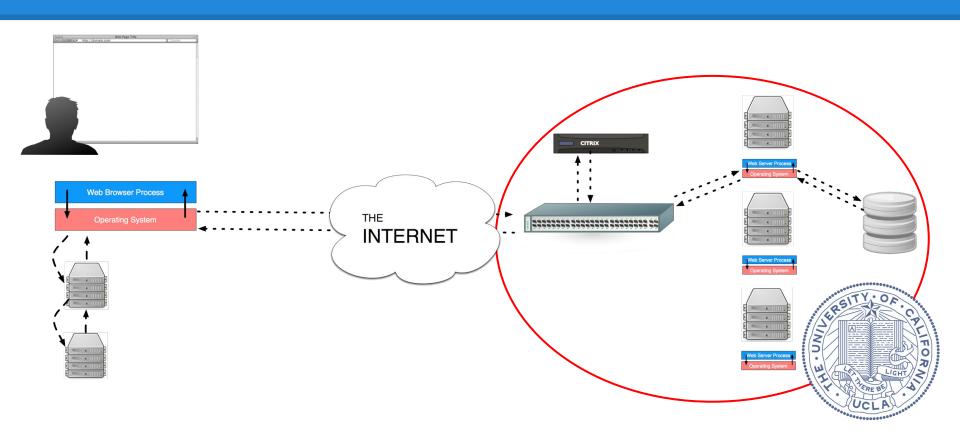
# CS 188

**Scalable Internet Services** 

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# For Today



After today you will know how to evaluate the scalability of a deployed application using Tsung.

Today will be interactive, so if you've brought your laptops, please get them out.

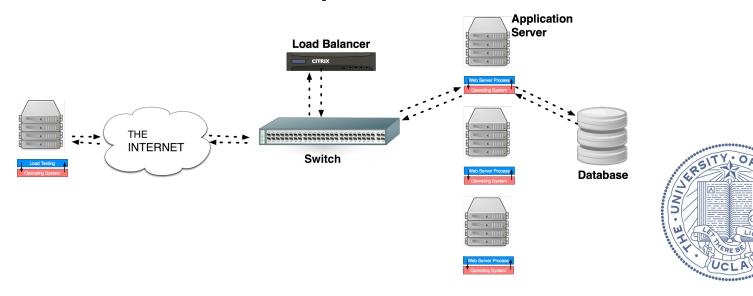


Let's say we are considering a significant change to our web application.

We think it may improve scalability, but our intuition might be wrong.

How should we go about testing this?

Let's deploy the system, send actual requests to it, and watch how it responds.



#### What should we observe?

- Response times
- Error rates
- Are our synthetic users able to finish their tasks?

#### Some observations:

- We want a mixture of reads and writes
  - Why is this important?
- Not all users have the same habits
  - Why is this important?
- We want to be able to respond to application output.
  - Owhen is this important?



#### Some load testing tools have high performance

apachebench, httperf

Some tools have rich feature sets

Funkload

Tsung is a good combination of the two



We will want one app and testing instance per team. So please:

- Sit with your team
- Deploy one micro instance of your app on EC2
- Deploy one Tsung instance per team
  - I will explain how to do this on the next slide.



#### Why Tsung?

- There are many load testing tools out there
- Most make you choose between flexibility and performance
- If you use a low-performance tool, you need to deploy a fleet of machines to do load testing
- Tsung is extremely configurable and delivers high performance

- We will do all load testing within AWS.
  - Saves money
  - More predictable
- Don't use T-series (t1 micro, etc) for measurement.
  - Why?





#### Starting up an instance of Tsung testing is easy.

- Create a new CF stack and name it something like TEAM\_NAME-tsung
- Use the Tsung template from the utils repo:

#### **Other Templates**

- · Tsung:
- This instance provides an installed version of Tsung at your disposal. You will need to copy/rsync over your tsung xml tests.
- o (UCLA) https://scalableinternetservices.s3.amazonaws.com/Tsung.json
- Select your TeamName
- Turn off rollback.



Once your Tsung stack is up, you will see important information in the "Outputs section":

Overview	Outputs	Resources	Events	Template	Parameters	Tags	Stack Policy			
Key				\	/alue				Description	
SSH					sh -i demo.pem e oute.amazonaws.c		ec2-54-200-123-4	4.us-west-2.com	AppServer SSH connect string	

- SSH tells you how to SSH into your Tsung instance/
- The machine address tells you where to go to see results via HTTP

#### Let's SSH into our tsung instance

```
Last login: Tue Oct 27 19:45:28 2015 from cpe-172-250-58-87.socal.res.rr.com
                    Amazon Linux AMI
https://aws.amazon.com/amazon-linux-ami/2014.09-release-notes/
30 package(s) needed for security, out of 137 available
Run "sudo yum update" to apply all updates.
Amazon Linux version 2015.09 is available.
[ec2-user@ip-172-31-27-227 ~]$ ls -l
total 65624
drwxrwxr-x 4 ec2-user ec2-user
                                  4096 Oct 26 18:58 opt
drwxrwxr-x 11 ec2-user ec2-user
                                   4096 Oct 26 18:40 otp_src_R16B03-1
-rw-rw-r-- 1 ec2-user ec2-user 66253556 Jan 24 2014 otp_src_R16B03-1.tar.gz
drwxr-xr-x 5 root
                   root
                            4096 Oct 26 19:02 perl5
drwxr-xr-x 9 ec2-user ec2-user 4096 Oct 26 18:58 tsung-1.5.0
-rw-rw-r-- 1 ec2-user ec2-user
                                 925026 May 24 2013 tsung-1.5.0.tar.gz
[ec2-user@ip-172-31-27-227 ~]$
```



opt, otp\_src\_R16B03-1, otp\_src\_R16B03-1.tar.gz, tsung-1.5.0, tsung-1.5.0.tar.gz can be ignored. They are the installed version of erlang and tsung.

```
Last login: Tue Oct 27 19:45:28 2015 from cpe-172-250-58-87.socal.res.rr.com
                    Amazon Linux AMI
https://aws.amazon.com/amazon-linux-ami/2014.09-release-notes/
30 package(s) needed for security, out of 137 available
Run "sudo yum update" to apply all updates.
Amazon Linux version 2015.09 is available.
[ec2-user@ip-172-31-27-227 ~]$ ls -l
total 65624
drwxrwxr-x 4 ec2-user ec2-user
                                   4096 Oct 26 18:58 opt
drwxrwxr-x 11 ec2-user ec2-user
                                   4096 Oct 26 18:40 otp_src_R16B03-1
-rw-rw-r-- 1 ec2-user ec2-user 66253556 Jan 24 2014 otp_src_R16B03-1.tar.gz
                                  4096 Oct 26 19:02 perl5
drwxr-xr-x 5 root
                      root
drwxr-xr-x 9 ec2-user ec2-user
                               4096 Oct 26 18:58 tsung-1.5.0
-rw-rw-r-- 1 ec2-user ec2-user
                                 925026 May 24 2013 tsung-1.5.0.tar.gz
[ec2-user@ip-172-31-27-227 ~]$
```



Clone your repo to the load testing instance so you can get at your load testing scripts:

git clone git@github.com:scalableinternetservices/demo.git

Let's kick the tires by testing how <a href="www.google.com">www.google.com</a> responds to light load: tsung -f test.xml start

```
[ec2-user@ip-172-31-27-227 ~]$ tsung -f test.xml start
Starting Tsung
"Log directory is: /home/ec2-user/.tsung/log/20151027-1955"
[ec2-user@ip-172-31-27-227 ~]$
```



This will take a little time to run. Afterwards we compile the report:

cd /home/ec2-user/.tsung/log/20150504-0444; tsung\_stats.pl

```
[ec2-user@ip-172-31-27-227 ~]$ tsung -f test.xml start
Starting Tsung
"Log directory is: /home/ec2-user/.tsung/log/20151027-1955"
[ec2-user@ip-172-31-27-227 ~]$ cd /home/ec2-user/.tsung/log/20151027-1955
[ec2-user@ip-172-31-27-227 20151027-1955]$ tsung_stats.pl
creating subdirectory data
creating subdirectory gnuplot_scripts
creating subdirectory images
warn, last interval (6) not equal to the first, use the first one (10)
No data for Bosh
No data for Match
No data for Event
No data for Async
No data for Errors
[ec2-user@ip-172-31-27-227 20151027-1955]$
```



Once we have compiled the report, switch over to the web interface:



This just serves up the files from ~/.tsung/log/ through a web interface

Once we have compiled the report, switch over to the web interface:

#### Index of /

<u>Name</u>	<b>Last modified</b>
Parent Directory	2015/05/04 02:14
20150504-0444/	2015/05/04 04:47

WEBrick/1.3.1 (Ruby/2.1.5/2014-11-13) at ec2-52-24-67-201.us-west-2.compute.amazonaws.com:80



Once we have compiled the report, switch over to the web interface:

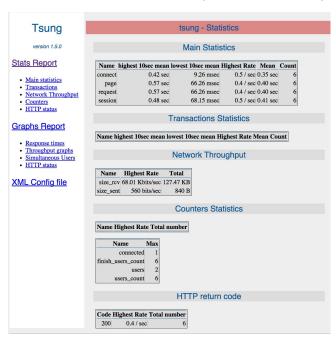
#### Index of /20150504-0444/

<u>Name</u>	<b>Last modified</b>
Parent Directory	2015/05/04 04:44
data/	2015/05/04 04:47
gnuplot.log	2015/05/04 04:47
gnuplot scripts/	2015/05/04 04:47
graph.html	2015/05/04 04:47
images/	2015/05/04 04:47
match.log	2015/05/04 04:44
report.html	2015/05/04 04:47
test.xml	2015/05/04 04:44
tsung.log	2015/05/04 04:45
tsung controller@ip-172	2015/05/04 04:45

WEBrick/1.3.1 (Ruby/2.1.5/2014-11-13) at ec2-52-24-67-201.us-west-2.compute.amazonaws.com:80



Once we have compiled the report, switch over to the web interface:



We will go over this report in more detail later today



#### Let's go over the basic xml file:

```
<?xml version="1.0"?><tsung loglevel="notice" version="1.0">
  <clients>
    <client host="localhost" use_controller_vm="true" maxusers="15000"/>
  </clients>
  <servers>
    <server host="www.google.com" port="80" type="tcp"/>
  </servers>
  <load>
    <arrivalphase phase="1" duration="10" unit="second">
      <users arrivalrate="1" unit="second"/>
    </arrivalphase>
  </load>
```



#### XML Boilerplate

```
<?xml version="1.0"?><tsung loglevel="notice" version="1.0">
  <clients>
    <client host="localhost" use_controller_vm="true" maxusers="15000"/>
  </clients>
    <server host="www.google.com" port="80" type="tcp"/>
  </servers>
    <arrivalphase phase="1" duration="10" unit="second">
      <users arrivalrate="1" unit="second"/>
    </arrivalphase>
```



Client-side configuration. Maxusers is the maximum number of simulated users.

```
<?xml version="1.0"?><tsung loglevel="notice" version="1.0">
 <clients>
   <client host="localhost" use_controller_vm="true" maxusers="15000"/>
 </clients>
   <server host="www.google.com" port="80" type="tcp"/>
 </servers>
   <arrivalphase phase="1" duration="10" unit="second">
      <users arrivalrate="1" unit="second"/>
   </arrivalphase>
```



Server configuration: where we are directing load.

```
<?xml version="1.0"?><tsung loglevel="notice" version="1.0">
 <clients>
   <client host="localhost" use_controller_vm="true" maxusers="15000"/>
 </clients>
 <servers>
   <server host="www.google.com" port="80" type="tcp"/>
 </servers>
   <arrivalphase phase="1" duration="10" unit="second">
      <users arrivalrate="1" unit="second"/>
   </arrivalphase>
```



#### Defining phases of user arrival rates

```
<?xml version="1.0"?><tsung loglevel="notice" version="1.0">
 <clients>
   <client host="localhost" use_controller_vm="true" maxusers="15000"/>
 </clients>
   <server host="www.google.com" port="80" type="tcp"/>
 </servers>
 <load>
   <arrivalphase phase="1" duration="10" unit="second">
      <users arrivalrate="1" unit="second"/>
   </arrivalphase>
 </load>
```



#### A section to set options (timeouts, useragents)

```
<options>
    <option name="glocal ack timeout" value="2000"/>
    <option type="ts http" name="user agent">
      <user agent probability="100">Mozilla/5.0 (Windows; U; Windows NT 5.2; fr-FR; rv:1.7.8) Gecko/20050511
Firefox/1.0.4</user agent>
    </option>
  </options>
    <session name="http-example" probability="100" type="ts http">
      <request>
        <http url="/" version="1.1" method="GET"/>
      </request>
</tsung>
```



We define the actual series of requests that a user will perform.

```
<options>
    <option name="glocal ack timeout" value="2000"/>
    <option type="ts_http" name="user_agent">
      <user agent probability="100">Mozilla/5.0 (Windows; U; Windows NT 5.2; fr-FR; rv:1.7.8) Gecko/20050511
Firefox/1.0.4</user agent>
    </option>
  </options>
  <sessions>
    <session name="http-example" probability="100" type="ts http">
      <request>
        <http url="/" version="1.1" method="GET"/>
      </request>
    </session>
  </sessions>
</tsung>
```



#### Lets change our tests to point to our server

```
<?xml version="1.0"?><tsung loglevel="notice" version="1.0">
  <clients>
    <client host="localhost" use_controller_vm="true" maxusers="15000"/>
  </clients>
  <servers>
    <server host="ec2-52-24-120-129.us-west-2.compute.amazonaws.com" port="80"</pre>
type="tcp"/>
  </servers>
    <arrivalphase phase="1" duration="10" unit="second">
      <users arrivalrate="1" unit="second"/>
    </arrivalphase>
  </load>
```



```
<load>
 <arrivalphase phase="1" duration="30" unit="second">
    <users arrivalrate="1" unit="second"></users>
 </arrivalphase>
 <arrivalphase phase="2" duration="30" unit="second">
    <users arrivalrate="2" unit="second"></users>
 </arrivalphase>
 <arrivalphase phase="3" duration="30" unit="second">
    <users arrivalrate="4" unit="second"></users>
 </arrivalphase>
<arrivalphase phase="4" duration="30" unit="second">
   <users arrivalrate="8" unit="second"></users>
</arrivalphase>
</load>
```

For examples of more complex load testing, see the demo app's load\_tests/critical.xml

Increasing the rate of user creation over time.



```
<load>
 <arrivalphase phase="1" duration="30" unit="second">
    <users arrivalrate="1" unit="second"></users>
 </arrivalphase>
 <arrivalphase phase="2" duration="30" unit="second">
    <users arrivalrate="2" unit="second"></users>
 </arrivalphase>
 <arrivalphase phase="3" duration="30" unit="second">
    <users arrivalrate="4" unit="second"></users>
 </arrivalphase>
<arrivalphase phase="4" duration="30" unit="second">
   <users arrivalrate="8" unit="second"></users>
</arrivalphase>
</load>
```

For examples of more complex load testing, see the demo app's load\_tests/critical.xml

Increasing the rate of user creation over time.



For examples of more complex load testing, see the demo app's load\_tests/critical.xml

The session defines the virtual user that you will be simulating.

This one starts at "/"



<!-- wait for up to 2 seconds, user is looking at posts --> <thinktime value="2" random="true"></thinktime>

For examples of more complex load testing, see the demo app's load\_tests/critical.xml

Insert realistic random wait times in your simulations.



```
<!-- create a random number to make a unique community name -->
      <setdynvars sourcetype="random number" start="1000"</pre>
end="9999999">
        <var name="random community name" />
      </setdynvars>
      <!-- post to /communities to create a community.
           remember the url of the created community so we can delete
it later -->
      <request subst="true">
        <http
          url='/communities'
          version='1.1'
          method='POST'
contents='community%5Bname%5D=community name %% random community name%%
&commit=Create+Community'>
        </http>
      </request>
```

For examples of more complex load testing, see the demo app's load\_tests/critical.xml

Deal with uniqueness constraints by defining dynamic variables.

Insert dynamic variables by using %% syntax.

```
<request subst="true">
        <dyn variable name="created submission url" re="[L1]ocation:</pre>
(http://.*)\r"/>
        <dyn variable name="created submission id" re="[L1]ocation:</pre>
http://.*/submissions/(.*)\r"/>
        <http
          url='/submissions'
          version='1.1'
          method='POST'
contents='submission%5Btitle%5D=link_%%_random_submission_name%%&su
bmission%5Burl%5D=http%3A%2F%2Fwww.article.com%2F%% random submission n
ame%%&submission%5Bcommunity id%5D=%% created community id%%&amp:co
mmit=Create+Submission'>
        </http>
      </request>
```

For examples of more complex load testing, see the demo app's load\_tests/critical.xml

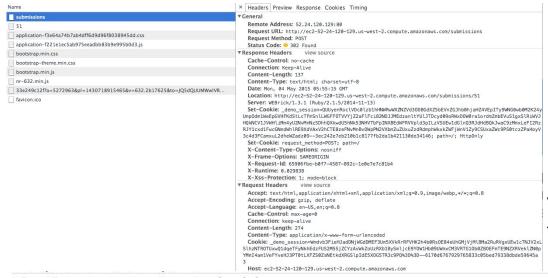
At times, you will need the output of one request to feed into the next.

Use dynamic variables for this



For examples of more complex load testing, see the demo app's load\_tests/critical.xml

If you have difficulty with your dynamic variables, use this code to debug



For examples of more complex load testing, see the demo app's load\_tests/critical.xml

If you are unsure how to simulate your application, use the browser to get a firm idea of the exact HTTP requests.

▼ Form Data

view source

view decoded

utf8: %E2%9C%93

authenticity\_token: yQ87%2F0xfj%2BkNMJ5Lp6rOhs60BeEDIlFY25HeJrf0jL9j7QdVuSRPCJ8Q0Ii8ZD8x%2Fe46eIS9cZkQ0

GHFqCzQQQ%3D%3D

submission%5Btitle%5D: this+is+a+test

submission%5Burl%5D: http%3A%2F%2Fwww.testing.com

submission%5Bcommunity id%5D: 1

commit: Create+Submission

At any point in time you can see how tsung is doing, by typing "tsung status" from another terminal

```
[ec2-user@ip-172-31-27-227 ~]$ tsung status
Tsung is running [OK]
Current request rate: 14.76 req/sec
Current users: 28
Current connected users: 29
Current phase: 3
```



Main Statistics								
Name	highest	10sec mean	lowest	10sec mean	Highest	Rate	Mean	Count
connect		0.42 sec		9.26 msec	0.5	/ sec	0.35 sec	6
page		0.57 sec		66.26 msec	0.4	/ sec	0.40 sec	6
request		0.57 sec		66.26 msec	0.4	/ sec	0.40 sec	6
session		0.48 sec		68.15 msec	0.5	/ sec	0.41 sec	6

- request Response time for each request.
- page Response time for each set of requests (a page is a group of request not separated by a thinktime).
- **connect** Duration of the connection establishment.
- session Duration of a user's session.

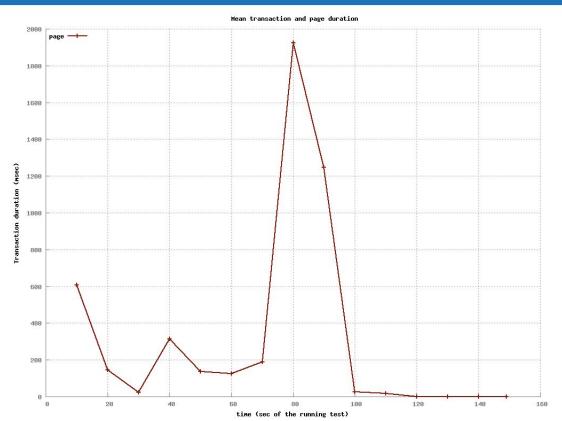


#### HTTP return code

Code	<b>Highest Rate</b>	Total number
200	0.4 / sec	6

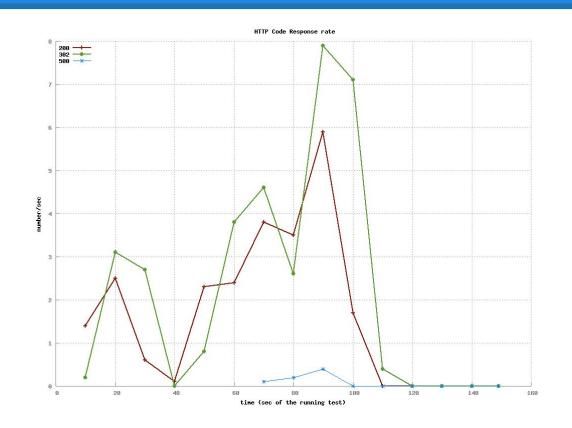
- Make sure you are getting back good status codes.
  - 200s and 300s are good
  - 400s and 500s are usually bad





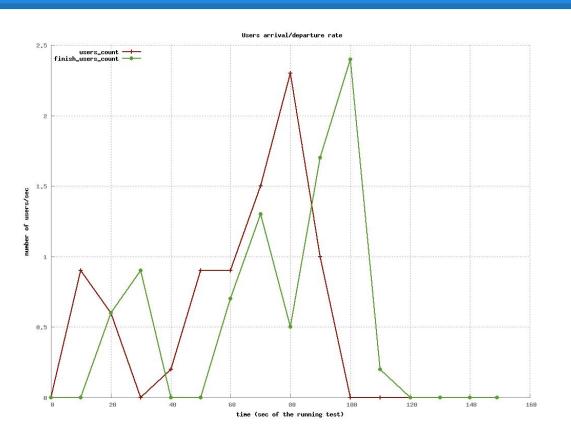
Response times





Error rates





 Are our synthetic users able to finish their tasks?



Always remember that your Tsung instances will go down automatically (8 hours), so please scp off any important data or results immediately.



#### For Next Time...

Attempt to create a simple load testing script for your current app

Keep completing stories!

