

Name : - Juber Pathan.

WOI

- ① Tic Tac Toe program.
[player vs CPU]
- ② OOPS concept.
Abstraction, Polymorphism, Encapsulation, Inheritance
- ③ Upcasting, downcasting

Tasa Software

- ① Accept a number from user, if it is divisible by 3 then print 'Hello', if divisible by 5 print 'World'
if divisible by 3 & 5 print 'Hello World'.

②

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    * * *
  * * * * *
    * * *
      *
```

- ③ Bubble Sort.

- ④ String Reverse.

* Coding Round \Rightarrow Tic-tac-toe game in Cpp.
 desc. \Rightarrow write a code for CPU as a opponent.

Technical - Round \Rightarrow

Q.1. How to access char array without using index val. ex. \Rightarrow you ~~can~~ have to access array without using $a[0]$, $a[1]$.

Q.2. physics \Rightarrow a. What is velocity? and
 b. When batsman ~~hit~~ hits the ball and ball crosses the boundary line what will happen and write physics equation for that.

C. which physics rules ^{are} applied in ~~angry~~ "ANGRY BIRDS" Game.

Company Name:- WOI

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Name :- Aniket Dahitule

Round 1 :- Technical Aptitude (MCQ) c++

Round 2 :- Technical Coding.

program :- Tic tac toe.

Round 3 :- Technical Interview.

(1) What is VTable ?

(2) What is Virtual Function ?

(3) What is pure ~~va~~ virtual function and write syntax of this.

→ virtual void add() = 0;

(4) Difference bet? virtual and pure virtual fun.

(5) How to write abstract class in c++

(6)

class A

{

virtual void add();

void multiply();

}

class B extends class A

{

add();

}

A *ptr = new B();

Draw & Explain the compilation blocks in above program?

* First Round

- Technical Test on C++ & oops concepts

* Second Round

- 3 hrs coding test (Tic-Tac-Toe game)

* Third Round

- what is object state?
- Bubble sort algorithm & explain.
- Defending technique while writing program.