



Hashing

Database System Concepts, 7th Ed.

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Static Hashing

- A **bucket** is a unit of storage containing one or more entries (a bucket is typically a disk block).
 - we obtain the bucket of an entry from its search-key value using a **hash function**
- Hash function h is a function from the set of all search-key values K to the set of all bucket addresses B .
- Hash function is used to locate entries for access, insertion as well as deletion.
- Entries with different search-key values may be mapped to the same bucket; thus entire bucket has to be searched sequentially to locate an entry.
- In a **hash index**, buckets store entries with pointers to records
- In a **hash file-organization** buckets store records



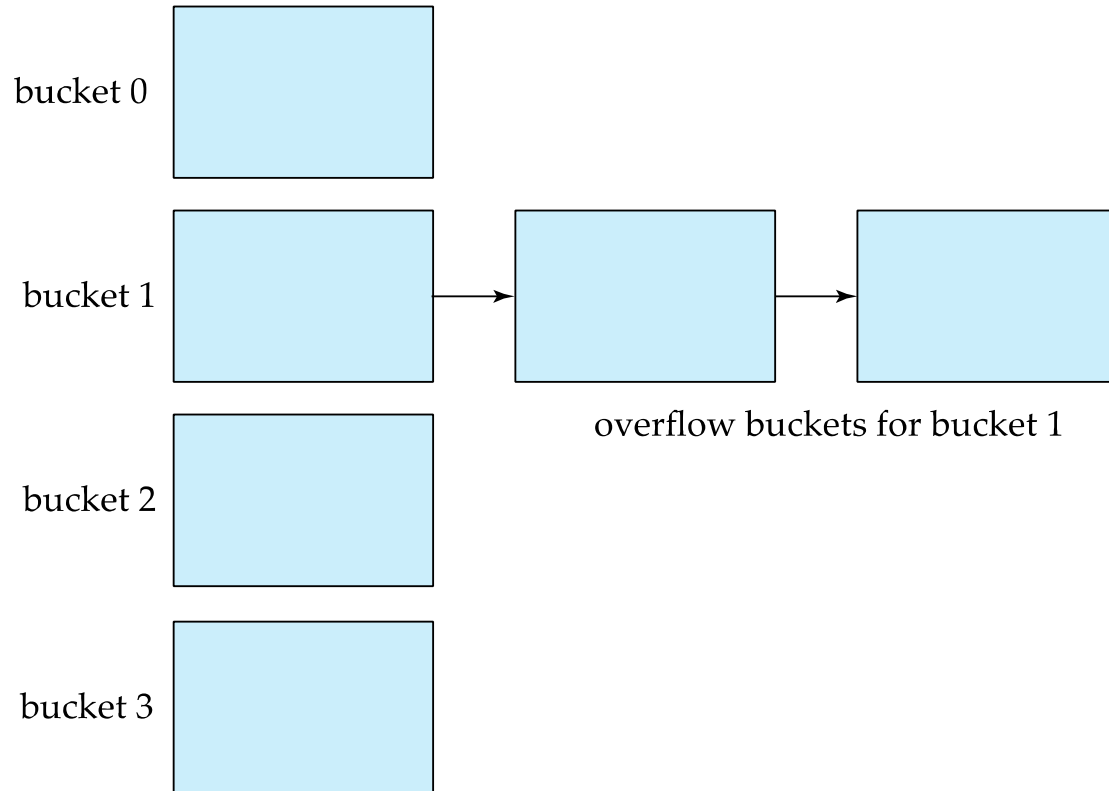
Handling of Bucket Overflows

- Bucket overflow can occur because of
 - Insufficient buckets
 - Skew in distribution of records. This can occur due to two reasons:
 - multiple records have same search-key value
 - chosen hash function produces non-uniform distribution of key values
- Although the probability of bucket overflow can be reduced, it cannot be eliminated; it is handled by using **overflow buckets**.



Handling of Bucket Overflows (Cont.)

- **Overflow chaining** – the overflow buckets of a given bucket are chained together in a linked list.
- Above scheme is called **closed addressing** (also called **closed hashing** or **open hashing** depending on the book you use)
 - An alternative, called **open addressing** (also called **open hashing** or **closed hashing** depending on the book you use) which does not use overflow buckets, is not suitable for database applications.





Example of Hash File Organization

bucket 0

| | | | |
|--|--|--|--|
| | | | |
| | | | |
| | | | |
| | | | |

bucket 1

| | | | |
|-------|--------|-------|-------|
| 15151 | Mozart | Music | 40000 |
| | | | |
| | | | |
| | | | |

bucket 2

| | | | |
|-------|-----------|---------|-------|
| 32343 | El Said | History | 80000 |
| 58583 | Califieri | History | 60000 |
| | | | |
| | | | |

bucket 3

| | | | |
|-------|----------|------------|-------|
| 22222 | Einstein | Physics | 95000 |
| 33456 | Gold | Physics | 87000 |
| 98345 | Kim | Elec. Eng. | 80000 |
| | | | |

bucket 4

| | | | |
|-------|-------|---------|-------|
| 12121 | Wu | Finance | 90000 |
| 76543 | Singh | Finance | 80000 |
| | | | |
| | | | |

bucket 5

| | | | |
|-------|-------|---------|-------|
| 76766 | Crick | Biology | 72000 |
| | | | |
| | | | |
| | | | |

bucket 6

| | | | |
|-------|------------|------------|-------|
| 10101 | Srinivasan | Comp. Sci. | 65000 |
| 45565 | Katz | Comp. Sci. | 75000 |
| 83821 | Brandt | Comp. Sci. | 92000 |
| | | | |

bucket 7

| | | | |
|--|--|--|--|
| | | | |
| | | | |
| | | | |
| | | | |

Hash file organization of *instructor* file, using *dept_name* as key.



Deficiencies of Static Hashing

- In static hashing, function h maps search-key values to a fixed set of B of bucket addresses. Databases grow or shrink with time.
 - If initial number of buckets is too small, and file grows, performance will degrade due to too much overflows.
 - If space is allocated for anticipated growth, a significant amount of space will be wasted initially (and buckets will be underfull).
 - If database shrinks, again space will be wasted.
- One solution: periodic re-organization of the file with a new hash function
 - Expensive, disrupts normal operations
- Better solution: allow the number of buckets to be modified dynamically.



Dynamic Hashing

- Periodic rehashing
 - If number of entries in a hash table becomes (say) 1.5 times size of hash table,
 - create new hash table of size (say) 2 times the size of the previous hash table
 - Rehash all entries to new table
- Linear Hashing
 - Do rehashing in an incremental manner
- Extendable Hashing
 - Tailored to disk based hashing, with buckets shared by multiple hash values
 - Doubling of # of entries in hash table, without doubling # of buckets



Comparison of Ordered Indexing and Hashing

- Cost of periodic re-organization
- Relative frequency of insertions and deletions
- Is it desirable to optimize average access time at the expense of worst-case access time?
- Expected type of queries:
 - Hashing is generally better at retrieving records having a specified value of the key.
 - If range queries are common, ordered indices are to be preferred
- In practice:
 - PostgreSQL supports hash indices, but discourages use due to poor performance
 - Oracle supports static hash organization, but not hash indices
 - SQLServer supports only B⁺-trees



Multiple-Key Access

- Use multiple indices for certain types of queries.
- Example:
select *ID*
from *instructor*
where *dept_name* = “Finance” **and** *salary* = 80000
- Possible strategies for processing query using indices on single attributes:
 1. Use index on *dept_name* to find instructors with department name Finance; test *salary* = 80000
 2. Use index on *salary* to find instructors with a salary of \$80000; test *dept_name* = “Finance”.
 3. Use *dept_name* index to find pointers to all records pertaining to the “Finance” department. Similarly use index on *salary*. Take intersection of both sets of pointers obtained.



Indices on Multiple Keys

- **Composite search keys** are search keys containing more than one attribute
 - E.g. (*dept_name*, *salary*)
- Lexicographic ordering: $(a_1, a_2) < (b_1, b_2)$ if either
 - $a_1 < b_1$, or
 - $a_1 = b_1$ and $a_2 < b_2$



Indices on Multiple Attributes

Suppose we have an index on combined search-key
(*dept_name*, *salary*).

- With the **where** clause
 where *dept_name* = “Finance” **and** *salary* = 80000
the index on (*dept_name*, *salary*) can be used to fetch only records that satisfy both conditions.
 - Using separate indices is less efficient — we may fetch many records (or pointers) that satisfy only one of the conditions.
- Can also efficiently handle
 where *dept_name* = “Finance” **and** *salary* < 80000
- But cannot efficiently handle
 where *dept_name* < “Finance” **and** *balance* = 80000
 - May fetch many records that satisfy the first but not the second condition



Other Features

- **Covering indices**
 - Add extra attributes to index so (some) queries can avoid fetching the actual records
 - Store extra attributes only at leaf
 - Why?
- Particularly useful for secondary indices
 - Why?



Creation of Indices

- E.g.
 - create index** *takes_pk* **on** *takes* (*ID*, *course_ID*, *year*, *semester*, *section*)
 - drop index** *takes_pk*
- Most database systems allow specification of type of index, and clustering.
- Indices on primary key created automatically by all databases
 - Why?
- Some database also create indices on foreign key attributes
 - Why might such an index be useful for this query:
 - *takes* ⋈ $\sigma_{name='Shankar'}(student)$
- Indices can greatly speed up lookups, but impose cost on updates
 - Index tuning assistants/wizards supported on several databases to help choose indices, based on query and update workload