

# Terms and Conditions

## DATA-LITS '23 - Rules

These are the DATA-LITS '23 rules. If you have a suggestion for these rules or a question about them, please submit it to the email address [datalits@mitz.ai](mailto:datalits@mitz.ai).

## Instructions

**Individuals:** Individual participants can register and submit the idea.

**Team:** The team can consist of maximum of 4 team members including the team leader and all team members. Each member of the Team that contributes in any way to an Entry (each a “Team Member”) shall be considered to automatically have accepted the Terms and Conditions. Organizer reserves the right to disqualify any Team (and all Team Members) if any one Team Member has not accepted these Terms and Conditions. An Entry submitted by a Team must designate one Team Member as the “Team Leader” for contact and Event administrative purposes. The Team Leader will be responsible for submitting the Entry on behalf of the Team. For purposes of this event, a Team, once registered with a Team Leader, will own all Entries made by any Individual Participant on the Team.

An Individual Participant/Team may submit multiple Entries. Applicants are responsible for any costs or expenses associated with preparing and submitting an Entry. All Entries suspected of violating intellectual property rights will be ineligible and disqualified. Applicants assume all risk of damaged, loss, late, incomplete, invalid, incorrect or misdirected Entries. All Entries (and related information) shall be deemed collected and judged throughout. Each Applicant agrees that Organizer will have the right, but not the obligation, in its sole discretion to contact any Applicant regarding administrative aspects of the event for a submitted Entry. All rights are reserved by organizers.

- ◆ By agreeing to the Terms & Conditions the Applicant indemnifies the organisers and its associates from any loss of IP/property/ blooming. However, the organiser will not be responsible for the leakage or damage of IP/blooming design or any other form of property of the Applicant without knowledge of the organisers or its associates.
- ◆ Organiser and its associated parties will not be obligated to use or have the IP of any Applicant.
- ◆ Successful submission of duly filled application online is solely the responsibility of the applicant.
- ◆ The decision of the evaluation panel/experts/jury would be final and cannot be challenged in any way.
- ◆ Only the selected individuals/teams would be informed.

## Eligibility Criteria

- ◆ Participants must be graduated (UG/PG) (Year of passing 2018 onwards till 2023).
- ◆ There is no minimum team size, however, the maximum size is 4 people. There will be 1 prize for whole team, irrespective of the team size.
- ◆ Teams should be made up exclusively of students who are not organizers, judges, sponsors, or in any other privileged position at the event. Volunteers are allowed to participate in their free

time, accepting the extra difficulty of participating and volunteering at the same time, but their role won't give them any judging advantage in front of the rest of participants.

## Registration and Submission

- ◆ Registration link is available at <https://datalits.mitz.ai/>
- ◆ Fill out the given fields as precisely as you can and in a one go. Once submitted, no further changes can be made.

## Other Criteria

- ◆ Participants/Team will register online and submit ideas.
- ◆ The submitted ideas will undergo primary screening and participants/team whose ideas are selected for Round 1 will be invited to present their ideas through a recorded video with an abstract/deck.
- ◆ Round 2 will be the final round (offline) which will be intimated to the teams based on the result of Round 1.
- ◆ Video submission for Round 1 should be at least 3 minutes explaining the idea along with an abstract/deck (Details will be provided via email).
- ◆ Selected teams must present their idea with a ppt and a prototype during the final round.

## Things to bear in mind

- ◆ Decisions of the organisers are final. Duplicate ideas by the same individual/team will automatically be disqualified. Duplicate ideas from different teams will be treated on first registered basis.
- ◆ The participants/team should adhere to the timeline and guidelines from the DATA-LITS '23 team.
- ◆ Participants/team are expected to behave respectfully to all other contestants, sponsors, judges, volunteers, and audience members. Any behaviour that is found to violate ethical and behavioural standards of the organiser will result in automatic disqualification.
- ◆ DATA-LITS '23 team will be communicating the corresponding team through email. To avoid delay in communication regularly check your emails.
- ◆ The prize money shall be awarded to the winning team only after proper due diligence and validation.
- ◆ The organisers are not responsible for any delay in the judging process or making announcements. The participants will be notified regarding any such delay, if any, in due course of time.

## Rules

- ◆ All team members should be accepted into the DATA-LITS '23 by the organization and registered into the online platforms/forms used before and during the event.
- ◆ Teams can of course gain advice and support from organizers, volunteers, sponsors, mentors and other related people to the DATA-LITS '23.
- ◆ Teams can work on ideas that have already been done. Solutions do not have to be “innovative”, although it's a plus.
- ◆ Teams can use libraries, frameworks, or open-source code in their projects.
- ◆ Adding new features to existing projects is allowed. Judges will only consider new functionality introduced or new features added during the DATA-LITS '23 in determining the winners.
- ◆ Projects that violate the Code of Conduct are not allowed.

- ◆ Teams can be disqualified from the competition at the organizers' discretion. Reasons might include but are not limited to breaking the Competition Rules, breaking the Code of Conduct, or other unsporting behaviour.

## Evaluation Criteria

- **Thoroughness** - Idea meets depth and diversity of specific requirements faced in chosen scenario. Graphs, tables, and drawings not compulsory, but should be clearly visible and properly labelled if provided.
- **Idea & Innovation** - Design demonstrates original thinking to address requirements. Technologies are applied and combined in unique, creative, feasible and accessible ways
- **Design & usability** - Submission identifies real problem and comes up with unique and feasible solution.
- **Technology** – Feasibility of the solution by considering the tech aspects.
- **Other dependencies** – If any.