

## 1.4 Elastic Media and Waves

Internal forces that resemble the force in Hooke's law lead to wave motion. This means that if  $h(x, t)$  is some variation from equilibrium (one dimension but could be generalized to  $\vec{r}$ ) then the variable  $h$  must satisfy the wave equation.

$$\frac{\partial^2 h}{\partial x^2} = \frac{1}{v^2} \frac{\partial^2 h}{\partial t^2}$$

This equation arises from applying Newton's second law to the elastic medium. This equation is linear so any linear combination of two known solutions is also a solution (**superposition principle**).  $v$  is the **wave speed** and is

$$v = \sqrt{\frac{\text{restoring force factor}}{\text{inertial factor}}}$$

The solution to the wave equation is  $h(x, t) = g(x - vt)$  for any function  $g$ .  $h$  is a **traveling wave**, and it represents some shape described by  $g$  moving in the  $x$ -direction with velocity  $v$ . If  $g$  takes a sinusoidal form,  $h$  is a **harmonic wave**.

$$h(x, t) = H \sin(k(x - vt)) = H \sin(kx - \omega t)$$

$H$  is the **amplitude**, the maximum departure from equilibrium.  $k$  and  $\omega$  the repeat length and time. The **wavelength**  $\lambda$  (repeat length), **period**  $T$ , and frequency  $f = 1/T$  are specified by the **wave number**  $k$  and **angular frequency**  $\omega$ .

$$\omega = 2\pi f = \frac{2\pi}{T} \text{ and } k = \frac{2\pi}{\lambda}$$

and wave speed links wavelength and frequency.

$$v = \lambda f$$

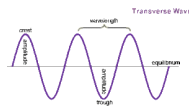
Fourier's theorem states that any wave can be written as a linear combination of harmonic waves.

Another solution for the wave equation is for **standing waves**, with an equation

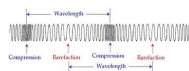
$$h(x, t) = H \sin(kx + \varphi) \cos(\omega t + \delta)$$

These waves oscillate in place rather than traveling. Frequency is still  $f = \omega/2\pi$ . The wavelength is given by  $\lambda = 2L/n$  where  $n$  is the number of nodes minus 1.

Waves can either be **transverse** (the displacement is perpendicular to the motion of the wave),



or **longitudinal** (the displacement is parallel to the motion of the wave).



## Power and Energy in Waves

The **power** of a wave is the rate at which energy is delivered through a unit area perpendicular to the waves motion. For a harmonic wave propagating on a string of mass density  $\mu$ ,

$$P = \mu v \omega^2 H^2 \cos^2(kx - \omega t)$$

The energy density in the harmonic wave is  $P/v$ . Both power and energy density are both traveling waves as well and are proportional to the amplitude squared and the frequency squared.

## Reflection and Refraction

Waves that reach boundaries between different media reflect back into the original medium and refract into the new one. The refracted wave is called the **transmitted** wave. The amplitudes of reflected and refracted waves are constrained by the requirement that energy must be conserved.

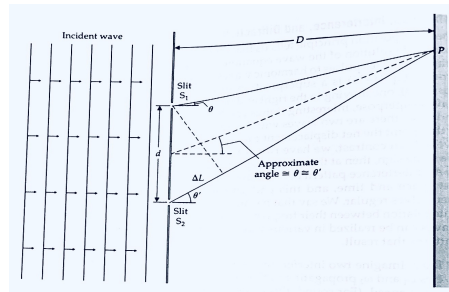
## Coherence, Interference, and Diffraction

**Interference** is essential the superposition of waves. If you have two waves with equal  $h$ -values and opposite signs, the superposition of the two waves is destructive interference. If two waves have equal  $h$ -values and the same sign, it will be constructive interference. Harmonic waves are **coherent** if there is a definite relation between their frequencies and phases.

Two waves with slightly different angular frequencies  $\omega_1$  and  $\omega_2$  are interfering in the same medium (with the same speed and amplitude:

$$H \sin(k_1 x - \omega_1 t) + H \sin(k_2 x - \omega_2 t) = 2H \sin(Kx - \Omega t) \cos\left(\frac{\delta k}{2} x - \frac{\delta \omega}{2} t\right)$$

where  $K = (k_1 + k_2)/2$ ,  $\Omega = (\omega_1 + \omega_2)/2$ ,  $\delta k = k_1 - k_2$ , and  $\delta \omega = \omega_1 - \omega_2$ . This results in a product of two waves, one of which has a small angular frequency and wave number  $\delta k/2$ . The part with the small frequency is the **beat**.



With the setup shown in the figure above, one wave is being split by two slits.  $\Delta L$  is the difference in the distance required to travel by each "source". The

condition for constructive interference is  $\Delta L = n\lambda$ ; the condition for destructive interference is  $\Delta L = (n+1/2)\lambda$ .  $n$  is any integer. Using the approximation ( $\theta' = \theta$ ),  $\Delta L = d \sin \theta$ , so  $d \sin \theta = n\lambda$  shows a pattern of constructive interference.

**Gratings** are similar to the setup shown in the figure except instead of two sources there are  $N$  sources to sharpen the interference pattern.

A wave front can also interfere with itself. Wave front propagation can be thought of as a continual regeneration of "wavelets" that interfere with each other to create the straight-line propagation. When there is a barrier, the constructive interference is no longer present so the wave front will bend. This is called **diffraction**.

## The Doppler Shift

This is how the movement of the receiver or emitter of the wave or medium affects the frequency or wavelength of the wave.