(I) TECHNICAL INTERVIEW IBEXI SURTAKANT SINGH (RAPID FIRE ROUND) (SAPIENS) 1. Introduce yourself. 2. Tell me about your project. (No 9 questions asked on project tomore Rate yourself on a scale of 10: (1) Java/ C/CPP (II) Database Write a query to calculate 2nd Max & number. (2 ways) How will you add a new column Dift blu Primary & unique keep. Types of index. Diff b/w delete & Truncate DML & DDL Commands. 9. DDL commands other than create alter drop 10. Diff b/w DML DDL. 11 What will happen if I write private static void main () 12. Wile you get a compile time error or Runtime 13. Marne the runtime error. 14 Difference b/w JDK &JVM. 15. Meelte threading. 16 . Diff blw HashMap & HashTable 17. How Hash Map internally works. preser 181 What were happen if you add a key which is already ! 19. What is the diff b/w Map & Set. 20. Do you know any sorting technique. 21. Write the code & explain. 22. Find the 2nd smallest na with optimized 23. Do you know anything about JZEE 24. Explain MVC 25.

- 26. Explain spring framework.
- 27. Explain struts
- 28. What is there in the config fele of streets.
- 29. Can une have too config fèle with same name?
- 30. Explain Hibunate.
- 31. You have studied many technologies in your course which is too one your strongest techn.

(I) HR.

- 1. Tell me something about yourself.
- 2. Are you willing to relast relocate
- 3. They shared the company details.
- A. Which is your favourite garrie
- S. Write the classes.

(I) TECHNICAL

- 1. Explain OOP
- 2. Pillars of OOP
- 3. Explain Encapsulation, Inhuntence, Abstraction, Polymorphism

Manisha. B. Darade.

I bex' Interview.

- 1) Project
- 1) They asked me one logical Quetion
 to they are having one number beth 1 to 100

 in their mind & I have to find it with 1855

 interation- iteration. So I gave him a soin

 of binary seasch.
- 3) Your favourite game & write the classes. For that game.
- 4) Différence bet Interface & abstract class.
- 5) They gave me one toble and asked for the query they want. 30 prepare on Database.