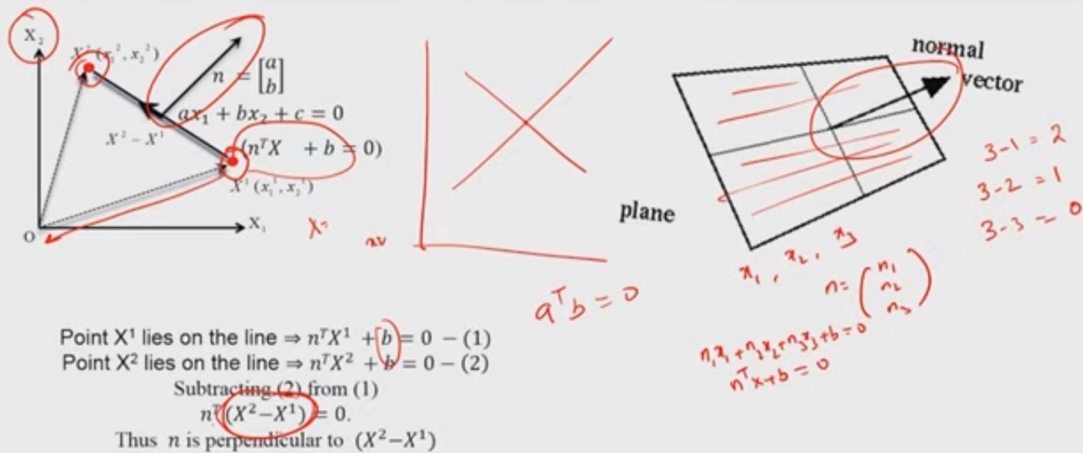


## Linear Algebra – Distance, Hyperplanes and Halfspaces, Eigenvalues, Eigenvectors

### Representation of line and plane



## Projections

- We can define the projection ( $\hat{X}$ ) of a vector ( $X$ ) onto a lower dimension (two dimensions in the picture) mathematically as

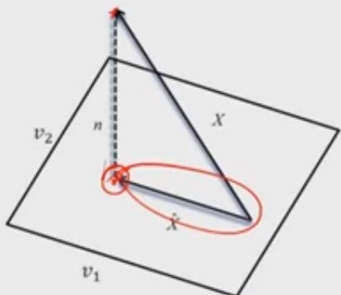
$$\hat{X} = c_1 v_1 + c_2 v_2$$

$v_1, v_2$

- Using vector addition

$$X = c_1 v_1 + c_2 v_2 + n$$

$$\begin{aligned} n^T v_1 &= \hat{v}_1^T n = 0 \\ n^T v_2 &= \hat{v}_2^T n = 0 \end{aligned}$$

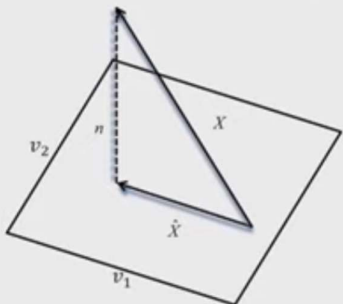


Linear Algebra



## Projections

- Projections onto general orthogonal directions (two dimensions in this case)



$$\begin{aligned} v_1^T n &= 0 \\ v_1^T (X - (c_1 v_1 + c_2 v_2)) &= 0 \\ v_1^T X - c_1 v_1^T v_1 &= 0 \\ \hat{X} &= \frac{v_1^T X}{v_1^T v_1} v_1 + \frac{v_2^T X}{v_2^T v_2} v_2 \end{aligned}$$

$$c_1 = \frac{v_1^T X}{v_1^T v_1}$$

$$c_2 = \frac{v_2^T X}{v_2^T v_2}$$

Linear Algebra

## Projections: Example

$$X = [1 \ 2 \ 3]^T \checkmark$$

- Projecting this vector onto the space spanned by the vectors  $\underline{v_1} = [1 \ -1 \ -2]^T$  and  $\underline{v_2} = [2 \ 0 \ 1]^T$
- Thus, finding the projection onto the plane defined by  $v_1$  and  $v_2$  is

$$\hat{X} = \frac{[1 \ 2 \ 3] \begin{bmatrix} 1 \\ -1 \\ -2 \end{bmatrix}}{6} \begin{bmatrix} 1 \\ -1 \\ -2 \end{bmatrix} + \frac{[1 \ 2 \ 3] \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}}{5} \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}$$

Handwritten notes:  $\begin{bmatrix} 1 & -1 & -2 \\ 2 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix} = 2 - 2 = 0$  (circled in red),  $\begin{bmatrix} 1 \\ -1 \\ -2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \\ -2 \end{bmatrix} = 6$  (circled in red),  $\begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix} = 5$  (circled in red).

## Projections: Example

$$\hat{X} = \frac{-7}{6} \begin{bmatrix} 1 \\ -1 \\ -2 \end{bmatrix} + 1 \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}$$

$$\hat{X} = \begin{bmatrix} 5/6 \\ 7/6 \\ 20/6 \end{bmatrix} \rightarrow \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

Handwritten note: The vector  $\begin{bmatrix} 5/6 \\ 7/6 \\ 20/6 \end{bmatrix}$  is circled in red, and an arrow points to the simplified vector  $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ .



## Projection -Generalization

- Projections onto general directions
- Consider the problem of projection of  $X$  onto a space spanned  $k$  linearly independent vectors

$$\hat{X} = \sum_{j=1}^k c_j v_j$$

$$\hat{X} = [v_1 \dots v_k] \begin{bmatrix} c_1 \\ \vdots \\ c_k \end{bmatrix}$$

$$\hat{X} = Vc$$

$X \in \mathbb{R}^n$   
 $v_1, \dots, v_k \in \mathbb{R}^n$

$c_1 v_1 + c_2 v_2 + \dots + c_k v_k$



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 $v_1, \dots, v_k \in \mathbb{R}^n$

$\begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1+1 \\ 1+1 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$

$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \times 1 + 0 \times 1 \\ 0 \times 1 + 1 \times 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

$= c_1 v_1 + c_2 v_2 + \dots + c_k v_k$

# Projection -Generalization

- Using orthogonality idea

$$X = \hat{X} + r$$

$$r = X - \hat{X}$$

$$V^T(X - \hat{X}) = V^T(X - Vc) = 0$$

$$\begin{bmatrix} v_1^T \\ v_2^T \\ \vdots \\ v_n^T \end{bmatrix}$$

$$V^T X - V^T V c = 0$$

$$c = (V^T V)^{-1} V^T X$$

$$\hat{X} = V(V^T V)^{-1} V^T X$$