Byte Me : food ordering system

.... README ....

ASSUMPTIONS :

>>> i used java awt/swing for GUI part

>>> just after running a program GUI will pop up , but one can sign up through CLI for viewing other functionalities .

>>> only registered users can see menu items

>>> admin can see both menu and pending order page

>>> for io streaming , i only handled cart and order history for an user

>>> for Junit testing , i only tested for out of stock and invalid login .

>>> for every user i maintain user_cart.txt and user_order_history.txt.

>>> after finishing the program , order_history will not be empty .

>>> handled exception handling

>>> validate email id like rkm@iiitd is correct but rkm is wrong .

>>> txt file will be seen when you close the program means it can't be seen during the execution .

Note : below are some assumptions and clarification from the last assignment .

>>> customers will be able to place an order that exists only in a cart (not just by searching and placing an order) .

>>> i have hardcoded a few items in the menu so that customer functionalities can be performed before login as admin .

>>> order will be placed as per order id , not by name (just like IIITD canteen).

>>> customers can only cancel an order before the order is out for delivery and so on .

>>> refunds only be processed when a customer will cancel an order .

>>> for updation of any item values , need to verify using order id only except for search .

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