# Fast, Flexible, and Practical Kernel Extensions

Kumar Kartikeya Dwivedi, Rishabh Iyer, Sanidhya Kashyap



Mechanism to safely modify the kernel at runtime

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- Used for observability, security, networking







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- Mechanism to safely modify the kernel at runtime
- Used for observability, security, networking
- Emerging use cases: Application offloads, CPU scheduling
- eBPF is 1% of all CPU cycles globally on Meta's fleet







# **Ideal** extensibility goals

Safety: Cannot crash or stall the kernel

Flexibility: Allow diverse behavior in extension code

Performance: Low overhead on execution

**Practicality:** Language-independence

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Safety: Cannot crash or stall the kernel

Flexibility: Allow diverse behavior in extension code

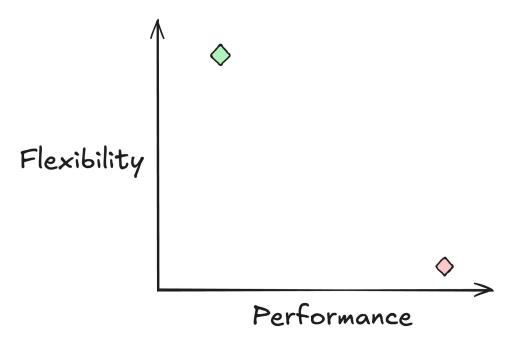
Performance: Low overhead on execution

Practicality: Language-independence

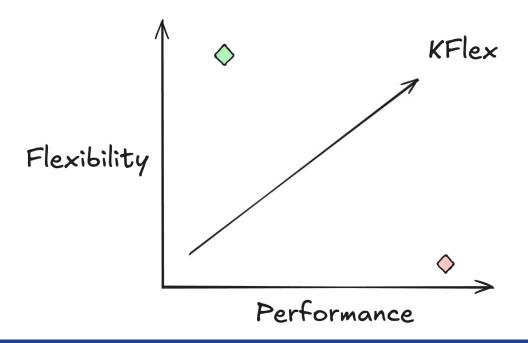
# Safety is fundamental for kernel extensions

## **Problem Statement**

Kernel extensibility today is either flexible or performant — not both

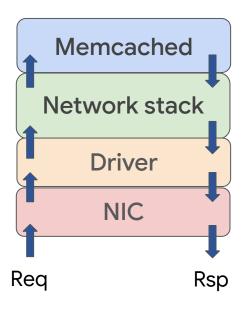


# KFlex: fast, flexible, and practical extension framework



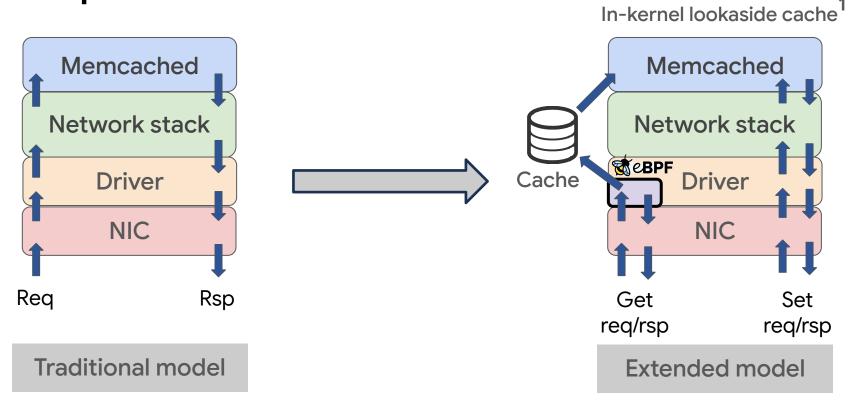
# **Upstreamed into the Linux kernel mainline**

# Example use case: Memcached offload



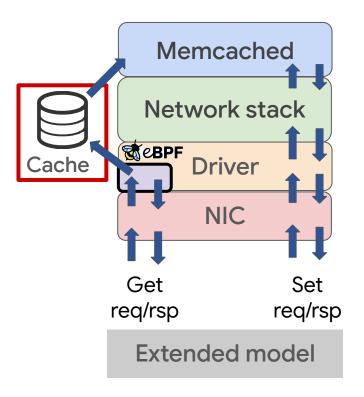
Traditional model

Example use case: Memcached offload

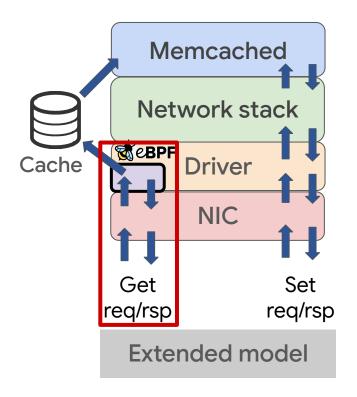


<sup>&</sup>lt;sup>1</sup>BMC: Accelerating Memcached using Safe In-kernel Caching and Pre-stack Processing, NSDI'21

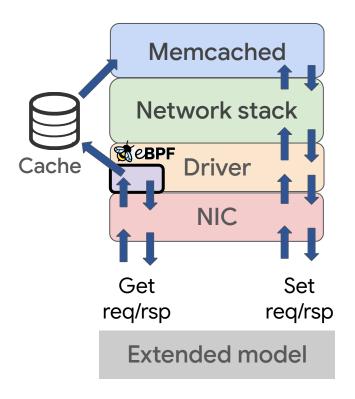
- Data structures cannot be shared
  - Wasted memory



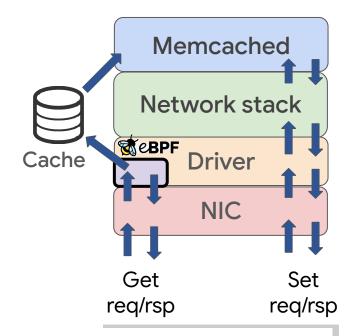
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- No memory allocation
  - Only handle GETs



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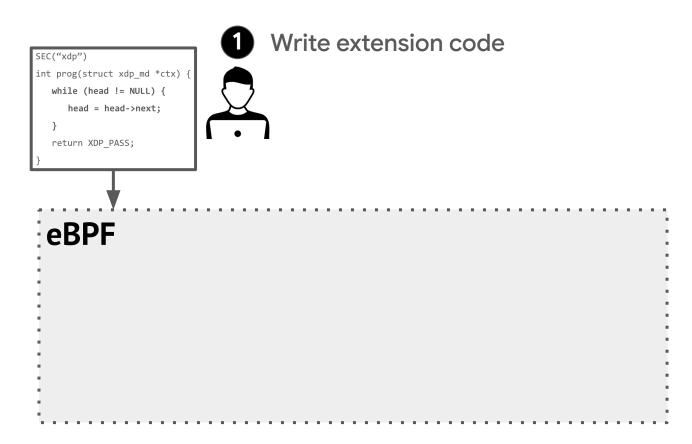
Current extensibility approach to safety hurts flexibility

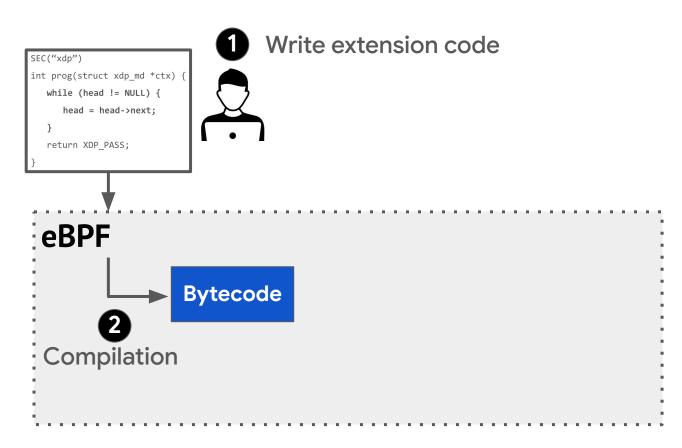
## eBPF overview: linked list iteration

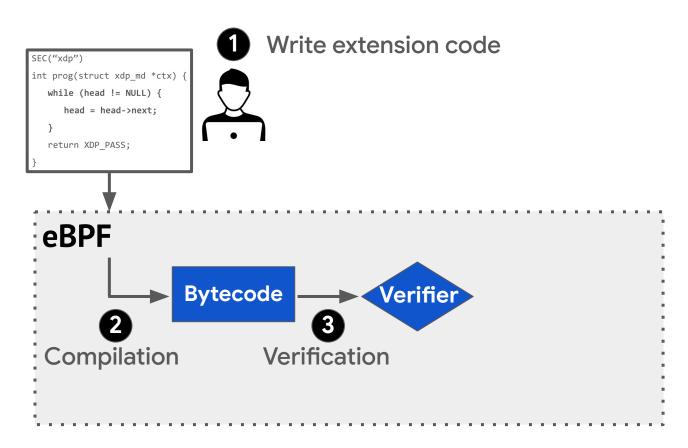
```
struct list_head *head;
                                      Linked list head
int prog(struct xdp md *ctx) {
   while (head != NULL) {
      head = head->next;
   return bpf_redirect(...);
```

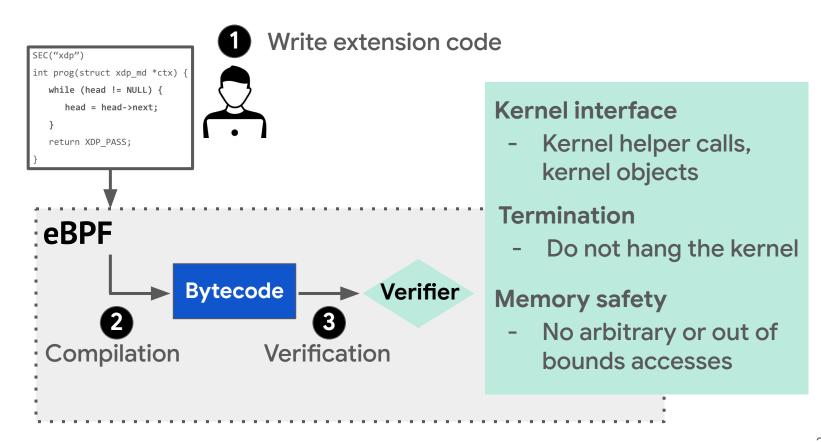
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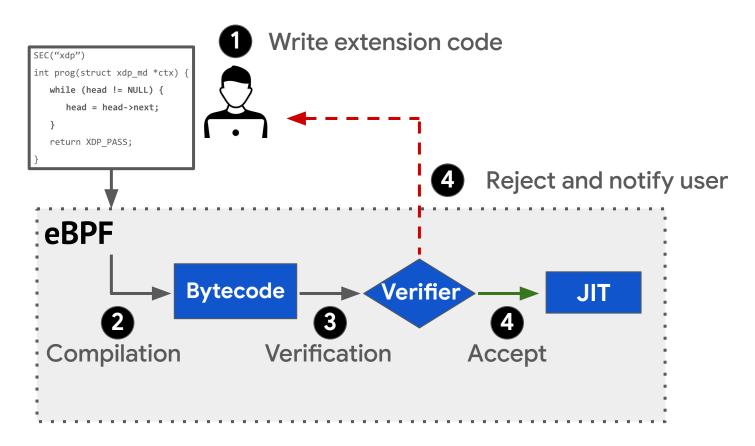
```
struct list_head *head;
                                        Linked list head
int prog(struct xdp_md *ctx) {
   while (head != NULL) {
      head = head->next;
                                         Linked list iteration
   return bpf_redirect(...);
```

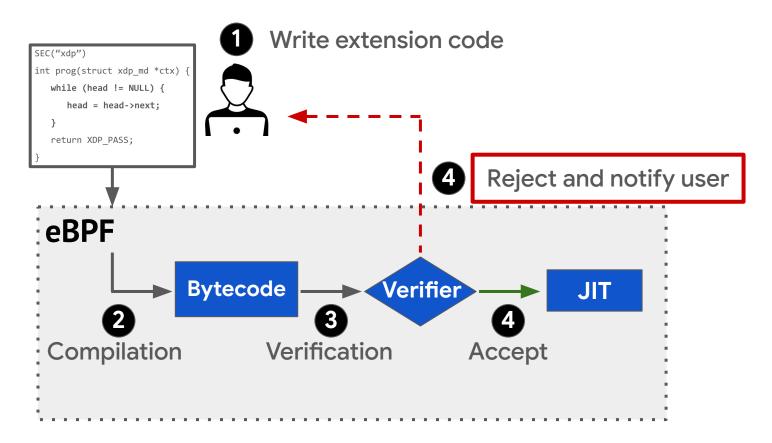












# eBPF: issues with current design

```
int prog(struct xdp md *ctx) {
   while (head != NULL) {
      head = head->next;
   return bpf redirect(...);
```

#### Verifier

#### Kernel interface

 Kernel helper calls, kernel objects

#### **Termination**

- Do not hang the kernel

## **Memory safety**

# eBPF: issues with current design

```
int prog(struct xdp md *ctx) {
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```

#### Verifier

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## Memory safety

# eBPF: safety of kernel interfaces

```
int prog(struct xdp md *ctx) {
   while (head != NULL) {
      head = head->next;
   return bpf_redirect(...);
```

#### Verifier

#### Kernel interface

 Kernel helper calls, kernel objects

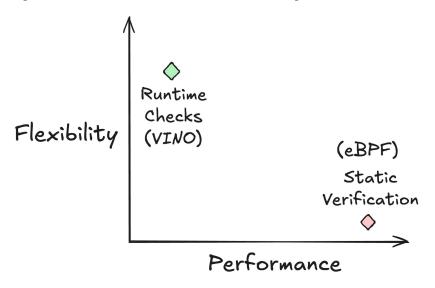
#### **Termination**

Do not hang the kernel

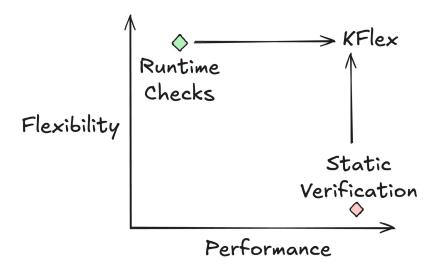
## **Memory safety**

## **Problem statement**

Kernel extensibility is either flexible, or performant — not both



# **KFlex**



# An extension framework for arbitrary code extensibility

# Insight: separate safety properties

Kernel helper calls, kernel-owned memory

# Kernel interface compliance

#### Kernel interface

 Kernel helper calls, kernel objects

#### **Termination**

- Do not hang the kernel

## **Memory safety**

# Insight: separate safety properties

Kernel helper calls, kernel-owned memory

# Kernel interface compliance

Flexibility is w.r.t extension memory & time

**Extension correctness** 

#### Kernel interface

 Kernel helper calls, kernel objects

#### **Termination**

- Do not hang the kernel

## Memory safety

## KFlex: use dedicated mechanisms

Kernel interface compliance: Narrow, well-defined

# Static verification

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#### Static verification

Extension correctness: Diverse and arbitrary behavior

## **Runtime checks**

## KFlex: use dedicated mechanisms

Kernel interface compliance: Narrow, well-defined

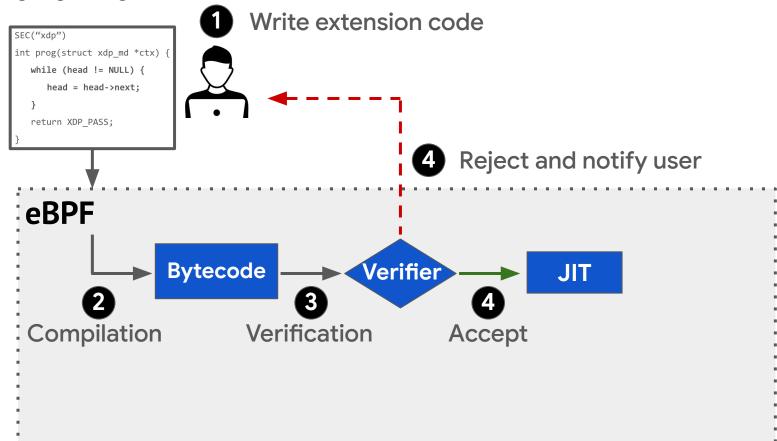
#### Static verification

Extension correctness: Diverse and arbitrary behavior

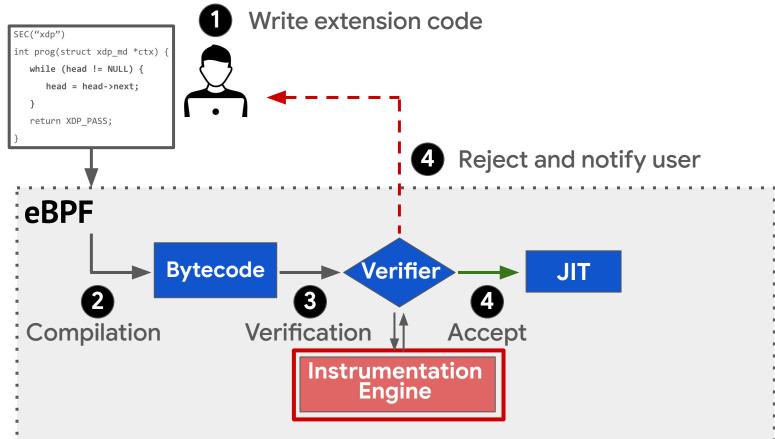
## **Runtime checks**

Eliminate runtime overhead with co-design of runtime checks and verification

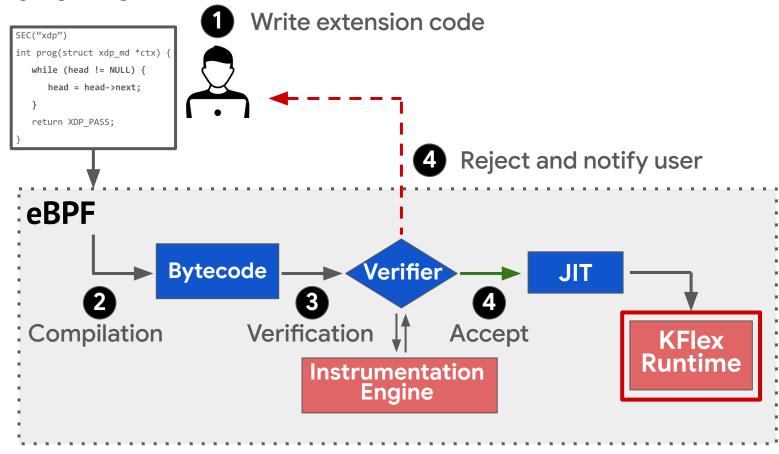
# KFlex overview



## KFlex overview



## KFlex overview

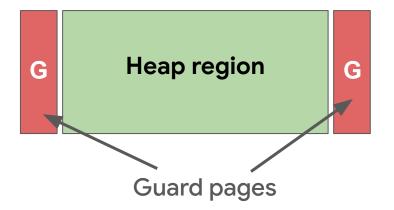


#### **Extension correctness with runtime checks**

- Memory safety for extension-owned data
- Safe termination to ensure forward progress

Dedicated region for extension-owned memory

- All extension data lives in heap
- Pages can be allocated and deallocated on demand
- Surrounded by guard pages that trap out-of-bounds accesses



```
int prog(struct xdp md *ctx) {
                                            Heap region
                                     G
   while (head != NULL) {
      head = head->next;
                                        May be out of bounds
   return bpf_redirect(...);
```

```
int prog(struct xdp md *ctx) {
                                                  Heap region
   while (head != NULL) {
       sanitize(head);
       head = head->next;
                                            Instrumentation
                                                 Engine
   return bpf_redirect(...);
```

```
int prog(struct xdp md *ctx) {
                                               Heap region
                         ......
   while (head != NULL) {
      sanitize(head);
       head = head->next;
                                          Within bounds!
   return bpf_redirect(...);
```

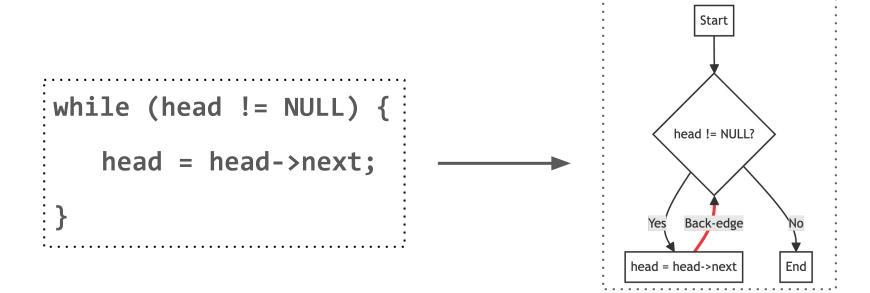
## **Extension cancellations**

• Safely terminate an extension at a given point in bounded time

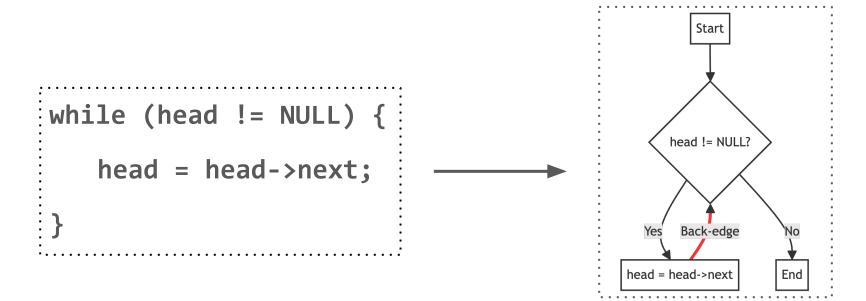
Find non-terminating loops

```
while (head != NULL) {
   head = head->next;
}
```

- Find non-terminating loops
- Instrument loop back-edges



- Find non-terminating loops
- Instrument loop back-edges
- Terminate and release kernel resources on a stall



```
void prog(struct xdp md *ctx) {
   sk = bpf_sk_lookup(...);
   while (head != NULL) {
      sanitize(head);
      head = head->next;
   bpf_sk_release(sk);
   return bpf_redirect(...);
```

```
void prog(struct xdp md *ctx) {
   sk = bpf_sk_lookup(...);
   while (head != NULL) {
       sanitize(head);
      head = head->next;
                                   Instrumentation
      *terminate;
                                         Engine
   bpf_sk_release(sk);
   return bpf redirect(...);
```

```
void prog(struct xdp md *ctx) {
    sk = bpf sk lookup(...);
   while (head != NULL) {
                                                      Object Table
       sanitize(head);
                                                        bpf_sk_release
       head = head->next;
       *terminate;
    bpf sk release(sk);
    return bpf redirect(...);
```

```
void prog(struct xdp md *ctx) {
   sk = bpf sk lookup(...);
   while (head != NULL) {
       sanitize(head);
       head = head->next;
       *terminate;
   bpf sk release(sk);
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```

```
void prog(struct xdp md *ctx) {
   sk = bpf sk lookup(...);
   while (head != NULL) {
       sanitize(head);
       head = head->next;
                                                   KFlex
      *(NULL);
                              Reset to NULL
                                                  Runtime
   bpf sk release(sk);
   return bpf redirect(...);
```

```
void prog(struct xdp md *ctx) {
   sk = bpf sk lookup(...);
   while (head != NULL) {
       sanitize(head);
       head = head->next;
                             Page fault!
    bpf sk release(sk);
    return bpf redirect(...);
```

```
void prog(struct xdp md *ctx) {
    sk = bpf sk lookup(...);
   while (head != NULL) {
                                                      Object Table
       sanitize(head);
                                                        bpf_sk_release
                                                   sk
       head = head->next;
       *(NULL);
    bpf sk release(sk);
    return bpf redirect(...);
```

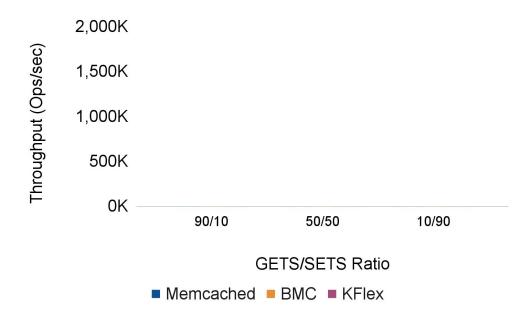
## **Evaluation**

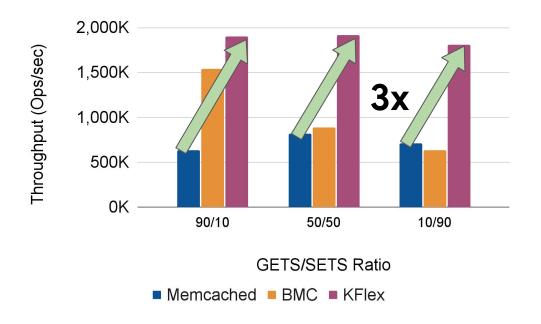
- Can KFlex improve end-to-end performance for applications?
- Can KFlex enable flexibility with low overhead?

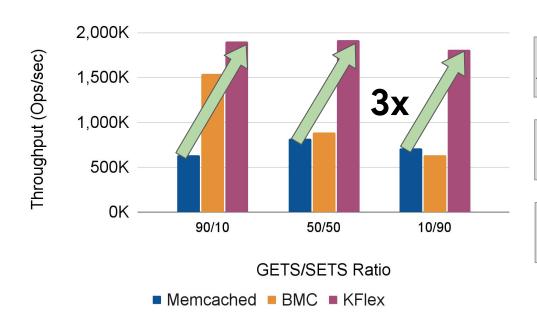












## Allows both SETS/GETS

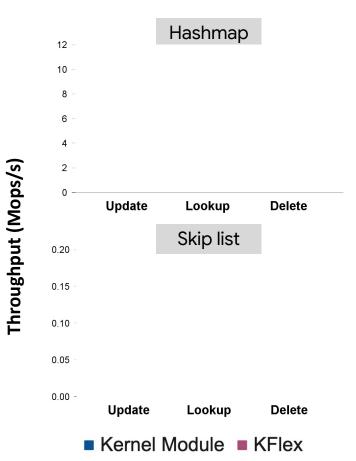
No memory waste

Low overhead

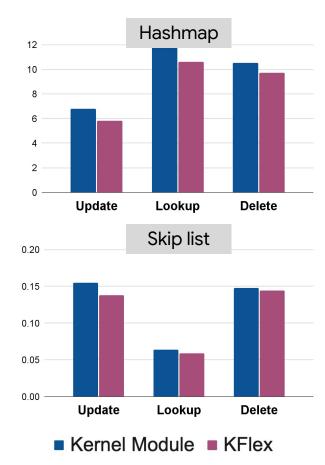


KFlex enables significant throughput improvements

## **Data Structures**



## **Data Structures**



Throughput (Mops/s)

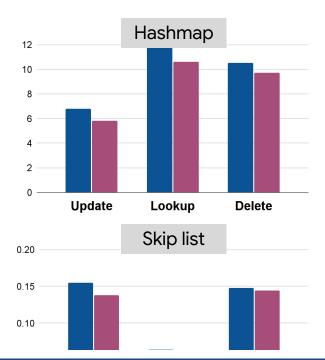
## Offload arbitrary data structures

7% throughput overhead

30% latency overhead

## **Data Structures**

Throughput (Mops/s)



Offload arbitrary data structures

7% throughput overhead

30% latency overhead

Implement infeasible functionality at low overhead

## More results in the paper!

Latency numbers for Memcached

Throughput + latency numbers for Redis

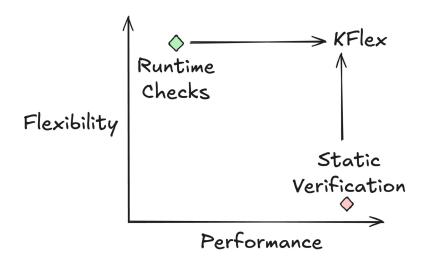
Impact of co-designing runtime mechanisms with verification

# KFlex: fast, flexible, and practical kernel extensions

- Separate kernel safety into two sub-properties
  - Use distinct, bespoke mechanisms to enforce each sub-property
  - Co-design runtime mechanisms with verification to reduce overhead

# KFlex: fast, flexible, and practical kernel extensions

- Separate kernel safety into two sub-properties
  - Use distinct, bespoke mechanisms to enforce each sub-property
  - Co-design runtime mechanisms with verification to reduce overhead
- Integrated into the upstream Linux kernel



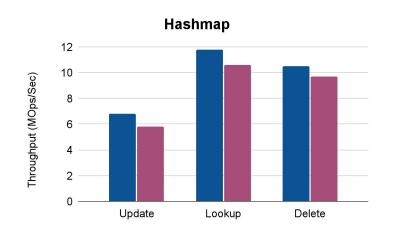


# **Backup Slides**

## KFlex vs State of the art

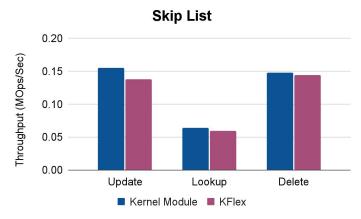
Approach	Flexibility	Performance	Practicality
Safe programming language (SPIN)	<b>\</b>	✓	×
Software Fault Isolation (VINO)	<b>✓</b>	×	✓
Static verification (eBPF)	×	✓	✓
Static verification + Runtime checks (KFlex)	<b>✓</b>	✓	✓

## **Data Structures - Overhead**

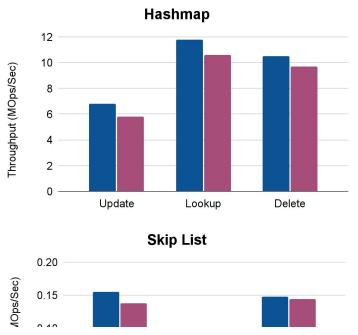


## Static analysis reduces overhead

Elides 76% "sanitize" instructions



#### **Data Structures - Overhead**



Static analysis reduces overhead

Elides 76% "sanitize" instructions

Co-design of runtime mechanisms reduces overhead

## **Translation**

- Extension heaps allow bi-directional access to memory from user space and kernel
- Pointers escaping into heaps are translated to user space addresses
- Pointers loaded from the heap are translated back to kernel addresses

## Performance mode

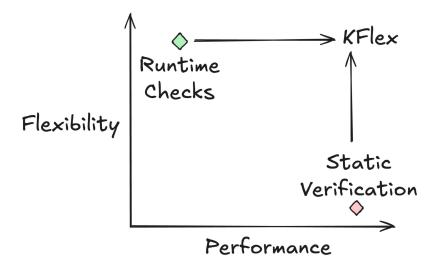
- Elide guard emission when reading from heap pointers
- Arbitrary kernel memory can be read, requires root access
- Tradeoff confidentiality for performance

## Co-designing extensions with user space

- Holding locks from both user-space and the kernel
- Translation of pointers for bi-directional data access
- Introduce support to disable preemption in extensions
- MCS lock implemented in the extension over heaps

## **KFlex**

- Idea: Separate kernel safety into two sub-properties
  - Use distinct bespoke mechanisms to enforce each sub-property
  - Co-design runtime mechanisms with verification to reduce overhead



# Co-designing extensions with user space

- Holding locks from both user-space and the kernel
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## Two examples:

- Extension memory allocator (malloc)
- Memcached in XDP (kernel), with GC in user space

## Time slice extension

- User space may be preempted within a critical section
- Set a bit in a memory region shared with CPU scheduler
- When bit is set, user space is granted a one-time extension

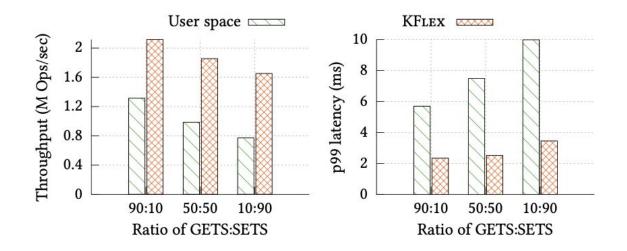
## Time slice extension

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#### **Anomalies:**

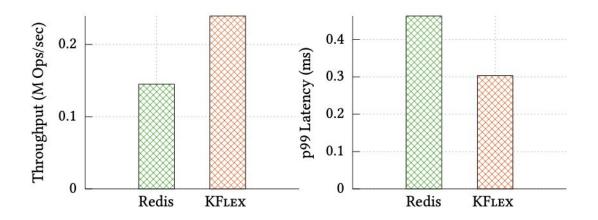
- What if user space is hung or killed while holding the lock?
  - Extensions will wait spinning, and eventually be cancelled
  - User space will be forcefully preempted after the first extension
- What if user space corrupts the lock?
  - o Random memory corruption occurs, but only affects extension data

# Redis in sk\_skb - GETS/SETS



Up to 2x more throughput, up to 3x lower p99 latency

# Redis in sk\_skb - ZADD



1.6x more throughput than user space, 30% reduction in p99 latency

# Co-design of SFI with verification

- Pointer manipulation of heap pointers changes pointer value
- In general, needs sanitization before access
- Co-design SFI with eBPF verifier's range analysis tracking
- 76% of guard emissions elided on pointer manipulations
- For some data structures, 100%!