# Research Paper Ideas

# Trust Region Policy Optimization

# Reducing Approximations

- How does the replacement of the penalty term with a constraint affect the monotonic improvement guarantee, and if the guarantee no longer holds, how can we (perhaps dynamically) adjust  $\delta$  in the constraint to better ensure monotonic improvement?
  - This will likely require knowledge of constraint optimization algorithms
- Instead of replacing  $D_{KL}^{max}$  with the expected KL-divergence  $\bar{D}_{KL}^{\rho}$ , can we replace it with something that better approximates  $D_{KL}^{max}$ ?
- Considering the theory behind equation (14) and the single path and vine implementations of TRPO, it seems like the authors implicitly approximate the normalized discounted visitation frequencies  $(1 \gamma)p_{\pi\theta_{old}}(s) = (1 \gamma)(P(s_0 = s) + \gamma P(s_1 = s) + \gamma^2 P(s_2 = s) + \dots)$  with the on-policy distribution of states under  $\pi_{\theta_{old}}$ . To what extent can this be justified? It seems that they are not necessarily equal, because the former depends on the discount factor  $\gamma$ , while the latter does not.

### Improving Sample Efficiency

– To what extent can samples from previous runs (e.g. from runs using values of  $\theta$  older than  $\theta_{old}$ ) be re-used in the current iteration? Perhaps importance sampling can help here?

#### Generalizations

- How can we generalize the vine method beyond simulated environments? Can resetting an uncontrolled environment to a state that is "similar enough" to the branch point ever yield competent performance?

# **Proximal Policy Optimization**

## **Improving Clipped Approximation Function**

- Is there a way to robustly choose a clipping parameter  $\epsilon$ ? Can this parameter be dynamic?
- The sample advantage  $\hat{A}_t$  expanded in equation (10) seems inherently biased towards 0 because it makes use of a T-step return that bootstraps off of  $V(s_T)$ . How can this bias be addressed?

## **Investigating Other Potential Approximation Functions**

- The clipping version of PPO only imposes a penalty (reduction in approximated policy value) for a given sign of  $\hat{A}$  if the policies diverge in one direction (where "direction" refers to whether  $r_t(\theta) > 1$  or  $r_t(\theta) < 1$ ), while the theory behind TRPO would suggest imposing a penalty in both directions. Only penalizing one direction could be helpful for increasing step size, but doesn't this come at the cost of the monotonic improvement guarantee? Is there a more precise way of modulating the tradeoff between step size and monotonic improvement?
- The original paper on TRPO replaced the penalty term with a constraint because the penalty coefficient  $C = \frac{4\epsilon\gamma}{(1-\gamma)^2}$  caused the step sizes to be "too small." By what standard is "too small" defined, and, after determining what this is, can we alter  $\beta$  in equation (8) to make sure we are taking a step size that is as large as possible without being too big? Section 4 presents a techique for modifying  $\beta$ , but there doesn't seem to be much theory behind it, so can that be improved?