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Observability

Site Reliability Engineering



Objectives

In this module, we will provide an overview of the concept of observability.

Learning Objectives

- Describe the parts of observability
- Discuss the concept of application performance monitoring
- Explain the relationship between service level indicators (SLIs), service level objects (SLOs) and service level agreements (SLAs)



Observability

- More than monitoring
- Three parts
 - >>> Logs
 - >>> Metrics
 - >>> Traces
- Using data from a complex system to infer its state
 - >>> Capacity & performance
 - >>> Satisfaction
 - >>> Expectations

Three Parts of Observability



Logs

Record of past events



Metrics

Current data about the system components



Traces

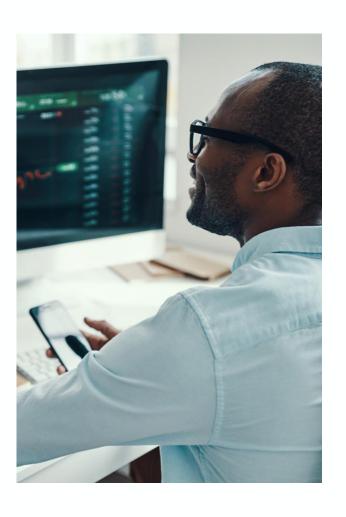
Capture activity for a business transaction

Shows interactivity in complex systems



Observability Data

- Combining four parts to answer questions
 - >>> Why performance is degrading
 - >>> What dependency behaviors have changed
 - >>> Why this application is failing
 - >>> Where to look for a fix



Expectations

- Focus on user expectations
 - >>> Delivering more than expected doesn't gain much
 - >>> Failing to deliver will lose a lot
- Observability should provide at a glance:
 - >>> Are we out of SLO?
 - >>> Should SLO be adjusted?
 - >>> Where is the problem?



Observing Toil

→ How do we measure toil success?

Where do we get the metrics?





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Observing Toil

- Toil backlog
 - >>> Should be reducing
 - >>> Should not see the same toil recurring in the backlog
 - >>> Error budget not decreasing as fast = more reliable system
- Reduced fatigue in the team
- → Shorter MTTR
- Toil metrics come from
 - >>> Ticketing and job systems such as Jira and ServiceNow
 - >>> Other systems that gather information about time at work

