

# Midterm Exam - Due April 14, 2020

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<b>Due</b> No due date	<b>Points</b> 40	<b>Questions</b> 30	<b>Available</b> after Mar 15 at 10:11pm	<b>Time Limit</b> None
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## Attempt History

	Attempt	Time	Score
LATEST	<a href="#">Attempt 1</a>	1,614 minutes	39 out of 40

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⚠ Correct answers are hidden.

Submitted Apr 6 at 9:04pm

### Question 1

1 / 1 pts

By the end of the architecture phase of a software development project, all architectural decisions will be made.

☐ True

☒ False

### Question 2

1 / 1 pts

Modules are structures which focus on the way elements interact with each other at runtime.

☐ True

☒ False

### Question 3

1 / 1 pts

Architecture is an abstraction which is essential to tame the complexity of a software system.

☒ True

☐ False

### Question 4

1 / 1 pts

Quality attribute requirements should be well-specified and prioritized.

☒ True

☐ False

**Question 5****1 / 1 pts**

The analysis of an architecture enables early prediction of a system's qualities.

☒ True

☐ False

**Question 6****1 / 1 pts**

Developing an architecture is useful because it can help to improve the accuracy of cost and schedule estimates.

☒ True

☐ False

**Question 7****1 / 1 pts**

Project stakeholders can only be from the organization which develops the software product.

☐ True

☒ False

### Question 8

1 / 1 pts

It is a good idea to consider your system under different environments, because your system's response may vary in those different environments.

☒ True

☐ False

### Question 9

1 / 1 pts

A standard list of quality attributes will never be complete because people may always invent new quality attributes.

☒ True

☐ False

### Question 10

1 / 1 pts

You should design your software to try and meet every quality attribute in a standard list of quality attributes because that is good software engineering practice.

☐ True

☒ False

### Question 11

1 / 1 pts

Developing a conceptual model of a new quality attribute can help to create a set of design approaches to achieve it.

☒ True

☐ False

**Question 12****1 / 1 pts**

An architecture pattern can contain many different tactics.

☒ True

☐ False

**Question 13****1 / 1 pts**

In a layered architecture, any module may use any other module.

☐ True

☒ False

**Question 14****1 / 1 pts**

An architecture pattern establishes a relationship between a context, a problem, and a solution.

☒ True

☐ False

### Question 15

1 / 1 pts

A cost benefit analysis should be performed to determine if constructing a quality attribute model is worth the benefit it could bring.

☒ True

☐ False

### Question 16

1 / 1 pts

The cost of constructing a quality attribute model goes higher the later you are in the life cycle, but the confidence in the model increases as well.

☒ True

☐ False

### Question 17

1 / 1 pts

You may need to create your own quality attribute model because models do not currently exist for all quality attributes.

☒ True

☐ False

### Question 18

1 / 1 pts

Pick out the statement which is not true.

☐ An architecture allows one to reason about the system and the system properties.

☒ Simple and trivial software programs do not have an architecture.

☐ Architecture includes the behavior of the software system.

☐ Allocation structures describe the mapping from software structures to the system's environments.



**Question 19****1 / 1 pts**

Which type of structure would help to answer the following question: What processor does each software element execute on?

- ☒ Allocation Structures
- ☐ Module Structures
- ☐ Component and Connector Structures
- ☐ All of the Above

**Question 20****1 / 1 pts**

Which software changes are the most desirable?

- ☒ Local Change
- ☐ Nonlocal Change
- ☐ Architectural Change
- ☐ Architectural Change or Local Change

**Question 21****1 / 1 pts**

Select the architectural context that contains the set of quality attributes that the architecture can help to achieve.

- ☒ Technical
- ☐ Project Life-Cycle
- ☐ Business
- ☐ Professional

**Question 22****1 / 1 pts**

Select the architectural context which defines a development process that tells teams of software engineers how to go about developing the system.

- ☐ Technical
- ☒ Project Life-Cycle

☐ Business

☐ Professional

### Question 23

1 / 1 pts

Which type of requirement has the greatest impact on the design of the architecture?

☐ Functional Requirements

☒ Quality Attribute Requirements

☐ Constraints

☐ Data Requirements

### Question 24

1 / 1 pts

Which well-specified part of a quality attribute scenario can you use to determine if your system has met the quality attribute requirement?

☐ Source of Stimulus

☐ Artifact

☐ Response

☒ Response Measure

### Question 25

1 / 1 pts

Which category of design decisions establishes a point in the life cycle about when the choice of alternatives is restricted?

☐ Allocation of Responsibilities

☐ Coordination Model

☒ Binding Time Decisions

☐ Management of Resources

### Question 26

1 / 1 pts

Which category of design decisions specifies how elements interact with each other through designed mechanisms?

- ☐ Allocation of Responsibilities
- ☒ Coordination Model
- ☐ Binding Time Decisions
- ☐ Management of Resources

### Question 27

1 / 1 pts

Which architecture pattern is not a good choice for interactive systems due to its lack of cycles which are necessary for user feedback?

- ☒ Pipe-and-Filter Pattern
- ☐ Model-View-Controller Pattern
- ☐ Layered Pattern
- ☐ Client-Server Pattern

**Question 28****1 / 1 pts**

Which pattern is an allocation pattern?

- ☐ Pipe-and-Filter Pattern
- ☐ Layered Pattern
- ☒ Multi-Tier Pattern
- ☐ Publish-Subscribe Pattern

**Incorrect****Question 29****0 / 1 pts**

At which stage of the life cycle can monitors be used on the system to determine actual behavior and find bottlenecks?

- ☐ Requirements
- ☒ Architecture
- ☐ Fielded System
- ☐ All of the Above

### Question 30

11 / 11 pts

Match the definition or description with the most appropriate quality attribute.

**Software that is there and ready to carry out its task when you need it to be**

Availability



**Degree to which two or more systems can usefully exchange meaningful information**

Interoperability



**Ability to change software while minimizing cost and risk**

Modifiability



**Software system's ability to meet timing requirements**

Performance



**Measure of the system's ability to protect data and information from unauthorized access**

Security



**Ease with which software can be made to demonstrate its faults**

Testability



**How easy it is for users to accomplish desired tasks**

Usability



**Ability of a system to support the production of a set of variants which differ in a preplanned fashion**

Variability



**Ease with which software can be changed to run on a different platform**

Portability



**How an executable arrives at a host platform and how it is subsequently invoked**

Deployability



**Ability of the operations staff to view information about the system while it is executing**

Monitorability

