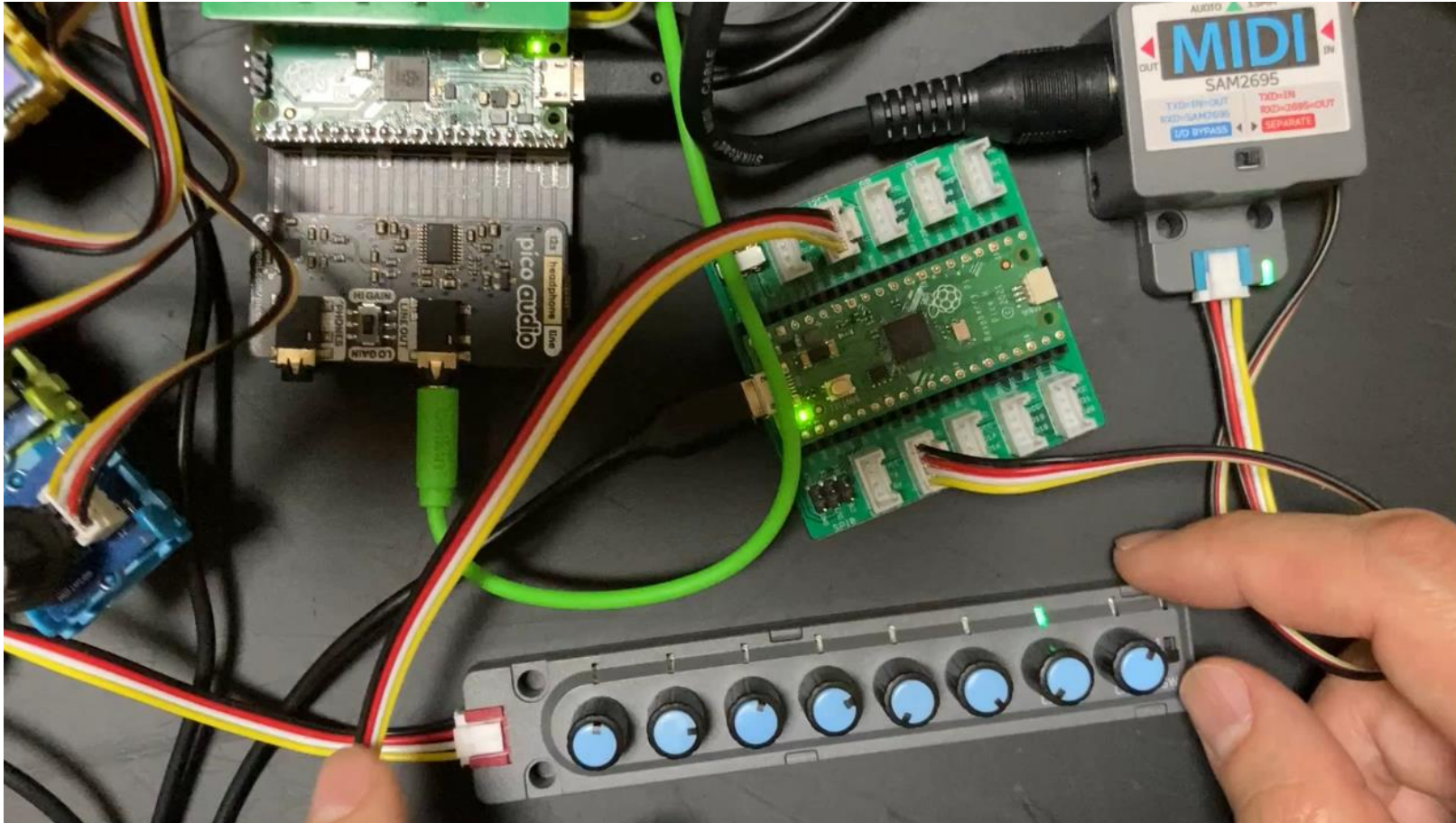


# **Making a MIDI controller device with PicoRuby/R2P2**

**RubyKaigi 2025 LT**

**Ryo Ishigaki**

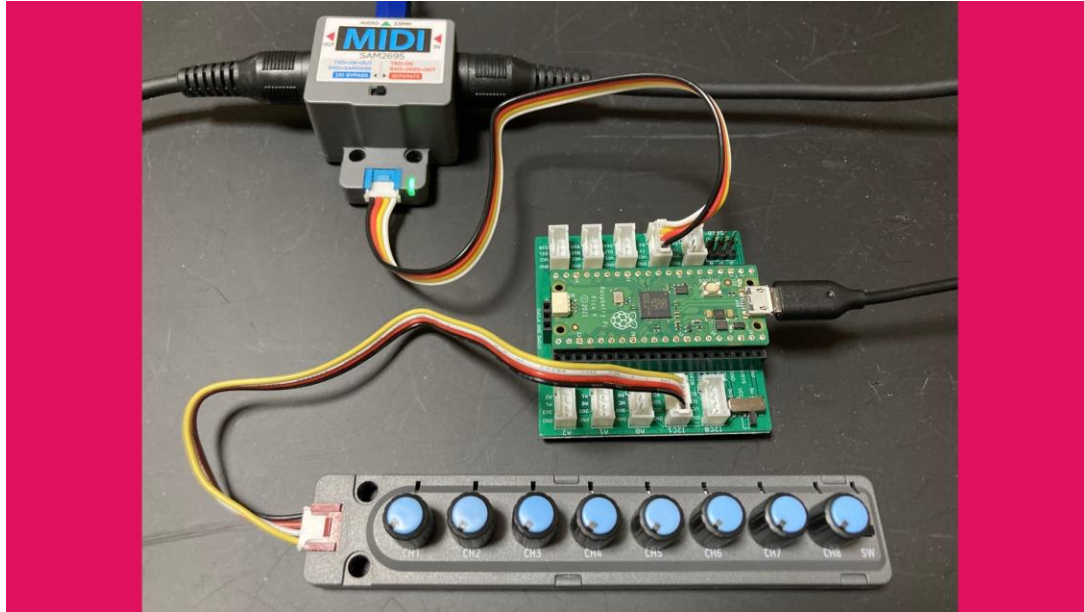
# MIDI Controller PRMC-1 (type-0) Demo



<https://youtu.be/Eq25Ze3kTH4>

**Thank you for listening!**

# MIDI controller PRMC-1 (type-0)



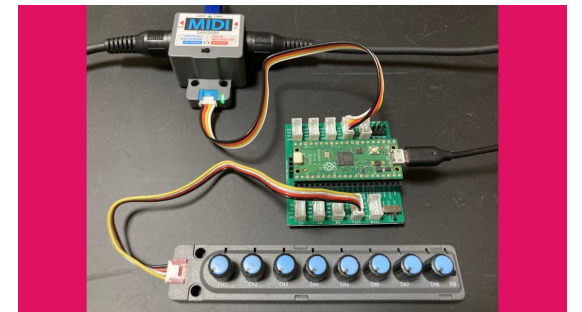
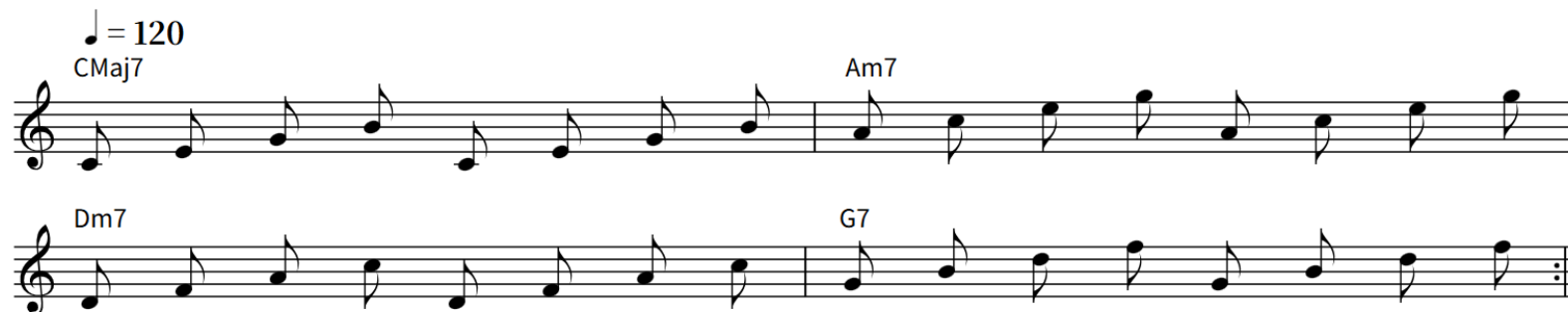
- **PRMC-1** is a **MIDI** Controller using **PicoRuby/R2P2**
  - <https://github.com/risgk/midi-controller-prmc-1>
- Made to control synthesizers in electronic music performances
  - PRMC-1 transmits MIDI messages
- Hardware (no soldering)
  - **Raspberry Pi Pico**
  - Grove Shield for Pi Pico
  - M5Stack Unit 8Angle
  - M5Stack Unit MIDI
- All code is written in **Ruby!**

# MIDI (Musical Instrument Digital Interface)

- Examples of MIDI messages
  - **Note On/Off**: Turning on/off a note
  - **Control Change**: Modifying sounds (or adjusting parameters)
  - **Program Change**: Changing tones
  - **Clock**: Synchronizing the tempo of devices (24 clocks per quarter note)
  - **Start/Stop**: Controlling playback
- MIDI receivers and transmitters use **UART** (Universal Asynchronous Receiver/Transmitter) at 31.25 kbaud
- For details, see the specifications
  - MIDI 1.0 Detailed Specification <https://midi.org/midi-1-0-detailed-specification>
  - MIDI1.0規格書 <https://amei.or.jp/midistandardcommittee/MIDIspcj.html>

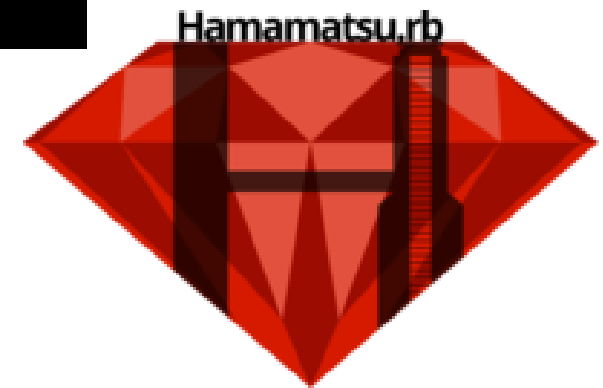
# Specifications of PRMC-1 (type-0)

- Simple functions
  - 4-step **chord sequencer** for playing chords as arpeggios
  - Adjusting Brightness (Cutoff) and Harmonic Content (Resonance)
  - Unit MIDI has a built-in synthesizer chip (SAM2695), so PRMC-1 can also produce sound directly
- Usage
  - CH1 – CH4 Knob: Root of Step 1 - 4 Chord
  - CH5 Knob: Arpeggio Pattern, 1 - 6
  - CH6 Knob: Brightness
  - CH7 Knob: Harmonic Content
  - CH8 Knob: BPM
  - SW Switch: Start/Stop Sequencer



# About me

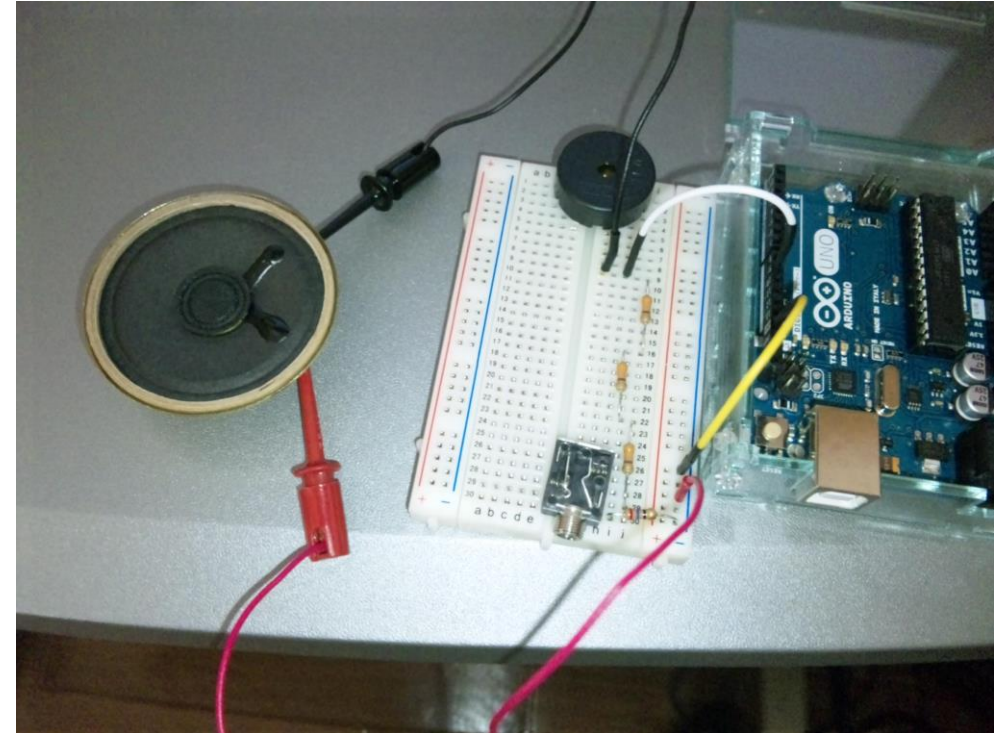
- **Ryo Ishigaki** (石垣 良) @risgk
- Member of **Hamamatsu.rb** (called “Hamamatsu Ruby”)
  - Hamamatsu is the physical birthplace of Ruby
- Embedded software engineer
  - Experience: projector, milling machine, audio product, etc.
- Making synthesizers for microcontrollers using C/C++ as a hobby





# Making synthesizers

- Hamamatsu is famous for its musical instrument industry
- One of the reasons I started making synthesizers is that I moved to Hamamatsu
- About 11 years ago, my first synthesizer **VRA8** was prototyped with Ruby and ported it to **Arduino Uno**
  - Details: Ruby x Arduinoでシンセサイザーを作ってみた (浜松Ruby会議01)  
<https://gist.github.com/risgk/0db52ea683530652d933>





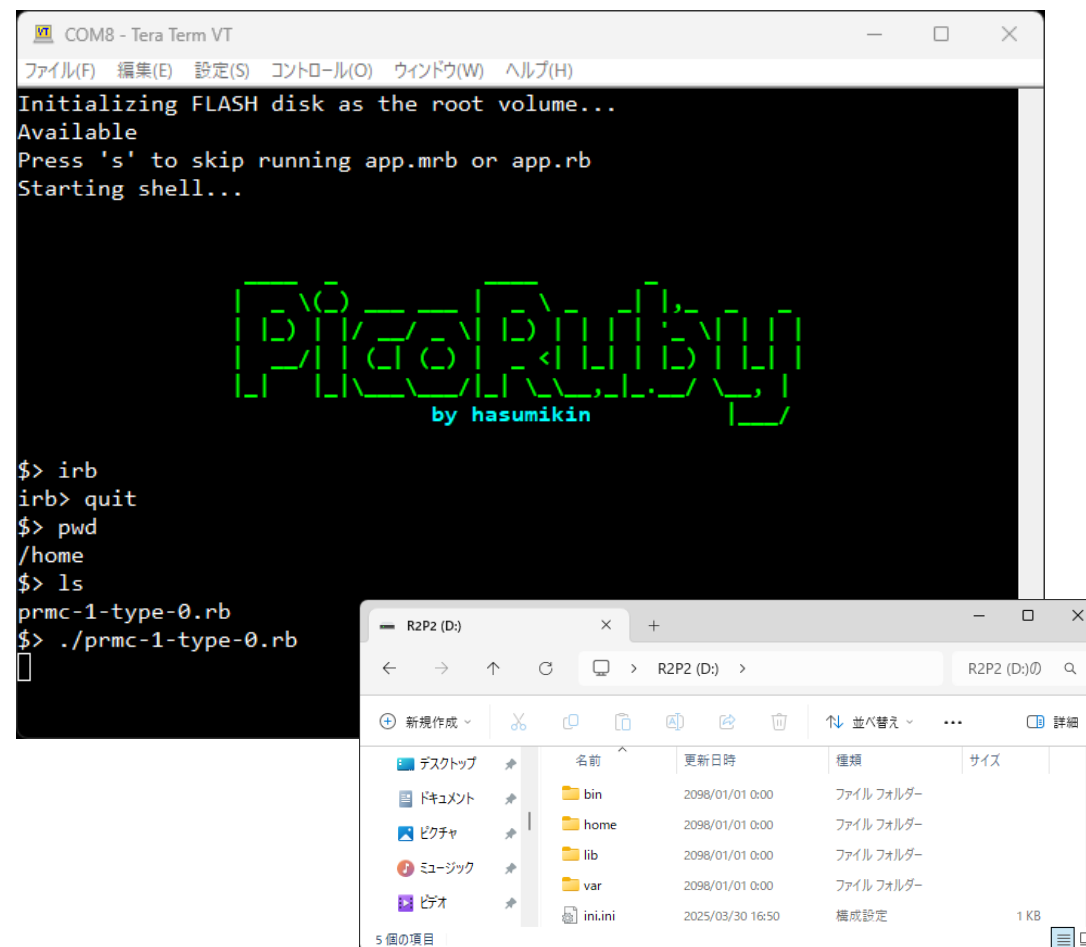
# Making and playing synthesizers



- As **ISGK Instruments**, I make about one synthesizer a year and exhibit it at Maker Faire and other events
  - Latest work: **PRA32-U2** for Raspberry Pi Pico 2  
<https://github.com/risgk/digital-synth-pra32-u2>
- I wrote articles on synthesizer making for a magazine and a book
  - Book: ラズベリー・パイPico/Pico W攻略本  
<https://interface.cqpub.co.jp/magazine/2023pico/>
- I am challenging electronic music performance using hardware synthesizer, called "machine live"
  - I will be at シンセカイリアル (Synthesizer Meeting Real) on April 28th  
[https://x.com/Yasushi\\_K/status/1910670512419738018](https://x.com/Yasushi_K/status/1910670512419738018)

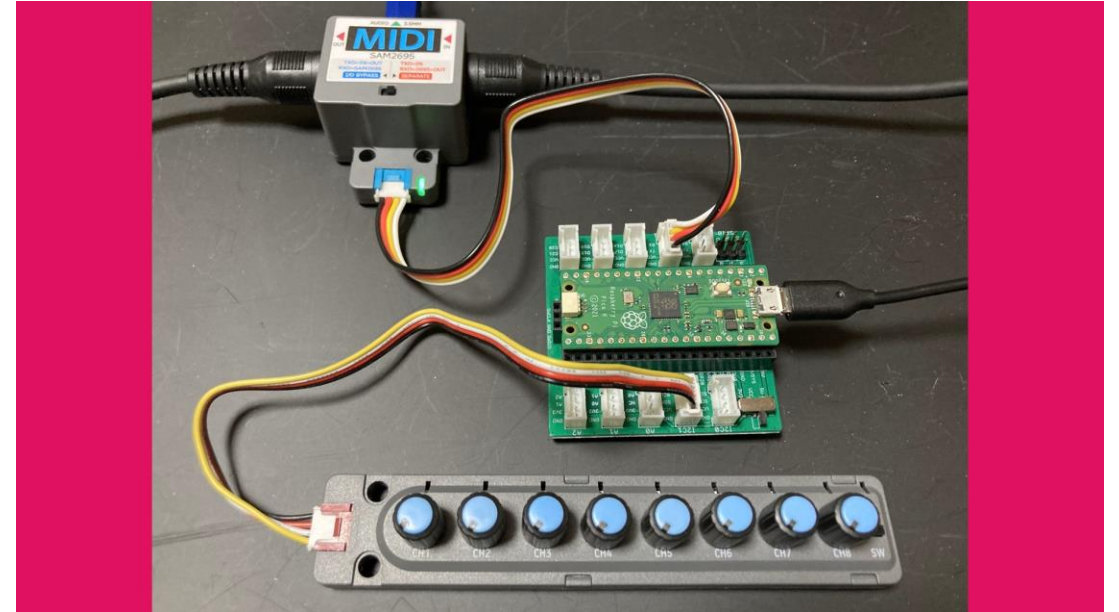
# PicoRuby and R2P2

- **PicoRuby** is a Ruby implementation for microcontrollers
  - <https://github.com/picoruby/picoruby>
- PicoRuby's VM is **mruby/c**
- **R2P2** (Ruby Rapid Portable Platform) is a PicoRuby shell for Raspberry Pi Pico and others
  - <https://github.com/picoruby/R2P2>
- Usage of R2P2
  1. Drag and drop a release binary into the RPI-RP2 drive of Pi Pico
  2. Connect the shell through a serial port with a terminal emulator
  3. /home/app.rb is automatically run at startup



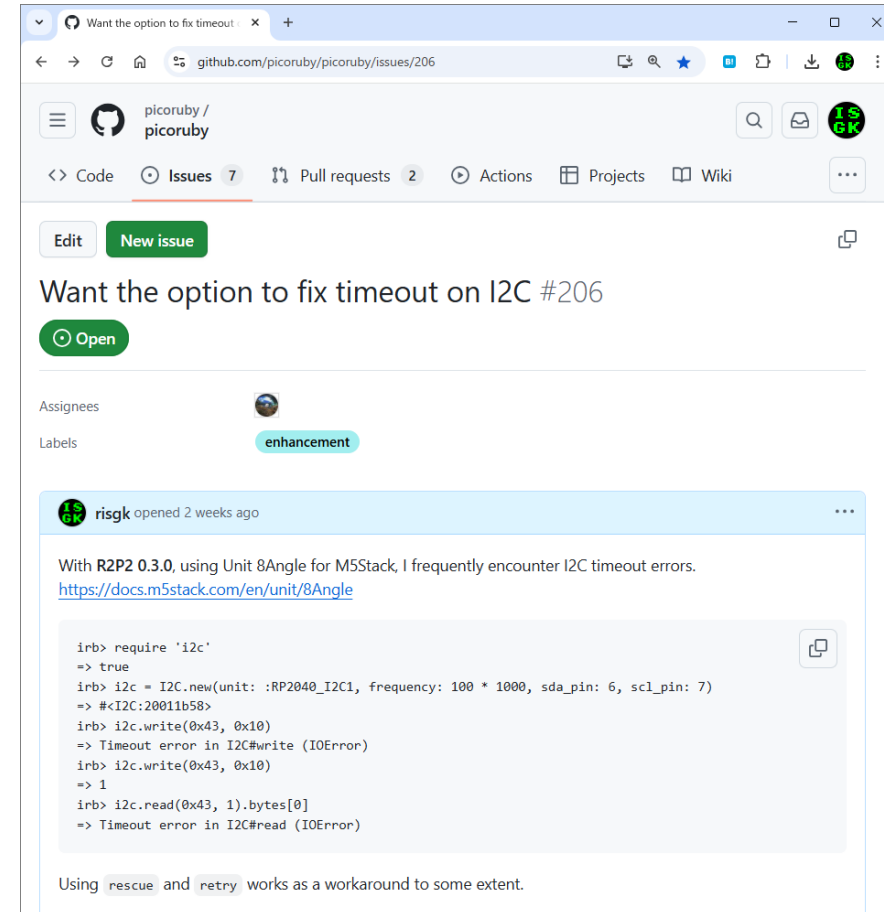
# Functional Units of M5Stack

- Functional Units of M5Stack are compatible with **Grove** interface
- So, most of these should work with Raspberry Pi Pico
  - However, as far as I have briefly tested, M5Stack Unit **8Encoder** did not work well for some reason...



# Timeout error in I2C

- When accessing M5Stack Unit **8Angle** in R2P2 environment, **I2C** (Inter-Integrated Circuit) timeout errors occurred frequently
- Workaround
  - Use only 1-byte registers
  - Reduce communication speed to **20 kbps** (usually 100 or 400 kbps)
  - If an error occurred, **retry**
- I would like PicoRuby to have an option to adjust the timeout (like Arduino)
  - Want the option to fix timeout on I2C #206  
<https://github.com/picoruby/picoruby/issues/206>



# prmc-1-type-0.rb (about 400 lines)

```
require 'i2c'  
require 'uart'
```

```
# options  
MIDI_CHANNEL = 1  
...  
class M5UnitAngle8  
...  
end
```

```
class MIDI  
...  
end
```

```
class PRMC1Core  
...  
end
```

```
# setup  
...
```

```
# loop  
loop do  
...  
end
```

# class M5UnitAngle8

```
def prepare_to_get_analog_input(ch)
  @i2c.write(ANGLE8_I2C_ADDR, ANGLE8_ANALOG_INPUT_8B_REG + ch)
rescue
  retry
end

def get_analog_input
  @i2c.read(ANGLE8_I2C_ADDR, 1).bytes[0]
rescue
  retry
end
```

# class MIDI

```
def send_note_on(note_number, velocity, channel)
  @uart.write((0x90 + channel - 1).chr + note_number.chr + velocity.chr)
end
```

```
def send_note_off(note_number, velocity, channel)
  @uart.write((0x80 + channel - 1).chr + note_number.chr + velocity.chr)
end
```

...

```
def send_clock
  @uart.write(0xF8.chr)
end
```



# class PRMC1Core (1)

```
def change_parameter(key, value)
  case key
...
  when 4
    arpeggio_pattern = (value * (6 - 1) * 2 + 127) / 254 + 1

    case arpeggio_pattern
    when 1
      @arpeggio_intervals_candidate = [1, 3, 5, 7, 1, 3, 5, 7]
      @step_division_candidate = 8
    when 2
      @arpeggio_intervals_candidate = [1, 3, 5, 7, 5, 3, 1, 3]
      @step_division_candidate = 8
```

# class PRMC1Core (2)

```
def process_sequencer
  if @playing
    usec = Time.now.usec
  ...
    receive_midi_clock
  ...
  end
end
...
def receive_midi_clock
  @midi.send_clock
  ...
  @midi.send_note_on(@playing_note, NOTE_ON_VELOCITY, @midi_channel) if @playing_note != -1
  ...
  @midi.send_note_off(playing_note_old, NOTE_OFF_VELOCITY, @midi_channel) if playing_note_old != -1
```

# # setup

```
led_builtin = GPIO.new(25, GPIO::OUT)
led_builtin.write(1)
i2c1 = I2C.new(unit: :RP2040_I2C1, frequency: 20_000, sda_pin: 6, scl_pin: 7)
angle8 = M5UnitAngle8.new(i2c: i2c1)
uart1 = UART.new(unit: :RP2040_UART1, txd_pin: 4, rxd_pin: 5, baudrate: 31_250)
midi = MIDI.new(uart: uart1)
prmc_1_core = PRMC1Core.new(midi: midi, midi_channel: MIDI_CHANNEL)
current_inputs = []
```

# # loop

```
(0..7).each do |ch|  
  prmc_1_core.process_sequencer  
  angle8.prepare_to_get_analog_input(ch)  
  prmc_1_core.process_sequencer  
  analog_input = angle8.get_analog_input  
  
  if current_inputs[ch].nil? ||  
    analog_input > current_inputs[ch] + 1 ||  
    analog_input < current_inputs[ch] - 1  
    current_inputs[ch] = analog_input  
    prmc_1_core.change_parameter(ch, 127 - current_inputs[ch] / 2)  
  end  
end
```

# After this

- I will continue to evolve **PRMC-1**
- **Ruby** code is easily modified, so **PRMC-1 (type-N)** may be made for each performance

**Would you like to create  
your own musical device?**

**Enjoy electronics!**

# Finally... Live performance!

