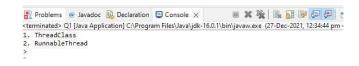
Monday, December 27, 2021 10:30 AM

1. Write a menu driven program to create thread using runnable interface and inheriting thread class. [Hint: Make use of Extends and Implements keywords]

```
import java.util.Scanner;
class ThreadClass extends Thread{
public void run() {
try {
System.out.println("Created Using Thread Class");
catch(Exception e) {
System.out.println(e+ "ThreadClass Exception");
}
class RunnableThread implements Runnable{
public void run() {
System.out.println("Created Using Runnable");
}
catch(Exception e) {
System.out.println(e + "Runnable Exception");
}
}
public class Q1{
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
System.out.println("1. ThreadClass");
System.out.println("2. RunnableThread");
System.out.println(">");
int n = sc.nextInt();
switch(n) {
case 1:{
ThreadClass ob1 = new ThreadClass();
ob1.start();
break;
}
case 2:{
Thread ob2 = new Thread(new RunnableThread());
ob2.start();
break;
}
System.out.println("Enter Valid Choice!");
}
}
}
```



```
Created Using Thread Class

Problems @ Javadoc @ Declaration © Console ×

**Terminated Q1 [Java Application] C:\Program Files\Uava\jdk-16.0.1\bin\javaw.exe (27-Dec-2021, 12:36:14 pm

1. ThreadClass
2. RunnableThread

2. Created Using Runnable

**Terminated Q1 [Java Application] C:\Program Files\Uava\jdk-16.0.1\bin\javaw.exe (27-Dec-2021, 12:36:42 pm-1. ThreadClass
2. RunnableThread

2. RunnableThread

3. RunnableThread

5. Problems @ Javadoc @ Declaration @ C:\Program Files\Uava\jdk-16.0.1\bin\javaw.exe (27-Dec-2021, 12:36:42 pm-1. ThreadClass
2. RunnableThread

5. Problems @ Javadoc @ Declaration @ C:\Program Files\Uava\jdk-16.0.1\bin\javaw.exe (27-Dec-2021, 12:36:42 pm-1. ThreadClass
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2. RunnableThread

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```

2. Write a program to create multiple threads. [Hint: Multiple instances of thread]

```
class MultithreadingDemo extends Thread {
    public void run()
    {
      try {
        // Displaying the thread that is running
        System.out.println(
          Thread.currentThread().getId()
          + "th Thread is running");
      }
      catch (Exception e) {
        // Throwing an exception
        System.out.println("Exception is caught");
  // Main Class
  public class Multithread {
    public static void main(String[] args)
      int n = 8; // Number of threads
      for (int i = 0; i < n; i++) {
        MultithreadingDemo object
          = new MultithreadingDemo();
        object.start();
    }
🔐 Problems @ Javadoc 🚇 Declaration 💂 Console 🗴
                                                                                              <terminated> Multithread [Java Application] C:\Program Files\Java\jdk-16.0.1\bin\javaw.exe (27-Dec-2021, 10:58:06 am – 10:58:08 am)
14th Thread is running
15th Thread is running
16th Thread is running
17th Thread is running
18th Thread is running
```

19th Thread is running 20th Thread is running 21th Thread is running 3. Write a java application using swings (hello world swing) to display "HELLO WORLD". Use a button, when clicked the a window should pop up with a text "BEAUTIFUL WORLD"

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
public class Q3{
  public static void main(String args[])
    JFrame f = new JFrame("Screen");
    f.setMinimumSize(new Dimension(600, 600));
    f. set Default Close Operation (JF rame. EXIT\_ON\_CLOSE);
    Button b=new Button("Button");
    b.setBounds(100,100,100,100);
    b.addActionListener(new ActionListener()
    public void actionPerformed (ActionEvent e)
    {
    JFrame f = new JFrame("Pop Up");
    f.setMinimumSize(new Dimension(300, 300));
      f.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
      JLabel text = new JLabel("BEAUTIFUL WORLD", SwingConstants.CENTER);
      f.getContentPane().add(text);
      f.pack();
      f.setVisible(true);
      }
    });
    f.add(b);
    JLabel Text = new JLabel("HELLO WORLD!", SwingConstants.CENTER);
    f.getContentPane().add(Text);
    f.pack();
    f.setSize(200,200);
    f.setLayout(null);
    f.setVisible(true);
}
```

```
JLabel text = new JLabel("BEAUTIFUL WORLD", SwingConstated f.getContentPane().add(text);

f.pack();
f.pack();
f.setVisible(true);

}

Jlabel Text = new JLabel("HELLO WORLD!", SwingConstants.CENTER)

f.getContentPane().add(Text);

BEAUTIFUL WORLD

BEAUTIFUL WORLD
```

