Tracker

- _height : float
- _focal_length : float
- _hfov : float
- _vfov : float
- _pixel_size : float
- _resolution : const std::vector<int>

+ Tracker(height: float, focal_length: float, hfov: float, vfov: float, resolution: std::vector<int>&, pixel_size: float)
+ pixel_to_camera_frame(prediction_pixels: std::vector<cv::Point>) : std::vector<std::vector<float>>
+ plot_coordinates(prediction_pixels: std::vector<cv::Point>, coordinates: std::vector<std::vector<float>>, frame: cv::Mat) : cv::Mat
- degrees_to_radians(degree: float) : float
- radians_to_degrees(radians: float) : float