x spells before combat, y spells after combat, constraint: x+y=ze-given constant & x and y are all Let S be the number of non instant or sorcery cost. Let there be cast post combat since that will yield more life g = f(x,y,s) = f(x,y,s): the total amount of life gament that turn. l=f(x,y,s)=f(z,s) is the total amount of life gashed this turn. Pre combat: x spells cost pre combat so we joined l_1 life so for where $l_1 = \sum_{i=1}^{n} i = \frac{x(x+i)}{2}$ — sum formula = $\frac{1}{2}x^2 + \frac{1}{2}x$ Now we get (x+1) more Aetherflux Reservoirs. We now have (x+2) of them. Post (ambat:

We will now cost y+s more spells, triggering x+2; Reservoirs and we already cost x spells this turn $l_2 = (x+2) \left[\sum_{j=1}^{y+s} (j+x) \right] = (x+2) \left[\sum_{j=1}^{y+s} i + \sum_{j=1}^{y+s} x \right] = (x+2) \left[\frac{(y+s)(y+s+1)}{2} + (y+s)x \right]$ =(y+5)(x+2)[=(y+5+1)+x]==(x+2)(y+5)(y+5+1)+(y+5)(x+2)x $=\frac{1}{2}(x+2)(y^2+ys+y+sy+s^2+s)+(yx+2y+sx+2s)x=(\frac{1}{2}x+1)(y^2+s^2+2ys+y+s)+(yx^2+sx^4)$ $= \frac{1}{2} \left(y^2 x + 5^2 x + 2 x y s + y x + 5 x \right) + \left(y^2 + 5^2 + 2 y s + y + 5 \right) + \left(y x^2 + 5 x^2 + 2 y x + 2 5 x \right)$ = - 1y2x+ - 52x+ ysx+ - 1yx+ - 5x + y2+52+2ys+y+5 + yx2+5x2+2yx + 2sx = $y5x + yx^2 + 5x^2 + \frac{1}{2}y^2x + \frac{1}{2}s^2x + \frac{5}{2}yx + \frac{5}{2}5x + y^2 + 5^2 + 2ys + y + 5$ So the total function for l is 1=f(x,y,5)=1,+2===x2+=x+y5x+yx2+5x2+=y2x+==s2x+=yx+=sx+y2+s2+2y5+y+5 under the constaint x+y=z given z and s

と=f(x,y)= = シx2+シx+ysx+yx2+sx2+シy2x+シs2x+シs2x+シsx+シsx+シsx+ション under g(x,y)=x+y=z where z and s are given constants Using Lagrangian optimization, we need to solve $\nabla f(x,y) = \begin{bmatrix} 3 \\ 2 \\ 3 \end{bmatrix} \neq \begin{bmatrix} 3 \\ 2 \\ 3 \end{bmatrix} \neq \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} \neq \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}$ Now, Or = x + = +ys + 2yx + 2sx + = y2 + = s2 + = y + = s = 2 AND x+y=z Setting 3/2x - 3/2y = 2 - 2 = 2 Setting 3/2x - 3/2y = 2 - 2 = 0 -x2+2y2+[2-1]yx+[1+25-5-5]x+[5+5-2]y+[1/252+55-25-1]=0 -x2+=y2+yx+(s-=)x+(s+=)y+ == 52+= 5+= = 0 > x2 $-2x^{2}+y^{2}+2yx+(2s-3)x+(2s+1)y+[s^{2}+s-1]=0$ $-2x^{2}+(z-x)^{2}+2(z-x)x+(2s-3)x+(2s+1)(z-x)+[s^{2}+s-1]=0)y^{2}z^{-x}$ $-2x^{2}+z^{2}+x^{2}-2xx+2xx-2x^{2}+(2s-3)x+(-2s-1)x+2(2s+1)+[s^{2}+s-1]=0$ $-3x^{2}+[25-3-25-1]x+[2^{2}+2(25+1)+(5^{2}+5-1)]=0$ -3x2-4x+c=0 where c=z2+2(25+1)+(52+5-1) $X = \frac{4 \pm \sqrt{16 - 4(-3)^2}}{2(-3)} = \frac{1}{6} \left[-4 \mp 2\sqrt{4 + 3c} \right] = \frac{1}{3} \left[-2 \mp \sqrt{4 + 3c} \right]$ AND y = 2 - xUsing quadratic formula, $\Rightarrow x = \frac{1}{3} \left[\sqrt{4+3c} - 2 \right]$ positive positive

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Given 2,5 the optimal play is
$$x = round \left\{ \frac{1}{3} \left[\sqrt{4+3c} - 2 \right] \right\}$$
 where $c = z^2 + z(2s+1) + (s^2 + s - 1)$

Which will gain you I life















