## Sep 19, 2024 | ☐ RV Perf Analysis SIG

Attendees: Beeman Strong tech.meetings@riscv.org Snehasish Kumar Brian Coutinho Zachary Jones Louis Feng

## Notes

- Attendees: Beeman, Snehasish, Brian Coutinho (Meta), Zach Jones (Meta), PhillipR, MattT, Louis, MarkR, DanielB, ChunL, DanielP, RobertC, scrossley, Dmitriy, VictorL, Bruce, RajeevI
- Slides/video here
- Dynolog talk (Meta, Brian C & ZachJ)
- Lightweight monitoring daemon
- Example: FE BOUND, try huge code pages, see drop in ITLB misses
- Always on performance monitor
  - CPU monitoring (events from Intel, AMD, ARM)
  - GPU monitoring for NVDA with DCGM
- Can optionally request deeper analysis, with other events, or higher sampling rate
- Is this push based?
  - Yes, always on pushes metrics to database
  - What are the always on metrics?
    - ~30 metrics, split between CPU and GPU. Things like CPU cycles, uptime, network BW, ...
    - Collected every 60s, configurable
    - Can add TLB/I\$ misses, etc
- Can output to various sinks: Prometheus, ODS, Scuba
- Started 10+ years ago, open-sourced in 2022
  - o 30-40% of features open now, expect a few more
  - Netflix uses it too
- Is there automated analysis applied to this profiling data?
  - Lots of analytics built on top of this profiling data, in addition to human analysis
  - E.g., resource accounting, how efficiently are resources used by given users
- What is the overhead?
  - Daemon has ~5% overhead on a single core
  - Application/system overhead kept as low as possible, tune sample rate to keep it low (every 1s-10s)
  - Use BPF
- Only used in servers, or embedded too?
  - Smallest devices are 4-8 cores
  - No client/mobile
- CPU PMU events used to monitor resource utilization, identify bottlenecks
  - Hetero trend means code needs constant optimization
- More often issues are born of managing data as it moves through the system, not just in the CPU

- Rings to meshes to tiles, getting more complicated
- Hoping RV will be less chaotic, but for high perf/Al hard to avoid
- Perf provides a standard ifc for HW events, SW events, tracepoints
  - But more and more other users are requesting perf events
- Added Heartbeat (hbt) to manage perf events, system-wide and per-cgroup
  - Counting mode only
  - Many sources of event info, not consistent. Some events are only in kernel json files, some only on github, some in both
- Per-cgroup monitoring is expensive, using BPF to share events per cgroup helps
  - o Avoids context switch overhead, compute event deltas on the fly instead
- Hbt is newly open-sourced
- When x86 core changes, the uncore changes. On ARM, a core could be within multiple uncore configs.
  - RISC-V likely the same
  - A standard way to collect performance event data across SoC configurations/vendors would be helpful
  - How to discover uncore configuration? No CPUID equivalent
- Al monitoring
  - Only support NVDA, counters specific to them, through DCGM
  - Metrics include device util, SMs active, SM occupancy, ... collected every 10s
    - DCGM collects internally at a higher rate, but only output every 10s. Don't know how it is implemented.
    - At this rate overhead is negligible
    - Includes data on Tensor cores, NVLink, PCIe, ...
  - Always running on all GPUs
  - PyTorch provides CPU + GPU flamegraphs. Does have 3-5% overhead, so only collect this infrequently
  - How do you sync clocks between CPU & GPU?
    - Done by PyTorch
    - 10s of us granularity
  - Understanding network delays can be measured, but have to dig deeper
    - Inter-node is harder
  - Currently don't map kernels back to operators, not enough granularity
  - PyTorch collects call-stack info
- Under development
  - Looking at t-digests at allow higher sampling rates without having to export more data
    - Maybe up to 100ms sampling rate, to keep overhead low. Would like 10-25ms. This is for 1 metric.
    - Some metrics require several counters at once
  - Use QoS to limit noisy neighbors
    - Use monitoring to ensure groups are sized properly
    - Would be nice if there was a shared kernel resource control interface for the various different QoS architectures

- Right now x86-specific, ARM trying to generalize
- Use Dynolog also for process profiling/sampling?
  - Use other tools, StrobeLight is one (also open-source), focused on CPU
    - Includes BPF script to support some GPU profiling
    - Hoping NVDA will expose some events to BPF, no luck yet
    - Can operate on a single GPU, but not fleet-wide
  - GPU profiling depends on GPU (CUDA) drivers
- When did you decide to open source Dynolog, and how did you convince management?
  - o In 2022
  - Their AI research clusters required open-source
  - Easier to use open-source in lab environment
- How do you use Intel PT?
  - o Engineer left, not much progress since then
  - Hbt has PT setup
  - o One use case: Time-travel Debug, could do it with LLDB
  - o Another: fine-grained latency analysis

| Beeman Strong | - Jul 28, 2022 | - Reach out | about proprietary | performance | analysis |
|---------------|----------------|-------------|-------------------|-------------|----------|
| tools         |                |             |                   |             |          |