

Parsing of String in SLR(1) Parser

SLR parsing Algo:

Input: An Input String w and SLR - parsing table with Function ACTION and GOTO for a grammar G

Output: If w is in $L(G)$, the reduction steps of a Bottom up parser for w , otherwise an error indication.

METHOD: Initially S_0 (Initial State) on the Stack and $w\$$ in the I/P Buffer

let 'a' be the first symbol of $w\$$;

while(1)

{

let S be the state on the top of ~~the~~ the Stack;

if (ACTION[S, a] = shift t)

{

push t onto the Stack;

let a be the Next I/P symbol;

}

elseif (ACTION[S, a] = reduce $A \rightarrow \beta$) {

pop $2|\beta|$ symbol from the Stack;

let state t Now be on the Top of Stack;

Push GOTO[t, A] onto the Stack;

Output the production $A \rightarrow \beta$;

}

elseif (ACTION[S, a] = accept)

break;

else

error;

}

Parse the Input string aabb\$ by SLR(1) parsing Table

	ACTION			GOTO	
	a	b	\$	S	A
0	S3	S4		1	2
1			Accept		
2	S3	S4			5
3	S3	S4			6
4	r3	r3	r3		
5			r1		
6	r2	r2	-r2		

1. $S \rightarrow AA$
2. $A \rightarrow aA$
2. $A \rightarrow b$

← Table is Build by LR(0) collection of item

0 → Shift state on the stack

STACK	Input string	ACTION
0	aabb\$	Shift
0a3	abb\$	Shift
0a3a3	bb\$	Shift
0a3a3/4	b\$	reduce(r3) $A \rightarrow b $
0a3a3/4/5/6/7/A	b\$	reduce(r2) $A \rightarrow aA \rightarrow$ Limit 2
0a3/4/5/6	b\$	reduce r2 $A \rightarrow aA$ So Four Symbol Pop from stack
0A2	b\$	Shift
0A2/4/5/6/7/A	\$	reduce(r3) $A \rightarrow b$
0A2/4/5/6/7	\$	reduce(r1) $S \rightarrow AA$
0S1	\$	Accept