# Rishab Balasubramanian

358B, Dr.Lakshmana Swami Salai KK Nagar, Chennai-600078, Tamil Nadu № 541-250-7330 ⋈ rishab.edu@gmail.com ♣https://rishabbala.github.io/

#### About Me

Im a first year MS student at Oregon State University, advised by Prasad Tadepalli. Currently I'm working on Combinatorial Bandit Problems, and previously I've worked on computer vision and machine learning with a specific focus on 3D vision, reconstruction, and detection. I previously worked on control, robotics, vision-based path-planning, SLAM, and Shape-from-Motion

Personal Website Github Google Scholar

#### Education

2021 - Present MS/PhD in Artificial Intelligence and Computer Science

Oregon State University, USA, CGPA-3.89/4.0.

2016 - 2020 B.Tech - Instrumentation And Control Engineering

National Institute of Technology, Tiruchirapalli (NIT Trichy), CGPA-8.42/10.

First Class, Department Rank: 20/91

2016 Higher Secondary Examination (CBSE)

Maharishi Vidya Mandir, Chennai,

94%.

2014 Secondary Examination (CBSE)

Padma Seshadri Bala Bhavan, Chennai,

10/10.

### Technical Strengths

**Programming Languages:** Embedded C, C, C++, Python, MATLAB, HTML, Assembly Language, SQL,  $\LaTeX$ , Scratch, Shell Programming.

**Software Packages Used:** ROS, Gazebo, OpenCV, Keras, PyTorch, Arduino, Tina, Pygame, MATLAB & Simulink, Ardupilot, Px4, SITL.

### Research Work/Internships

June 2022 - Present

#### Attacks on Combinatorial Multi Arm Bandits

Research Dr. Huazheng Wang.

- Working on theoretical methods for attacking combinatorial bandits
- Extension of present attacks to Online Influence Maximization

April 2022 - June

#### Contrastive Learning for Object Detection and OOD Detection

2022

Course project with **Prof. Stefan Lee**.

- Used ranking to incorporate human knowledge into contrastive learning framework
- Verified on Object Classificatio, detection, and OOD detection
- Analyzed shortcomings of our approach and described possible improvements

October 2021 - March 2022

#### 3D Object Mesh Reconstruction from Images

PhD Research at Oregon State University with Prof. Prasad Tadepalli.

- Working on algorithms to generate mesh representation of objects from image inputs.
- Implementing topologically-aware networks that can remove faces from reconstructed meshes to modify topology.
- o Incorporating multi-view reconstruction for non-symmetric objects.

#### January 2021 - Computer Vision Data Scientist

April 2021

Research Engineer at EndovisionAI.

- Working on developing an API for 3D reconstruction of the human anatomy using endoscope images.
- Developed a model for unsupervised learning of depth from RGB endoscopy images using a U-Net based architecture.
- Used Phong reflection model to generate Lambertian images, and cleaned them using inpainting techniques.
- Used Shape-from-Shading methods to create 3D point clouds from RGB images.

#### June 2020 -November 2020

### Risk Averse Submodular Optimization for the Multi-Objective Travelling Salesman Problem

Research project with **Prof. P.B.Sujit**, IISER Bhopal, and **Prof. Pratap Tokekar**, University of Maryland, **Accepted to International Conference on Robotics and Automation (ICRA) 2021**.

- Objective: To develop an approximation algorithm for the multi-objective Travelling Salesman Problem to determine optimal paths given the risk level.
- Developed a risk aware greedy algorithm to maximize the Conditional Value at Risk (CVaR) using a submodular function over a matroidal constrained system.
- Proved the algorithm has polynomial runtime and approximation factor is proportional to the optimal solution along with an additive term.

#### June 2020 -November 2020

#### Autonomous Mapping And Safe Footfall Planning For Hexapods

Research project with **Prof. Guillaume Sartoretti**, MARMOT Lab, National University of Singapore.

- $\circ~$  Objective: To develop algorithms to facilitate legged locomotion on uneven terrain.
- Used RTABMap to generate a global map with teleoperated controls
- Developed an elevation map from input images, by fusing localization data with an octomap.
- Computed gradients and safe foot positions by applying a sobel filter to the input pointcloud data.
- Working on closed loop footstep planning using a Centeral Pattern Generator.

## $\begin{array}{c} {\rm June~2020~\textsc{-}} \\ {\rm November~2020} \end{array}$

#### Domain Decomposition Using Reinforcement Learning for Multi-Agent Search

Research project with **Prof. Guillaume Sartoretti**, MARMOT Lab, National University of Singapore.

- Objective: To develop an algorithm to decompose the environment into small modules to simplify multi-agent search given information estimation and robot positions.
- Used Asynchronous Actor Critic (A3C) to learn the optimal generator placements, and create a Voronoi diagram using these to decompose the map.
- Analyzing the effect of communication restrictions and uncertainty of sensors on the efficiency of the search
- Working on integrating the decomposition with search algorithms to verify the performance.

#### May 2019 - May 2020

## $\frac{\textbf{A Cooperative Framework for Autonomous Landings of Quadrotors using Vision}}{\textbf{on a Moving UGV}}$

Summer Research Internship under **Prof. P.B.Sujit**, IIIT-Delhi, **Accepted to American** Institute of Aeronautics and Astronautics SciTech 2021.

- Objective: To develop a control algorithm for guaranteed UAV landing on a moving ground target using only vision from onborad camera
- Used State Dependent Ricatti Equation (SDRE) for the problem
- Applied homographic transformations on the visual data from camera feed to detect and determine the target's position
- Used a Kalman Filter to estimate the target's position and velocity
- Proved robustness and stability of proposed controller
- Developed strategies for multi-agent coordinated landing for high-speed targets.

#### February 2020 -April 2020

#### Formation Control And Collision Avoidance For Multi-Agent Systems

Undergraduate Research Thesis under **Prof. Umapathy**, Department of Instrumentation And Control Engineering, NIT-Trichy.

- Objective: To develop a framework for multi-agent formation control without collisions.
- Developed CAD files for omni-directional robots, and packages to spawn multiple robots.
- Used Optimal Reciprocal Collision Avoidance (ORCA) for implementing collision avoidance and PID control for waypoint following.
- o Compared the results with Potential field and histogram based collision avoidance.

#### November 2018 -January 2019

#### Efficient Geometric Algorithm for the Multi-Player Pursuit Evasion Game

Winter Research Internship under **Prof.P.B.Sujit**, Department of Electronics And Communication Engineering, IIIT-Delhi.

- Objective: To develop a novel algorithm for the guaranteed capture of a single evader by multiple pursuers with equal or lesser speed in a bounded environment with circular or cylindrical obstacles.
- $\circ\,$  Investigated Voronoi Tessellation-based strategy for the pursuers and their proof for definitive capture.
- Developed a unique algorithm based on a fractional relationship between the attributes of the polygon formed by all players in the game, specifically its area, perimeter and centroid.
- Applied Virtual Potential Fields for the motion of the evader and for obstacle avoidance.
- Simulated the algorithms using Pygame.

#### May 2018 - July 2018

### Real-Time American Sign Language To Text Conversion Using Convolutional Neural Networks

Summer Research Internship under **Dr.Ramasubba Reddy**, Department of Applied Mechanics, Indian Institute of Technology - Madras.

- Objective: To develop a system to aid speech or hearing impaired people to communicate with others by translating American Sign language into text and vice versa in real-time
- Used Haar-Cascade Face Detection Algorithm to detect the face and extract the skin color from four distinct points on it.
- Used the detected skin color as a mask to localize the position of hands in the incoming video feed.
- Applied Background Subtraction, Thresholding and Morphological transformations for noise removal.
- Used a combination of Google Inception and YOLO architecture in Keras, with lesser convolutional layers and more pooling and normalization layers.
- Achieved a validation accuracy of 84%.

### **Projects**

#### July 2018 - Present

#### Ballbot.

- Objective: To develop a five degree of freedom, stable ball-balancing robot.
- Worked on developing a functional simulation in Gazebo-ROS using cascaded PID controller, and developed go-to-goal algorithm for the robot
- o Implemented minimal balancing on hardware using DC motors

#### December 2017 -February 2018

#### Snakebot.

- Objective: To develop a snake-like robot that can move through different terrains for the purpose of surveillance
- Designed the snakebot using six servo motors which were independently actuated using Arduino Uno.
- Developed the robot to traverse different terrains, using three different gaits caterpillar, rotatory and sidewinding.

## $\begin{array}{c} \text{August } 2017 \text{ -} \\ \text{September } 2017 \end{array}$

#### Two Degree of Freedom Planar Robotic Arm.

- o Objective: To develop a simple two-link arm mechanism to write any alphabet given as input.
- Used two servos to actuate the motion, and Arduino Uno micro-controller for processing.
- The input letter from the user is split into several points (co-ordinates) through which the endeffector of the arm has to pass
- Applied inverse kinematics to determine the angles of rotation for each servo motor, when a co-ordinate in the plane was given

#### Achievements and Extra-Curricular Activities

- $\circ$  Was among the top 1% of students graduating from high school in 2016
- Member of the Workshops team at **Sensors'17**, **'18**, which conducts two day workshop for teaching young students
- Lecturer in Genesis'17, '18, '19 four day annual workshops for tutoring first years on the basics of micro-controllers, robotics, electronics and mechanics
- Member of Robotics And Machine Intelligence (RMI), the official robotic research club of NIT-Trichy.
- o Selected twice for regional AMTI (Association of Maths Teachers of India) examination
- Participant in the National Service Schemes (NSS)

#### Relevant Courses

• Machine Learning (Oregon State University)

- Algorithms (Oregon State University)
- Causal Inference (Oregon State University)
- $\circ\,$  Machine Learning by Prof. Andrew Ng (Coursera) - 94% : Certificate
- o Control Of Mobile Robots (Coursera) 94.2% : Certificate
- Deep Learning Specialization by Prof.Andrew Ng (Coursera)
- $\circ\,$  Artificial Intelligence MIT OCW
- $\circ\,$  Probability And Statistics Edx
- $\circ\,$  Data Structures And Algorithms MIT OCW