

Parse a string using LALR parser

→ Consider the string $aadd$ & parse it using LALR parsing table.

Stack	Input buffer	ACTION Table	GOTO Table	Parsing action
\$0	aadd\$	action[0,a]=s36		Shift
\$0a36	add\$	action[36,a]=s36		Shift
\$0a36a36	aadd\$	action[36,d]=s47		Shift
\$0a36a36d47	d\$	action[47,d]=r3	[36,C]=89	Reduce by $C \rightarrow d$
\$0a36a36C89	d\$	action[89,d]=r2	[36,C]=89	Reduce by $C \rightarrow aC$
\$0a36C89	d\$	action[89,d]=r2	[0,C]=2	Reduce by $C \rightarrow aC$
\$0C2	d\$	action[2,d]=s47		Shift
\$0C2d47	\$	action[47,\$]=r3	[2,C]=5	Reduce by $C \rightarrow d$
\$0C2C5	\$	action[5,\$]=r1	[0,S]=1	Reduce by $S \rightarrow CC$
\$0S1	\$	action[1,\$]= Accept		

→ The table shows the successful parsing of string.

→ The execution is same as in CLR parsing only the merged state in LALR is treated as a single state like 36, 47, 89.

Algorithm for LALR parsing table

Step-1 Construct the LR(1) set of items

Step-2 Merge the two states I_i and I_j (if productions are exactly same but lookahead differ) then create a new state
 $I_{ij} = I_i \cup I_j$

Step-3 The parsing actions are based on each item I_i . The actions are

(a) If $[A \rightarrow \alpha \cdot x \beta, a]$ is in I_i & $\text{goto}(I_i, x) = I_j$ then
create an entry in action table $\text{action}[I, x] = \text{shift } j$.

(b) If there is a production $[A \rightarrow \alpha \cdot, a]$ in I_i then in the
action table $\text{action}[I_i, \text{end}] = \text{reduce by } A \rightarrow \alpha$

(c) If there is a production $S' \rightarrow S \cdot, \$$ in I_i then
 $\text{action}[I, \$] = \text{accept}$.

Step-4 The goto part of the LR table can be filled as
If $\text{goto}(I_i, A) = I_j$ then $\text{goto}[I_i, A] = j$

Step-5 If the parsing action conflict then the algorithm
fails to produce LALR parsing & grammar is not
LALR(1).