Intractability: P and NP

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Programming, Data Structures and Algorithms using Python
Week 11

Checking algorithms

- Checking algorithm *C* for problem
- Takes in an input instance / and a solution "certificate" S for /
- C outputs yes if S represents a valid solution for I, no otherwise

- Checking algorithm C that verifies a solution S for input instance I in time polynomial in size(I)
 - Factorization, satisfiability, travelling salesman, vertex cover, independent set, ... are all in NP

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 - Binary search through solution space

So these are also included in NP class

3/9

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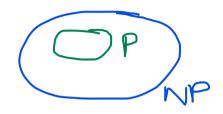
- Non-deterministic Polynomial time
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- Origins in computability theory
- Non-deterministic Turing machines . . .

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P is the class of problems for which we have efficient solutions

Examples: Binary search, sorting algorithms like merge sort, quick sort etc

- P is the class of problems with regular polynomial time algorithms (worst-case complexity)
- P is included in NP generate a solution and check it!



This is because if I can generate solution in polynomial implies I can check the solution in polynomial time thus P is included in NP

- P is the class of problems with regular polynomial time algorithms (worst-case complexity)
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- $\blacksquare \mathsf{Is}\;\mathsf{P}=\mathsf{NP?}$

So does every algorithm which has efficient checking solution also have an efficient generation?

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Example:

Teacher: Given product of two very large primes, find primes. Easy to check solution Student: Hard to find solution

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$P \neq NP$?

intuitively checking is easy and generation is hard

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- Many "natural" problems are in NP
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- These are all inter-reducible,
 - Like vertex cover, independent set

One problem can be reduced to the other (inter-reducible)

Example: Finding min vertex cover can be reduced to finding max independent set

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- If we can solve one efficiently, we can solve them all!

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Disjunction - Logical "OR" operator Conjunction - Logical "AND" operator

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- 3-SAT each clause has at most 3 literals

3-SAT

3: Maximum number of literals per clause SAT: Satisfiability

So if we constraint the size of clause, in other words if we set a limit on maximum number of literals per clause then it is called n-SAT

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Reducing SAT to 3-SAT

- 1. So what if reduce the SAT problem to 3-SAT
- 2. We want to reduce it in such a way that satisfiability doesn't change
- 3. But we also know that if SAT is difficult to solve then reducing it to 3-SAT means 3-SAT will also be difficult to solve

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Reducing SAT to 3-SAT

- Consider a 5 literal clause $(v \lor \neg w \lor x \lor \neg y \lor z)$
- 1. We want to convert this to 3-SAT
- 2. But also ensure that satisfiability remains unchanged

5/9

- Boolean variables $x_1, x_2, x_3, ...$
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Thus overall satisfiability remains the same

Reducing SAT to 3-SAT

Consider a 5 literal clause

$$(v \vee \neg w \vee x \vee \neg y \vee z)$$

Introduce a new literal and split the clause

$$(v \lor \neg w \lor a) \land (\neg a \lor x \lor \neg y \lor z)$$

This is equivalent to the original

If a= True then left part can be anything (T/F) but the right part must be True

If a= False then right part can be anything (T/F) but the left part must be True

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Reducing SAT to 3-SAT

- Consider a 5 literal clause $(v \lor \neg w \lor x \lor \neg y \lor z)$
- Introduce a new literal and split the clause $(v \lor \neg w \lor a) \land (\neg a \lor x \lor \neg y \lor z)$
- This formula is satisfiable iff original clause is

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- Repeat till all clauses are of size 3 or less

$$(v \vee \neg w \vee a) \wedge (\neg a \vee x \vee b) \wedge (\neg b \vee \neg y \vee z)$$

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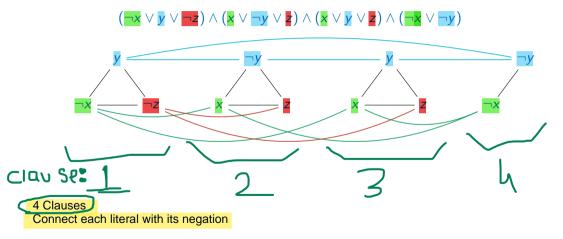
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$$(v \vee \neg w \vee a) \wedge (\neg a \vee x \vee b) \wedge (\neg b \vee \neg y \vee z)$$

■ If SAT is hard, so is 3-SAT

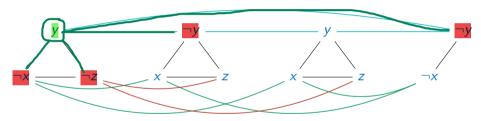
Claim: We can reduce a 3-SAT problem to independent set problem

■ Construct a graph from a 3-SAT formula



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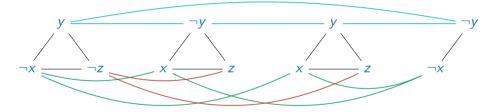
$$(\neg x \lor y \lor \neg z) \land (x \lor \neg y \lor z) \land (x \lor y \lor z) \land (\neg x \lor \neg y)$$



- Independent set picks one literal per clause to satisfy
- 1. This means in total we can pick at most 4 literals.
- 2. Consider picking a literal as setting it to True
- 3. Example: See what all literals you cannot pick (or set True) when you pick y of first clause

Construct a graph from a 3-SAT formula

$$(\neg x \lor y \lor \neg z) \land (x \lor \neg y \lor z) \land (x \lor y \lor z) \land (\neg x \lor \neg y)$$



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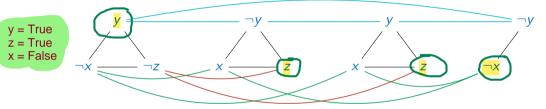
Remember picking is equivalent to setting that literal to True

Edges enforce consistency across clauses

And this is how we can solve the problem of 3-SAT by solving independent set

Construct a graph from a 3-SAT formula

$$(\neg x \lor y \lor \neg z) \land (x \lor \neg y \lor z) \land (x \lor y \lor z) \land (\neg x \lor \neg y) = \mathsf{True}$$



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Independent set

■ Edges enforce consistency across clauses

Reductions within NP

- SAT \rightarrow 3-SAT, 3-SAT \rightarrow independent set, independent set \leftrightarrow vertex cover
- Reduction is transitive, so SAT → vertex cover, . . .
- Other inter-reducible NP problems
 - Travelling salesman, integer linear programming . . . All these problems are "equally" hard

Cook-Levin Theorem

Every problem in NP can be reduced to SAT

 Original proof is by encoding computations of Turing machines As SAT is hard to solve this implies that a NP problem is also hard to solve

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- Can replace by encoding of any "generic" computation model boolean circuits, register machines . . .

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- SAT is said to be complete for NP
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 - Every problem in NP reduces to it
- Since SAT reduces to 3-SAT, 3-SAT is also NP-complete
- In general, to show P is NP-complete, reduce some existing NP-complete problem to P

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 - Scheduling, bin-packing, optimal tours . . .

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- Many smart people have been working on these problems for centuries
- Empirical evidence that NP is different from P
- But a formal proof is elusive, and worth \$1 million!