC time and elapsed real-time since boot) and all other parameters are optional. In general, usually we use latitude and longitude to define the human location, but in this data we have many of data, another data such as accuracy, bearing, altitude, and elapse real time are explained below.

### Accuracy

Get the estimated accuracy of this location, in meters. We define accuracy as the radius of 68% confidence. In other words, if you draw a circle centered at this location's latitude



and longitude, and with a radius equal to the accuracy, then there is a 68% probability that the true location is inside the circle.

### **Altitude**

Get the altitude if available, in meters above the WGS 84 (World Geodetic System) reference ellipsoid. If this location does not have an altitude then 0.0 is returned. The coordinate origin of WGS 84 is meant to be located at the Earth's center of mass; the error is believed to be less than 2 cm.

### **Bearing**

Get the bearing, in degrees. Bearing is the horizontal direction of travel of this device, and is not related to the device orientation. If this location does not have a bearing then 0.0 is returned.

### **Elapsed Real Time**

Note that the UTC time on a device is not monotonic: it can jump forwards or backwards unpredictably. So always use *getElapsedRealtimeNanos()* when calculating time deltas. On the other hand, *getTime()* is useful for presenting a human readable time to the user, or for carefully comparing location fixes across reboot or across devices.

More details about the key and values from the location probes can be seen in Android API documentation through this link.

<http://developer.android.com/reference/android/location/Location.html#>

### **Nearby Wi-Fi Probe**

Asss

```
{ "BSSID": "b0:c7:45:7d:0f:7c", "SSID": "rischan", "capabilities": "[WPA2-PSK-CCMP+TKIP] [ESS]", "frequency": 5180, "level": -46, "timestamp": 1403476993.05 }
```

### **Capabilities**

Describes the authentication, key management, and encryption schemes supported by the access point.

### **Frequency**

The frequency in MHz of the channel over which the client is communicating with the access point.

## Level

The detected signal level in dBm, also known as the RSSI. Use `calculateSignalLevel(int, int)` to convert this number into an absolute signal level which can be displayed to a user.

### Nearby Bluetooth Probe

Asss

```
{android.bluetooth.device.extra.DEVICE":{"mAddress":"74:F0:6D:E8:ED:67"},
"android.bluetooth.device.extra.NAME":"RRI-ITMS PC",
"android.bluetooth.device.extra.RSSI":-79,"timestamp":1404128054.397}
```

## **android.bluetooth.device.extra.RSSI**

Used as an optional short extra field in ACTION\_FOUND intents. Contains the RSSI value of the remote device as reported by the Bluetooth hardware. Constant Value: "android.bluetooth.device.extra.RSSI". More details about Bluetooth documentation can be seen in Android API documentation through this link

<http://developer.android.com/reference/android/bluetooth/BluetoothDevice.html>

### Battery Probe

Asss

```
{"charge_type":0,"health":2,"icon-small":17303540,
"level":89,"online":1,"scale":100,"status":3,"technology":"Li-ion",
"temperature":305,"timestamp":1403476991.281,"voltage":4138}
```

### Charge Type value meaning

- BATTERY\_PLUGGED\_AC =1
- BATTERY\_PLUGGED\_USB =2
- BATTERY\_PLUGGED\_WIRELESS=4

### Status value meaning

- BATTERY\_STATUS\_CHARGING =2
- BATTERY\_STATUS\_DISCHARGING =3
- BATTERY\_STATUS\_FULL =5
- BATTERY\_STATUS\_NOT\_CHARGING =4
- BATTERY\_STATUS\_UNKNOWN =1

#### Health values meaning

- BATTERY\_HEALTH\_COLD =7
- BATTERY\_HEALTH\_DEAD =4
- BATTERY\_HEALTH\_GOOD =2
- BATTERY\_HEALTH\_OVERHEAT =3
- BATTERY\_HEALTH\_OVER\_VOLTAGE =5
- BATTERY\_HEALTH\_UNKNOWN =1
- BATTERY\_HEALTH\_UNSPECIFIED\_FAILURE =5

#### Voltage

Integer containing the current battery voltage level. Constant Value: "voltage".

More details about Battery documentation can be seen in Android API documentation in this link <http://developer.android.com/reference/android/os/BatteryManager.html>

#### Historical Data

Table 3. Historical Data Table

<b>_id</b>	<b>name</b>	<b>timestamp</b>	<b>value (JSON)</b>
	CallLogProbe	Unix UTC	
	SmsProbe		
	ApplicationsProbe		
	HardwareInfoProbe		
	BrowserBookmarksProbe		
	BrowserSearchesProbe		
	ContactProbe		

Call Log Probe

Sms Log Probe

Installed Application probe

Hardware Info Probe

Browser Bookmark Probe

Browser Search Probe

Contact Probe

## Continuous Data

Table 4. Continuous Data Table

<b>_id</b>	<b>name</b>	<b>timestamp</b>	<b>value (JSON)</b>
	LightSensorProbe	Unix UTC	
	ProximitySensorProbe		
	TemperatureSensorProbe		
	MagneticFieldSensorProbe		
	PressureSensorProbe		
	ScreenProbe		
	RunningApplicationsProbe		
	ActivityProbe		

Light Sensor Probe

Proximity Sensor Probe

Temperature Sensor Probe

Magnetic Field Sensor Probe

Pressure Sensor Probe

Screen Probe

Running Application Probe

Activity Probe

<b>Sensor</b>	<b>Type</b>	<b>Description</b>	<b>Common Uses</b>
TYPE_ACCELEROMETER	Hardware	Measures the acceleration force in $\text{m/s}^2$ that is applied to a device on all three physical axes (x, y, and z), including the force of gravity.	Motion detection (shake, tilt, etc.).
TYPE_LIGHT	Hardware	Measures the ambient light level (illumination) in lx.	Controlling screen brightness.
TYPE_MAGNETIC_FIELD	Hardware	Measures the ambient geomagnetic field for all three physical axes (x, y, z) in $\mu\text{T}$ .	Creating a compass.
TYPE_PRESSURE	Hardware	Measures the ambient air pressure in hPa or mbar.	Monitoring air pressure changes.

TYPE_PROXIMITY	Hardware	Measures the proximity of an object in cm relative to the view screen of a device. This sensor is typically used to determine whether a handset is being held up to a person's ear.	Phone position during a call.
TYPE_TEMPERATURE	Hardware	Measures the temperature of the device in degrees Celsius (°C). This sensor implementation varies across devices and this sensor was replaced with theTYPE_AMBIENT_TEMPERATURE sensor in API Level 14	Monitoring temperatures.

## Data Summarization

No.	Data ID	Size (MB)	Starting Point	Ending Point
1.	ENFP_0719	628	6/30/2014 8:26	8/20/2014 0:18
2.	ENFP_0773	664	6/26/2014 12:34	8/18/2014 4:58
3.	ENFP_2012	661	6/27/2014 6:11	9/2/2014 3:57
4.	ENTJ_5868	6890	6/27/2014 5:31	8/13/2014 0:00
5.	ENTJ_6454	121	6/26/2014 5:32	8/6/2014 18:53
6.	ENTJ_6966	272	7/2/2014 7:24	8/19/2014 11:22
7.	ENTP_5623	455	6/30/2014 4:49	8/19/2014 20:57
8.	ESFJ_2301	145	6/27/2014 5:31	8/20/2014 2:58
9.	ESFJ_9284	158	6/26/2014 12:34	8/18/2014 4:58
10.	ESFP_0912	278	6/26/2014 5:28	8/18/2014 8:53
11.	ESFP_3295	-		
12.	ESFP_4634	486	6/27/2014 5:25	8/20/2014 4:10
13.	ESFP_7467	607	6/26/2014 5:27	8/19/2014 7:18
14.	ESTJ_0371	2390	7/3/2014 16:21	8/16/2014 21:03
15.	ESTJ_3022	183	6/26/2014 5:28	8/18/2014 23:22
16.	ESTJ_5071	1920	7/2/2014 2:34	9/11/2014 1:49
17.	ESTJ_5190	258	7/30/2014 6:04	8/24/2014 1:43
18.	ESTJ_5824	173	6/26/2014 5:29	8/18/2014 3:51
19.	ESTJ_6510	756	6/27/2014 5:30	8/20/2014 8:09
20.	ESTP_4301	232	6/26/2014 5:29	8/20/2014 4:39
21.	ESTP_5154	990	6/27/2014 5:31	8/13/2014 0:00
22.	INFP_1993	432	6/26/2014 5:31	8/20/2014 0:31
23.	INTJ_5498	342	6/26/2014 5:28	8/20/2014 2:49
24.	INTJ_7906	312	6/14/2014 11:00	8/16/2014 23:01
25.	INTP_3739	1030	6/27/2014 5:28	8/18/2014 5:58
26.	INTP_6399	199	6/26/2014 5:29	8/12/2014 8:32
27.	INTP_9712	180	6/26/2014 5:37	8/16/2014 18:05

28.	ISFJ_2057	183	6/27/2014 5:32	8/14/2014 23:19
29.	ISFJ_2711	767	7/31/2014 0:51	8/20/2014 6:59
30.	ISFJ_7328	133	6/30/2014 7:09	8/19/2014 23:37
31.	ISFP_4030	2380	6/27/2014 6:11	9/2/2014 3:57
32.	ISFP_4282	613	6/27/2014 5:27	8/20/2014 2:46
33.	ISTJ_0178	158	6/26/2014 5:28	8/19/2014 5:05
34.	ISTJ_0386	284	6/26/2014 5:27	8/19/2014 7:18
35.	ISTJ_2068	339	6/26/2014 5:29	8/18/2014 5:30
36.	ISTJ_2837	186	6/27/2014 5:27	8/22/2014 5:41
37.	ISTJ_3052	131	6/27/2014 5:27	8/20/2014 3:41
38.	ISTJ_4659	325	7/2/2014 2:34	9/11/2014 1:49
39.	ISTJ_4667	156	6/26/2014 5:29	8/15/2014 10:44
40.	ISTJ_4700	170	7/3/2014 6:50	8/25/2014 13:08
41.	ISTJ_4753	363	6/26/2014 5:29	8/18/2014 23:48
42.	ISTJ_4968	95	7/3/2014 16:21	8/16/2014 21:03
43.	ISTJ_9139	473	7/3/2014 16:21	8/20/2014 5:57
44.	ISTJ_9576	198	7/4/2014 1:00	8/18/2014 7:12
45.	ISTP_3948	500	6/26/2014 5:29	8/20/2014 1:28
46.	ISTP_7676	365	6/27/2014 5:31	8/19/2014 22:11
47.	XXXX_XXXX	434	6/27/2014 5:31	8/21/2014 6:02

## Data Extraction

Our application still need many of improvements, we have some of limitation in this application as follows:

## Data Visualization

Our application still need many of improvements, we have some of limitation in this application as follows:

## Limitation

Our application still need many of improvements, we have some of limitation in this application as follows:

This application does not have function that can send automatically the data from user to the server. Current version still need USB to copy the data from user's phone to the PC server.

This

