LASSO

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Coding Your Own Lasso

I will write our own Lasso code. First, we will generate simulated data. Here, only X_1 , X_2 and X_3 are important, and we will not consider the intercept term.

```
library(MASS)
set.seed(1)
n = 200
p = 200

# generate data
V = matrix(0.2, p, p)
diag(V) = 1
X = as.matrix(mvrnorm(n, mu = rep(0, p), Sigma = V))
y = X[, 1] + 0.5 * X[, 2] + 0.25 * X[, 3] + rnorm(n)

# we will use a scaled version
X = scale(X)
y = scale(Y)
```

As we already know, coordinate descent is an efficient approach for solving Lasso. The algorithm works by updating one parameter at a time, and loop around all parameters until convergence.

Hence, we need first to write a function that updates just one parameter, which is also known as the soft-thresholding function. Construct the function in the form of soft_th <- function(b, lambda), where b is a number that represents the one-dimensional linear regression solution, and lambda is the penalty level. The function should output a scaler, which is the minimizer of

$$(x-b)^2 + \lambda |b|$$

```
#Soft threshold function
soft_th <- function(b, lambda) {
    # Making three cases of beta_ols estimate and applying the shrinkage derived in class
    if (b > lambda / 2) {
        return(b - lambda / 2)
    }
    else if (b <= lambda / 2 && b >= -lambda / 2) {
        return(0)
    }
    else if (b > -lambda / 2) {
        return(b + lambda / 2) {
        return(b + lambda / 2)
    }
}
```

Now lets pretend that at an iteration, the current parameter β value is given below (as beta_old, i.e., β^{old}). Apply the above soft-thresholding function to update all p parameters sequencially one by one to complete one "loop" of the updating scheme. Please note that we use the Gauss-Seidel style coordinate descent, in which the update of the next parameter is based on the new values of previous entries. Hence, each time a parameter is updated, you should re-calculate the residual

$$\mathbf{r} = \mathbf{y} - \mathbf{X}^{\mathrm{T}} \boldsymbol{\beta}$$

so that the next parameter update reflects this change. After completing this one entire loop, print out the first 3 observations of $\bf r$ and the nonzero entries in the updated $\beta^{\rm new}$ vector. For this, use lambda = 0.7 and

```
beta_old = rep(0, p)
lambda = 0.7
#Running one loop of updation of beta
for (i in 1:ncol(X)) {
  #Calculating residual with latest beta values
  residual <- y - X[,-i] %*% beta_old[-i]
  #Calculating beta_ols by considering one beta at a time
  beta_old[i] <- (t(X[, i]) %*% (residual)) / t(X[, i]) %*% X[, i]
  #applying shrinkage
  beta_old[i] <- soft_th(beta_old[i], lambda)</pre>
}
#residual
head(residual, 3)
##
## [1,] -0.07604338
## [2,]
        0.14677403
## [3,]
        0.15625677
#Non zero beta values and their corresponding index :
which(beta_old != 0)
## [1] 1 2
```

```
## [1] 0.3529634 0.0902926
```

beta old[which(beta old != 0)]

Now, let us finish the entire Lasso algorithm. We will write a function myLasso(X, y, lambda, tol, maxitr). Set the tolerance level tol = 1e-5, and maxitr = 100 as the default value. Use the "one loop" code that you just wrote in the previous section, and integrate that into a grand for-loop that will continue updating the parameters up to maxitr runs. Check your parameter updates once in this grand loop and stop the algorithm once the ℓ_1 distance between β^{new} and β^{old} is smaller than tol. Use beta_old = rep(0, p) as the initial value, and lambda = 0.3. After the algorithm converges, I report the following: i) the number of iterations took; ii) the nonzero entries in the final beta parameter estimate, and iii) the first three observations of the residual.

```
#Final function
myLasso <- function(X, y, lambda, tol, maxitr) {</pre>
  #initialize beta
  beta_old <- rep(0, p)</pre>
  #loop for max iterations
  for (n_iter in 1:maxitr) {
    #store the beta before update
    beta_before = beta_old
    #update loop in Part B
    for (i in 1:ncol(X)) {
      residual <- y - X[,-i] %*% beta_old[-i]
      beta_old[i] <-
        (t(X[, i]) %*% (residual)) / t(X[, i]) %*% X[, i]
      beta_old[i] <- soft_th(beta_old[i], lambda)</pre>
    }
    #store the beta after update
    beta_after <- beta_old
    #calculate distance between beta
    distance <- sum(abs(beta_after - beta_before))</pre>
    #end function if tolerance recahed
    if (distance < tol) {</pre>
      ans list <-
        list("n_iter" = n_iter,
             "beta" = beta_old,
             "residual" = residual)
      return(ans_list)
    }
  }
  # return result after max iteration
  ans_list <-
    list("n_iter" = n_iter,
         "beta" = beta_old,
         "residual" = residual)
  return(ans_list)
tol = 10^{-5}
maxitr = 100
lambda = 0.3
result <- myLasso(X, y, lambda, tol, maxitr)</pre>
# No of iterations:")
result$n_iter #Iterations
## [1] 9
#"Non zero beta dn their corresponding index"
which(!result$beta == 0)
```

[1] 1 2 3 14 118 137

```
result$beta[which(!result$beta == 0)]
```

[1] 0.457802236 0.226116017 0.114399954 0.001018992 0.011551407 0.004669249

```
#Top 3 residual values:
head(result$residual, 3)

## [,1]
## [1,] -0.1757378
## [2,] 0.2262848
## [3,] 0.1912103
```

Now we have our own Lasso function, let's check the result and compare it with the glmnet package. Note that for the glmnet package, their lambda should be set as half of ours.

```
library(glmnet)
#fit a lasso with lambda/2
lasso_fit <- glmnet(X, y, lambda = 0.15, alpha = 1)
#find non-zero beta values
beta_lasso <- lasso_fit$beta[which(!lasso_fit$beta == 0)]
#Calculate distance between two beta
l1_dist <-
sum (abs(beta_lasso - result$beta[which(!result$beta == 0)]))
l1_dist</pre>
```

[1] 0.001095256

The distance is less than 0.005. Hence the algorithm is quite accurate.