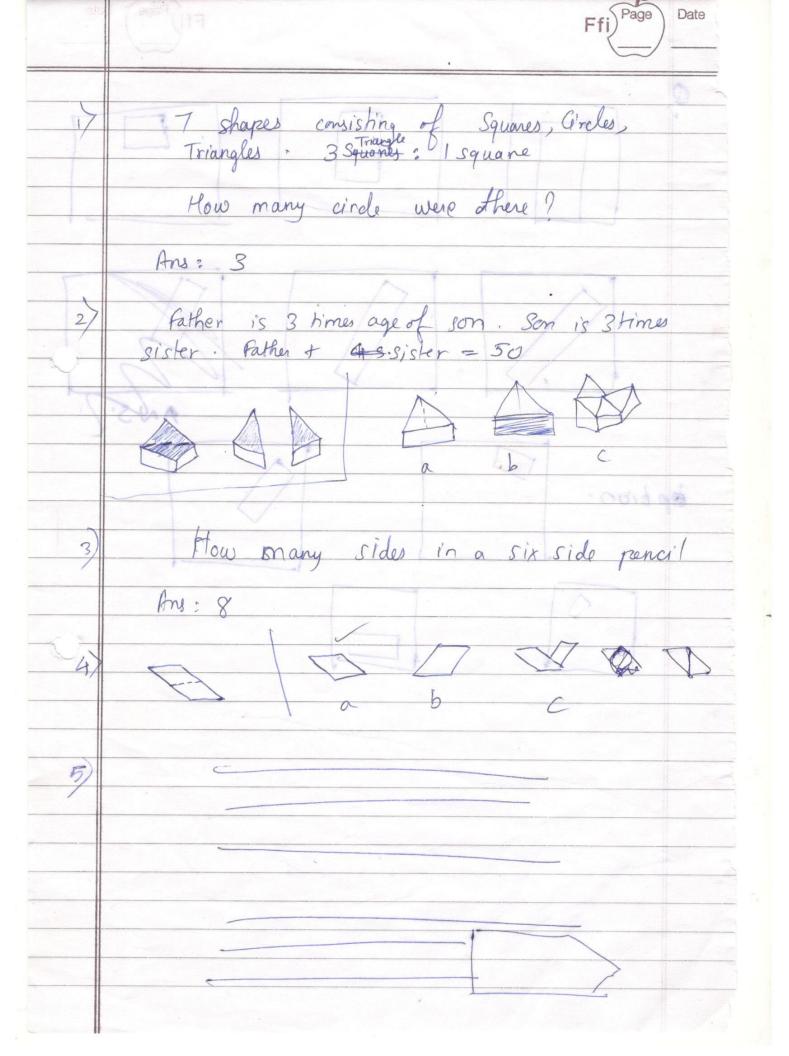
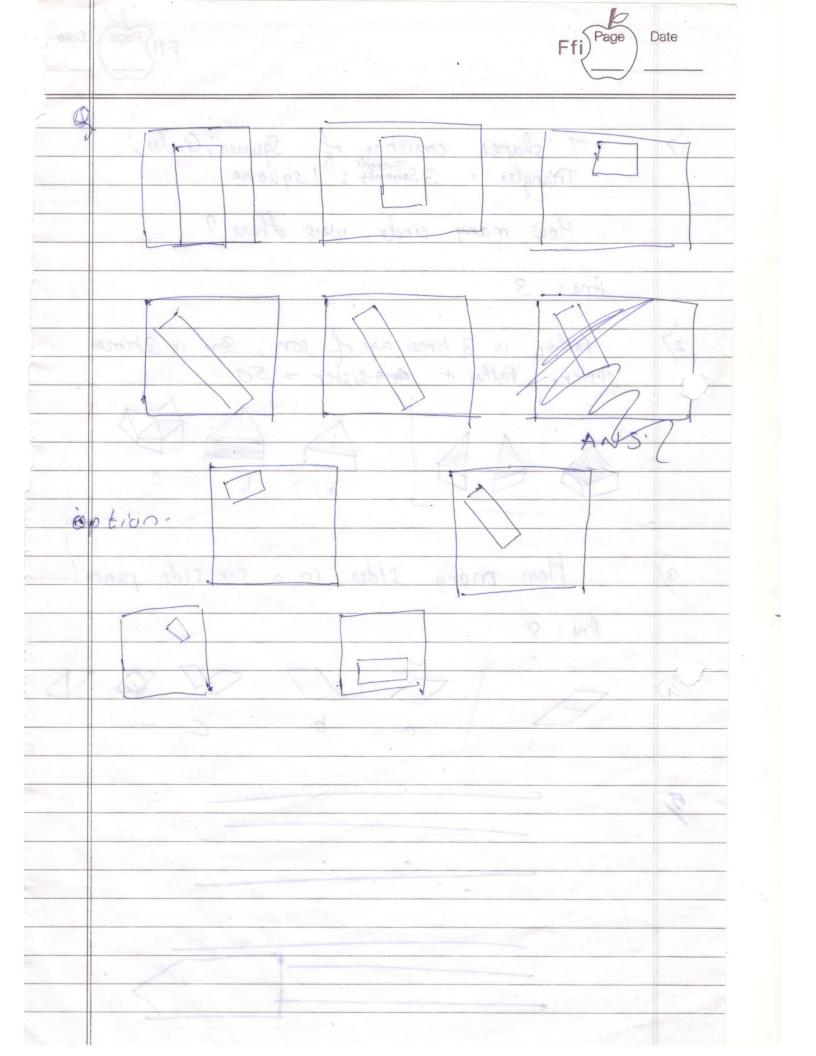
s) what is container in cf?
6) what is collection?
7) what is list & velleg?
8) what is pointer & selesence & differ
bet hem.
9) what is in heritance
10) Types of in hesitance, shuchuse of multiple
inhesi tance
mntal igite
. If these are 8 halls & one is heavy
amongst them, How will you identity
differentiale it in 2 steps ?
alterentate by III
X

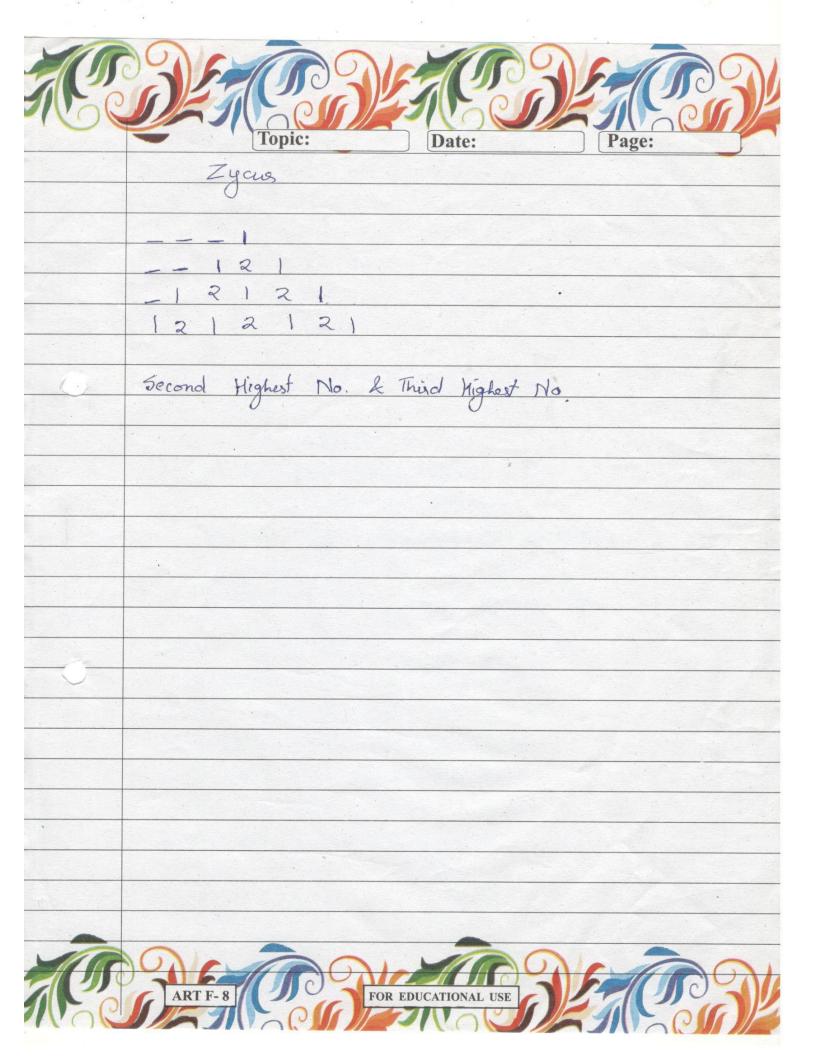
Ct	cuts:>
317	
	POJO * Authorization,
	POT7 7098
	POJI * (JSTL) EL, OGNILT
f.	Sp. net
	1
(a)	Dalas control
(3)	Roles
	Authorization, Authorication
-	
- 2	

Raja. Software. Doge: without using api (Check for palin dome) (ii) There are two lists we have to merge the two lists. [1,2,3] list2! [ab c ta, 26 30 12,345) (st2:[9,5,C output: [1, a, 2, b, 3, c, 4, 5 1,2,3] L'st 2: output: [1,9,2,6,3,c,d,e Point the numbers from the number is pultiple if the number is our tiple of 3 & 5 both print Roya Software the 1st man-repetitive mazon non-sepet

Jofter Dom Cate: (V) Find the sum of all odd numbers mond the alday for e91-00 SUDEN 1+3+5+7+9=25 (vi) 253c45 12-12:19.60de nutrition 2630 de







Technical

1) Diff 6th C++ & Java

2) What is Generics?

3) Define Type Enasure

4) <? extend ____ > with eg

5) <? super _. > with eg.

6) Diff bt Rist & Set

7) De Explain Hash Map

8) OOP's with eg

9) Flow of project

10) What do you write in web. xml (spring mc)

11) Why did you use hibernate template?

12) try

return false

13) What is Array Store Exception?

14) Diff bt list <?> & List < Object)

Technical

- (91) Why spring MVC?
- (32) Why Hibernate template?
- (3) How to display current date in JSP?
- 94) WAP on string palindrome?
- 95) WAP on number palindrome?
- 96) A00, OBO, OOC, Z97, 8U5, C66 print only those amongst the above which starts with character

cg: AOD Z97 C66

97) Diff btn List & Set.

- 1) Pink V/s Blue
- 2) Ache din
- 3) Impact of Social Networking on day-to-day
- (4) Will India be the next superpower by 2025

GD topic Altain.

- 1) Core engg vs software engg.
- 2) Automation.
- 3) Software developement.