

Gesture Recognition Project

Few experiments were conducted with the parameters like batch size, number of frames, image size, number of convolution layers. The results of each experiment have been documented in the write-up. Each experiment is supported by an accuracy graph.

Experiment #	Model	Parameters	Accuracy
1	Conv3D	Batch Size = 10 Epochs = 20 Image size = 180 x 180 Image Sequence – Alternate frames – 15 frames	Validation Accuracy is 0.65. See Figure 1 Training Accuracy is 1.00. It is a clear case of overfitting
2	Conv3D	Batch Size = 10 Epochs = 20 Image size = 180 x 180 Image Sequence – Every 5th image – 8 frames	Validation Accuracy is 0.71. See Figure 2 Training Accuracy is 1.00. Better accuracy but still a case of overfitting
3	Conv3D	Batch Size = 10 Epochs = 20 Image size = 100 x 100 Image Sequence – Every 5 th image – 8 frames	Validation Accuracy is 0.87. See Figure 3 Training Accuracy is 0.9985. Accuracy has improved considerably. The higher image size was leading to overfitting.
4	Conv3D	Batch Size = 32 Epochs = 20 Image size = 100 x 100 Image Sequence – Every 5 th image – 8 frames	Validation Accuracy is 0.76. See Figure 4 Training Accuracy is 0.9940. Accuracy has dropped once again. Will reverse the batch size.
5 (Final Model)	Conv3D	Batch Size = 10 Epochs = 20 Image size = 100 x 100 Image Sequence – Every 5 th image – 8 frames Added additional convolution layer	Validation Accuracy is 0.88. See Figure 5 Training Accuracy is 0.9955. Accuracy has improved considerably. So far, the best case.
6	Conv3D + LSTM	Batch Size = 10 Epochs = 20 Image size = 100 x 100 Image Sequence – Every 5 th image – 8 frames Added LSTM layer	Validation Accuracy is 0.86. See Figure 6 Training Accuracy is 1.0. Accuracy is good but slightly less than Model 5.

Figure 1

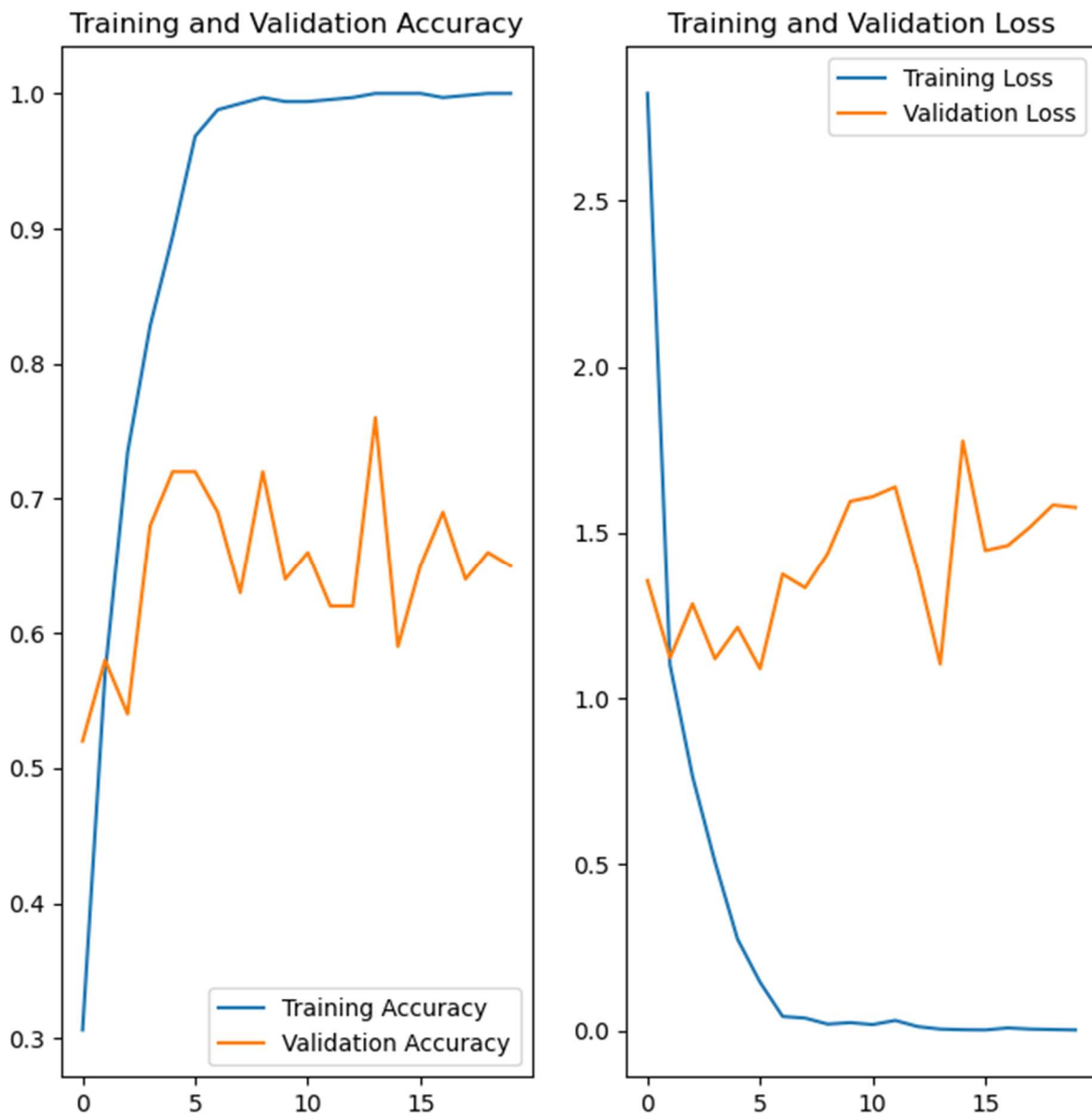


Figure 2

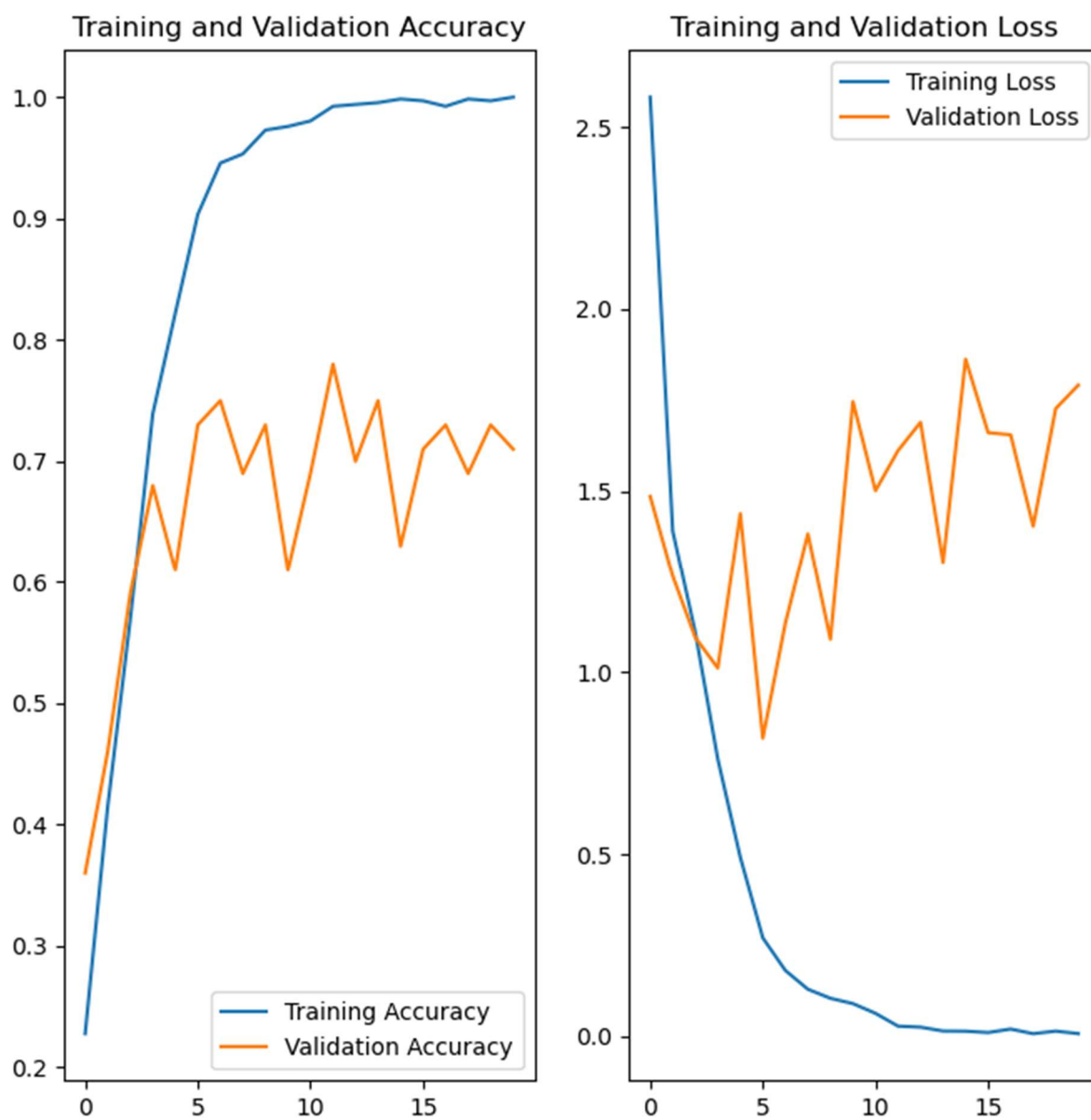


Figure 3

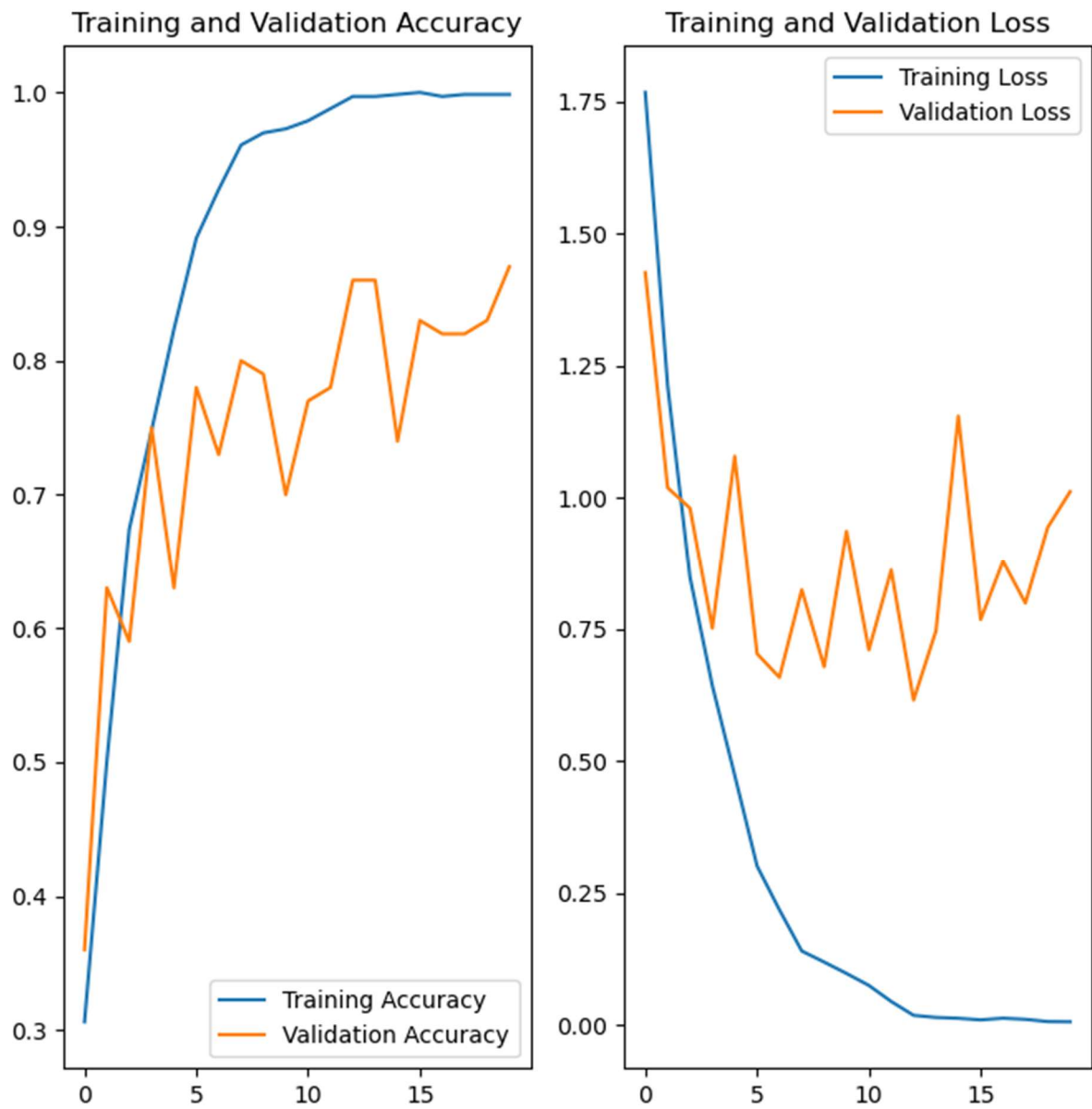


Figure 4

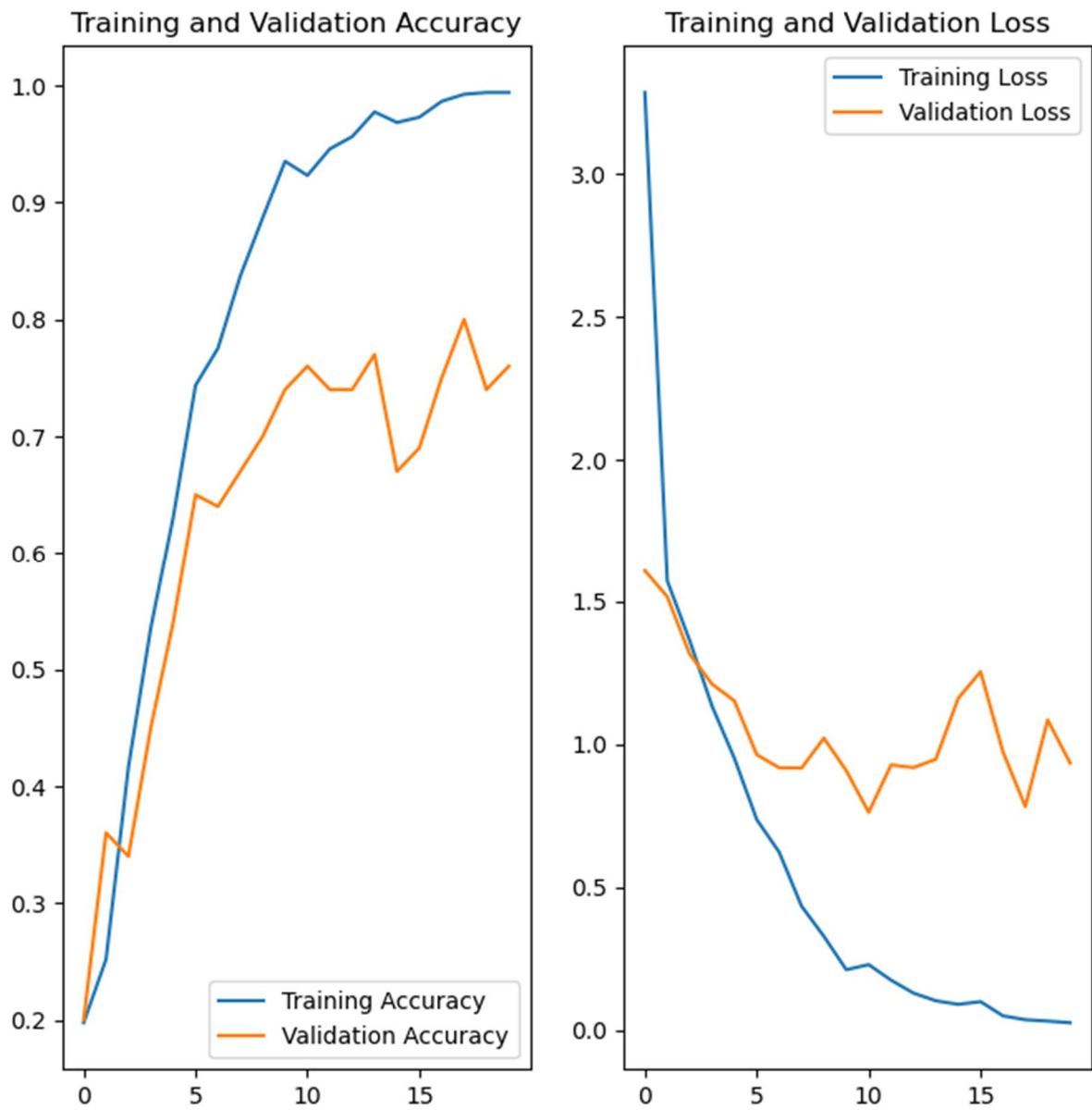


Figure 5

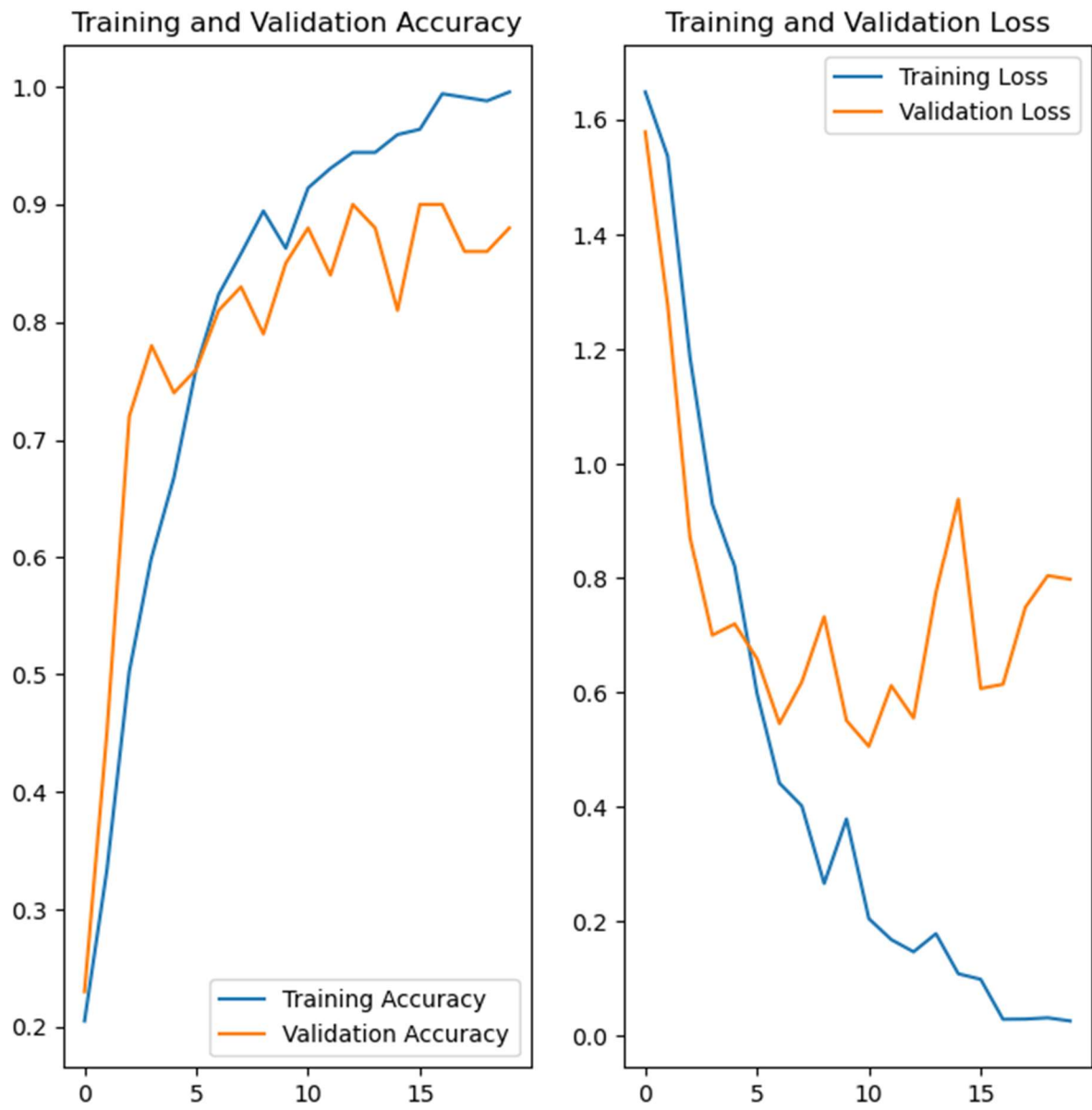


Figure 6

