

- 1) What is OOPS concept
- 2) What is encapsulation
- 3) Overloading and overriding diff
- 4) Generics
- 5) diffⁿ betⁿ ArrayList & Vector
- 6) HashSet } How they work
- 7) HashMap }
- 8) What is autoboxing
- 9) Steps to connect database.
- 10) What is call by value, call by reference.
- 11) JSP life cycle
- 12) What is container.
- 13) Variable number of argument.
- 14) Java is call by value or call by ref? How.
- 15) JSTL tags
- 16) How struts work
- 17) Soul of struts.
- 18) Project.
- 19) What is list, map
- 20) String (equals, ==)
- 21) What is normalization?
- 22) diffⁿ betⁿ ServletConfig & ServletContext.
- 23) diff betⁿ PreparedStatement & Statement.
- 24) What is class, Object?
- 25) Diff betⁿ sendRedirect, forward.
- 26) JSP implicit object.
- 27) diff abstract class & interface

Logical

(Maya Galkar)

Logical Ques -

- ✓ ① ~~Sorting~~ Sorting
- ✓ ② Swapping w/o variable
- ③ Palindrome or not (String)
for ex - deed
Rev of string is also deed

Oops Concept -

- ✓ ① ~~what~~ Oops!
- ✓ ② Encapsulation, Abstract?

Java (J2SE) -

- ✓ ① Why Java?
 - ✓ ② Interface, Abstract
 - ✓ ③ diff b/w Int. & abst.
with program.
 - ④ Command Line Argument
(with program).
 - ✓ ⑤ Exception handling,
 - ⑥ abt. Socket communication?
 - ⑦ file handling,
- J2EE - Servlet (life cycle) & ~~program~~
with program.

Oracle - SQL Command, Constraints,
Queries (Subqueries) (5 queries in Subquery).

Logixra1

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Titendra H. Gadhave

- ① Diff betⁿ Decode & case — orade
- ② Diff^r betⁿ C & C++.
- ③ What is compile time polymorphism?
Give example with syntax.
- ④ What is run time polymorphism?
→ Give example without 3rd variable.
- ⑤ Rules for overriding.
- ⑥ What is upcasting & downcasting.
Give some example.
- ⑦ What is diamond problem, how we solve in C++.
- ⑧ Why java doesn't have multiple inheritance.
- ⑨ What is call by value & address?
In java what we can't do?
- ⑩ Explain Abstraction, Encapsulation & polymorphism with example.

LOGIXAL

Mayur Galke.

Logical Question

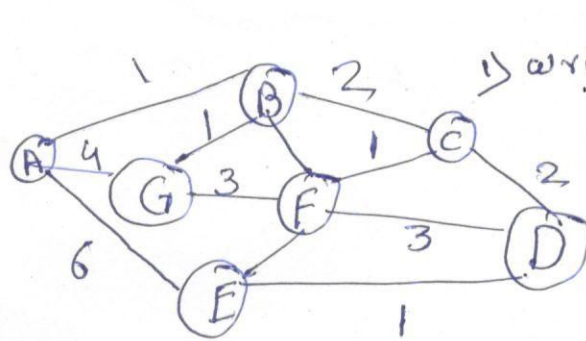
- 1) Sorting
- 2) Swapping without 3rd variable
- 3) Palindrome or Not (A string)
- 4) Reverse a string

OOPS Concept 1) Explain

- 2) Encapsulation & Abstraction

Java (J2SE)

- 1) Why Java
- 2) Interface.



1) write a ^{code} ↓ find the shortest distance.

2) Put the graph in table.

3) write a query for.

A - G - F - D

A - B - C - D

A - E - D

4) oops

5) project

6) abstraction & encapsulation.

7) collections

8) Testing.