



US Professional Services and Delivery: Git Best Practices

Leveraging Git for Customer Engagements

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1 Overview

The goal of this document is to provide developers with guidance on how to leverage Git within US Professional Services (USPS).

- Sections [2](#) and [3](#) describe how to request a Git repository for your project and how to integrate the repository into your programming environment.
- Section [4](#) details the trunk-based development paradigm followed by USPS when leveraging Git.
- Section [5](#) contains example workflows for various common tasks encountered by USPS in application development.
- Section [6](#) provides resources for additional information on using Git.

1.1 Workflow

Every project that leverages Git begins with a main Git repository for the project. This repository starts with a master branch that is the main code base for the project and serves as the repository that feeds the run account on the Development, Test, and Production servers. Maintainers of this repository peer review code before it can be merged into the master branch. The repository is cloned to a developer's playpen on the development server, where the developer is able to begin updating the code base. After the developer is ready to share their code, they push their code up to the repository where it can be retrieved by the rest of the development team. Under the trunk-based development paradigm, branches are created to add features or to fix bugs. When the branch is ready to be merged into the master branch, a merge request is created that prompts the maintainer(s) of the repository to peer review the changes before allowing the code to be merged.

1.2 Testing

The maintainer(s) of the repository peer review the changes requested by the pull request, prior to the code being merged into the master branch. Performance and quality assurance (QA) testing occur on the master branch, so that the overall system performance can be evaluated.

2 Comparison to Subversion (SVN)

One of the key differentiators between Git and Subversion (SVN) is the distributed nature of Git. With SVN, the repository resides on a centralized server that the developer engages by using SVN commands to push, pull, commit, and so on, the individual files that are then tracked on the SVN server.

Git, on the other hand, distributes the repository locally to a server each time the repository is cloned. For example, with the USPS implementations described in this document, each time a developer clones the repository to their individual playpen, Git not only retrieves the files within the project, but also creates hidden directories in the developer's playpen that allow version control to occur directly on the local server.

The benefit of the distributed Git approach is that version control can occur even when the developer is unable to access the remote Git server that resides within the hosted environment. The distributed nature of Git does require an additional step when compared to SVN. Whereas SVN code is sent to the remote server using the *svn commit* command, with Git, the *git commit* command commits the code to the local repository and a *git push* command is required to sync the local repository with the remote repository.

For further comparisons of SVN vs Git commands, refer to [Table 1](https://backlog.com/git-tutorial/reference/commands/) (obtained from <https://backlog.com/git-tutorial/reference/commands/>).

Table 1: Git vs. SVN Commands

Command	Operation	Subversion
git clone	Copy a repository	svn checkout
git commit	Record changes to file history	svn commit
git show	View commit details	svn cat
git status	Confirm status	svn status
git diff	Check differences	svn diff
git log	Check log	svn log
git add	Addition	svn add
git mv	Move	svn mv
git rm	Delete	svn rm
git checkout	Cancel change	svn revert ¹
git reset	Cancel change	svn revert ¹
git branch	Make a branch	svn copy ²
git checkout	Switch branch	svn switch
git merge	Merge	svn merge
git tag	Create a tag	svn copy ²
git pull	Update	svn update
git fetch	Update	svn update
git push	It is reflected on the remote	svn commit ³

¹Revert in SVN is the cancel of change, but Revert in Git is the commit for negation. The meanings of Revert are different.

²Branch and tag are the same in the structure in SVN, but they are clearly different in Git

³SVN does not have the concept of local repository/remote repository, accordingly commit is directly reflected in the remote. However, Git has different reflecting methods for reflecting to the local repository and for reflecting to the remote repository.

2.1 Common Commands

2.1.1 git clone

2.1.1.1 Description

The *git clone* command clones a remote repository to a local file system, where the code can be developed and edited.

2.1.1.2 Syntax

```
git clone {url or ssh of remote repository} {local directory path}
```

2.1.2 git branch

2.1.2.1 Description

The *git branch* command can be used to identify branches, add a new branch, or delete an existing branch. When creating a new branch, that branch must then be checked out before it can be leveraged.

2.1.2.2 Syntax

Syntax to list the branch that is currently active in the local repository:

```
git branch
```

Syntax to list all the available branches:

```
git branch -a
```

Syntax to create a new branch:

```
git branch {new branch name}
```

Syntax to delete a branch:

```
git branch -d {branch name}
```

2.1.3 git checkout

2.1.3.1 Description

The *git checkout* command allows you to switch branches in your local repository.

2.1.3.2 Syntax

Syntax to checkout an existing branch:

```
git checkout {branch name}
```

Syntax to create a new branch and switch to it:

```
git checkout -b {new branch name}
```