## LAB-2 Program Source Code

(Q) A java program to calculate the SGPA of the student with the given conditions.

```
import java.util.Scanner;
class Student {
     private String usn;
     private String name;
     private int[] credits;
     private int[] marks;
     public Student() {
          usn = "";
          name = "";
     }
     public void acceptDetails() {
          Scanner scanner = new Scanner(System.in);
          System.out.print("Enter USN: ");
          usn = scanner.nextLine();
          System.out.print("Enter Name: ");
          name = scanner.nextLine();
          System.out.print("Enter number of subjects: ");
          int numSubjects = scanner.nextInt();
```

```
credits = new int[numSubjects];
     marks = new int[numSubjects];
     for (int i = 0; i < numSubjects; i++) {
          System.out.print("Enter credits for subject " + (i + 1) + ": ");
          credits[i] = scanner.nextInt();
          System.out.print("Enter marks for subject " + (i + 1) + ": ");
          marks[i] = scanner.nextInt();
     }
}
public void displayDetails() {
     System.out.println("USN: " + usn);
     System.out.println("Name: " + name);
     System.out.println("Subject-wise details:");
     for (int i = 0; i < credits.length; i++) {
          System.out.println("Subject " + (i + 1) + " - Credits: " + credits[i] + ", Marks: " + marks[i]);
     }
}
public double calculateSGPA() {
     double totalCredits = 0;
     double totalGradePoints = 0;
     for (int i = 0; i < credits.length; i++) {
          totalCredits += credits[i];
          totalGradePoints += calculateGradePoints(marks[i]) * credits[i];
```

```
}
          return totalGradePoints / totalCredits;
     }
     private double calculateGradePoints(int marks) {
          if (marks >= 90) {
                return 10.0;
          } else if (marks >= 80) {
                return 9.0;
          } else if (marks >= 70) {
                return 8.0;
          } else if (marks >= 60) {
               return 7.0;
          } else if (marks >= 50) {
                return 6.0;
          } else if (marks >= 40) {
                return 5.0;
          } else {
               return 0.0;
          }
     }
public class Main {
     public static void main(String[] args) {
          Student student = new Student();
          student.acceptDetails();
          student.displayDetails();
```

```
System.out.println("SGPA: " + student.calculateSGPA());
}
```

# LAB-3 Program Source Code

(Q) A java program to create a class Book and implement the given scenario.

```
class Book {
private String name;
private String author;
private double price;
private int numPages;

public Book(String name, String author, double price, int numPages){
this.name = name;
this.author = author;
this.price = price;
this.numPages = numPages;
}

public String getName(){
return name;
}
```

```
public void setName(String name){
this.name = name;
}
public String getAuthor(){
return author;
}
public void setAuthor(String author){
this.author = author;
}
public double getPrice(){
return price;
public void setPrice(double price){
this.price = price;
}
public int getNumPages(){
return numPages;
public void setNumPages(int numPages){
this.numPages = numPages;
public String toString() {
```

```
return "Book Details - Nane: " + name + ", Author: " + author + ", Price: $" + price + ", Number of Pages: " + numPages;
}
}
public class Main{
public static void main(String[] args){
int n=3;
Book[] books = new Book[n];
books[0] = new Book("The Catcher", "J.D", 15.99, 224);
books[1] = new Book("To Kill","Lee",12.50,336);
books[2] = new Book("1984","Orwell",9.99,328);
System.out.println("Rishabh, 1BM22CS221");
for(int i =0;i<n;i++){
System.out.println(books[i].toString());
System.out.println();
}
}
```

## LAB-4 Program Source Code

(Q) A java program to create a class Shape and implement the given scenario.

```
abstract class Shape{
protected int dim1;
protected int dim2;
public Shape(int dim1, int dim2){
this.dim1 = dim1;
this.dim2 = dim2;
}
public abstract void printArea();
}
class Rectangle extends Shape{
public Rectangle(int len, int wid){
super(len,wid);
}
public void printArea(){
int area = dim1 * dim2;
System.out.println("Area of Rectangle:" + area);
}
class Triangle extends Shape{
public Triangle(int base, int height){
super(base,height);
}
```

```
public void printArea(){
double area = 0.5 * dim1 * dim2;
System.out.println("Area of Triangle:" + area);
}
class Circle extends Shape{
public Circle(int rad){
super(rad,0);
public void printArea(){
double area = Math.PI * dim1 * dim1;
System.out.println("Area of Circle:" + area);
}
public class Main{
public static void main(String[] args){
Rectangle rectangle = new Rectangle(5,10);
Triangle triangle = new Triangle(4,6);
Circle circle = new Circle(7);
rectangle.printArea();
triangle.printArea();
circle.printArea();
}
```

#### LAB-5 Program Source Code

(Q) A java program to create a class Bank and implement the given scenario.

```
import java.util.Scanner;
class Account{
String customerName;
int accountNumber;
String accountType;
double balance;
public Account(String customerName, int accountNumber, String accountType, double balance){
this.customerName = customerName;
this.accountNumber = accountNumber;
this.accountType = accountType;
this.balance = balance;
}
public void displayBalance(){
System.out.println("Account Balance: " + balance);
}
```

```
class SavingsAccount extends Account {
double interestRate;
public SavingsAccount(String customerName, int accountNumber, String accountType, double balance, double interestRate){
super(customerName,accountNumber, accountType, balance);
this.interestRate = interestRate;
}
public void computeInterest(){
balance += (balance * interestRate) / 100;
System.out.println("Interest rate added");
}
public void withdraw(double amount){
if (amount <= balance){
balance -= amount;
System.out.println("Withdrawal Successful");
}
else{
System.out.println("Insufficient Fund");
}
class CurrentAccount extends Account{
double minBalance;
double serviceCharge;
```

```
public CurrentAccount(String customerName, int accountNumber, String accountType, double balance, double minBalance,
double serviceCharge){
super(customerName,accountNumber, accountType, balance);
this.minBalance = minBalance;
this.serviceCharge = serviceCharge;
}
public void withdraw(double amount){
if (balance - amount >= minBalance){
balance -= amount;
System.out.println("Withdrawal Successful");
}
else{
System.out.println("Insufficient Fund, Service charge will be applied");
balance -= serviceCharge;
}
public class Bank{
public static void main(String args[]){
SavingsAccount savings = new SavingsAccount("Jhon",1001,"Savings",5000,5);
CurrentAccount current = new CurrentAccount("Alice",2001,"Current",8000,1000,50);
savings.computeInterest();
savings.displayBalance();
savings.withdraw(2000);
savings.displayBalance();
```

```
current.displayBalance();
current.withdraw(5000);
current.displayBalance();
}
```

#### LAB-6 Program Source Code

private static int calculateFinalMarks(int[] marks) {

(Q) A java program to create classes and packages, and implement the given scenario.

```
int totalMarks = 0;
          for (int mark : marks) {
               totalMarks += mark;
          }
          return totalMarks;
    }
}
//Student.java
package CIE;
public class Student {
     String usn, name;
     int sem;
     public Student(String usn, String name, int sem) {
          this.usn = usn;
          this.name = name;
          this.sem = sem;
    }
}
// CIE/Internals.java
package CIE;
public class Internals extends Student {
     int[] internalMarks;
```

```
public Internals(String usn, String name, int sem, int[] internalMarks) {
          super(usn, name, sem);
          this.internalMarks = internalMarks;
    }
}
//External.java
package SEE;
import CIE.Student;
public class External extends Student {
     int[] seeMarks;
     public External(String usn, String name, int sem, int[] seeMarks) {
          super(usn, name, sem);
          this.seeMarks = seeMarks;
    }
```

## LAB-7 Program Source Code

(Q) A java program to create class Father and inherit Son, and implement the given scenario.

import java.util.Scanner;

```
class WrongAge extends Exception {
    WrongAge(String message) {
          super(message);
    }
}
class InputScanner {
     static Scanner scanner = new Scanner(System.in);
}
class Father extends InputScanner {
    int fatherAge;
    Father() throws WrongAge {
          System.out.print("Enter Father's age: ");
          fatherAge = scanner.nextInt();
          if (fatherAge < 0) {
              throw new WrongAge("Age cannot be negative");
         }
    }
    void display() {
          System.out.println("Father's Age: " + fatherAge);
    }
}
class Son extends Father {
```

```
int sonAge;
     Son() throws WrongAge {
          System.out.print("Enter Son's age: ");
          sonAge = scanner.nextInt();
          if (sonAge > fatherAge) {
               throw new WrongAge("Son's age cannot be greater than father's age");
         } else if (sonAge < 0) {
               throw new WrongAge("Age cannot be negative");
         }
    }
     void display() {
          super.display();
          System.out.println("Son's Age: " + sonAge);
     }
public class ExceptionHandlingDemo {
     public static void main(String[] args) {
          try {
               Son son = new Son();
               son.display();
         } catch (WrongAge e) {
               System.out.println("Exception: " + e.getMessage());
         }
    }
```

}

## LAB-8 Program Source Code

(Q) A java program to create two threads and implement the given scenario.

```
class DisplayThread extends Thread{
     private String message;
     private int sleepTime;
     public DisplayThread(String message, int sleepTime){
          this.message = message;
          this.sleepTime = sleepTime;
     }
     //@override
     public void run(){
          while(true){
               System.out.println(message);
               try{
                    Thread.sleep(sleepTime * 1000);
               }
               catch(InterruptedException e){
                    e.printStackTrace();
               }
         }
    }
```

```
class Main{
    public static void main(String [] args){
        DisplayThread thread1 = new DisplayThread("BMSCE", 10);
        DisplayThread thread2 = new DisplayThread("CSE", 2);
        thread1.start();
        thread2.start();
    }
}
```

#### LAB-9 Program Source Code

(Q) A java program to create an Event Handling Function and implement the given scenario.

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;

class SwingDemo {
    SwingDemo() {
        // create jframe container
        JFrame jfrm = new JFrame("Divider App");
        jfrm.setSize(275, 150);
        jfrm.setLayout(new FlowLayout());
        // to terminate on close
        jfrm.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
// text label
JLabel jlab = new JLabel("Enter the divider and dividend:");
// add text field for both numbers
JTextField ajtf = new JTextField(8);
JTextField bjtf = new JTextField(8);
// calc button
JButton button = new JButton("Calculate");
// labels
JLabel err = new JLabel();
JLabel alab = new JLabel();
JLabel blab = new JLabel();
JLabel anslab = new JLabel();
// add in order :)
jfrm.add(err); // to display error
jfrm.add(jlab);
jfrm.add(ajtf);
jfrm.add(bjtf);
jfrm.add(button);
jfrm.add(alab);
jfrm.add(blab);
jfrm.add(anslab);
ActionListener I = new ActionListener() {
     public void actionPerformed(ActionEvent evt) {
          System.out.println("Action event from a text field");
```

```
}
};
ajtf.addActionListener(I);
bjtf.addActionListener(I);
button.addActionListener(new ActionListener() {
     public void actionPerformed(ActionEvent evt) {
          try {
               int a = Integer.parseInt(ajtf.getText());
               int b = Integer.parseInt(bjtf.getText());
               if (b == 0) {
                    throw new ArithmeticException();
               }
               int ans = a/b;
               alab.setText("\nA = " + a);
               blab.setText("\nB = " + b);
               anslab.setText("\nAns = " + ans);
               err.setText("");
          } catch (NumberFormatException e) {
               alab.setText("");
               blab.setText("");
               anslab.setText("");
               err.setText("Enter Only Integers!");
          } catch (ArithmeticException e) {
               alab.setText("");
               blab.setText("");
               anslab.setText("");
               err.setText("B should be non-zero!");
```

```
}
}

});

// display frame
    jfrm.setVisible(true);
}

public static void main(String args[]) {
    // create frame on event dispatching thread
    SwingUtilities.invokeLater(new Runnable() {
        public void run() {
            new SwingDemo();
        }
     });
}
```

### LAB-10 Program Source Code

(Q) A java program to create an IPR and implement the given scenario.

```
public class DeadlockExample {
    public static void main(String[] args) {
        final SharedResource sharedResource = new SharedResource();
```

```
Thread process1 = new Thread(() -> {
               try {
                    sharedResource.method1();
               } catch (InterruptedException e) {
                    e.printStackTrace();
               }
          });
          Thread process2 = new Thread(() -> {
               try {
                    sharedResource.method2();
               } catch (InterruptedException e) {
                    e.printStackTrace();
               }
          });
          process1.start();
          process2.start();
}
class SharedResource {
     private final Object lock1 = new Object();
     private final Object lock2 = new Object();
     public\ void\ method 1 ()\ throws\ Interrupted Exception\ \{
          synchronized (lock1) {
               System.out.println("Method 1 acquired lock1");
```

```
Thread.sleep(1000);
          synchronized (lock2) {
               System.out.println("Method 1 acquired lock2");
               // Perform some task using both lock1 and lock2
          }
    }
}
public void method2() throws InterruptedException {
     synchronized (lock2) {
          System.out.println("Method 2 acquired lock2");
          Thread.sleep(1000);
          synchronized (lock1) {
               System.out.println("Method 2 acquired lock1");
               // Perform some task using both lock1 and lock2
          }
    }
}
```