

# Basic Computing Tools

Group 22

## 1 Bash

### 1.1 Introduction

Bash is a Unix shell and command language written by Brian Fox for the GNU Project as a free software replacement for the Bourne shell. Released in 1989, it has been distributed widely as the shell for the GNU operating system and as a default shell on Linux and OS X. It was announced during the 2016 Build Conference that Windows 10 has added a Linux subsystem which fully supports Bash and other Ubuntu binaries running natively in Windows. In the past, and currently, it has also ported to Microsoft Windows and distributed with Cygwin and MinGW, to DOS by the DJGPP project, to Novell NetWare and to Android via various terminal emulation applications. In the late 1990s, Bash was a minor player among multiple commonly used shells; at present Bash has overwhelming favor.

1. For quick display of files:

```
\$ cat helloworld.sh
#!/bin/bash
echo Hello World
```

### 1.2 GREP

grep is a command-line utility for searching plain-text data sets for lines matching a **regular expression**. Grep was originally developed for the Unix operating system, but is available today for all Unix-like systems. Its name comes from the ed command g/re/p (**g**lobally search a **r**egular expression and **p**rint), which has the same effect: doing a global search with the regular expression and printing all matching lines.

Some basic grep commands are as follows:

1. For basic string search:

```
\$ grep "literal\_string" filename
```

2. For case insensitive search:

```
\$ grep -i "string" filename
```

3. For regular expressions:

```
\$ grep "REGEX" filename
```

4. To display N lines after match:

```
\$ grep -A <N> "string" filename
```

5. To display N lines before match:

```
\$ grep -B <N> "string" filename
```

6. To display lines which do not contain match:

```
\$ grep -v -e "pattern" -e "pattern" filename
```

7. Counting number of matches:

```
\$ grep -c "pattern" filename
```

8. To display N lines before match:

```
\$ grep -B <N> "string" filename
```

### 1.3 SED

sed (stream editor) is a Unix utility that parses and transforms text, using a simple, compact programming language. **sed** was developed from 1973 to 1974 by Lee E. McMahon of Bell Labs, and is available today for most operating systems. sed was based on the scripting features of the interactive editor ed ("editor", 1971) and the earlier qed ("quick editor", 196566). sed was one of the earliest tools to support regular expressions, and remains in use for text processing, most notably with the substitution command. Other options for doing "stream editing" include AWK and Perl.

1. To match files and replace:

```
sed -e s/<find expression>/<replace expression>/ filename
```

2. To use the match as a part of replace string, we can use the following command:

```
sed -n -e 's/United States/& of America/p' country.txt  
United States of America
```

3. To convert lower case letters to upper case:

```
sed 'y/ul/UL/' file.txt
```

### 1.4 AWK

AWK is an interpreted programming language designed for text processing and typically used as a data extraction and reporting tool. It is a standard feature of most Unix-like operating systems.

The AWK language is a data-driven scripting language consisting of a set of actions to be taken against streams of textual data either run directly on files or used as part of a pipeline for purposes of extracting or transforming text, such as producing formatted reports. The language extensively uses the string datatype, associative arrays (that is, arrays indexed by key strings), and regular expressions. While AWK has a limited intended application domain and was especially designed to support one-liner programs, the language is Turing-complete, and even the early Bell Labs users of AWK often wrote well-structured large AWK programs.

1. Printing columns:

```
awk '/a/ {print $3 "\t" $4}' marks.txt
```

2. Adding variables:

```
awk '/a/{++cnt} END {print "Count=", cnt}' marks.txt
```

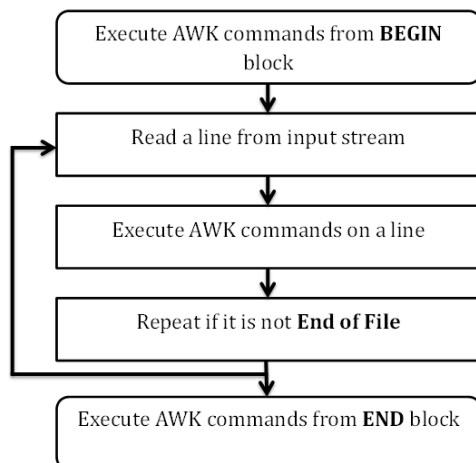


Figure 1: Awk Workflow

## 2 Octave

GNU Octave is software featuring a high-level programming language, primarily intended for numerical computations. It provides a command-line interface for solving linear and nonlinear problems numerically, and for performing other numerical experiments using a language that is mostly compatible with MATLAB. It may also be used as a batch-oriented language. It is part of the GNU Project, it is free software under the terms of the GNU General Public License.

Octave is one of the major free alternatives to MATLAB, others being Julia and Scilab. These however put less emphasis on (bidirectional) syntactic compatibility with MATLAB than Octave does.

### 2.1 MATLAB compatibility

Octave has been built with MATLAB compatibility in mind, and shares many features with MATLAB:

1. Matrices as fundamental data type.
2. Built-in support for complex numbers.
3. Powerful built-in math functions and extensive function libraries.
4. Extensibility in the form of user-defined functions.

Due to this, it is easy to look for octave's documentation on Mathworks at <http://in.mathworks.com/>

## 3 Latex

$\text{\LaTeX}$  is a typesetting system that is very suitable for producing scientific and mathematical documents of high typographical quality. It is also suitable for producing all sorts of other documents, from simple letters to complete books.

$\text{\LaTeX}$  enables authors to typeset and print their work at the highest typographical quality, using a pre-defined, professional layout.  $\text{\LaTeX}$  was originally written by Leslie Lamport.

$\text{\LaTeX}$  commands are case sensitive, and take one of the following two formats:

1. They start with a backslash \ and then have a name consisting of letters only. Command names are terminated by a space, a number or any other 'non-letter.'
2. They consist of a backslash and exactly one non-letter.
3. Many commands exist in a 'starred variant' where a star is appended to the command name.

## 4 gnuplot

## 5 XFig

Xfig is a menu-driven tool that allows the user to draw and manipulate objects interactively under the X Window System. *It runs under X version* and requires a two- or three-button mouse. *file* specifies the name of a file to be edited. The objects in the file will be read at the start of xfig.

The figure generated by xfig needs to be post processed by an external tool to convert to a different, more usable format like JPEG or PNG. This is usually done with *fig2dev*, a program found in the Transfig package. XFig was one of the first widely used vector graphics editor (in contrast, programs like photoshop use raster graphics), which means the images are essentially stored in forms of bezier curves, basic shapes and straight lines instead of having separate colors for different pixels. Due to the advent of other programs like Inkscape which used a lot more of today's available hardware, the program XFig now belongs as a part of history and is no longer as popular as it used to be.

## 6 HTML

## 7 Git

## 8 BitBucket