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1.Registration Form

```
import java.util.Scanner;
class Details {
  String name;
  int age;
  String country;
  Scanner sc = new Scanner(System.in);
  public Details() {
    System.out.println("Enter your name:");
    name = sc.nextLine();
    System.out.println("Enter your age:");
    age = sc.nextInt();
    sc.nextLine(); // Consume the leftover newline character
    System.out.println("Enter your country:");
    country = sc.nextLine();
  }
  public void display() {
    System.out.println("Welcome " + name + ", your age is " + age + " and your country is "
+ country + ".");
  }
}
```

```
public class Registration {
  public static void main(String[] args) {
    Details d = new Details(); // Collect details
    d.display(); // Display details
  }
}
```

2. Find Square and Cube

```
import java.util.Scanner;
class Cal {
  double n;
  public Cal() {
    Scanner sc = new Scanner(System.in);
    System.out.println("Enter the number:");
    n = sc.nextDouble();
  }
  public void calculate() {
    System.out.println("The square of " + n + " is " + (n * n));
    System.out.println("The cube of " + n + " is " + (n * n * n));
  }
}
public class Square_cube {
  public static void main(String[] args) {
    Cal c1 = new Cal();
    c1.calculate();
```

```
}
}
3. Boolean Result
import java.util.Scanner;
class Cla {
  int a, b;
  public Cla() {
    Scanner sc = new Scanner(System.in);
    System.out.println("Enter integer_1:");
    a = sc.nextInt();
    System.out.println("Enter integer_2:");
    b = sc.nextInt();
  }
  public void display() {
    System.out.println("The result of whether X is less than Y is " + (a < b));
  }
}
public class Greatest_of_two {
  public static void main(String[] args) {
    Cla c = new Cla();
    c.display();
  }
}
4. MaxValueofSignedByte
public class DataTypeDemo {
  public static void main(String[] args) {
```

```
byte number = 125;
    System.out.println("Initial value of number: " + number);
    System.out.println("Maximum value of a signed byte: " + Byte.MAX VALUE);
  }
}
5. Account Details
class Account {
  private int id;
  private String account_type;
  private double balance;
  public Account(int id, String account_type, double balance) {
    this.id = id;
    this.account_type = account_type;
    this.balance = balance;
  }
  public double getBalance() {
    return balance;
  }
  public boolean withdraw(double amount) {
    if (balance >= amount) {
      balance -= amount;
      return true;
    } else {
      return false;
    }
  }
```

```
public String getDetails() {
    return "\nld: " + id + "\nAccount type: " + account type + "\nBalance: " + balance;
  }
}
public class Banking {
  public static void main(String[] args) {
    Account account1 = new Account(1, "account1", 5100);
    System.out.println(account1.getDetails());
    double amountToWithdraw = 4000;
    if (account1.withdraw(amountToWithdraw)) {
      System.out.println("New Balance: " + account1.getBalance());
    } else {
      System.out.println("Insufficient Balance");
    }
  }
}
```

6. StringConcatenate

```
import java.util.Scanner;
public class Concatenate {
  public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    System.out.print("Enter First Name: ");
    String firstName = sc.next();
    System.out.print("Enter Last Name: ");
    String lastName = sc.next();
```

```
System.out.println("Full Name: " + firstName + " " + lastName);
}
```

7. Reverse a sentence

8. CalculatorProgram

```
class Calculator {
  public int add(int a, int b) {
    return a + b;
  }
  public int subtract(int a, int b) {
    return a - b;
  }
  public int multiply(int a, int b) {
```

```
return a * b;
  }
  public double divide(int a, int b, double[] remainder) {
    remainder[0] = a % b;
    return (double) a / b;
  }
}
public class Program {
  public static void main(String[] args) {
    java.util.Scanner scanner = new java.util.Scanner(System.in);
    System.out.println("Enter the operator:");
    char operator = scanner.next().charAt(0);
    System.out.println("Enter the operands:");
    int operand1 = scanner.nextInt();
    int operand2 = scanner.nextInt();
    Calculator calculator = new Calculator();
    double[] remainder = new double[1];
    double result = 0;
    switch (operator) {
      case '+':
         result = calculator.add(operand1, operand2);
         break;
      case '-':
```

```
result = calculator.subtract(operand1, operand2);
         break;
      case '*':
         result = calculator.multiply(operand1, operand2);
         break;
      case '/':
         if (operand2 != 0) {
           result = calculator.divide(operand1, operand2, remainder);
           System.out.println("Remainder is " + (int) remainder[0]);
         } else {
           System.out.println("Division by zero is not allowed.");
           return;
         }
         break;
      default:
         System.out.println("Invalid Operator");
         return;
    }
    System.out.println("Result: " + (int) result);
    System.out.println("Calculation completed successfully.");
    scanner.close();
  }
}
9. Find the Age of a person
import java.time.LocalDate;
import java.time.Period;
```

import java.util.Scanner;

```
class Person {
  private String firstName, lastName;
  private LocalDate dob;
  // Constructor
  public Person(String firstName, String lastName, LocalDate dob) {
    this.firstName = firstName;
    this.lastName = lastName;
    this.dob = dob;
  }
  // Method to display details
  public void displayDetails() {
    int age = getAge();
    System.out.println("First Name: " + firstName);
    System.out.println("Last Name: " + lastName);
    System.out.println("Age: " + age);
    System.out.println(age >= 18 ? "Adult" : "Child");
  }
  // Method to calculate age
  private int getAge() {
    return Period.between(dob, LocalDate.now()).getYears();
  }
}
public class Age_of_person {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
```

```
System.out.println("Enter first name:");
String firstName = scanner.nextLine();
System.out.println("Enter last name:");
String lastName = scanner.nextLine();
System.out.println("Enter date of birth in yyyy/mm/dd format:");
LocalDate dob = LocalDate.parse(scanner.nextLine());
new Person(firstName, lastName, dob).displayDetails();
scanner.close();
}
```

10. GameInheritance

```
class Game {
    private String name;
    private int maxNumPlayers;

// Auto-implemented properties
    public String getName() { return name; }
    public void setName(String name) { this.name = name; }
    public int getMaxNumPlayers() { return maxNumPlayers; }
    public void setMaxNumPlayers(int maxNumPlayers) { this.maxNumPlayers = maxNumPlayers; }

// Override toString method
@Override
    public String toString() {
        return "Maximum number of players for " + name + " is " + maxNumPlayers;
    }
```

```
}
class GameWithTimeLimit extends Game {
  private int timeLimit;
  // Auto-implemented property for time limit
  public int getTimeLimit() { return timeLimit; }
  public void setTimeLimit(int timeLimit) { this.timeLimit = timeLimit; }
  // Override toString method
  @Override
  public String toString() {
    return super.toString() + "\nTime Limit for " + getName() + " is " + timeLimit + "
minutes";
  }
}
public class Game_hier {
  public static void main(String[] args) {
    java.util.Scanner scanner = new java.util.Scanner(System.in);
    // Input for Game without time limit
    System.out.println("Enter a game:");
    Game game = new Game();
    game.setName(scanner.nextLine());
    System.out.println("Enter the maximum number of players:");
    game.setMaxNumPlayers(scanner.nextInt());
    scanner.nextLine(); // Consume newline
    // Input for Game with time limit
```

```
System.out.println("Enter a game that has time limit:");
GameWithTimeLimit timedGame = new GameWithTimeLimit();
timedGame.setName(scanner.nextLine());
System.out.println("Enter the time limit in minutes:");
timedGame.setMaxNumPlayers(game.getMaxNumPlayers());
timedGame.setTimeLimit(scanner.nextInt());

// Display results
System.out.println(game);
System.out.println(timedGame);
scanner.close();
}
```