

Module I Quiz - Due April 9, 2020

Due Apr 9 at 11:59pm

Points 20

Questions 20

Available after Feb 8 at 4:20pm

Time Limit None

Attempt History

| | Attempt | Time | Score |
|--------|---------------------------|-------------|--------------|
| LATEST | Attempt 1 | 267 minutes | 20 out of 20 |

⚠ Correct answers are hidden.

Submitted Apr 5 at 10:41pm

Question 1

1 / 1 pts

Having a software architecture is important to the successful development of a software system.

☒ True

☐ False

Question 2

1 / 1 pts

Architecture is an abstraction of the system in order to avoid dealing with the system complexity all the time.

☒ True

☐ False

Question 3

1 / 1 pts

All software systems should document each type of structure.

☐ True

☒ False

Question 4

1 / 1 pts

Architecture has a strong connection to a system's quality attributes.

☒ True

☐ False

Question 5

1 / 1 pts

Only users of the software system are concerned with different characteristics of the system that are affected by architecture.

☐ True

☒ False

Question 6

1 / 1 pts

Architecture is something that can be reused for systems with similar requirements.

☒ True

☐ False

Question 7**1 / 1 pts**

Architecture represents the earliest design decisions about a system.

☒ True

☐ False

Question 8**1 / 1 pts**

Architecture can help to improve the productivity of development teams by creating modules with well defined interfaces, so that development teams can work independently on their modules.

☒ True

☐ False

Question 9**1 / 1 pts**

A requirement such as "The system shall be easy to use" is a requirement that is testable.

☐ True

☒ False

Question 10

1 / 1 pts

There exist certain trade-offs between different quality attributes of a system (i.e. increasing one quality attribute could have a potential negative effect on another).

☒ True

☐ False

Question 11

1 / 1 pts

Which type of architectural structures are known as runtime structures?

☐ Allocation Structures

☒ Component-and-Connector Structures

☐ Module Structures

☐ Static Structures

Question 12

1 / 1 pts

What category of structures would be used to answer the following question: "What processor does each software element execute on?"

- ☒ Allocation Structures
- ☐ Static Structures
- ☐ Component-and-Connector Structures
- ☐ Module Structures

Question 13

1 / 1 pts

Which category of structures is concerned with how the software is partitioned into implementation units?

- ☐ Component-and-Connector Structures

☐ Allocation Structures

☐ Concurrency Structures

☒ Module Structures

Question 14

1 / 1 pts

What type of structure can help identify where resource contention may exist?

☐ Class

☐ Layers

☐ Data Model

☒ Concurrency

Question 15

1 / 1 pts

Which architectural pattern is one in which a module can only use services of the module immediately below it?

☐ Client-Server Pattern

☐ Platform Pattern

☒ Layered Pattern

☐ Shared-Data Pattern

Question 16

1 / 1 pts

What type of change in a system is the most costly?

☐ Nonlocal Change

☐ Local Change

☒ Architectural Change

Question 17

1 / 1 pts

Which context is concerned with being able to predict a system's qualities by studying the architecture?

☐ Project Life Cycle

☐ Business

☒ Technical

☐ Professional

Question 18

1 / 1 pts

Who can be considered a stakeholder of a software system?

☐ Developer

☐ Marketing Representative

☐ End User

☒ All of the Above

Question 19

1 / 1 pts

Which process model focuses on frequently delivery of working software, close collaboration between developers and customers, and adapting to changing circumstances?

- ☒ Agile
- ☐ Waterfall
- ☐ Model-Driven Development
- ☐ Iterative

Question 20

1 / 1 pts

Which context is concerned with architects needing communication, negotiation, and diplomatic skills?

- ☐ Business
- ☒ Professional
- ☐ Technical
- ☐ Project Life Cycle

